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1  import java.util.Scanner;
2  import static java.lang.System.*;
3  import java.awt.Desktop;
4  import java.net.URI;
5  //import java.net.InetAddress;
6  //import java.net.UnknownHostException;
7
8  public class UltimateRPSRunner
9  {
10     public static void main(String args[]) throws Exception
11     {
12         Scanner keyboard = new Scanner(System.in);
13         Desktop gif = Desktop.getDesktop();
14         String tempInput;
15         int choice = 0;
16         out.print("What type of game would you like to play?\nHint: type:\n3 - for
RPS\n5 - for RPSLK\n7, 9, 11, 15, 25, or 101 - for the ultimate RPS
experiance\nChoice: ");
17         boolean choiceValid = false;
18         boolean wentThroughOnce = false;
19         while ( choiceValid == false ){
20             //first time writing a try / catch statement
21             try{
22                 choice = Integer.parseInt( keyboard.nextLine().toLowerCase() );
23                 if ( ( choice == 3 ) || ( choice == 5 ) || ( choice == 7 ) || ( choice
== 9 ) || ( choice == 11 ) || ( choice == 15 ) || ( choice == 25 ) ||
( choice == 101 ) )
24                     choiceValid = true;
25             } catch (NumberFormatException e) {
26                 out.println("you entered a wrong choice - please enter a number that is
3, 5, or 101\n");
27                 out.print("What type of game would you like to play?\nHint: type:\n3 -
for RPS\n5 - for RPSLK\n101 - for the ultimate RPS experiance\nChoice:
");
28             }
29         }
30
31         switch (choice)
32         {
33             case 3:
34                 out.print("Rock-Paper-Scissors - pick your weapon:: ");
35                 break;
36             case 5:
37                 out.print("Rock-Paper-Scissors-Lizzard-Spock - pick your weapon:: ");
38                 break;
39             case 7:
40                 out.print("7 way RPS - pick your weapon[a image will show with the
options]:: ");
41                 gif.browse(new
URI("http://retrohelix.com/en/wp-content/uploads/2013/08/rps7.jpg"));
42                 break;
43             case 9:
44                 out.print("9 way RPS - pick your weapon[a image will show with the
options]:: ");
45                 gif.browse(new
URI("http://retrohelix.com/en/wp-content/uploads/2013/08/rps9.jpg"));
46                 break;
47             case 11:

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48         out.print("11 way RPS - pick your weapon[a image will show with the
49         options]::");
50         gif.browse(new
51         URI("http://retrohelix.com/en/wp-content/uploads/2013/08/rps11.jpg"));
52         break;
53     case 15:
54         out.print("15 way RPS - pick your weapon[a image will show with the
55         options]::");
56         gif.browse(new
57         URI("http://retrohelix.com/en/wp-content/uploads/2010/12/ultimate_rps.jpg
58         "));
59         break;
60     case 25:
61         out.print("25 way RPS - pick your weapon[a image will show with the
62         options]::");
63         gif.browse(new
64         URI("http://retrohelix.com/en/wp-content/uploads/2013/08/rps25-640x640.jp
65         g"));
66         break;
67     case 101:
68         out.print("Ultimate RPS - pick your weapon[a image will show with the
69         options]::");
70         //http://java-demos.blogspot.com/2012/10/open-url-in-java.html
71         gif.browse(new
72         URI("http://retrohelix.com/en/wp-content/uploads/2013/08/rps-101-640x605.
73         jpg"));
74         break;
75     default:
76         out.print("I am a bad coder");
77         break;
78     }
79
80     do{
81         if (wentThroughOnce)
82             displayOptions(choice);
83         UltimateRPS test = new UltimateRPS(keyboard.next().toLowerCase(), choice);
84         while (test.validWeapon() == false){
85             out.println("you entered a wrong sign");
86             displayOptions(choice);
87             test.setPlayers(keyboard.next().toLowerCase(), choice);
88         }
89
90         System.out.println(test);
91
92         long startTime = System.nanoTime();
93         System.out.println(test.determineWinner()+"\n");
94         long endTime = System.nanoTime();
95
96         //http://stackoverflow.com/questions/180158/how-do-i-time-a-methods-execution
97         //in-java
98         out.println("Execution time: " + ((double)endTime - startTime) / 1000000
99         ) + " ms\n");
100
101         System.out.print("Do you want to play again? ");
102         wentThroughOnce = true;
103     } while ( keyboard.next().toLowerCase().charAt(0) == 'y' );
104 }

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92
93     public static void displayOptions (int choice)
94     {
95         switch (choice)
96         {
97             case 3:
98                 out.print("Rock-Paper-Scissors - pick your weapon:: ");
99                 break;
100             case 5:
101                 out.print("Rock-Paper-Scissors-Lizard-Spock - pick your weapon:: ");
102                 break;
103             case 7:
104                 out.print("7 way RPS - pick your weapon[a image will show with the
options]:: ");
105                 break;
106             case 9:
107                 out.print("9 way RPS - pick your weapon[a image will show with the
options]:: ");
108                 break;
109             case 11:
110                 out.print("11 way RPS - pick your weapon[a image will show with the
options]:: ");
111                 break;
112             case 15:
113                 out.print("15 way RPS - pick your weapon[a image will show with the
options]:: ");
114                 break;
115             case 25:
116                 out.print("25 way RPS - pick your weapon[a image will show with the
options]:: ");
117                 break;
118             case 101:
119                 out.print("Ultimate RPS - pick your weapon[a image will show with the
options]:: ");
120                 break;
121             default:
122                 out.print("I am a bad coder");
123         }
124     }
125 }
126
```