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IDENTIFYING AND ATTACKING THE SADDLE POINT PROBLEM IN HIGH-DIM NON-CONVEX OPTIMIZATION

They state as we all know that it's difficult to optimize nonconvex functions in high dimensions. It is often thought that the issue is the prevalence of many local minima that have much higher cost than the global minima. Here they claim that a more profound difficulty originates from the fact that there are many saddle points and not local minima. They show evidence to support this then a better optimization algorithm.

They say that often our geometric intuition derived from the low dimensional physical world is inadequate when thinking in higher dimensions.

They cite and explain a few reasonings for the prevalence of Saddle point in higher dimensions.

One being: When in higher Dimensions the prop that a critical point has all the directions going up around it is low and gets lower as the dimensions go up. So Local minima become less likely as Saddle points become more likely.

Now after they established the prevalence of Saddle Points, we examine how different optimization algo's work. So they

Note many optimization Algos but since the paper is 10 years old they don't

Note all optimizers use now.

SGD: - Steps in the right direction near Saddle Point

- but very slow since small step size in directions with small eigenvalues

They then propose a generalized trusted region & a new Saddle-free-Newtonian method that minimizes the first term of the Taylor expansion & also has a constraint based on the absolute Hessian.

the SFN moves in direction with low curvature faster & slower in those with higher curvature to escape saddle points.

[This works well but falls apart in higher dimensions. However it was helpful in a Recurrent NN which are known to be difficult to train.

[They did this by training with SGD then switching to SFN when learning stalled.

not in paper

But often doing better on train set does not directly mean better generalization results.