```java
1   /**
2    * description
3    * @author Heidi Hacker
4    * @version 1.01 2005-02-15
5    */
6
7   import java.util.Scanner;
8   import java.util.List;
9   import java.util.ArrayList;
10  import java.util.Collections;
11  import static java.lang.System.*;
12
13  public class ToyStore
14  {
15      private List<Toy> toyList;
16
17      public ToyStore()
18      {
19          //new array list of toys for toyList
20          toyList = new ArrayList<Toy>();
21      }
22
23      public void loadToys( String toys )
24      {
25          //take input of toys string,
26          //if toy name found in toyList use setCount with getCount to add 1 to the count
27              of that toy type,
27          //else add a new toy to the toyList
28          String[] toyNames = toys.split("\\s+");
29          for(String name: toyNames){
30              boolean inList = false;
31              for( Toy e: toyList )
32                  if( e.getName().equals(name) ) {
33                      e.setCount(e.getCount() + 1);
34                      inList = true;
35                  }
36              if( !inList )
37                  toyList.add( new Toy(name) );
38          }
39      }
40
41      public Toy getThatToy( String nm )
42      {
43          //find a specific toy in the list
44          for( Toy e: toyList )
45              if( e.getName().equals(nm) )
46                  return e;
47          return null;
48      }
49
50      public String getMostFrequentToy()
51      {
52          //EXTRA CREDIT find the largest count and return the name
53          int maxCount = 0;
54          for( Toy e: toyList )
55              if( e.getCount() > maxCount )
56                  maxCount = e.getCount();
57
58          for(Toy e: toyList)
59              if( e.getCount() == maxCount )
60                  return e.getName();
61          return null;
62      }
63
64      public void sortToysByCount()
65      {
```

```java
            //EXTRA CREDIT sort toyList by count

        }

    public String toString()
    {
        return "" + toyList;
    }
}
```