```
1
    * Develop a simple 5-function calculator program that allowed the user t
   o select from a menu of operations: add two numbers, subtract two numbers
   , multiply two numbers, divide two numbers, raise a number to a power, an
   d then enter the two numbers and perform the desired calculation.
    * This lab was designed to teach you how to use switch statements
    * @author Aryan Gupta
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    * /
6
   import java.util.Scanner;
   import static java.lang.System.*;
   import static java.lang.Math.*;
   public class CalculatorRunner
11
12
       public static void main( String[] args )
13
           Scanner keyboard = new Scanner( System.in );//Creates new instanc
15
   e of a scanner
           out.print("Please enter:\n+\tto perform addition\n-\tto perform s
16
   ubtraction\n*\tto perform multiplication\n/\tto perform division\n^\tto p
   erform exponentiation\n\n");
           String operation = keyboard.nextLine();//sets var operation to in
17
   put string
18
           out.print("Please enter the first operand:");
19
           int firstInt = keyboard.nextInt();//gets first integer and sets i
20
   t to var firstInt
21
           out.print("Please enter the second operand:");
           int secondInt = keyboard.nextInt();//gets second integer and sets
23
    it to var secondInt
24
25
           Calculator test = new Calculator (operation, firstInt, secondInt)
   ;//creates new instance of the Calculator object and sets values inputed
   by the user
           double ansDouble = test.doOperation();//solves the operation the
27
   user wanted
           long ans = Math.round(ansDouble);//casts the double answer to an
28
   integer by rounding
           out.println("\n" + firstInt + operation + secondInt + "=" + ans);
29
   //displayes the answer in an formatted string
           System.exit(1);
30
31
       }
32
   }
```