```java
1    /**
2     * description
3     * @author Heidi Hacker
4     * @version 1.01 2005-02-15
5     */
6
7    import java.util.Scanner;
8    import java.util.ArrayList;
9    import java.util.Collections;
10   import static java.lang.System.*;
11
12   public class ToyStoreRunner
13   {
14       public static void main( String args[] )
15       {
16           ToyStore sto = new ToyStore();
17           System.out.println( sto );
18           sto.loadToys("sorry creature bat sorry sorry ball creature sorry train train
                  teddy teddy ball ball creature" );
19           System.out.println( sto );
20           System.out.println( "max == " + sto.getMostFrequentToy() );
21       }
22   }
```