```
//Name -
     //Date -
 3
     //Class -
4
 5
     import java.util.Scanner;
 6
     import static java.lang.System.*;
7
8
     public class KittyMap
9
10
         private boolean[][] kittyGrid;
11
         private int[][] kittyCountsGrid;
12
13
14
          *this constructor instantiates the kittyGrid and kittyCountsGrid
15
          *then loads in random true and false values in kittyGrid
16
          *then it sets the kittyCountsGrid using the setKittyCountsGrid method
17
          */
18
         public KittyMap(int rows, int cols)
19
         {
20
             kittyGrid = new boolean[rows][cols];
21
             kittyCountsGrid = new int[rows][cols];
22
23
             for ( int o = 0; o < rows; o++ )
24
                  for ( int i = 0; i < cols; i++)
25
                      if( (int) ( Math.random() * 5 ) == 0 )
26
                          kittyGrid[o][i] = true;
27
                      else
28
                          kittyGrid[o][i] = false;
29
             setKittyCountsGrid();
30
         }
31
32
33
          *this method will call setKittyCountsGrid
34
          *to retrieve the kitty counts for the kittyGrid
35
          *then display the kittyCountsGrid
36
          */
37
         public void printKittyCount()
38
         {
39
              for( int o = 0; o < kittyGrid.length; o++ ) {</pre>
40
                  for( int i = 0; i < kittyGrid[o].length; i++ )</pre>
                      out.print( getKittyCount(o, i) + " " );
41
42
                  out.print("\n");
43
             }
44
         }
45
46
47
          *this method will set the kitty counts for each cell
48
          *by calling getKittyCount for each cell
49
          */
50
         private void setKittyCountsGrid()
51
         {
52
              for( int o = 0; o < kittyGrid.length; o++ )</pre>
53
                  for( int i = 0; i < kittyGrid[o].length; i++ )</pre>
54
                      kittyCountsGrid[o][i] = getKittyCount( o, i );
55
         }
56
57
          *this method will return the value of the current cell
58
59
          *if this cell contains a kitty - return 9
60
          *otherwise - return the count of all kitties in adjacent cells
61
          *reminder:: check to see if the cell is inBounds
62
          */
63
         public int getKittyCount( int r, int c)
64
65
              if( !inBounds(r, c) )
66
                  return 0;
```

```
68
               if( kittyGrid[r][c] )
 69
                   return 9;
 70
 71
               if( !( c == kittyGrid[0].length - \frac{1}{1} || r == kittyGrid.length - \frac{1}{1} || r == \frac{0}{1} || c
               == 0 ) ) { // Checks to see if its not on the outside edge of the grid
 72
                   int ret = 0;
 73
 74
                   ret += bToI(kittyGrid[r - 1][c - 1])
 7.5
                           bToI(kittyGrid[r - 1][c])
 76
                           bToI(kittyGrid[r - 1][c + 1])
 77
 78
                           bToI(kittyGrid[r][c + 1])
 79
                           bToI(kittyGrid[r][c - 1])
                                                               +
 80
 81
                           bToI(kittyGrid[r + 1][c - 1])
                                                               +
 82
                           bToI(kittyGrid[r + 1][c])
                                                               +
 83
                           bToI(kittyGrid[r + 1][c + 1])
 84
                   return ret;
 85
               }
 86
 87
               // will run if its on the outside edge of the grid
 88
               int ret = 0;
 89
 90
               if( c < kittyGrid[0].length - 1 )</pre>
 91
                   ret += bToI(kittyGrid[r][c + 1]) ;
 92
               if( c > 0 )
 93
                   ret += bToI(kittyGrid[r][c - 1]) ;
 94
               if( r > 0 )
 95
                   ret += bToI(kittyGrid[r - 1][c]);
 96
               if( r < kittyGrid.length - 1 )</pre>
 97
                   ret += bToI(kittyGrid[r + 1][c]);
 98
 99
               if( r != 0 && c != 0 )
100
                   ret += bToI(kittyGrid[r - 1][c - 1]) ;
101
               if( r != kittyGrid.length - 1 && c != kittyGrid[0].length - 1 )
102
                   ret += bToI(kittyGrid[r + 1][c + 1]) ;
103
               if( r != 0 && c != kittyGrid[0].length - 1 )
104
                   ret += bToI(kittyGrid[r - 1][c + 1]) ;
105
               if( r != kittyGrid.length - 1 && c != 0 )
106
                   ret += bToI(kittyGrid[r + 1][c - 1]) ;
107
108
               return ret;
109
           }
110
111
112
            *check r and c to ensure they are inside the grid
113
           * /
114
          private boolean inBounds (int row, int col)
115
           {
               return (row < kittyGrid.length) && (row>=0) && (col <kittyGrid[0].length) && (
116
               col >= 0);
117
           }
118
119
120
            *return the kittyGrid as a string of locations
121
            */
          public String toString()
122
123
               String output="Kitty locations:\n";
124
125
               for( int r=0; r<kittyGrid.length; r++)</pre>
126
127
                   for(int c=0; c<kittyGrid[r].length; c++)</pre>
128
129
                        if(kittyGrid[r][c])
                            output+= "["+r+", "+c+"]\t";
130
```

```
131
                  output+="\n";
132
133
              }
134
              return output;
135
          }
136
137
          private static int bToI(final Boolean input) {
138
              return input.booleanValue() ? 1 : 0;
139
          }
140
      }
```