END TERM EXAMINATION

THIRD SEMESTER [B.TECH] JANUARY 2024

	Subject: Digital Logic & Computer Design
Paper Code: ECC-207	
Times 2 Hours	Maximum Marks: 75
Note: Attempt five questions	s in all including Q.No.1 which is compulsory. m each unit. Assume missing data, if any.

01	A +toe	hpt all questions:	(3×5=15)
Q1	ALL TO THE PARTY OF THE PARTY O	Reduce the Boolean Expression + (+) * What are don't care terms? Differentiate a decoder from a Demultiplexer. 'Draw the state table and excitation table of T flip flop. Write about Virtual memory.	
,		UNIT-I	(7)
_Q2	a)	What is meant by duality in Boolean algebra? State and	(7)
V	Ø	prove Associative and Distributive theorems. Minimize the expression $(,,,) = \sum (0,1,2,5,8,9,10)$ using K-map and obtain (i) minimal SOP and (ii) minimal POS expression.	(8)
00	-1	Explain the operation of a magnitude comparator?	(7)
Q3	a) b)	Implement a full subtractor using 8:1 MUX.	(8)
	υ,		
		What is Race Around condition? And how is it overcome	(5)
Q4	a)	The Diese Proposition with diagram.	(10)
	b)	Design a Mod-5 synchronous counter using JK Flip-Flop.	(10)
	~/	Explain designing of T Flip-Flop using JK Flip-Flop.	(7)
Q5		Explain designing of 1 Filp-Flop using of 1 Filp-Fl	(8)
		UNIT-III	(10)
Q6	a)	Differentiate between hardwired control and micro programmed control and explain organizations of micro	(10)
		programmed control unit with neat diagram. programmed control unit with neat diagram. What is addressing mode? Explain different types of	(5)
	b)	what is addressing moder Explain united addressing modes.	
67	(ST)	What are the different phases of an instruction cycle?	(7)
Q/	2	E-plain with the help of flowchart.	(8)
	(6))	What is assembly language? Explain basic computer	(5)
		instruction formats with suitable diagram.	P.T.O.

Ø	Ø Ø	Define DMA. Explain its need. Explain DMA transfer in detail with the help of suitable diagram. What is an interrupt? Explain interrupt cycle with the help of flowchart.	(7) (8)
Q9	Write a) b) c)	te short notes on: Modes of data transfer Cache memory Associative memory	(5) (5) (5)