

```
1  /**
2   * header
3   */
4   import static java.lang.System.*;
5   import java.util.Scanner;
6
7   public class MorseCode
8   {
9       // 1 char instance variable
10      private char foo;
11      private String fubar;
12      // default constructor
13      public MorseCode()
14      {
15          foo = 'A';
16          fubar = "";
17      }
18      // loaded constructor
19      public MorseCode(char bar)
20      {
21          setChar(bar);
22      }
23      // method setChar
24      public void setChar(char bar)
25      {
26          foo = bar;
27      }
28      // method getMorseCode
29      public void getMorseCode()
30      {
31          switch(foo) //there are better ways to do this, but to stay within
the scope of this class, this is the how you should do it
32          {
33              case 'A': //Lets get started with this long-ass switch sta
tement
34                  fubar = ".-";
35                  break;
36              case 'B':
37                  fubar = "-...";
38                  break;
39              case 'C':
40                  fubar = "-.-.";
41                  break;
42              case 'D':
43                  fubar = "-..";
44                  break;
45              case 'E':
46                  fubar = ".";
47                  break;
```

```
48         case 'F':
49             fubar = "...-.";
50             break;
51         case 'G':
52             fubar = "-_.";
53             break;
54         case 'H':
55             fubar = "....";
56             break;
57         case 'I':
58             fubar = "..";
59             break;
60         case 'J':
61             fubar = ".---";
62             break;
63         case 'K':
64             fubar = "-.-";
65             break;
66         case 'L':
67             fubar = ".-..";
68             break;
69         case 'M':
70             fubar = "--";
71             break;
72         case 'N':
73             fubar = "-.";
74             break;
75         case 'O':
76             fubar = "---";
77             break;
78         case 'P':
79             fubar = ".---.";
80             break;
81         case 'Q':
82             fubar = "--.-";
83             break;
84         case 'R':
85             fubar = "-.-.";
86             break;
87         case 'S':
88             fubar = "...";
89             break;
90         case 'T':
91             fubar = "-";
92             break;
93         case 'U':
94             fubar = "..-";
95             break;
96         case 'V':
```

```
97         fubar = "...-";
98         break;
99     case 'W':
100         fubar = ".--";
101         break;
102     case 'X':
103         fubar = "-.-";
104         break;
105     case 'Y':
106         fubar = "-.--";
107         break;
108     case 'Z':
109         fubar = "--..";
110         break;
111     case '1':
112         fubar = ".----";
113         break;
114     case '2':
115         fubar = "..---";
116         break;
117     case '3':
118         fubar = "...--";
119         break;
120     case '4':
121         fubar = "....-";
122         break;
123     case '5':
124         fubar = ".....";
125         break;
126     case '6':
127         fubar = "-....";
128         break;
129     case '7':
130         fubar = "--...";
131         break;
132     case '8':
133         fubar = "---..";
134         break;
135     case '9':
136         fubar = "----.";
137         break;
138     case '0':
139         fubar = "-----";
140         break;
141     default:
142         System.out.println("I do not accept lowercase letters
143 ");
144         break;
145     }
```

```
145     }
146     // method toString
147     public String toString()
148     {
149         getMorseCode();
150         return (foo + " is " + fubar + " in morse code");
151     }
152 }
153
```