```java
/**
 * description
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 * @version 1.01 2005-02-15
 */

import static java.lang.System.*;

public class ToyRunner
{
    public static void main(String[] args)
    {
        //new toy of your choice
        Toy test = new Toy( "Legos ");
        //print to terminal window
        out.println(test);
        //new toy of your choice
        Toy test2 = new Toy( "Fire Truck" );
        //set count to 42
        test2.setCount(42);
        //print to terminal window
        out.println(test2);
    }
}
```