```
1
    * header
2
3
   import static java.lang.System.*;
   public class NumberCompare
        // 2 int instance variables
8
        private int foo;
9
        private int fuu;
10
11
12
        // default constructor
        public NumberCompare ()
13
14
        {
            foo = 0;
15
            fuu = 0;
16
        }
18
        // loaded constructor
19
        public NumberCompare (int foobar, int fuubar)
20
21
        {
            setNums(foobar, fuubar);
22
23
24
        // method setNums
25
        public void setNums(int foobar, int fuubar)
26
27
            foo = foobar;
            fuu = fuubar;
29
30
31
32
        // method getLargest
        public int getLargest()
33
34
            if (foo > fuu)
                return foo;
36
37
            else
                return fuu;
38
40
        // method getSmallest
        public int getSmallest()
42
43
        {
            if (foo < fuu)
44
                return foo;
45
46
            else
47
                return fuu;
        }
48
49
```

```
Class NumberCompare - 3A_AG_Conditional (continued)
                                                                                 2/2
        // method toString
50
        public String toString()
52
            return (foo + "--" + fuu);
54
       }
56
```