

# Digital Electronics

## Minimization & logical exp. < Boolean Algebra

## Logic gates K map

## Combinational ckt

## Sequential Circuits

ADC & DAC

## Logic families

## Memories.

## Number system, Data interpretation

## Boolean & K-Map

1) Boolean

2) K-map

Boolean algebra is used when number of variables are less than or equal to 4. K-map is used when no. of variables are 2, 3, 4, 5 and output may be 0, 1 or X (don't care).

# Boolean Algebra (1854)

Switches  on, 1  
off, 0

1) Not ( $\bar{A}$  or  $\bar{A}'$ )

2) AND

3) OR

$$\bar{A} \rightarrow A$$

$$A \cdot A = A$$

$$A + A = A$$

$$\overline{ABC} \rightarrow ABC$$

$$A \cdot I = A$$

$$A + 0 = A$$

$$A + \emptyset = A$$

卷之三

$$A \cdot \bar{A} = 0$$

$$A + I = I$$

$$A + \bar{A} = 1$$

3

$$AB + A\bar{B}C + A\bar{B}$$

$$AB + A\bar{B}(C + \bar{C})$$

$$A(B + \bar{B})$$

A

### Advantage of minimization

- ① Number of logic gates will decrease
- ② speed of operation increases
- ③ Power dissipation is less.
- ④ circuit complexity reduced.
- ⑤ fan-in may be reduces.

Ques

(i) 
$$(A+B)(A+C) = A \cdot A + BC = \underline{A+BC}$$

$$A + AC + AB + BC$$

$$A[1 + C + B] + BC$$

$$A[1] + BC$$

$$A + BC$$

(ii) 
$$\overbrace{[(A+B)(A+\bar{B})]}^0 \overbrace{[(\bar{A}+B)(\bar{A}+\bar{B})]}^0$$

$$[A+0][\bar{A}+0]$$

0

(iii) 
$$\overbrace{[(P+Q+R)(P+\bar{Q}+R)]}^0 \overbrace{[(P+\bar{Q}+\bar{R})]}^0$$

$$P+Q(P+R)(\bar{P}+\bar{R})$$

$$\left( \frac{P+R+Q}{A} \right) \left( \frac{P+R+\bar{Q}}{A} \right) \left( P+\bar{Q}+\bar{R} \right)$$

$$[P+R] [P+\bar{Q}+\bar{R}]$$

$$P + R\bar{Q}$$

$$\Rightarrow A + BC = (A+B)(A+C)$$

$$① + ② \cdot ③ = (①+②)(①+③)$$

$A + \bar{A}B$	$A + \bar{A}\bar{B}$	$\bar{A} + AB$	$\bar{A} + A\bar{B}$
$(A+\bar{A})(A+B)$	$(A+\bar{A})(A+\bar{B})$	$(\bar{A}+A)(\bar{A}+B)$	$(\bar{A}+B)$
$A+B$	$(A+\bar{B})$	$(\bar{A}+B)$	

lives  $AB + \bar{A}\bar{B} + A\bar{B}$

$$AB + \bar{A}(B+\bar{B})$$

$$\bar{A} + AB$$

$$\bar{A} + B$$

ii)  $AB + \bar{A}\bar{B} + A\bar{B}$

$$AB + \bar{B}$$

$$A + \bar{B}$$

BC

IV)  $ABC + \bar{A}BC + A\bar{B}C + A\bar{B}\bar{C}$

~~ABC~~ + ~~ABC~~ + ~~A\bar{B}C~~ + ~~A\bar{B}\bar{C}~~

$$BC + AC + AB$$

V)  $AB + \bar{A}C + BC$

~~ABC~~ + ~~ABC~~ + ~~ABC~~

iii)  $ABC + ABC + \bar{A}BC$

$$= A\cancel{C}B\bar{C} +$$

$$= AB[C + \bar{C}] + \bar{A}BC$$

$$= AB + \bar{A}BC$$

$$= B[A + \bar{A}C]$$

$$= B[A + C]$$

$$AB + \bar{A}C + BC$$

redundant term

$$AB + \bar{A}C + BC(A + \bar{A})$$

$\downarrow$   $\uparrow$   $\uparrow$

$$AB + \bar{A}C + \cancel{ABC} + \bar{A}BC$$

$\uparrow$   $\uparrow$

$$AB(1+\bar{C}) + \bar{A}C[1+B]$$

$$AB + \bar{A}C$$

CONCENSUS THEOREM

$AB + \bar{A}C + BC$  or Redundancy theorem

AB

BC

CA

i) Three variables

ii) Twice used twice

iii) only one variable is complimented / uncomplicated

i.e. A related terms of A

$$AB + \bar{A}C$$

- Ex 5
- (i)  $A\bar{B} + \bar{B}\bar{C} + A\bar{C} = \bar{B}\bar{C} + A\bar{C}$
  - (ii)  $A\bar{B} + \bar{B}C + A\bar{C} = A\bar{B} + \bar{B}C$
  - (iii)  $A\bar{C} + BC + AC = A + BC$  ] x not applicable in this case
  - (iv)  $(A+B)(\bar{A}+C)(B+C) = (A+B)(\bar{A}+C)$
  - (v)  $(A+B)(B+\bar{C})(A+C) = (B+\bar{C})(A+C)$
- Application for POS
- (vi)  $\bar{A}\bar{B} + A\bar{C} + \bar{B}\bar{C}$  /uncomplimented  
 $\bar{A}\bar{B} + A\bar{C}$
  - (vii)  $\bar{A}\bar{B} + \bar{B}C + \bar{A}\bar{C} = \bar{B}C + \bar{A}\bar{C}$
  - (viii)  $(\bar{A}+\bar{B})(\bar{B}+\bar{C})(A+C)$   
 $= (A+\bar{C})(\bar{A}+\bar{B})$

### De-Morgan theorems

- (i)  $A + B + C = \bar{A}\bar{B}\bar{C}$
- (ii)  $\overline{ABC} = \bar{A} + \bar{B} + \bar{C}$

### Boolean

- (i) minimisation → minimal
- (ii) SOP → canonical
- (iii) POS.
- (iv) Dual.
- (v) Compliment.
- (vi) Truth table.
- (vii) Venn diagram.
- (viii) Switching ckt.
- (ix) Statements.

### Operator importance

⇒ [ ] ② NOT ③ AND ① OR

Ques 06

$$\frac{XY + \overline{X}Y}{A} \cdot \frac{\overline{A}Z}{B} = A + \overline{A}B = A + B$$

$$XY + WZ$$

Q) Let  $f(A, B) = \overline{A} + B$ , then the value of  
 $f(f(x+y, y), z)$

$$\begin{aligned} & \overline{x+y} + y \\ &= \overline{x} \cdot \overline{y} + \overline{y} \\ &= y + \overline{x} \end{aligned}$$

Now  $\overline{u+y} + z$

~~$x \cdot \overline{y} + z$~~

Q) Let  $X * Y$  is  $\overline{X} + Y$ , and  $Z = \overline{X} * Y$ , then the value of  $Z * X$  ?

Sol :-  $X * Y * X$

$$\begin{aligned} & \overline{X} + Y * X \\ & \cancel{\overline{X} + Y} + \cancel{\overline{X} + Y + X} \\ & \cancel{\overline{X} + Y} + \cancel{X \cdot \overline{Y} + X} \\ & \cancel{\overline{X} + Y} + \cancel{X(1+Y)} \\ & (\cancel{\overline{X} + Y} + Y) = XY = 1 \end{aligned}$$

$Z * X$

$$\begin{aligned} & = \overline{Z} + X \\ & = \overline{\overline{X} + Y} + X \\ & = X \cdot \overline{Y} + X \\ & = X \end{aligned}$$

SOP

$$\overline{ABC} + \overline{AB}\overline{C} + \overline{A}\overline{BC}$$

minterm (or) implicant

In SOP form each product term is called min term or implicant.

SOP are used when output of logic ckt is 1.

Ex Write min term for

①  $5 \rightarrow 101$

$A\bar{B}C$

②  $9 \rightarrow 1001$

$A\bar{B}\bar{C}D$

for given table minimize.

	A	B	Y
A\bar{B}	0	0	1
	0	1	0
A\bar{B}	1	0	1
	1	1	0

$$\begin{aligned} Y &= \bar{A}\bar{B} + A\bar{B} \\ &= \bar{B}(A + \bar{A}) \\ &= \bar{B} \end{aligned}$$

$Y(A, B) = \sum m(0, 2)$

IV  $Y(A, B) = \sum m(0, 1, 2, 3)$

↓ ↓ ↓

0 1 10 11

$\bar{A}\bar{B} \quad A\bar{B} \quad AB$

$$\begin{aligned} Y &= A(B + \bar{B}) + \bar{A}\bar{B} \\ &= A + B \end{aligned}$$

$A + \bar{A}B$  → minimal →  $A + B$

Canonical →  $A(B + \bar{B}) + \bar{A}\bar{B}$

Standard form  $AB + A\bar{B} + \bar{A}\bar{B}$

In canonical or standard sop form each minterm will contain all variables.

Ques No. of min term present Canonical expression of

$A + \bar{B}C$

A.  $(B + \bar{B})(C + \bar{C}) + \bar{B}C(A + \bar{A})$

A [BC + B\bar{C} + \bar{B}C + \bar{B}\bar{C}] + \bar{B}CA + \bar{B}C\bar{A}

$\underbrace{AB\bar{C} + A\bar{B}\bar{C}}_{\text{same}} + \underbrace{\bar{A}\bar{B}C + A\bar{B}\bar{C}}_{\text{same}} + \underbrace{\bar{B}CA + \bar{B}C\bar{A}}$

✓ ⑤

⑥ 6

⑦ 7

⑧ 3

POS 8

$$\text{Ex} \quad \underbrace{(A+B+C)}_{\text{max term}} (\bar{A}+\bar{B}+\bar{C}) \quad (A+B+C)$$

- POS form each term is max term. It is used when output logic 0.

$$5 \rightarrow 101 \\ \bar{A} + B + \bar{C}$$

for truth table

A	B	Y
0	0	1
0	1	0 ✓
1	0	1
1	1	0 ✓

$$Y = (A+\bar{B}) (\bar{A}+B)$$

$$= \bar{B} \quad \text{product of min terms}$$

$$Y(A,B) = \prod M(1,3) = \bar{B}$$

$$Y(A,B) = \sum m(0,2) = \bar{B}$$

$$\Rightarrow \sum m(0,2) = \prod M(1,3)$$

$$\rightarrow f(A,B,C) = \sum m(0,1,5,7) = \prod M(2,3,4,6)$$

$\rightarrow$  When  $n$  variables, max<sup>m</sup> possible minterms or max terms are  $2^n$ .

$\rightarrow$  With  $n$  variables max<sup>m</sup> possible logical expressions are  $2^{2^n}$ .

AB	A+B	AB	B.I
$\bar{A}\bar{B}$	$\bar{A}+\bar{B}$	$\bar{B}\bar{B}$	AA
$A\bar{B}$	$A+\bar{B}$	$A.\bar{B}I$	$B+I$
$\bar{A}B$	$\bar{A}+\bar{B}$	$\bar{B}B$	$A+I$

$$n=2 \rightarrow 2^2 = 2^4 = 16$$

$$n=3 \rightarrow 2^2 = 2^8 = 256$$

$$n=4 \rightarrow 2^2 = 2^{16} = 65536$$

$$= 2^6 \times 2^{10} = 64K$$

$$64 \times 1024 = 65536$$

Replace

$$\begin{array}{c} \rightarrow + \\ \rightarrow 1 \end{array} \leftrightarrow \begin{array}{c} \circ \\ 0 \end{array}$$

$$A+1=1 \xrightarrow{\text{Dual}} A \cdot 0=0$$

$$\text{AND} \leftrightarrow \text{OR}$$

$$\text{NAND} \leftrightarrow \text{NOR}$$

$$\text{EXOR} \leftrightarrow \text{EXNOR}$$

DUALITY

Dual

+ve logic

$$\begin{aligned} \text{logic } 0 &\rightarrow 0V \\ \text{logic } 1 &\rightarrow +5V \end{aligned}$$

-ve logic

$$\text{logic } 0 \rightarrow 5V$$

$$\text{logic } 1 \rightarrow 0V$$

$$\text{NOT} \leftrightarrow \text{NOT}$$

higher voltage is logic 1 is +ve logic, higher voltage is logic

0 then -ve logic

→ Dual is used to convert +ve logic into -ve logic

and -ve logic to +ve logic.

OR gate

→ And gate

A	B	Y
0	0	0
0	1	0
1	0	0
1	1	1

A	B	Y
0	0	0
0	1	1
1	0	1
1	1	1

→ -ve logic OR gate

A	B	Y
1	1	1
1	0	0
0	1	0
0	0	0

+ve logic And gate = -ve logic OR gate

$$\rightarrow ABC + \bar{A}BC + A\bar{B}C$$

INTER change

① And  $\leftrightarrow$  OR

②  $\leftrightarrow$  +

③  $\bar{A} \leftrightarrow 0$

④ Keep variables as it is

$$A+1=1$$

$$A+0=A$$

$$A+1=1$$

$$A \cdot 0=0$$

Dual is  $(A+B+\bar{C}) \cdot (\bar{A}+B+C) \cdot (A+B+C)$  if two time dual is used  
 → for any logical expression if two time dual is used  
 result in some expression

### Self Dual

$$AB + BC + AC$$

↓  
Dual

$$(A+B) \cdot (B+C) \cdot (A+C)$$

~~$$(B+AC) \cdot (A+C)$$~~

$$AB + BC + AC$$

In self dual expressions if one time dual is used, result in same expression

No. of maxm.

$$2^{(n-1)}$$

$n \rightarrow$  Self dual expressions.

~~$$2^2$$~~

$$\rightarrow A \xleftrightarrow{\text{Dual}} A$$

$$\rightarrow \bar{A} \xleftrightarrow{\text{Dual}} \bar{A}$$

$$\rightarrow AB + A\bar{B}C \neq 1$$

Dual

$$(A+B)(A+\bar{B}C) \cdot 0$$

0

### Complement

$$Y = ABC + \bar{A}BC + A\bar{B}C$$

① AND  $\longleftrightarrow$  OR

④ 1  $\longleftrightarrow$  0

⑥ Complement each variable also

$$\bar{Y} = (\bar{A}+\bar{B}+\bar{C}) \cdot (A+\bar{B}+\bar{C}) \cdot (\bar{A}+\bar{B}+C)$$

→ No. Soli Complement logic.

A	B	C	Y
0	0	0	0
0	0	1	0
0	1	0	0
0	1	1	1 ←
1	0	0	0
1	0	1	1 ←
1	1	0	1 ←
1	1	1	1 ←

$$\begin{aligned}
 Y &= A\bar{B}C + A\bar{B}C + \bar{A}BC + \bar{A}BC \\
 &= \cancel{\bar{A}BC} + \cancel{A\bar{B}C} + \cancel{\bar{A}BC} + \cancel{A\bar{B}C} \\
 Y &= \underbrace{\bar{A}BC}_{AC} + \underbrace{A\bar{B}C}_{AC} + \underbrace{\bar{A}BC}_{AC} + \underbrace{A\bar{B}C}_{AC} \\
 &= BC + AC + AB
 \end{aligned}$$

### LOGIC GATES

→ Basic building blocks

NOT  
AND  
OR

NAND  
NOR

EXOR } Arithmetic ckts.  
EXNOR } comparators

parity generation/checkers  
Code converters

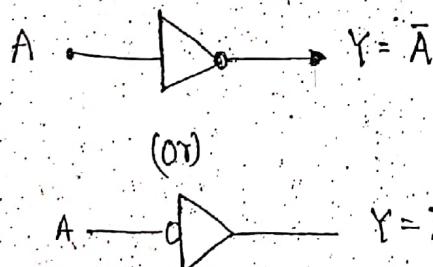
Degenerative form → If a two level logic gate system final O/P is expressed with a single logic gate. Then the two level logic gate system is known as Degenerative form.

### NON Degenerative form

AND & OR  
NAND & NOR  
NOR & AND  
OR & NAND

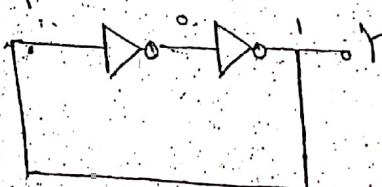
OR - AND  
NOR - NOR  
NAND - AND  
AND - NOR

### Not



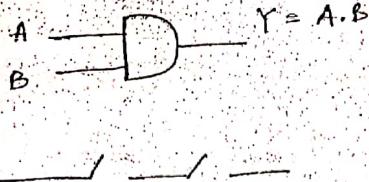
A	Y
0	1
0	1

Q. The ckt in figure is



- ① Buffer
- ② Astable MV
- ③ Bistable MV
- ④ Square wave Generator

## AND gate



A	B	Y
0	0	0
0	1	0
1	0	0
1	1	1

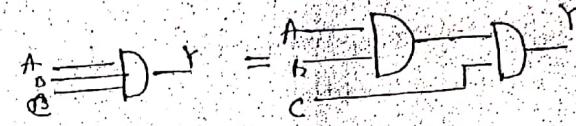
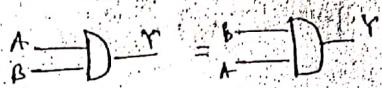
series switches

→ Commutative } ;  $A \cdot B = B \cdot A$

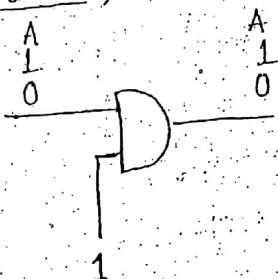
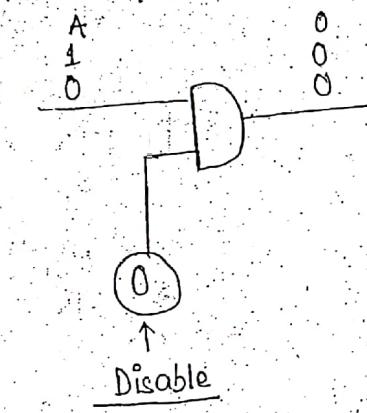
→ Distributive } ;  $A \cdot B \cdot C = (A \cdot B) \cdot C = A \cdot (B \cdot C)$

→ Associative }

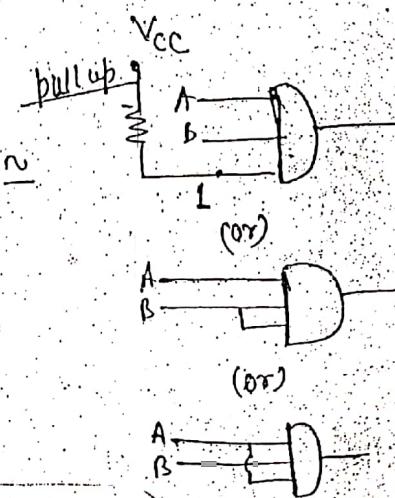
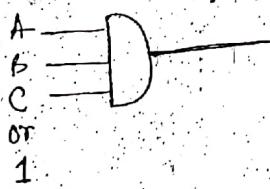
→ Distributive  $\rightarrow A \cdot (B+C) = AB + AC$



And gate follow Commutative, Associative, & distributive law

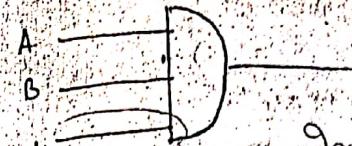


for And gate logic 0 is disable and 1 is enable



→ In TTL logic family open or floating input will act as logic 1  
whereas in ECL logic gates open or floating input act as logic 0

for TTL



Inhibit 9/p

In AND gate

- ① Connected to logic 1 (or) pull up
- ② Connect to one of used input
- ③ If TTL, then unused input can be open or float

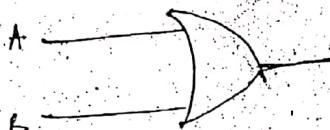
The best way of connecting unused input is ①

Adder

OR

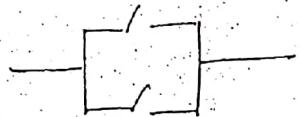
OR Gate

①



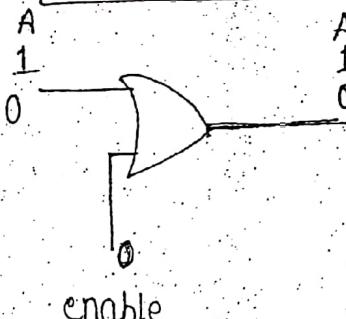
$$Y = A + B$$

②



Parallel switches

④



enable

⑤

Commutative law

$$A + B = B + A$$

⑥

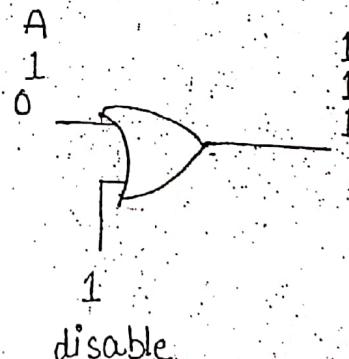
OR gate follows



(enable here)

Inhibit 9/p

		A	B	Y
		0	0	0
		0	1	1
		1	0	1
		1	1	1



disable

Associative law

$$\begin{aligned} A + B + C &= A + (B + C) \\ &= (A + B) + C \end{aligned}$$

both commutative and associative law

Best

- ① Unused can be connected to logic 0

- ② Connect to ground or pull down

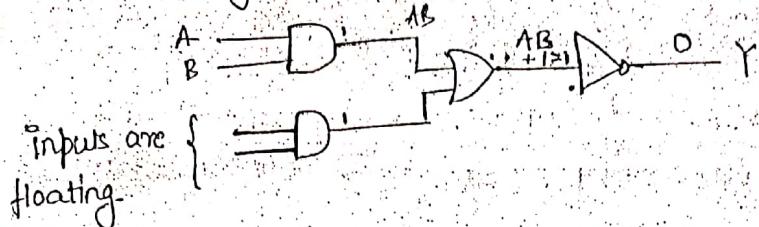
- ③ Connect to one of used inputs

- ④ In case of ECL it can be

Q) The logic shown in figure is

TTL AND-OR-INVERTER

for the given input output Y is

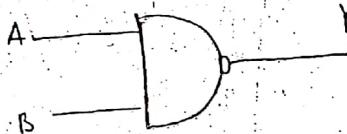


Inputs are floating

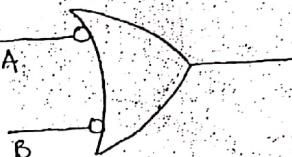
Date  
7/09/10

- (1) AB
- (2)  $\overline{AB}$
- (3) 1
- (4) 0

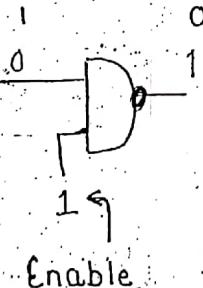
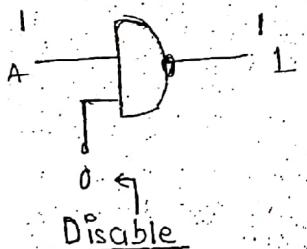
NAND GATE



$$Y = \overline{AB} = \overline{A} + \overline{B}$$



A	B	Y
0	0	1
0	1	1
1	0	1
1	1	0

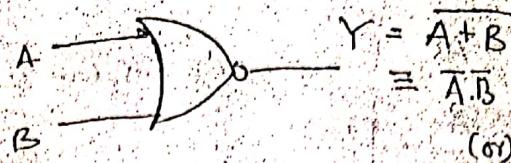


- 1) Nand Gate follows Commutative law.  
NAND gate does not follow Associative law.



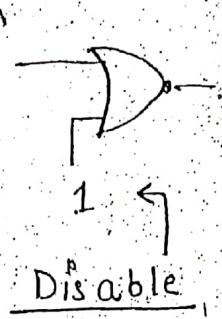
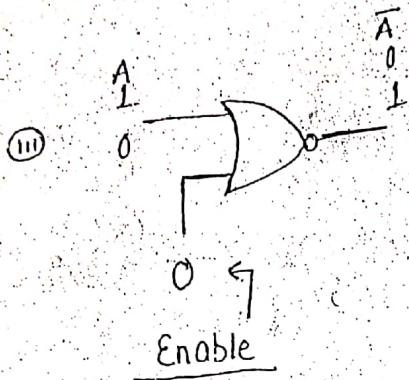
Unused input in NAND gate can be connected similar to unused inputs in AND gate

## NOR GATE



(i) Truth table

A	B	Y
0	0	1
0	1	0
1	0	0
1	1	0



(iv) NOR gate follows commutative law but not associative law

(v) Unused input of NOR can be connected similar to OR gate.

## EX-OR Gate

Exclusive OR Gate

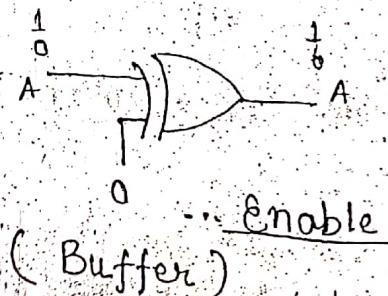
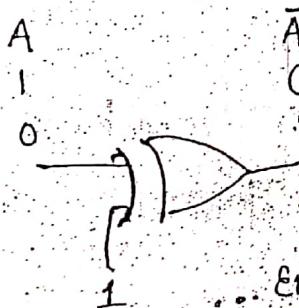


A	B	Y
0	0	0
0	1	1
1	0	1
1	1	0

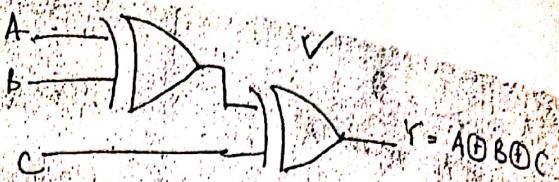
$$\begin{aligned} x \oplus x &= 0 & \bar{x} \oplus y &= (\bar{x} \oplus y) \\ x \oplus 1 &= \bar{x} & x \oplus \bar{y} &= (\bar{x} \oplus y) \\ x \oplus \bar{x} &= 1 & & \\ x \oplus 0 &= x & & \end{aligned}$$

$$Y = \bar{A}B + AB \quad \dots \text{SOP}$$

$$Y = (A+B)(\bar{A}+\bar{B}) \quad \dots \text{POS}$$



"Inverter"



A	B	C	$Y = A \oplus B \oplus C$
0	0	0	0
0	0	1	1
0	1	0	1
0	1	1	0
1	0	0	1
1	0	1	0
1	1	0	0
1	1	1	1

$$Y = \bar{A}\bar{B}C + \bar{A}B\bar{C} + A\bar{B}\bar{C} + ABC \dots \text{SOP}$$

$$Y = (A+B+C)(A+\bar{B}+\bar{C})(\bar{A}+B+\bar{C})(\bar{A}+\bar{B}+C) \dots \text{POS}$$

### EX-NOR GATE



$A \oplus B$

A	B	Y
0	0	1
0	1	0
1	0	0
1	1	1

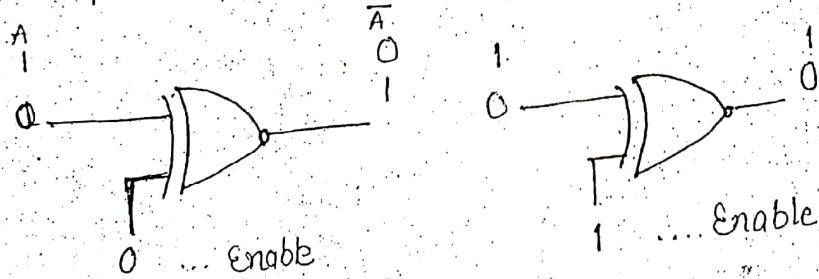
$$Y = AB + \bar{A}\bar{B} \dots \text{SO}$$

$$Y = (\bar{A}+B)(A+\bar{B})$$

$$= \bar{A}\bar{B} + AB$$

- (i) If  $A = B$ , output = 1 ... coincidence logic ckt  
.... equivalence gate.

- (ii) If  $A \neq B$ , output = 0



### Inverter

$A \oplus A = 1$
$A \oplus \bar{A} = 0$
$A \oplus 0 = \bar{A}$
$A \oplus 1 = A$

### Buffer

$$\rightarrow A \oplus A = 1$$

$$A \oplus 1 = A$$

$$A \oplus A = 0$$

$$A \oplus A \oplus A = A$$

$$A \oplus A \oplus A \oplus A = 0$$

$$A \odot A = 1$$

$$A \odot A \odot A = A$$

$$A \odot A \odot A \odot A = 1$$

$$\rightarrow A \oplus B = A \odot B$$

$$\rightarrow A \oplus B \oplus C = A \odot B \odot C \dots \text{Same in three variables.}$$

$$\rightarrow A \oplus B \oplus C \oplus D = A \odot B \odot C \odot D$$

EX-NOR GATE acts as even number of 1 detector

when number of input variables are even. Similarly it act as odd number of 1 detector when number of input variable are odd.

yes  $\rightarrow A \oplus \bar{B} = A \odot B \quad \rightarrow \bar{A} \oplus B = A \odot B$

$$\downarrow \quad \downarrow$$

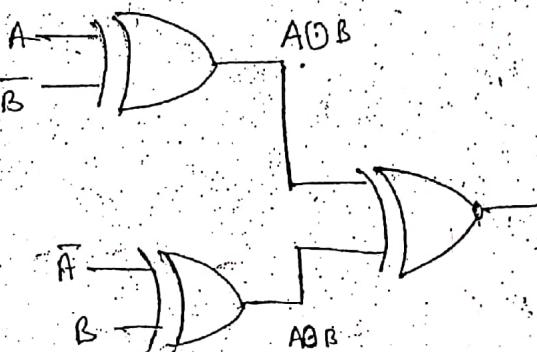
$$\rightarrow A \odot \bar{B} = A \oplus B$$

$$\bar{A}B + A\bar{B}$$

$$\rightarrow \bar{A} \oplus B = A \oplus B$$

$$\bar{A}\bar{B} + AB$$

$$A \odot B \oplus A \odot \bar{B} = 1$$



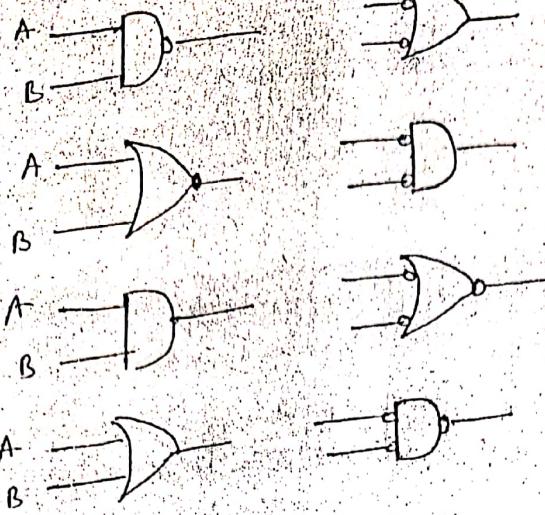
(A) 0

(B) 1

(C)  $A \oplus B$

(D)  $A \odot B$

23 Alternative Symbols



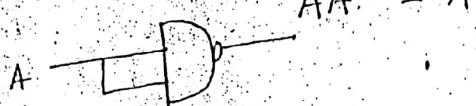
NAND  $\leftrightarrow$  Bubbled OR

NOR  $\leftrightarrow$  Bubbled AND

~~Bubbled~~

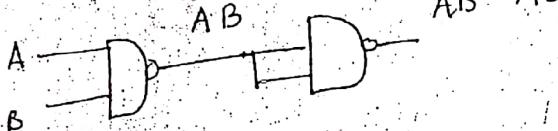
NAND as universal

Not



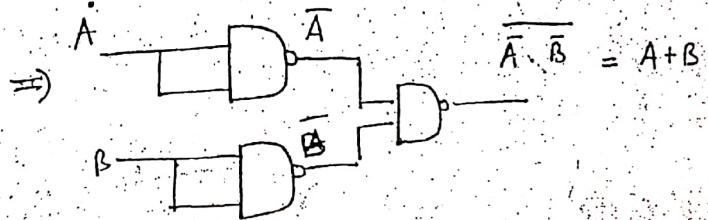
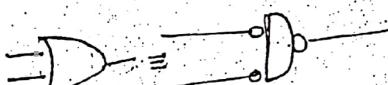
$$\overline{AA} = \overline{A}$$

AND

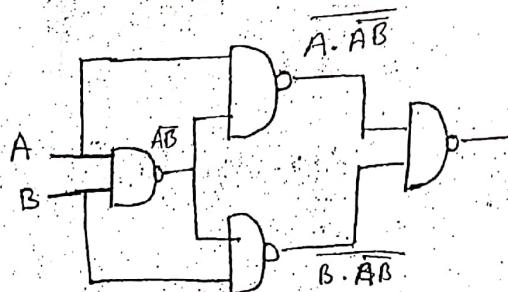


$$\overline{AB} = AB$$

OR

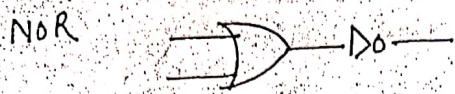
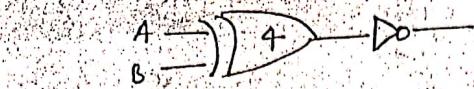


Ex OR Gate



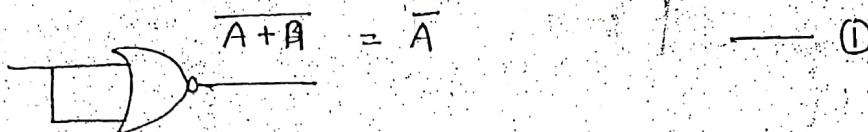
$$\begin{aligned}
 & \overline{A \cdot \overline{AB}} : \overline{B \cdot \overline{AB}} = \overline{A \cdot \overline{AB}} + \overline{B \cdot \overline{AB}} \\
 &= \overline{A} + A\overline{B} + \overline{B} + B\overline{A} \\
 &= A \cdot \overline{A \cdot \overline{B}} + B \cdot \overline{B \cdot \overline{A}} \\
 &= A(\overline{A} + \overline{B}) + B(\overline{A} + \overline{B}) \\
 &= A\overline{B} + \overline{A}B
 \end{aligned}$$

Ex NOR<sup>2</sup>

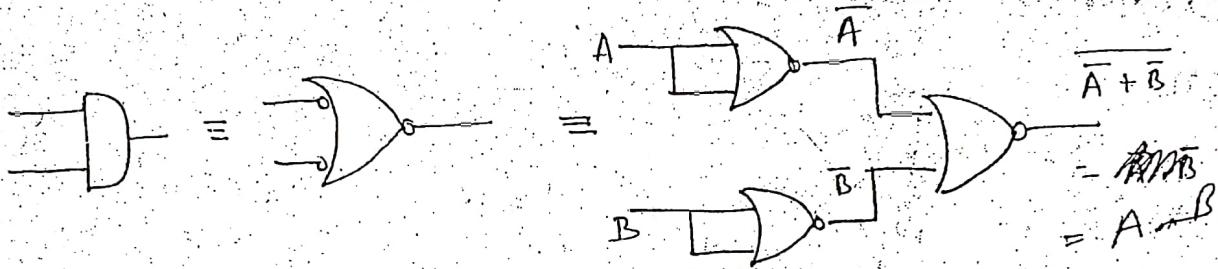


NOR is universal gate.

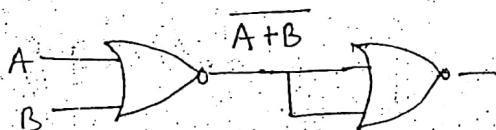
) NOT



AND



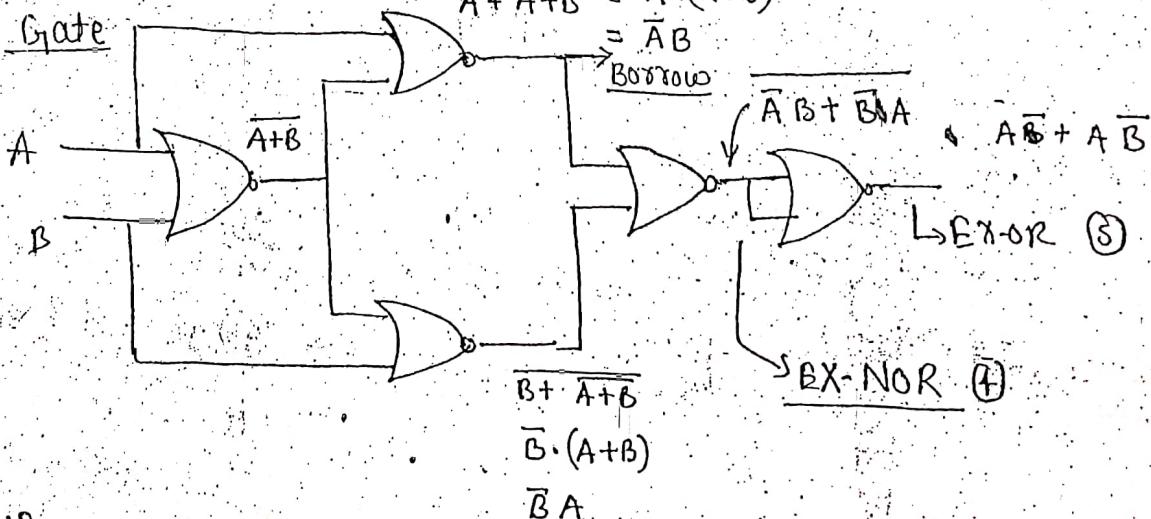
OR



$$A + \bar{A} + B = \bar{A} \cdot (A + B)$$

BOTTOM

) Ex OR Gate



) NAND

