

```
1  /**
2
3  * header
4
5  */
6
7  import static java.lang.System.*;
8  import java.util.Scanner;
9  public class GradeRunner
10 {
11     public static void main( String[] args )
12     {
13         Scanner keyboard = new Scanner(System.in);
14
15         out.print("Enter a number grade :: ");
16         int grade = keyboard.nextInt();
17         Grade theGrade = new Grade(grade);
18         out.println(theGrade);
19
20         out.print("Enter a number grade :: ");
21         grade = keyboard.nextInt();
22         theGrade.setGrade(grade);
23         out.println(theGrade);
24
25         out.print("Enter a number grade :: ");
26         grade = keyboard.nextInt();
27         theGrade.setGrade(grade);
28         out.println(theGrade);
29
30         out.print("Enter a number grade :: ");
31         grade = keyboard.nextInt();
32         theGrade.setGrade(grade);
33         out.println(theGrade);
34     }
35 }
```