

END TERM EXAMINATION

THIRD SEMESTER [B.TECH] DECEMBER 2016

Paper Code: ETIT-209

Subject: Object Oriented Programming
using C++

Time: 3 Hours

Maximum Marks: 75

Note: Attempt any five questions including Q no.1 which is compulsory.

- Q1 Attempt the following questions:- (2.5x10=25)
- (a) What kind of things can become objects in OOPS?
 - (b) Define private, public and protected data members of the class with example?
 - (c) What do you mean by dynamic binding? How it is useful in C++?
 - (d) Distinguish between data abstraction and data encapsulation.
 - (e) Describe with examples, the uses of enumeration data types.
 - (f) Differentiate between constructor and destructor?
 - (g) How do the following statements differ? (i) `char * const p;` (ii) `char const *P;`
 - (h) When do we declare any member of a class as static?
 - (i) What is a parameterized constructor? Explain using example.
 - (j) Define operators which cannot be overloaded?
- Q2 (a) What is object-oriented paradigm? Explain the various features of object orientated paradigm? (8.5)
- (b) What is the difference between members functions defined inside and outside the body of a class? (4)
- Q3 (a) Define operator overloading. Write a program in C++ to subtract two complex numbers using operator overloading. (8)
- (b) Explain how base class member function can be invoked in a derived class if the derived class also has a member function with the same name. (4.5)
- Q4 (a) What are friend functions and friend classes? Discuss the relation of friend function with public and protected data members of the class. (6)
- (b) Overload new and delete operators to manipulate objects of any assumed class. (6.5)
- Q5 (a) Define the terms: (2.5x3=7.5)
- (i) Destructor
 - (ii) Abstract Class
 - (iii) Virtual function
- (b) What is an inheritance? What are the different visibility modes supported by C++. Explain with example. (5)
- Q6 (a) What is template function in C++? Write a program for template function overloading. (6.5)
- (b) Write a program that reads content from one file and copies that content in another file. (6)
- Q7 (a) What are exceptions? What are the differences between synchronous and asynchronous exceptions? (6.5)
- (b) What is a standard template library (STL)? Explain the term sequence containers and associative containers. (6)

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