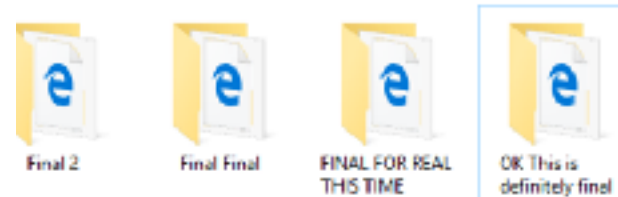


# **GIT: Push 'n Run**

Erik Regla

# GITで何？

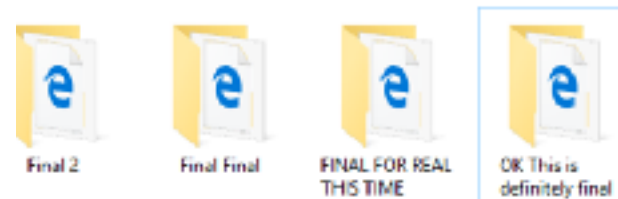
- Gitとは、分散型バージョン管理システムの一つで、もともとLinuxのソースコードを効果的に管理するために開発されました。



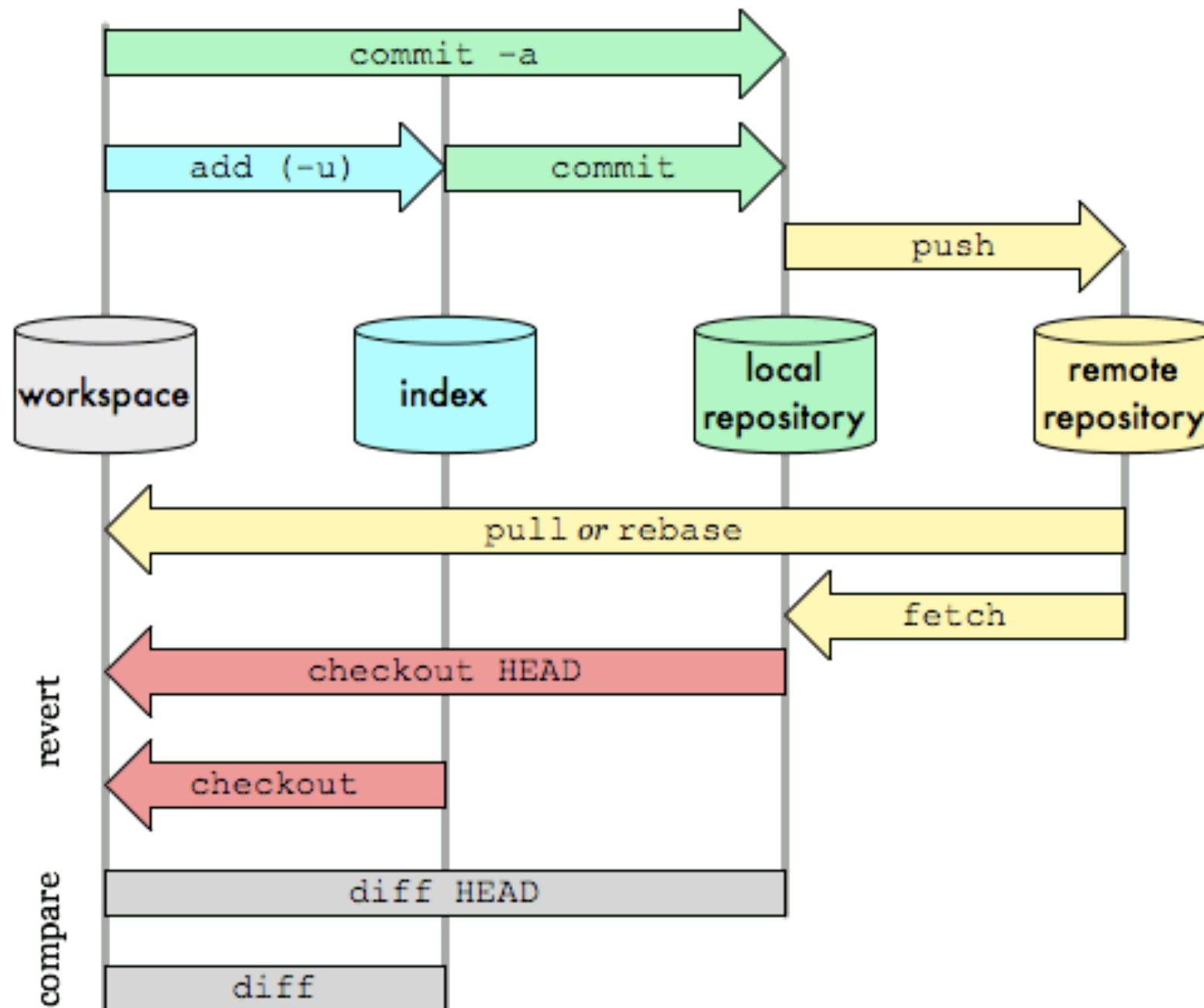
# What is GIT?



- Git is a distributed version control system, originally developed to effectively manage Linux source code.



# GIT Architecture Overview



# Git/VersionControl basic terms

- A set of changes over the **repository tracked** files is called a **commit**.
- The users can **push** changes from the local repository onto the remote repository and **pull** changes from remote repo to local.
- Users can also **merge** contents of two commits in a single one. This is commonly used when performing **branching**, which can be seen as separate 'workspaces' for performing version control.
- Sometimes, when the commits involved in a merge operation changes the same lines or the same blocks, it's said to be a **conflict** between those two commits, because git is not able to resolve which commit has precedence on each conflicted line.

# GIT/VersionControl basic commands

- **Initialise repository:** `git init`
- **track file:** `git add <file>`
- **commit:** `git commit -a -m <commit_message>`
- **clone:** `git clone <repo_address>`
- **push:** `git push`
- **pull:** `git pull`
- **create new branch:** `git checkout -b new_branch`
- **change to new branch:** `git checkout new_branch`
- **check status:** `git status`
- **merge other branch into current:** `git merge <branch_to_merge>`

**Demo**



# How branching is supposed to work

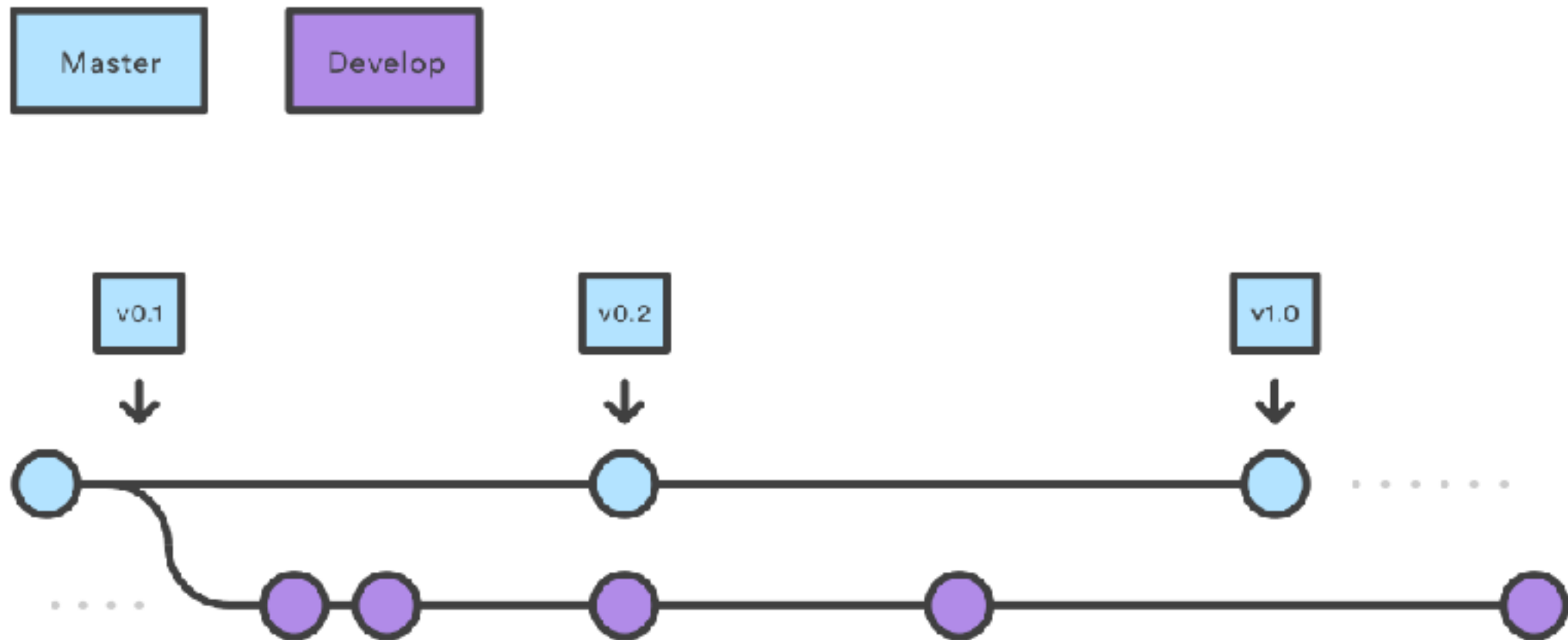




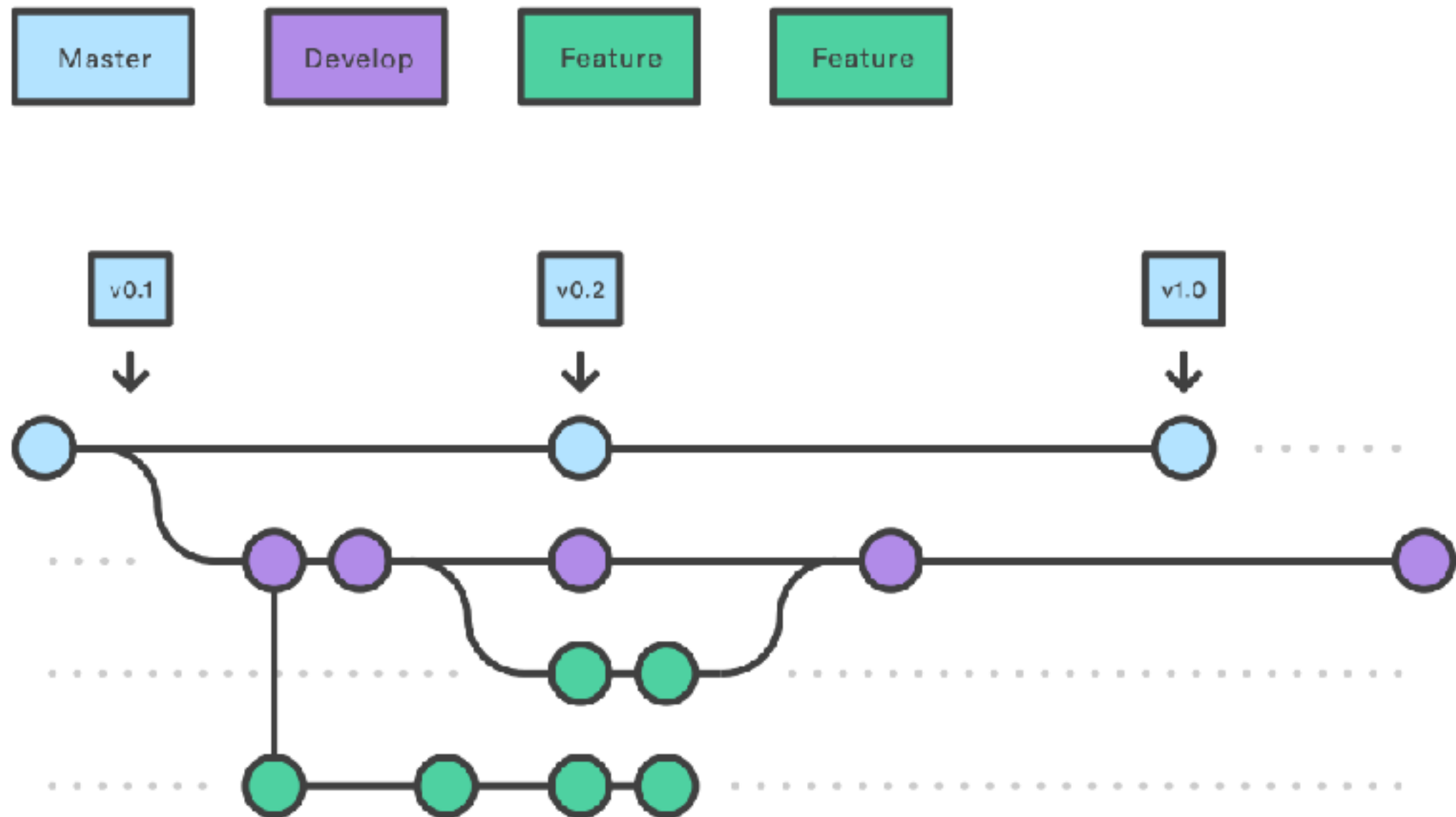
# How branching works in practice



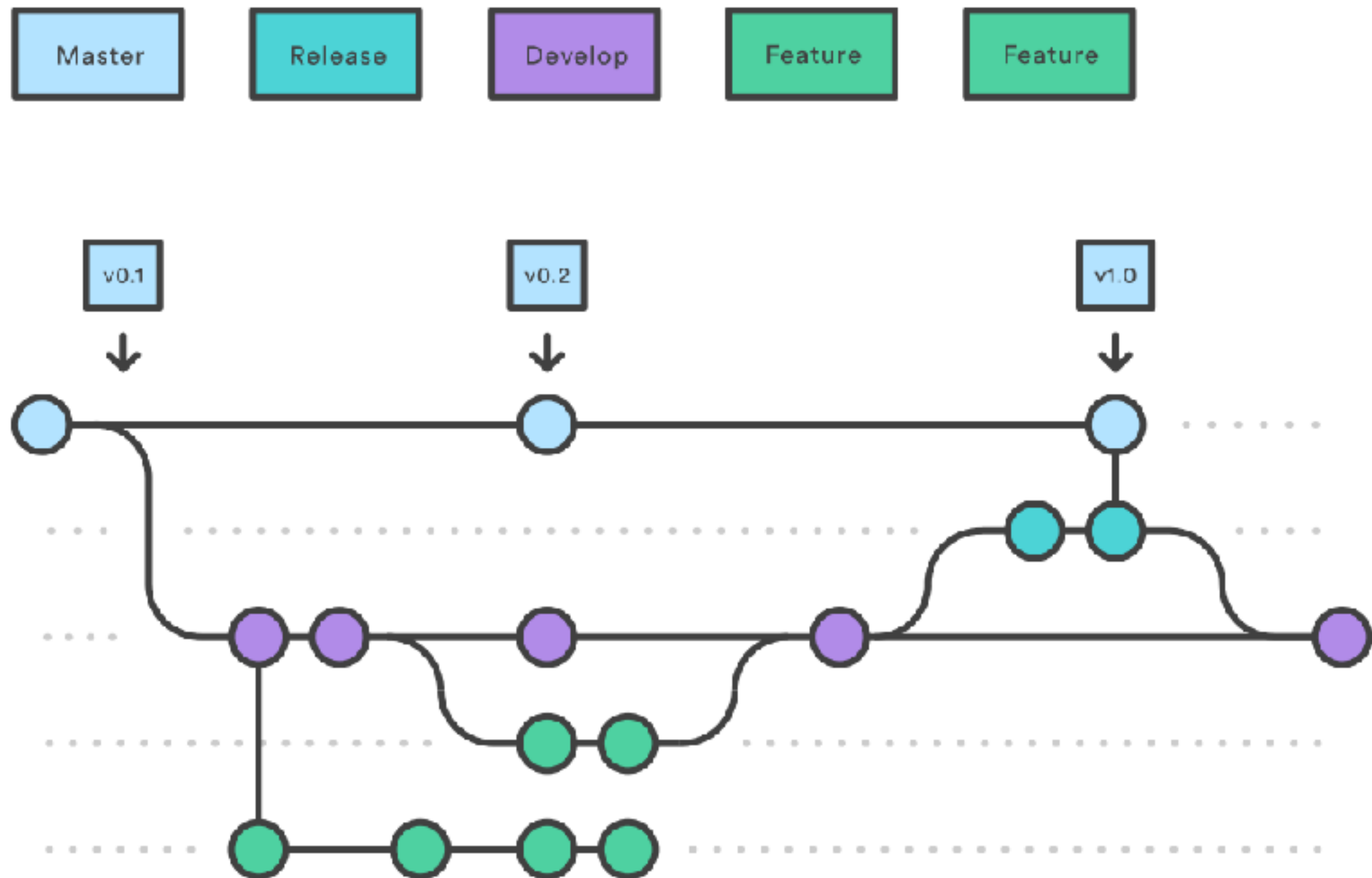
# GIT-Flow: Historical Branches



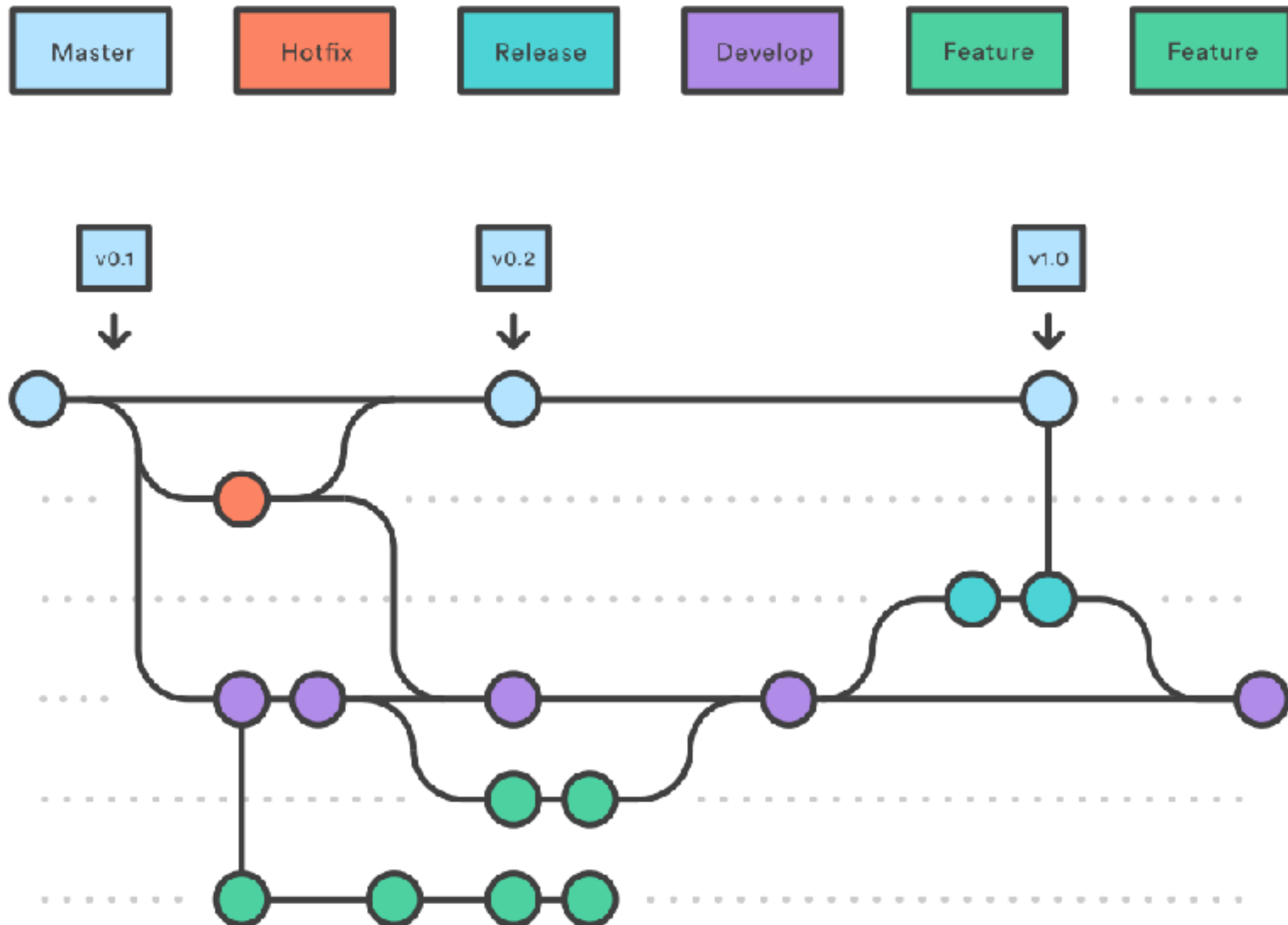
# GIT-Flow: Future Branches



# GIT-Flow: Release Branches



# GIT-Flow: Maintenance Branches



# Managing Conflicts

```
1  #include <stdio.h>
2
3  int sum(int a, int b){
4      // someone has to implement this.
5      return 0;
6  }
7
8  int main(){
9      int a = 0, b = 0;
10     printf("Ingresa a: ");
11     scanf("%d\n", &a);
12     printf("Ingresa b: ");
13     scanf("%d\n", &b);
14     int result = sum(a, b);
15     printf("Resultado a+b: %d", result);
16     return 0;
17 }
```

# Managing Conflicts

```
1 #include <stdio.h>
2
3 int sum(int a, int b){
4     // someone has to implement this.
5     return 0;
6 }
7
8 int main(){
9     int a = 0, b = 0;
10    printf("Ingrese a: ");
11    scanf("%d\n", &a);
12    printf("Ingrese b: ");
13    scanf("%d\n", &b);
14    int result = sum(a, b);
15    printf("Resultado a+b: %d", result);
16    return 0;
17 }
```

**master**



# Managing Conflicts

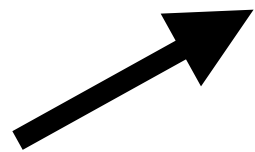
```
1 #include <stdio.h>
2
3 int sum(int a, int b){
4     // someone has to im
5     return 0;
6 }
7
8 int main(){
9     int a = 0, b = 0;
10    printf("Ingresa a: ");
11    scanf("%d\n", &a);
12    printf("Ingresa b: ");
13    scanf("%d\n", &b);
14    int result = sum(a, b);
15    printf("Resultado a+b: %d", result);
16    return 0;
17 }
```

master

```
1 #include <stdio.h>
2
3 int sum(int a, int b){
4     return a+b;
5 }
6
7 int main(){
8     int a = 0, b = 0;
9     printf("Ingresa a: ");
10    scanf("%d\n", &a);
11    printf("Ingresa b: ");
12    scanf("%d\n", &b);
13    int result = sum(a, b);
14    printf("Resultado a+b: %d", result);
15    return 0;
16 }
```

developer\_1

# Managing Conflicts



```
1 #include <stdio.h>
2
3 int sum(int a, int b){
4     // someone has to implement this.
5     return 0;
6 }
7
8 int main(){
9     int a = 0, b = 0;
10    printf("Ingresa a: ");
11    scanf("%d\n", &a);
12    printf("Ingresa b: ");
13    scanf("%d\n", &b);
14    int result = sum(a, b);
15    printf("Resultado a+b: %d", result);
16    return 0;
17 }
```

master

```
1 #include <stdio.h>
2
3 int sum(int a, int b){
4     return a+b;
5 }
6
7 int main(){
8     int a = 0, b = 0;
9     printf("Ingresa a: ");
10    scanf("%d\n", &a);
11    printf("Ingresa b: ");
12    scanf("%d\n", &b);
13    int result = sum(a, b);
14    printf("Resultado a+b: %d", result);
15    return 0;
16 }
```

developer\_1

# Managing Conflicts

```
1 #include <stdio.h>
2
3 int sum(int a, int b){
4     // someone has to in
5     return 0;
6 }
7
8 int main(){
9     int a = 0, b = 0;
10    printf("Ingresa a: ");
11    scanf("%d\n", &a);
12    printf("Ingresa b: ");
13    scanf("%d\n", &b);
14    int result = sum(a,
15    printf("Resultado a+
16    return 0;
17 }
```

master

```
1 #include <stdio.h>
2
3 int sum(int a, int b){
4     int result = a + b;
5     return result;
6 }
7
8 int main(){
9     int a = 0, b = 0;
10    printf("Ingresa a: ");
11    scanf("%d\n", &a);
12    printf("Ingresa b: ");
13    scanf("%d\n", &b);
14    int result = sum(a, b);
15    printf("Resultado a+b: %d", result);
16    return 0;
17 }
```

developer\_2

# Managing Conflicts

```
1 #include <stdio.h>
2
3 int sum(int a, int b){
4     // someone has to implement this.
5     return 0;
6 }
7
8 int main(){
9     int a = 0, b = 0;
10    printf("Ingrese a: ");
11    scanf("%d\n", &a);
12    printf("Ingrese b: ");
13    scanf("%d\n", &b);
14    int result = sum(a, b);
15    printf("Resultado a+b: %d", result);
16    return 0;
17 }
```

master

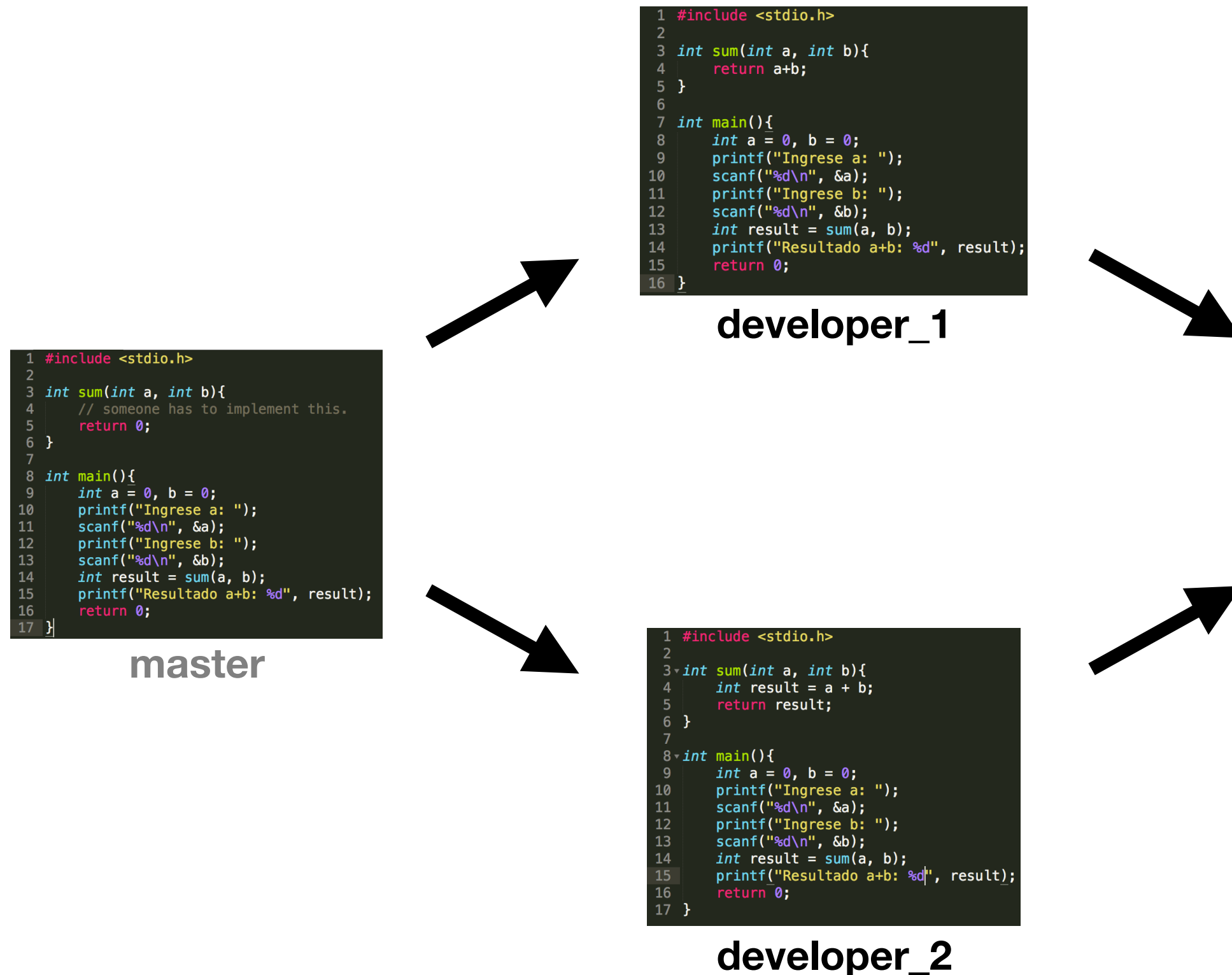
```
1 #include <stdio.h>
2
3 int sum(int a, int b){
4     return a+b;
5 }
6
7 int main(){
8     int a = 0, b = 0;
9     printf("Ingrese a: ");
10    scanf("%d\n", &a);
11    printf("Ingrese b: ");
12    scanf("%d\n", &b);
13    int result = sum(a, b);
14    printf("Resultado a+b: %d", result);
15    return 0;
16 }
```

developer\_1

```
1 #include <stdio.h>
2
3 int sum(int a, int b){
4     int result = a + b;
5     return result;
6 }
7
8 int main(){
9     int a = 0, b = 0;
10    printf("Ingrese a: ");
11    scanf("%d\n", &a);
12    printf("Ingrese b: ");
13    scanf("%d\n", &b);
14    int result = sum(a, b);
15    printf("Resultado a+b: %d", result);
16    return 0;
17 }
```

developer\_2

# Managing Conflicts



# Managing Conflicts

```
1 #include <stdio.h>
2
3 int sum(int a, int b){
4     return a+b;
5 }
6
7 int main(){
8     int a = 0, b = 0;
9     printf("Ingrese a: ");
10    scanf("%d\n", &a);
11    printf("Ingrese b: ");
```

1. kuky\_nekoi@waifu: ~/Downloads/test (zsh)

kuky\_nekoi@waifu > ~/Downloads/test > master > git merge developer\_1

Updating f9bf74e..67433d4

Fast-forward

main.c | 3 +--

1 file changed, 1 insertion(+), 2 deletions(-)

kuky\_nekoi@waifu > ~/Downloads/test > master > git merge developer\_2

Auto-merging main.c

CONFLICT (content): Merge conflict in main.c

Automatic merge failed; fix conflicts and then commit the result.

x kuky\_nekoi@waifu > ~/Downloads/test > master > M >

```
8 int main(){
9     int a = 0, b = 0;
10    printf("Ingrese a: ");
11    scanf("%d\n", &a);
12    printf("Ingrese b: ");
13    scanf("%d\n", &b);
14    int result = sum(a, b);
15    printf("Resultado a+b: %d", result);
16    return 0;
17 }
```

developer\_2

1  
2  
3  
4  
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9  
10  
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12  
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14  
15  
16  
17

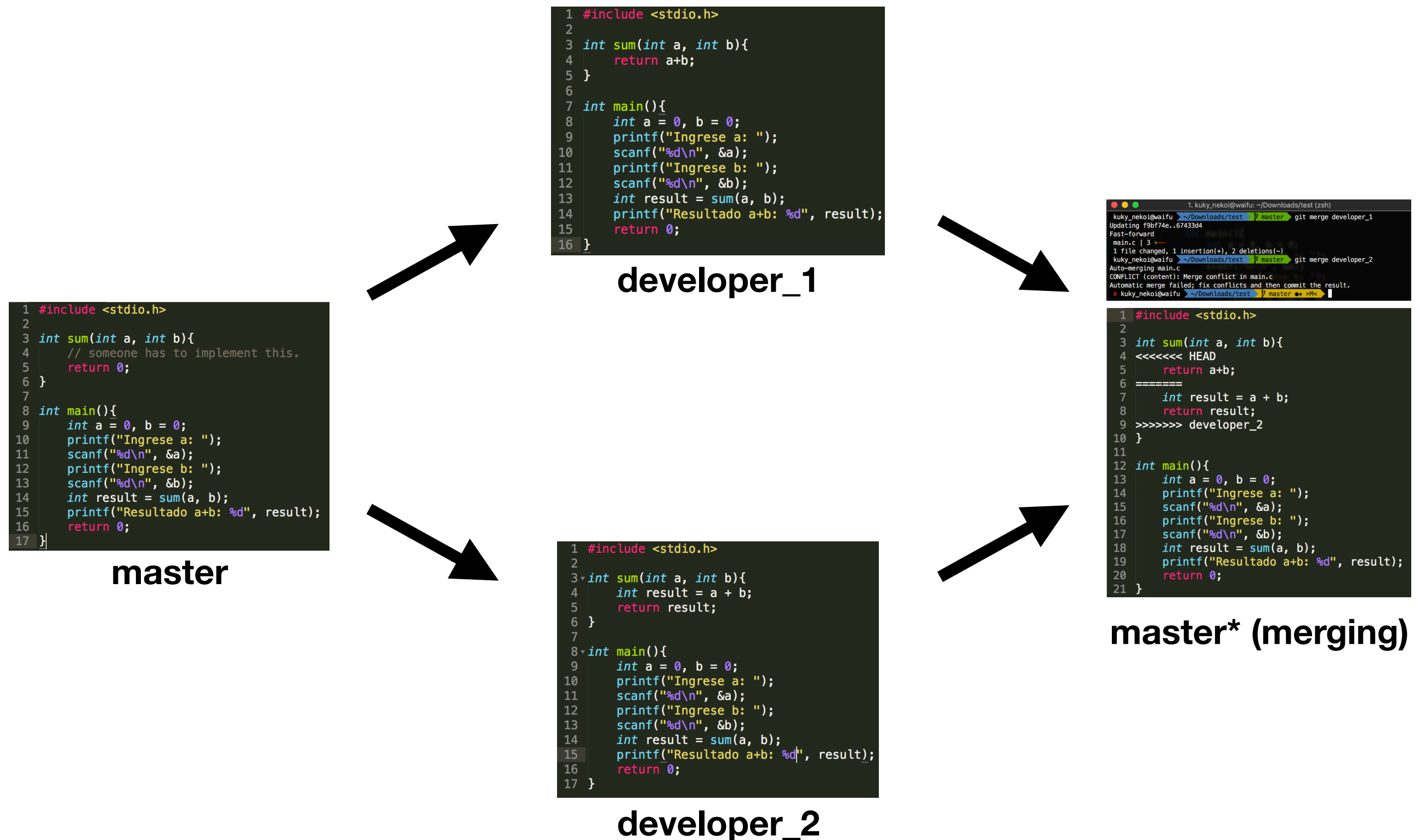
kuky\_nek  
Updating  
Fast-forward  
main.c |  
1 file c  
kuky\_nek  
Auto-merge  
CONFLICT  
Automatic  
x kuky\_n

```
1 #include <stdio.h>
2
3 int sum(int a, int b){
4 <<<<<<< HEAD
5     return a+b;
6 =====
7     int result = a + b;
8     return result;
9 >>>>>>> developer_2
10 }
11
12 int main(){
13     int a = 0, b = 0;
14     printf("Ingresa a: ");
15     scanf("%d\n", &a);
16     printf("Ingresa b: ");
17     scanf("%d\n", &b);
18     int result = sum(a, b);
19     printf("Resultado a+b: %d", result);
20     return 0;
21 }
```

developer\_2



# Managing Conflicts



# Managing Conflicts



# Managing Conflicts

head

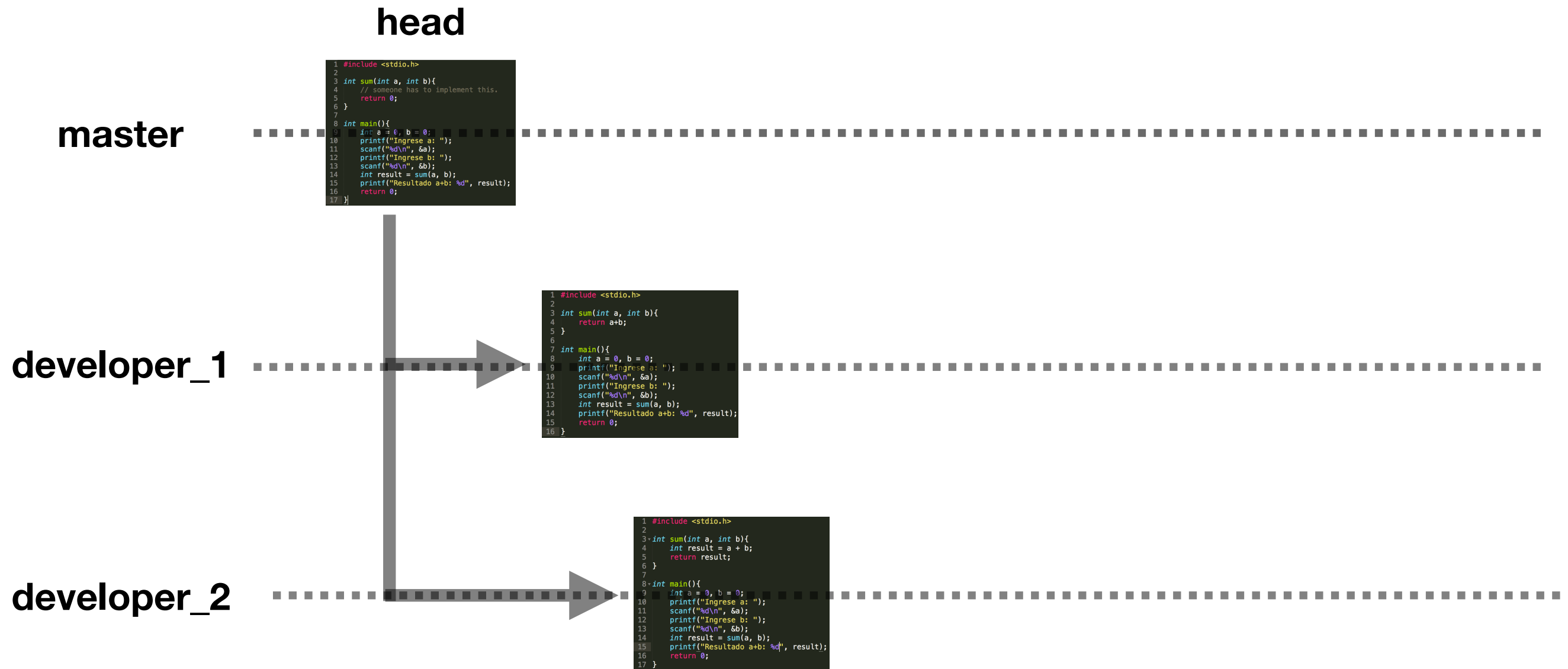
master

```
1 #include <stdio.h>
2
3 int sum(int a, int b){
4     // someone has to implement this.
5     return 0;
6 }
7
8 int main(){
9     int a = 0, b = 0;
10    printf("Ingrese a: ");
11    scanf("%d\n", &a);
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14    int result = sum(a, b);
15    printf("Resultado a+b: %d", result);
16    return 0;
17 }
```

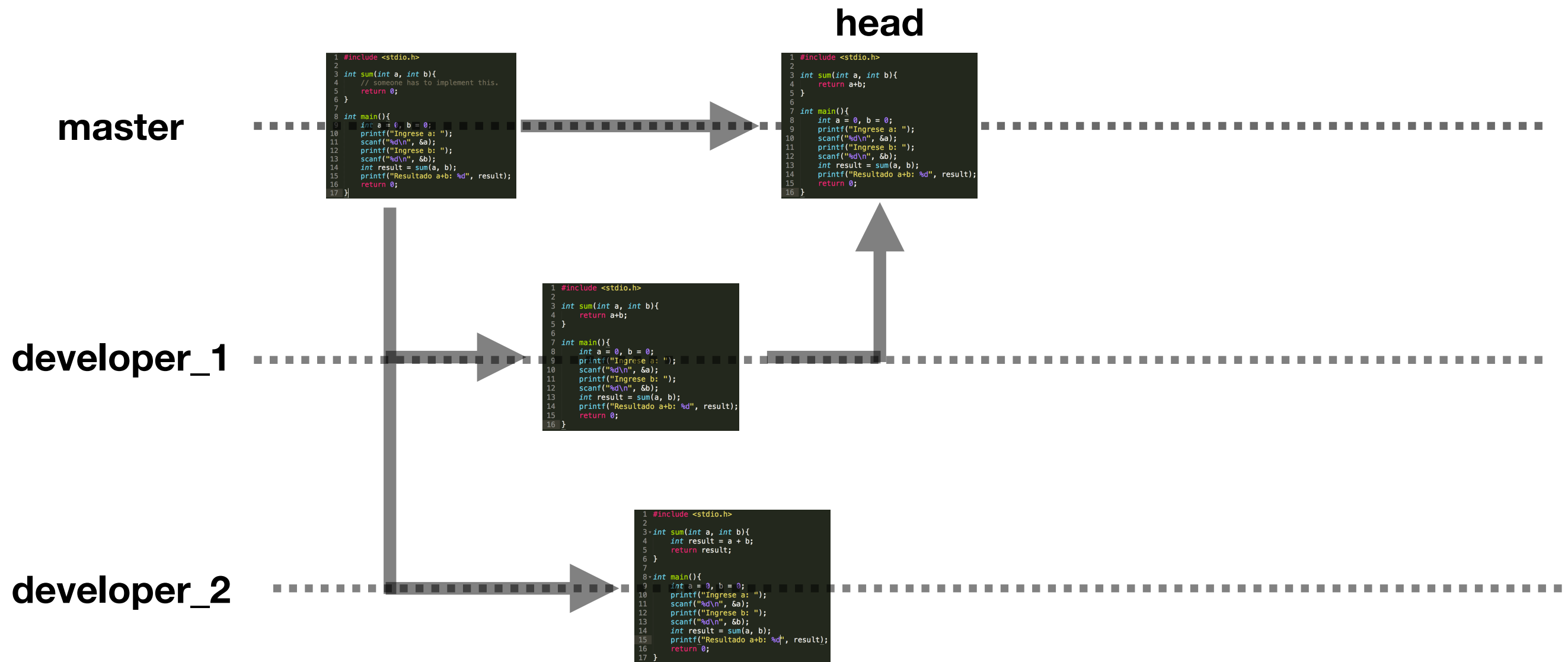
# Managing Conflicts



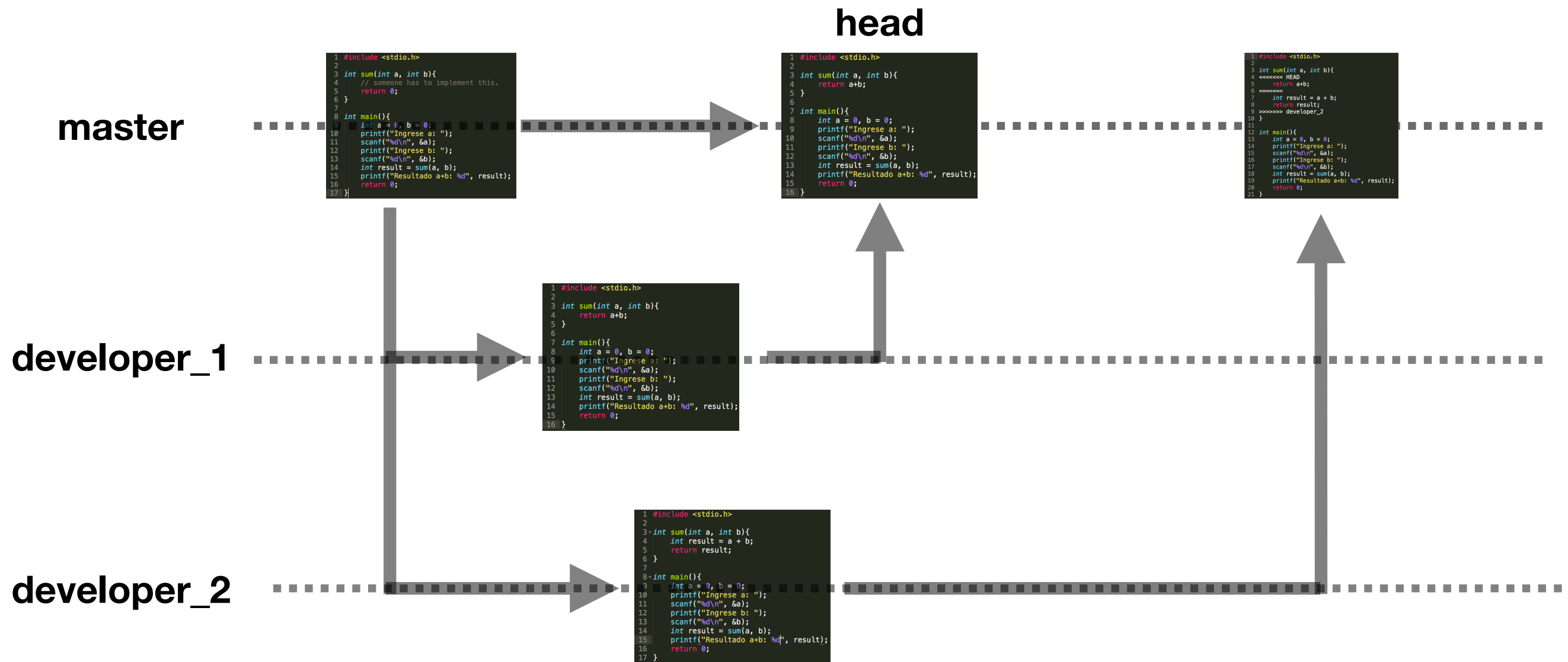
# Managing Conflicts



# Managing Conflicts

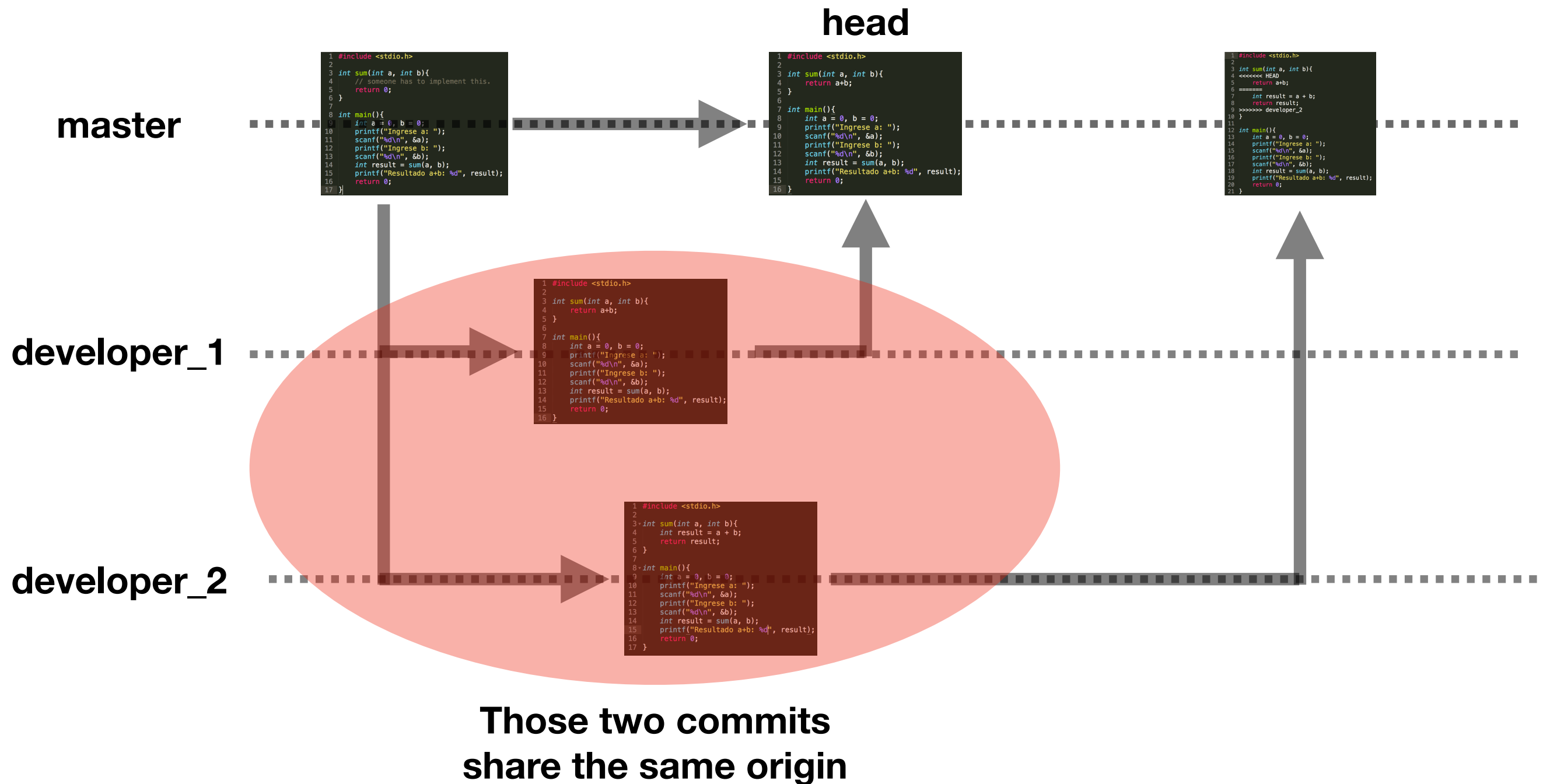


# Managing Conflicts







# Managing Conflicts



# Pull request


 This repository Search Pull requests Issues Marketplace Explore


 **KukyNekoi / Sistema\_Asignacion\_Salas** Private  
forked from [cod20/Sistema\\_Asignacion\\_Salas](#)

Unwatch 4 Star 0 Fork 1

Code Pull requests 0 Projects 0 Wiki Insights Settings


Filters Is:open Is:pr author:KukyNekoi Labels Milestones New pull request

 Clear current search query, filters, and sorts



## Welcome to Pull Requests!

Pull requests help you collaborate on code with other people. As pull requests are created, they'll appear here in a searchable and filterable list. To get started, you should [create a pull request](#).

 **ProTip!** Ears burning? Get [@KukyNekoi](#) mentions with [mentions:KukyNekoi](#).

# Pull request

The screenshot shows a GitHub pull request interface. At the top, the repository name is 'sod20 / Sistema\_Asignacion\_Salas' with a 'Private' label. It has 5 watches, 0 stars, and 1 fork. The navigation bar includes 'Code', 'Issues 1', 'Pull requests 0', 'Projects 0', 'Wiki', and 'Insights'. The main heading is 'Comparing changes', with a subtext: 'Choose two branches to see what's changed or to start a new pull request. If you need to, you can also [compare across forks](#).' Below this, a comparison bar shows 'base fork: sod20/Sistema\_Asignacion\_...' and 'base: CRUDs', and 'head fork: KukyNekoi/Sistema\_Asignacion\_...' and 'compare: master'. A green checkmark indicates 'Able to merge. These branches can be automatically merged.' A large green button says 'Create pull request' with the text 'Discuss and review the changes in this comparison with others.' Below this, a summary bar shows '2 commits', '8 files changed', '0 commit comments', and '1 contributor'. The commit history shows two commits by KukyNekoi on Jul 12, 2017: 'Agregado soporte de roles. Pendiente CRUD usuarios y roles (en caso d...' (e6a8e42) and 'Merge branch 'master' of github.com:sod20/Sistema\_Asignacion\_Salas' (bac6462). At the bottom, it says 'Showing 8 changed files with 235 additions and 18 deletions.' and shows a diff for 'Aplicacion\_de\_Escritorio/SistemaAsignacionSalas/src/Model/Usuario.java' with a 'View' button.

This repository  Pull requests Issues Marketplace Explore

sod20 / Sistema\_Asignacion\_Salas Private Unwatch 5 Star 0 Fork 1

Code Issues 1 Pull requests 0 Projects 0 Wiki Insights

## Comparing changes

Choose two branches to see what's changed or to start a new pull request. If you need to, you can also [compare across forks](#).

base fork: sod20/Sistema\_Asignacion\_... base: CRUDs ... head fork: KukyNekoi/Sistema\_Asignacion\_... compare: master

✓ Able to merge. These branches can be automatically merged.

Create pull request Discuss and review the changes in this comparison with others. ?

2 commits 8 files changed 0 commit comments 1 contributor

Commits on Jul 12, 2017

- KukyNekoi Agregado soporte de roles. Pendiente CRUD usuarios y roles (en caso d... e6a8e42
- KukyNekoi Merge branch 'master' of github.com:sod20/Sistema\_Asignacion\_Salas bac6462

Showing 8 changed files with 235 additions and 18 deletions. Unified Split

117 Aplicacion\_de\_Escritorio/SistemaAsignacionSalas/src/Model/Usuario.java View

... @ -0,0 +1,117 @@

# Pull request

The screenshot shows a GitHub pull request interface. At the top, the repository name is 'sod20 / Sistema\_Asignacion\_Salas' with a 'Private' label. Navigation tabs include 'Code', 'Issues 1', 'Pull requests 0', 'Projects 0', 'Wiki', and 'Insights'. The pull request title is 'Crud cursos ui #19'. A status bar indicates it is 'Merged' by 'rjerez1992' on Jul 12, merging 2 commits into 'master' from 'CRUD\_cursos\_UI'. Below this, a summary shows 'Conversation 1', 'Commits 2', and 'Files changed 6' with a net change of '+307 -8'. The main content area displays two comments: one from 'feherrera' on Jul 12 discussing server changes and another from 'rjerez1992' on Jul 12 agreeing to merge. A commit history shows two commits: 'Delete method in server for Curso' and 'CRUD Curso'. On the right, a sidebar contains settings for 'Reviewers', 'Assignees', 'Labels', 'Projects', 'Milestone', and 'Notifications', all currently set to 'None yet' or 'No reviews—request one'. A 'Revert' button is located at the bottom right.

This repository Search Pull requests Issues Marketplace Explore

sod20 / Sistema\_Asignacion\_Salas Private

Unwatch 5 Star 0 Fork 1

Code Issues 1 Pull requests 0 Projects 0 Wiki Insights

## Crud cursos ui #19

Edit

Merged rjerez1992 merged 2 commits into master from CRUD\_cursos\_UI on Jul 12

Conversation 1 Commits 2 Files changed 6 +307 -8

feherrera commented on Jul 12

Toqué el cursocontroller en el servidor, hay que reemplazar por lo de erik.  
Modifiqué las vistas correspondientes...  
Funciona solo con amor... no comprueba que la entrada sea correcta.

feherrera added some commits on Jul 12

- Delete method in server for Curso b8f0d2f
- CRUD Curso 6491d2c

rjerez1992 commented on Jul 12

Voy a agregar lo tuyo y reemplazar tus cosas por lo del erik, así que vuelve a revisar la funcionalidad que implementaste para que se adapte a los nuevos cambios @feherrera <3

rjerez1992 merged commit c85b7e0 into master on Jul 12 Revert

Reviewers  
No reviews—request one

Assignees  
No one—assign yourself

Labels  
None yet

Projects  
None yet

Milestone  
No milestone

Notifications

# Pull request



Modifiqué las vistas correspondientes...

Funciona solo con amor... no comprueba que la entrada sea correcta.

feherrera added some commits on Jul 12

- Delete method in server for Curso bb1fd2f
- CRUD Curso 5491d2c



rjerez1992 commented on Jul 12

Voy a agregar lo tuyo y reemplazar tus cosas por lo del erik, así que vuelve a revisar la funcionalidad que implementaste para que se adapte a los nuevos cambios @feherrera <3



rjerez1992 merged commit `c85b7e0` into `master` on Jul 12 Revert



**Pull request successfully merged and closed**

You're all set—the `CRUD_courses_UI` branch can be safely deleted. Delete branch



Write

Preview

AA B I
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 @
 🚩

Leave a comment

Attach files by dragging & dropping or [selecting them](#).

Styling with Markdown is supported Comment

Assignees

No one—assign yourself

Labels

None yet

Projects

None yet

Milestone

No milestone

Notifications

Unsubscribe

You're receiving notifications because you're subscribed to this repository.

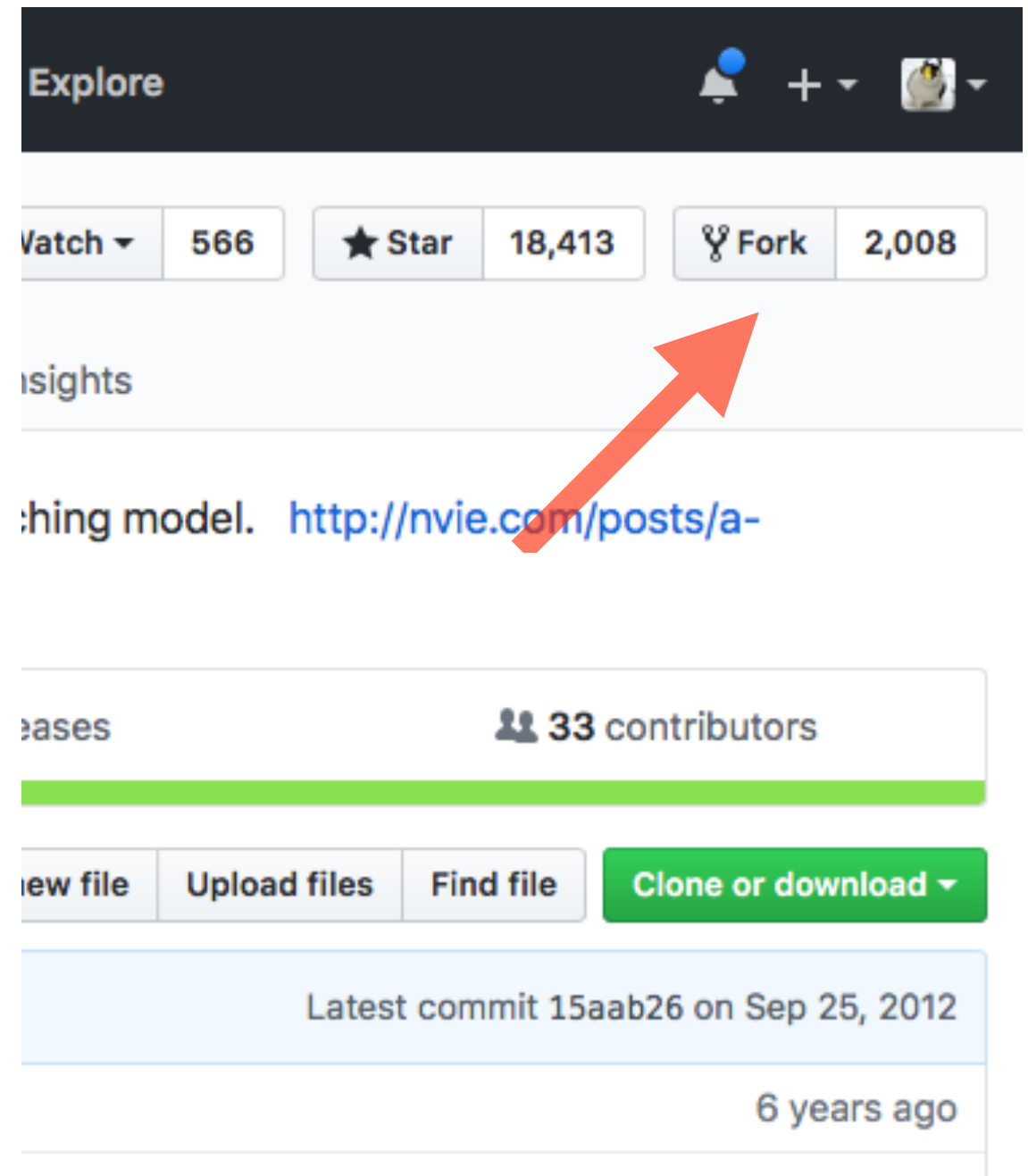
2 participants




Lock conversation

# Forking repos

- Forks serve as a way to "remotely clone a repository".
- As they are "clones" of the original repo, users can also initiate "pull requests" from the forked repo to the original one.
- There is also a branching model for users who prefer forks to branches: **Forking Workflow.**





# GIT Blame

- GIT also allows to track which person changed which line at a given moment (or to summarize all the changes).
- `git-blame` rarely gives useful results with this command, so `git-log` is preferred instead.

```

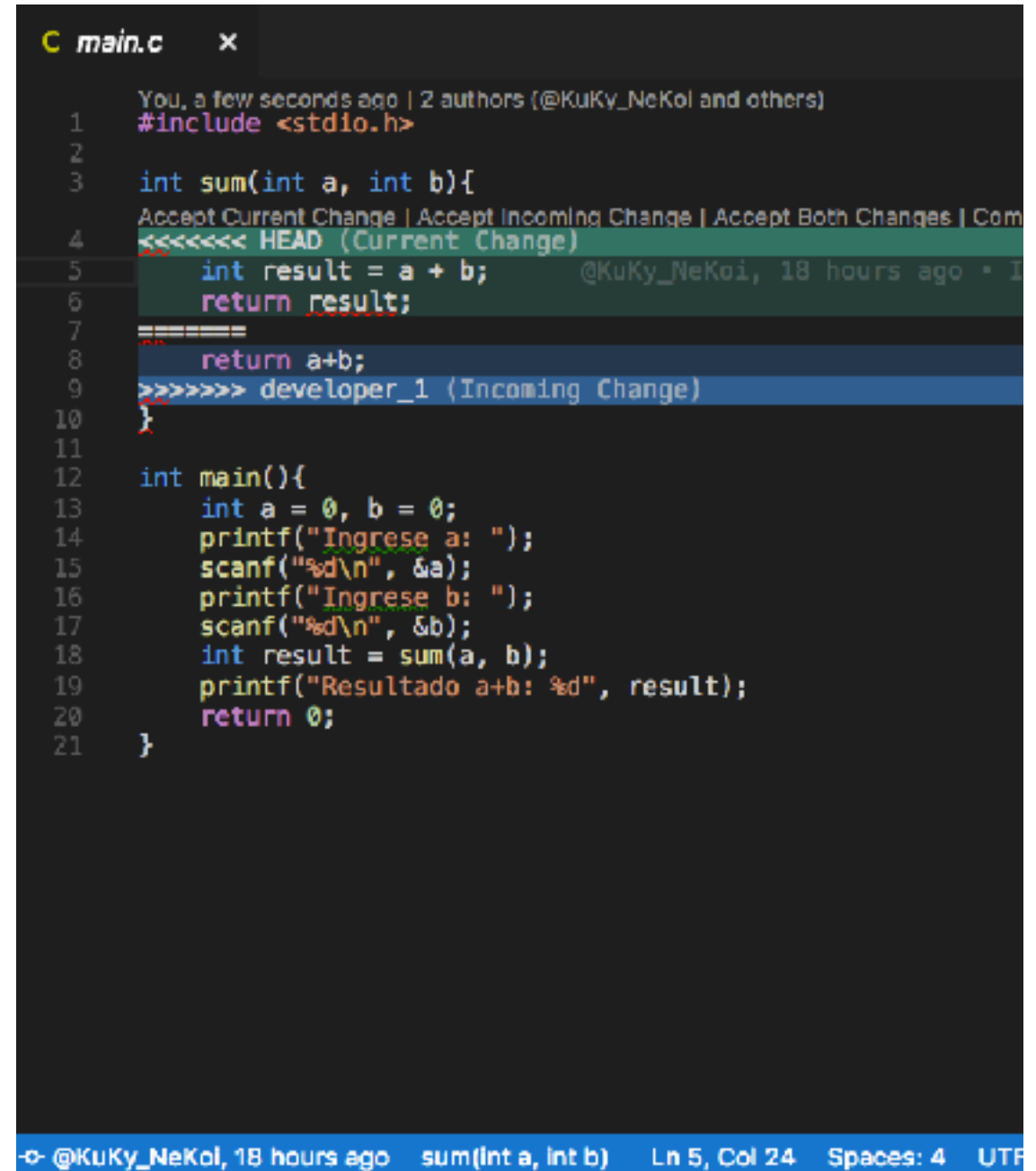
6fca5b2 IgKuky_NeKoi 2017-09-03 05:41:53 -0300 1) #ifndef FIFTHNI_C_
6fca5b2 IgKuky_NeKoi 2017-09-03 05:41:53 -0300 2) #define FIFTHNI_C_
6fca5b2 IgKuky_NeKoi 2017-09-03 05:41:53 -0300 3)
ac697d57 IgKuky_NeKoi 2017-09-03 23:37:17 -0300 4) #include "../include/element.h"
c2dae1ba IgKuky_NeKoi 2017-09-03 21:43:54 -0300 5) #include <assert.h>
bed520e1 IgKuky_NeKoi 2017-09-04 00:36:07 -0300 6) #include <math.h>
1de95373 IgKuky_NeKoi 2017-09-03 22:34:10 -0300 7) #include <stdbool.h>
c2dae1ba IgKuky_NeKoi 2017-09-03 21:43:54 -0300 8) /*
c2dae1ba IgKuky_NeKoi 2017-09-03 21:43:54 -0300 9) * This implementation assumes that all elements are
c2dae1ba IgKuky_NeKoi 2017-09-03 21:43:54 -0300 10) * instances. While is true that there is a small p
c2dae1ba IgKuky_NeKoi 2017-09-03 21:43:54 -0300 11) * an extra indirection level, it should not be not
c2dae1ba IgKuky_NeKoi 2017-09-03 21:43:54 -0300 12) */
86096090 [Not Committed Yet] 2017-10-10 17:52:26 -0300 13) /**
86096090 [Not Committed Yet] 2017-10-10 17:52:26 -0300 14) * @brief Initialises an element
86096090 [Not Committed Yet] 2017-10-10 17:52:26 -0300 15) * @note An element is a n-dimensional ve
86096090 [Not Committed Yet] 2017-10-10 17:52:26 -0300 16) * @param element: memory pointer to the
86096090 [Not Committed Yet] 2017-10-10 17:52:26 -0300 17) * @param dim: the n-dimensions
86096090 [Not Committed Yet] 2017-10-10 17:52:26 -0300 18) * @retval None
86096090 [Not Committed Yet] 2017-10-10 17:52:26 -0300 19) */
c2dae1ba IgKuky_NeKoi 2017-09-03 21:43:54 -0300 20) void element_init(element_t *element, size_t dim){
c2dae1ba IgKuky_NeKoi 2017-09-03 21:43:54 -0300 21)     element->dim = dim;
c2dae1ba IgKuky_NeKoi 2017-09-03 21:43:54 -0300 22)     element->data = malloc(sizeof(double) * dim);
6fca5b2 IgKuky_NeKoi 2017-09-03 05:41:53 -0300 23)     return;
6fca5b2 IgKuky_NeKoi 2017-09-03 05:41:53 -0300 24) }
c2dae1ba IgKuky_NeKoi 2017-09-03 21:43:54 -0300 25)
86096090 [Not Committed Yet] 2017-10-10 17:52:26 -0300 26)
86096090 [Not Committed Yet] 2017-10-10 17:52:26 -0300 27) /**
86096090 [Not Committed Yet] 2017-10-10 17:52:26 -0300 28) * @brief Checks the memory bounds for a e
86096090 [Not Committed Yet] 2017-10-10 17:52:26 -0300 29) * @note uses the dimension to check the
86096090 [Not Committed Yet] 2017-10-10 17:52:26 -0300 30) * @param *element: the element
86096090 [Not Committed Yet] 2017-10-10 17:52:26 -0300 31) * @param index: position to be checked
86096090 [Not Committed Yet] 2017-10-10 17:52:26 -0300 32) * @retval true if the memory address is va
86096090 [Not Committed Yet] 2017-10-10 17:52:26 -0300 33) */
1de95373 IgKuky_NeKoi 2017-09-03 22:34:10 -0300 34) inline bool _element_checkbounds(element_t *element
bed520e1 IgKuky_NeKoi 2017-09-04 00:36:07 -0300 35)     return index >= 0 && index < element->dim;
6fca5b2 IgKuky_NeKoi 2017-09-03 05:41:53 -0300 36) }
c2dae1ba IgKuky_NeKoi 2017-09-03 21:43:54 -0300 37)
86096090 [Not Committed Yet] 2017-10-10 17:52:26 -0300 38) /**
86096090 [Not Committed Yet] 2017-10-10 17:52:26 -0300 39) * @brief Gets the i-th element (of the da
86096090 [Not Committed Yet] 2017-10-10 17:52:26 -0300 40) * @note Should be inlined
86096090 [Not Committed Yet] 2017-10-10 17:52:26 -0300 41) * @param *element: the vector to query
86096090 [Not Committed Yet] 2017-10-10 17:52:26 -0300 42) * @param index: the i-th position, starti
86096090 [Not Committed Yet] 2017-10-10 17:52:26 -0300 43) * @retval a copy the i-th position value
86096090 [Not Committed Yet] 2017-10-10 17:52:26 -0300 44) */
bed520e1 IgKuky_NeKoi 2017-09-04 00:36:07 -0300 45) double element_get(element_t *element, size_t index
1de95373 IgKuky_NeKoi 2017-09-03 22:34:10 -0300 46)     assert(_element_checkbounds(element, index) /*
c2dae1ba IgKuky_NeKoi 2017-09-03 21:43:54 -0300 47)     return element->data[index];
6fca5b2 IgKuky_NeKoi 2017-09-03 05:41:53 -0300 48) }

```



# Useful tools

- **Visual Studio Code:** Has native integration with git tools as well as many useful plugins like git-lens which allow seamless integration with many git tools (like blame). It also identifies merge operations on the way allowing quick conflict resolution.
- Free
- Opensource

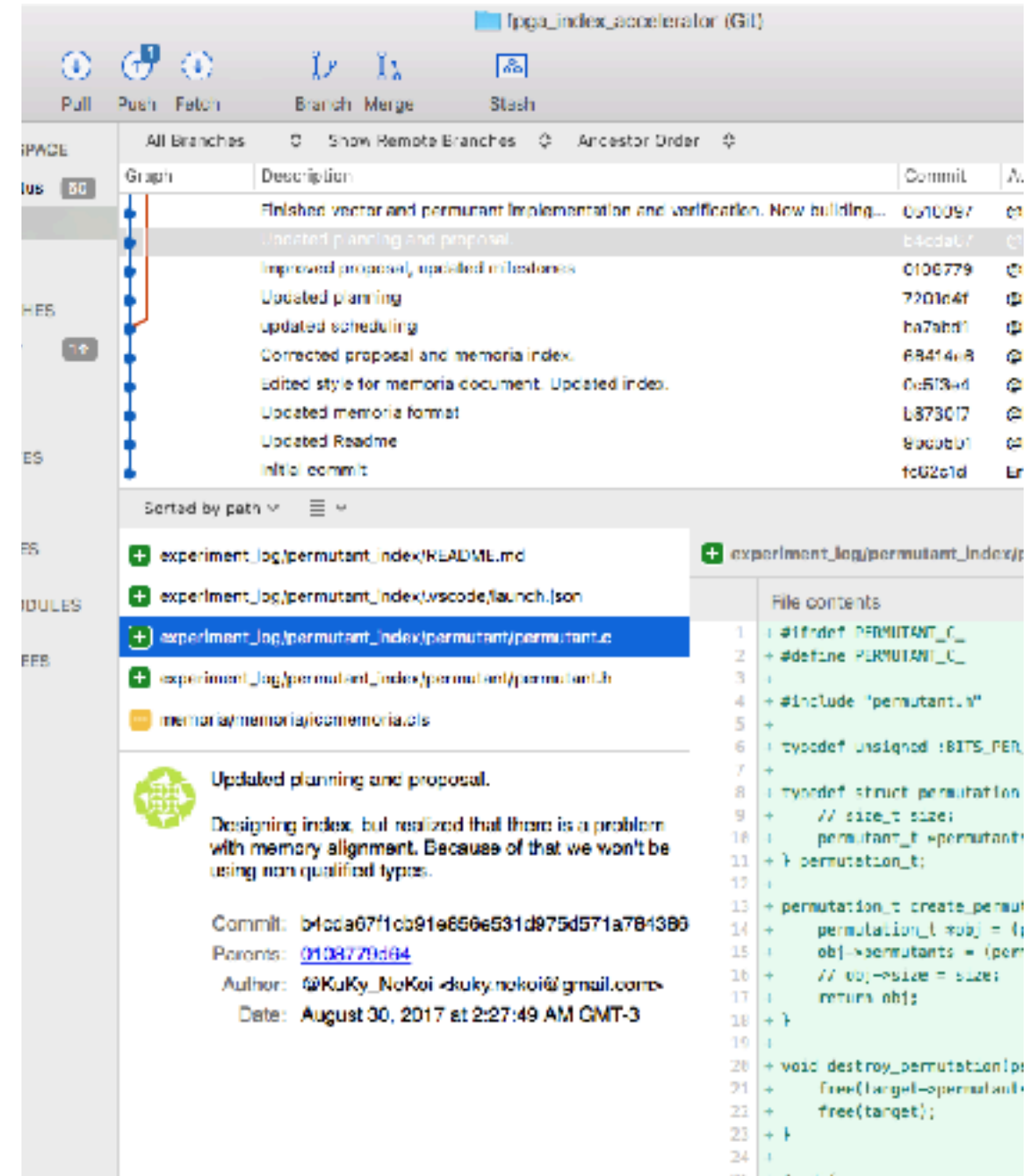


```
C main.c x
You, a few seconds ago | 2 authors (@KuKy_NeKol and others)
1  #include <stdio.h>
2
3  int sum(int a, int b){
4      Accept Current Change | Accept Incoming Change | Accept Both Changes | Com
5      <<<<<< HEAD (Current Change)
6          int result = a + b;      @KuKy_NeKol, 18 hours ago • I
7          return result;
8      =====
9      >>>>>> developer_1 (Incoming Change)
10         return a+b;
11     }
12
13     int main(){
14         int a = 0, b = 0;
15         printf("Ingrese a: ");
16         scanf("%d\n", &a);
17         printf("Ingrese b: ");
18         scanf("%d\n", &b);
19         int result = sum(a, b);
20         printf("Resultado a+b: %d", result);
21         return 0;
22     }
23 }
```

@KuKy\_NeKol, 18 hours ago sum(Int a, Int b) Ln 5, Col 24 Spaces: 4 UTF

# Useful tools

- **SourceTree:** Graphical frontend for GIT. Offers support for the entire workflow process, graphical inspectors and support for external diff tools.
- Free
- Proprietary



# Exercise

Let's build a small console LED Display simulator. This display has to show a certain pattern using a dot-like display and has to scroll smoothly on the screen.

At high level, the features to be developed can be summarized as follows:

- Scroll a sequence of characters.
- Generate the character sequence to scroll using a text.
- Retrieve terminal dimensions on the fly.
- Read and write files for sequences.
- Load and run sequences on the program.

## Steps to follow:

- Create an account on <https://github.com>
- Form teams with 4-5 people each.
- Decide which feature your team will work on. Define which one will be the gitmaster of your team.
- Remember to *ask* your gitmaster to integrate your code using *pull requests*. Do not attempt to overwrite others work.



This repository

Search

Pull requests

Issues

Marketplace

Explore



KukyNekoi / push-n-run

Unwatch

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Code

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Resources for a introduction to git, presented at UTalca 2017-2

Edit

Add topics

2 commits

1 branch

0 releases

1 contributor

Branch: master

New pull request

Create new file

Upload files

Find file

Clone or download



KukyNekoi Initial commit

Latest commit b57cb03 a minute ago



conflict\_example

Initial commit

a minute ago



GIT-push\_n\_run.key

Initial commit

a minute ago



README.md

Initial commit

a minute ago



accurate\_description.jpg

Initial commit

a minute ago



README.md

## Git: Push 'n Run

Here is the material for the short-workshop on GIT/VersionControl performed at UTalca 2017.2.

<https://github.com/KukyNekoi/push-n-run>

**thx :3**