

Anomaly Detection in Wireless Networks using Controller Logs

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Abstract—With the growing demand for wireless connectivity, enterprises are investing more in supporting wireless access in their large scale networks. However, the deployment of wireless access introduces a new level of complexity and opens the door for new problems in the network. While manual troubleshooting is time consuming and requires much experience, an indispensable need for smart automated troubleshooting is emerging. In this paper, a machine learning solution is proposed to automate anomaly detection in wireless networks. The solution uses the network logs to derive sequences of network events in real-time. Two sequence learning techniques are then applied and combined to detect abnormal sequences of network events. These methods use a novel combination of features and distance metric compatible with the unstructured nature of the sequences. Furthermore, F-scores and ROC curves are used to compare the performances of different models. Finally, this paper presents real case scenarios where this innovative approach improves network management by automatically gaining real-time useful information on wireless networks status.

I. INTRODUCTION

With the explosion of the number of smartphone and wireless device connected to the Internet, WiFi network becomes one of the most critical network segment. According to reports published by Dimension Data, network access ports were 80% wired and 20% wireless in 2013. With the wireless access overtaking the wired access, the same source also predicted that the access ports will eventually become 20% wired and 80% wireless in a couple of years [1]. Nowadays, large enterprises such as universities and big companies, can have up to thousands of access points (AP) managed under the same network. Consequently, maintaining and assuring a good health of the network become crucial, critical and challenging. In this context, timely identifying issues in the wireless context is of primary importance to ensure the required quality of experience for users. However, the large number of 802.11 protocols, their complex state machine and the variance of the wireless medium make this task even harder than usual.

Numerous networking issues are reported to networks administrators daily. Although there exist tens of useful troubleshooting tools, diagnosing network problems has always been a challenging task. Furthermore, as the network size, its complexity, and the number of features it supports increases, the number of dimensions a network engineer has to consider while solving a problem drastically increases. This puts more pressure on the task of monitoring and solving network issues. Few examples of the features needed to be considered are

physical connectivity, network configuration, router configurations and status (queue status, CPU load, memory usage, etc), network protocols state machines and the interaction between the application layer and the network layer. Therefore, network troubleshooting usually requires skilled network engineers that leverage years of experience.

In a typical scenario When network users experience a network problem, they usually contact the network administrator who starts investigating the network logs in order to understand what happened. However, the large number of logs and the concurrency feature of wireless networks make this task quite complex.

In this context, machine learning techniques can help in automating the log analysis task. Nowadays, the trend is to make the machine learn by itself how to assess the situation in the system by using available data. This technique is very efficient, especially when big data is available since the machine processes the data much faster than a human. The network logs, being a rich source of data, is then a potential source of useful data that can be used in automating network troubleshooting.

Therefore, in this paper we study the possibility of building a machine learning solution that can identify network anomalies automatically without human intervention. In the proposed solution, the machine processes the network logs in real-time and monitors the behavior of the network. Whenever an anomaly is detected, it informs the administrator and points her to the logs reflecting the anomaly. With this solution, the administrator can proactively take some action to limit the window of time in which users perceive some connectivity problems instead of inspecting the problem.

The paper is organized as follows. In Section ??, we provide a concise summary of the most pertinent related work and we highlight how this approach is different from the proposed solutions. In Section ?? we formalize the problem and...

II. RELATED WORKS

Automated troubleshooting for wired networks is not a new topic. Many studies tackled this issue using myriad analytic and learning techniques. However, the introduction of wireless was a game changer. Traditional tools designed for wired networks are not able to cover the problems of wireless features. Thus, recent studies started attacking the automation of wireless troubleshooting from different angles.

Nevertheless, to the best of our knowledge, none of these studies addresses the possibility of using machine learning on network logs. The closest works are machine learning tools that use measurement data to predict the source causes of a bad performance or detect anomalies in the wireless network.

A research in [8] studies the effect of media access dynamics, mobility management and 802.11 protocols on the network performance from the perspective of the physical layer to the transport layer. The authors built an automated tool that collects measurements of delays using a pre-installed infrastructure of APs for testing. The tool uses these measurements along with several trained models to infer hidden delays and detect their sources.

Two famous solutions for wireless enterprise network monitoring and troubleshooting are WifiProfiler [9] and DAIR [10]. Both solutions detect wireless problems and predict the network performance using data collected from the clients perspective without assuming any special capabilities in the infrastructure. However, the main disadvantage of these solutions is that they are instrumented to test for specific anomalies. They do not use any artificial intelligence or machine learning technique.

While log analysis is not widely used in network troubleshooting, it has been immensely used to understand the behaviors of other computer systems. In some studies such as [13,14], the common feature extraction techniques, used in the natural language processing field, were applied to classify log files.

In other log analysis studies, log files are used to study certain event correlation in order to discover new patterns and causalities between events. For example, two studies [15,16] follow a data-driven framework to acquire all needed data from a large set of log files. This approach first assimilates the semantics of uniform events and categorizes the events into common base event (CBE) format. After recognizing similar messages as the same CBE, interesting patterns are discovered by exploiting temporal dependencies among events.

In this project, we combine both log analysis approaches, the pattern discovery and the feature extraction methods. The discovered patterns are used as features to learn the different behaviors in the network and detect anomalies.

III. PROBLEM OVERVIEW

IV. MODEL AND METHODOLOGY

V. TESTING AND RESULTS

VI. CONCLUSIONS

Stress main idea. Usage and impact. Alternatives and future work.

Usage: Network monitor, debugging tool, assess log system

Future work: noise resilient, anomaly classification