

# (1)

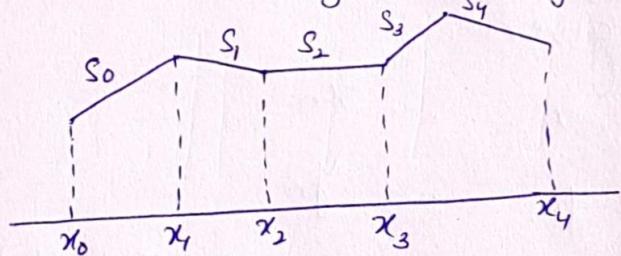
## Approximation by Spline function -

A spline function is a function that consists of polynomial pieces joined together with certain smoothness conditions.

Let us assume, without loss of generality, that  $x_0 < x_1 < \dots < x_n$

Instead of a single polynomial for the entire domain  $(x_0, x_n)$  we can approximate the fn by several polynomials defined over subdomains of  $(x_0, x_n)$

A simple example is a polygonal fn. (also called spline fn of degree 1) whose pieces are linear polynomials joined together to achieve continuity, as in fig.



The points  $x_0, x_1, \dots, x_n$  at which the fn. changes its character are termed as knots. We can define

$$s(x) = \begin{cases} s_0(x) & x_0 < x < x_1 \text{ or } x \in [x_0, x_1] \\ s_1(x) & x \in [x_1, x_2] \\ \vdots & \vdots \\ s_4(x) & x \in [x_3, x_4] \end{cases} \quad - (1)$$

where  $s_i(x) = a_i x + b_i \quad \forall i = 0, 1, 2, 3, 4$ .

because each piece of  $s(x)$  is a linear polynomial. Such a fn. is piecewise linear.

If the fn  $s$  defined by (1) is continuous, it is called first degree spline.

Outside the interval  $[x_0, x_n]$ ,  $s(x)$  is usually defined to be the same fn on the left of  $x_0$  as it is on the leftmost

Subinterval  $[x_0, x_1]$  & the same on right of  $x_n$  as it is on the rightmost subinterval  $[x_{n-1}, x_n]$ .

Continuity of a fn at a point of spline is defined in usual manner.

e.g.:  $s(x) = \begin{cases} x & x \in [-1, 0] \\ 1-x & x \in (0, 1) \\ 2x-2 & x \in [1, 2] \end{cases}$

Can not be a first degree spline, since it is not continuous at  $x=0$ .

$$\lim_{x \rightarrow 0^-} s(x) = 0 \quad \lim_{x \rightarrow 0^+} s(x) = 1$$

The spline fn. of degree 1 can be used for interpolation.

Suppose we are given

$$x \quad x_0 \quad x_1 \dots x_n$$

$$y \quad y_0 \quad y_1 \dots y_n$$

Let  $x_0 < x_1 < x_2 \dots < x_n$ . The pts  $(x_0, y_0), \dots, (x_n, y_n)$  can be represented on a plane. These points can be joined by polygonal lines. The eqn of line joining  $(x_i, y_i)$  &  $(x_{i+1}, y_{i+1})$  is

$$y - y_i = \frac{y_{i+1} - y_i}{x_{i+1} - x_i} (x - x_i) \Rightarrow y = y_i + \frac{y_{i+1} - y_i}{x_{i+1} - x_i} (x - x_i)$$

OR

$$s_i(x) = y_i + \frac{y_{i+1} - y_i}{x_{i+1} - x_i} (x - x_i)$$

where  $(y_{i+1} - y_i)/(x_{i+1} - x_i)$  represents the slope of line joining  $(x_i, y_i)$  &  $(x_{i+1}, y_{i+1})$

## (2)

### Second degree splines -

Let  $Q$  be a second degree spline then

$$Q(x) = \begin{cases} Q_1(x) & x \in [x_0, x_1] \\ \vdots \\ Q_n(x) & x \in [x_{n-1}, x_n] \end{cases}$$

where all  $Q_i$ 's are quadratic fn. Also  $Q$  as well as  $Q'(x)$  are continuous. i.e Quadratic spline is continuously differentiable

Eg:

$$Q(x) = \begin{cases} x^2 & -1 \leq x \leq 0 \\ -x^2 & 0 \leq x \leq 1 \\ 1-2x & 1 \leq x \leq 2 \end{cases}$$

We have all  $Q_i(x)$  are quadratic or linear. Also  $Q_i$ 's are continuous at  $x=0$  &  $x=1$  (ie at Knots).

Now to check continuity of  $Q'(x)$

$$\lim_{x \rightarrow 0^-} Q'(x) = \lim_{x \rightarrow 0^-} 2x = 0 \quad \therefore \text{continuous at } x=0$$

$$\lim_{x \rightarrow 0^+} Q'(x) = \lim_{x \rightarrow 0^+} (-2x) = 0$$

$$\lim_{x \rightarrow 1^-} Q'(x) = \lim_{x \rightarrow 1^-} (-2x) = -2 \quad \therefore \text{continuous at } x=1$$

$$\lim_{x \rightarrow 1^+} Q'(x) = \lim_{x \rightarrow 1^+} (-2) = -2$$

$\therefore$  the fn  $Q(x)$  is a spline of degree 2.

### Interpolating quadratic splines -

Suppose the table of given values is

$x$	$x_0$	$x_1$	$\dots$	$x_n$
$y$	$y_0$	$y_1$	$\dots$	$y_n$

A quadratic spline consists of  $n$  quadratic functions

$$x \rightarrow a_i x^2 + b_i x + c_i$$

one for each subinterval  $[x_i, x_{i+1}]$

Also on each subinterval, the spline fn  $Q_i$  must satisfy

$$Q_i(x_i) = y_i$$

$$Q_i(x_{i+1}) = y_{i+1}$$

since  $Q(x)$  is continuously differentiable on  $[x_0, x_n]$   
we can put  $z_i = Q'_i(x_i)$

We take up the following formula for  $Q_i$

$$Q_i(x) = \frac{z_{i+1} - z_i}{2(x_{i+1} - x_i)} (x - x_i)^2 + z_i (x - x_i) + y_i$$

To check, if this is correct, we verify that

$$Q_i(x_i) = y_i$$

$$Q'_i(x_i) = z_i \quad \& \quad Q'_i(x_{i+1}) = z_{i+1}$$

Hence  $Q(x)$  is continuous as well as  $Q'_i(x)$  is continuous. On simplification, we get

$$z_{i+1} = -z_i + 2\left(\frac{y_{i+1} - y_i}{x_{i+1} - x_i}\right) \quad 0 \leq i \leq n-1$$

(3)

eg: find a quadratic spline interpolant for the data

$x$	-1	0	$\frac{1}{2}$	1	2	$\frac{5}{2}$
$y$	2	1	0	1	2	3

assuming  $z_0 = 0$

Solu:  $Q(x) = \begin{cases} Q_0(x) & x \in [-1, 0] \\ Q_1(x) & x \in [0, \frac{1}{2}] \\ Q_2(x) & x \in [\frac{1}{2}, 1] \\ Q_3(x) & x \in [1, 2] \\ Q_4(x) & x \in [2, \frac{5}{2}] \end{cases}$

where  $Q_i(x) = \frac{z_{i+1} - z_i}{2(x_{i+1} - x_i)} (x - x_i)^2 + z_i(x - x_i) + y_i$

$$\& z_{i+1} = -z_i + 2\left(\frac{y_{i+1} - y_i}{x_{i+1} - x_i}\right)$$

Since  $z_0 = 0$

$$z_1 = -z_0 + 2\left(\frac{y_1 - y_0}{x_1 - x_0}\right) = -0 + 2\left(\frac{1 - 2}{0 - (-1)}\right) = 2\left(\frac{-1}{1}\right) = -2$$

$$z_2 = -z_1 + 2\left(\frac{y_2 - y_1}{x_2 - x_1}\right) = -(-2) + 2\left(\frac{0 - 1}{\frac{1}{2} - 0}\right) \\ = 2 + 2\left(\frac{-1}{\frac{1}{2}}\right) = 2 - 4 = -2$$

$$z_3 = -z_2 + 2\left(\frac{y_3 - y_2}{x_3 - x_2}\right) = -(-2) + 2\left(\frac{1 - 0}{1 - \frac{1}{2}}\right) \\ = 2 + 2\left(\frac{1}{\frac{1}{2}}\right) = 2 + 4 = 6$$

$$z_4 = -z_3 + 2\left(\frac{y_4 - y_3}{x_4 - x_3}\right) = -6 + 2\left(\frac{2 - 1}{2 - 1}\right) = -6 + 2 = -4$$

$$z_5 = -z_4 + 2\left(\frac{y_5 - y_4}{x_5 - x_4}\right) = -(-4) + 2\left(\frac{3 - 2}{\frac{5}{2} - 2}\right) = 4 + 2\left(\frac{1}{\frac{1}{2}}\right) \\ = 4 + 4 = 8$$

$$\begin{aligned}
 Q_0(x) &= \frac{z_1 - z_0}{2(x_1 - x_0)} (x - x_0)^2 + z_0 (x - x_0) + y_0 \\
 &= \frac{-2-0}{2(0+1)} (x+1)^2 + 0 + 2 \\
 &= \frac{-2}{2} (x+1)^2 + 2 = -(x+1)^2 + 2
 \end{aligned}$$

$$\begin{aligned}
 Q_1(x) &= \frac{z_2 - z_1}{2(x_2 - x_1)} (x - x_1)^2 + z_1 (x - x_1) + y_1 \\
 &= \frac{-2 - (-2)}{2(\frac{1}{2} - 0)} (x-0)^2 + (-2)(x-0) + 1 \\
 &= -2x + 1
 \end{aligned}$$

$$\begin{aligned}
 Q_2(x) &= \frac{z_3 - z_2}{2(x_3 - x_2)} (x - x_2)^2 + z_2 (x - x_2) + y_2 \\
 &= \frac{6 - (-2)}{2(1 - \frac{1}{2})} (x - \frac{1}{2})^2 + (-2)(x - \frac{1}{2}) + 0 \\
 &= \frac{8}{1} (x - \frac{1}{2})^2 + (-2)(x - \frac{1}{2}) = 8(x - \frac{1}{2})^2 - 2(x - \frac{1}{2})
 \end{aligned}$$

$$\begin{aligned}
 Q_3(x) &= \frac{z_4 - z_3}{2(x_4 - x_3)} (x - x_3)^2 + z_3 (x - x_3) + y_3 \\
 &= \frac{-4 - 6}{2(2 - 1)} (x - 1)^2 + 6(x - 1) + 1 \\
 &= \frac{-10}{2} (x-1)^2 + 6(x-1) + 1 = -5(x-1)^2 + 6(x-1) + 1
 \end{aligned}$$

$$\begin{aligned}
 Q_4(x) &= \frac{z_5 - z_4}{2(x_5 - x_4)} (x - x_4)^2 + z_4 (x - x_4) + y_4 \\
 &= \frac{8 - (-4)}{2(\frac{5}{2} - 2)} (x - 2)^2 + (-4)(x - 2) + 2 \\
 &= \frac{12}{1} (x-2)^2 - 4(x-2) + 2 = 12(x-2)^2 - 4(x-2) + 2
 \end{aligned}$$

## Natural cubic spline -

The 1st & 2nd degree splines have obvious imperfections due to the discontinuity of 1st & 2nd order derivatives respectively. In 1st order spline the slope of curve abruptly changes at knots, whereas in 2nd degree spline the discontinuity is in second order derivative, because of which the curvature changes abruptly. So, whenever more smoothness is needed in approximation, higher degree splines are used. The choice of degree most frequently made for a spline fn is 3. The resulting splines are termed cubic spline, where we join cubic polynomials together in such a way that the resulting fn has two continuous derivatives everywhere, so, at each knot three continuity conditions are imposed. Since  $s, s', s''$  are continuous, the graph of the fn will appear smooth to the eye. Discontinuities may occur in the third derivative, but cannot be easily detected visually. Moreover the splines of degree greater than 3 seldom yields any advantage. In general, odd degree splines behave better than even degree splines.

Let us consider the data

$$x \quad x_0 \quad x_1 \quad x_2 \quad \dots \quad x_n$$

$$y \quad y_0 \quad y_1 \quad y_2 \quad \dots \quad y_n$$

We define  $s(x) = \begin{cases} s_0(x) & x \in [x_0, x_1] \\ s_1(x) & x \in [x_1, x_2] \\ \vdots \\ s_{n-1}(x) & x \in [x_{n-1}, x_n] \end{cases}$

where  $s_i(x)$  denotes the cubic polynomial. We have  $s(x_i) = y_i + i=0, 1, \dots, n$

The continuity conditions are  $s'$  &  $s''$  are continuous

$$\text{at Knots, i.e } \underset{x \rightarrow x_i^-}{\lim} S(x_i) = \underset{x \rightarrow x_i^+}{\lim} S(x_i)$$

$$\underset{x \rightarrow x_i^-}{\lim} S'(x_i) = \underset{x \rightarrow x_i^+}{\lim} S'(x_i)$$

$$\& \underset{x \rightarrow x_i^-}{\lim} S''(x_i) = \underset{x \rightarrow x_i^+}{\lim} S''(x_i)$$

In addition, we have to consider

$$S''(x_0) = S''(x_n) = 0$$

The resulting spline function is termed as natural cubic spline.

Using the conditions of continuity, we get

$$S_i(x) = \frac{z_{i+1}}{6h_i} (x - x_i)^3 + \frac{z_i}{6h_i} (x_{i+1} - x)^3 + \left( \frac{y_{i+1}}{h_i} - \frac{h_i}{6} z_{i+1} \right) (x - x_i) + \left( \frac{y_i}{h_i} - \frac{h_i}{6} z_i \right) (x_{i+1} - x)$$

$$\text{where } x_{i+1} - x_i = h_i \quad \forall \quad 0 \leq i \leq n-1.$$

To obtain the values of  $z_i$ 's, the eqs are

$$h_{i-1} z_{i-1} + 2(h_{i-1} + h_i) z_i + h_i z_{i+1} = 6(b_i - b_{i-1})$$

$$\text{where } b_i = \frac{1}{h_i} (y_{i+1} - y_i) \quad \text{for } 0 \leq i \leq n-1$$

$$\text{If we take } 2(h_{i-1} + h_i) = u_i$$

$$6(b_i - b_{i-1}) = v_i ; \text{ we obtain a}$$

tridiagonal system of linear eqns.

$$z_0 = 0$$

$$h_{i-1} z_{i-1} + u_i z_i + h_i z_{i+1} = v_i \quad 0 \leq i \leq n-1$$

$$z_n = 0$$

(5)

Solving this tridiagonal system of linear Eqns, we obtain the values of  $z_i$ 's.  $z_0=0$  &  $z_n=0$  are obtained due to conditions  $s''(x_0)=s''(x_n)=0$

Eg: Derive the eqns of natural cubic spline for the following table:

$x$	$-1$ $x_0$	$0$ $x_1$	$1$ $x_2$
$y$	$1$ $y_0$	$2$ $y_1$	$-1$ $y_2$

Solu: We first obtain  $h_0 = x_1 - x_0 = 1$

$$h_1 = x_2 - x_1 = 1$$

~~$b_0, b_1, u_0, u_1, v_0, v_1$~~

Next  $b_1 = \frac{1}{h_1} (y_2 - y_1) = \frac{1}{1} (-1 - 2) = -3$

$$b_0 = \frac{1}{h_0} (y_1 - y_0) = \frac{1}{1} (2 - 1) = 1$$

$$u_1 = 2(h_0 + h_1) = 2(1 + 1) = 4$$

~~$v_0, v_1, u_0, u_1, z_0, z_1, z_2$~~

$$v_1 = 6(b_1 - b_0) = 6(-3 - 0) = -24$$

$\therefore$  The TD system becomes.

$$\begin{bmatrix} z_0 & = 0 \\ h_0 z_0 + u_1 z_1 + h_1 z_2 & = v_1 \\ z_2 & = 0 \end{bmatrix}$$

$$\therefore \begin{bmatrix} z_0 & = 0 \\ z_0 + 4z_1 + z_2 & = -24 \\ z_2 & = 0 \end{bmatrix}$$

Solving we obtain  $z_0=0, z_1=-6, z_2=0$

$$\begin{aligned}
 S_0(x) &= \frac{z_1}{6h_0} (x-x_0)^3 + \frac{z_0}{6h_0} (x_1-x)^3 + \left( \frac{y_1}{h_0} - \frac{h_0 z_1}{6} \right) (x-x_0) + \\
 &\quad \left( \frac{y_0}{h_0} - \frac{h_0 z_0}{6} \right) (x_1-x) \\
 &= \frac{-\epsilon}{6x_1} (x-(-1))^3 + 0 + \left( \frac{2}{1} - \frac{1.(-\epsilon)}{6} \right) (x-(-1)) \\
 &\quad + \left( \frac{1}{1} - \frac{1}{6} x_0 \right) (0-x) \\
 &= -(x+1)^3 + 3(x+1) - x \quad ; \quad x \in [-1, 0]
 \end{aligned}$$

$$\begin{aligned}
 S_1(x) &= \frac{z_2}{6h_1} (x-x_1)^3 + \frac{z_1}{6h_1} (x_2-x)^3 + \left( \frac{y_2}{h_1} - \frac{h_1 z_2}{6} \right) (x-x_1) \\
 &\quad + \left( \frac{y_1}{h_1} - \frac{h_1 z_1}{6} \right) (x_2-x) \\
 &= 0 + \frac{(-\epsilon)}{6 \cdot 1} (1-x)^3 + \left( -\frac{1}{1} - \frac{1.0}{6} \right) (x-0) \\
 &\quad + \left( \frac{2}{1} - \frac{1.(-\epsilon)}{6} \right) (1-x) \\
 &= -(1-x)^3 - x + 3(1-x) \\
 &= -(1-x)^3 - x + 3 - 3x \quad ; \quad x \in [0, 1].
 \end{aligned}$$

An alternate form to write Natural cubic spline is

$$S_i(x) = y_i + (x - x_i) \left[ B_i + (x - x_i) \left( \frac{z_i}{2} + \frac{1}{6h_i} (x - x_i) (z_{i+1} - z_i) \right) \right]$$

where

$$B_i = -\frac{h_i}{6} z_{i+1} - \frac{h_i z_i}{3} + \frac{1}{h_i} (y_{i+1} - y_i).$$

B Spline -

Let us consider an infinite set of knots  $t_i$  defined as

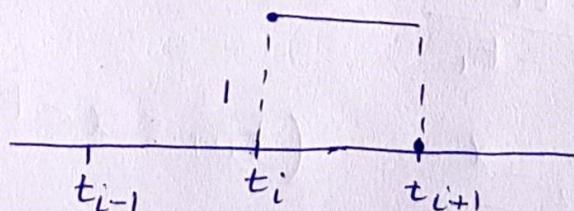
$$\dots < t_{-2} < t_{-1} < t_0 < t_1 < t_2 < \dots$$

$$\lim_{i \rightarrow \infty} t_i = \infty = -\lim_{i \rightarrow -\infty} t_{-i}$$

We define  $B_i^0$  spline (i.e B spline of degree 0) as

$$B_i^0(x) = \begin{cases} 1 & t_i \leq x < t_{i+1} \\ 0 & \text{otherwise} \end{cases}$$

The graph of  $B_i^0$  is as follows



Obviously  $B_i^0$  is discontinuous. However, it is continuous from the right at all points even where the jump occurs.

Thus

$$\lim_{x \rightarrow t_i^+} B_i^0(x) = 1 = B_i^0(t_i)$$

$$\lim_{x \rightarrow t_{i+1}^-} B_i^0(x) = 0 = B_i^0(t_{i+1})$$

Since  $B_i^0$  is a piecewise constant fn., it is a spline of degree 0. Also

$$B_i^0(x) \geq 0 \quad \forall x \in [t_i, t_{i+1})$$

$$\sum_{i=-\infty}^{\infty} B_i^0(x) = 1 \quad \forall x.$$

With the fns  $B_i^0$  as a starting point, we now generate all higher degree B splines by a simple recursive definition:

$$B_i^k(x) = \left( \frac{x - t_i}{t_{i+k} - t_i} \right) B_i^{k-1}(x) + \left( \frac{t_{i+k+1} - x}{t_{i+k+1} - t_{i+1}} \right) B_{i+1}^{k-1}(x) \quad (k \geq 1)$$

where  $k=1, 2, 3, \dots$  &  $i=0, \pm 1, \pm 2, \dots$

Hence  $B_i^1$  is defined as

$$B_i^1(x) = \left( \frac{x - t_i}{t_{i+1} - t_i} \right) B_i^0(x) + \left( \frac{t_{i+2} - x}{t_{i+2} - t_{i+1}} \right) B_{i+1}^0(x)$$

$$= \begin{cases} 0 & (x \geq t_{i+2} \text{ or } t_i \geq x) \\ \frac{x - t_i}{t_{i+1} - t_i} & (t_i \leq x < t_{i+1}) \\ \frac{t_{i+2} - x}{t_{i+2} - t_{i+1}} & (t_{i+1} \leq x < t_{i+2}) \end{cases}$$

Also  $\sum_{i=-\infty}^{\infty} B_i^1(x) = 1 \quad \forall x$

The fns  $B_i^k$  defined above are called B splines of degree  $k$ .

Interpolation & approximation by B splines —

we are given

$$x : t_0 \ t_1 \dots \ t_n$$

$$y : y_0 \ y_1 \dots \ y_m$$

We want to find coefficients  $A_i$  s.t

$$S(x) = \sum_{i=-\infty}^{\infty} A_i B_{i-k}^k(x)$$

$$\text{&} \quad S(t_i) = y_i \quad (0 \leq i \leq n)$$

for zero degree spline, it is very simple

$$S(x) = \sum_{i=0}^{\infty} y_i B_i^0(x)$$

$$\therefore B_i^0(t_j) = \delta_{ij} = \begin{cases} 1 & (i=j) \\ 0 & (i \neq j) \end{cases}$$

For degree 1 spline, we have

$$S(x) = \sum_{i=0}^n y_i B_{i-1}^1(x)$$

$$\therefore B_{i-1}^1(t_j) = \delta_{ij}$$

For degree 2 spline,

$$S(x) = \sum_{i=-\infty}^{\infty} A_i B_{i-k}^2(x)$$

where

$$A_j(t_{j+1} - t_j) + A_{j+1}(t_j - t_{j-1}) = y_j(t_{j+1} - t_{j-1}) \quad (0 \leq j \leq n)$$

This is a system of  $(n+1)$  linear eqns in  $(n+2)$  unknowns  
 $A_0, A_1, A_2, \dots, A_{n+1}$ , that can be solved recursively.