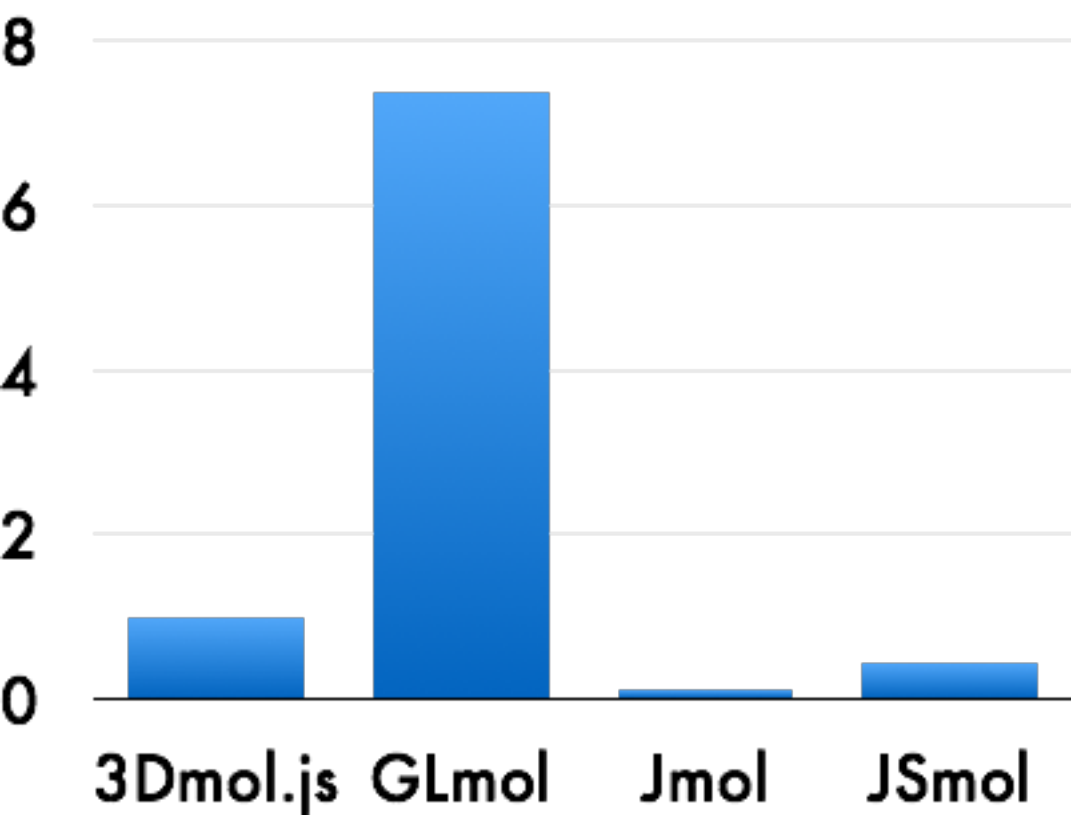


Scene Creation Time (s)



Scene Rotation Time (s)

