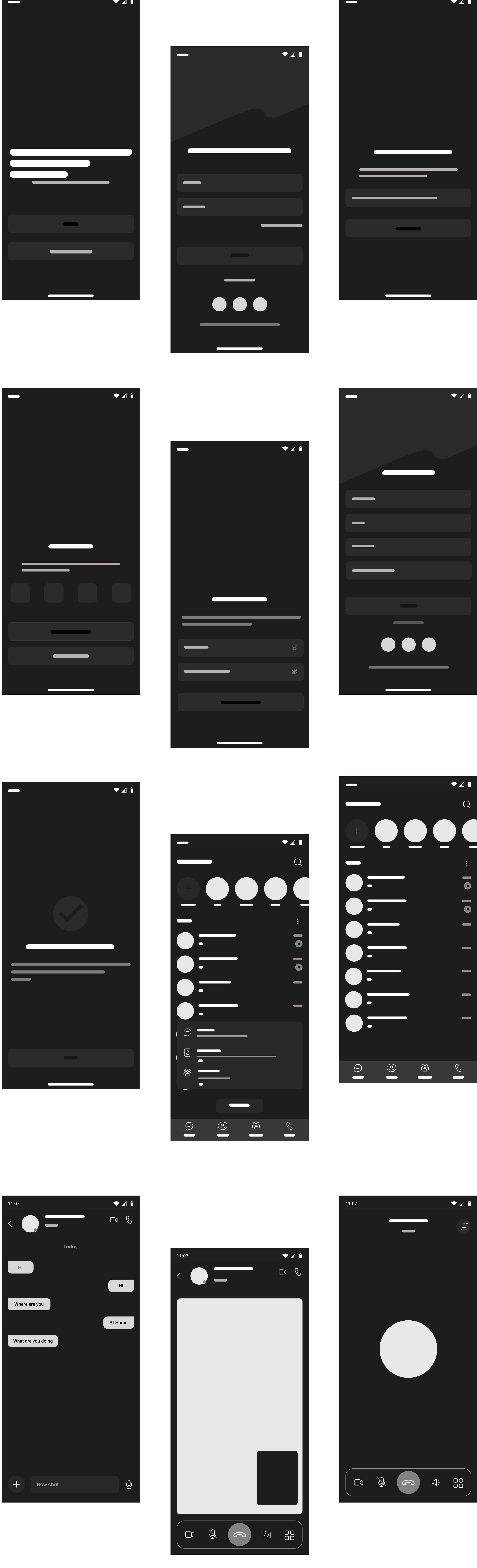


# Low Fidelity Wireframe



# High Fidelity Wireframe

