

Kuldeep S Kulkarni
kkulkar1@asu.edu
www.public.asu.edu/~kkulkar1
+14802657644

Research Interests

Inference problems like spatio-temporal localization of concepts like actions, objects in videos and inverse problems like compressive image reconstruction using deep learning

Skills

C, Python, OpenCV, MATLAB, Caffe

Education

- **Phd candidate** in Electrical Engineering with Arts, Media and Engg. (AME) concentration (Fall 2012-)(GPA : 3.78/4.0)
Arizona State University, Tempe
- **Master of Science** in Electrical Engineering with Signal Processing and Communication as specialization (Fall 2010- Summer 2012)
Arizona State University, Tempe
Thesis: Feature Extraction from compressive cameras with application to activity recognition
- **Bachelor of Technology** in Electrical and Electronics Engg. (2005-2009)
National Institute of Technology Karnataka, Surathkal, India.

Publications

- P1: Sohil Shah, **Kuldeep Kulkarni**, Arijit Biswas, Ankit Gandhi, Om Deshmukh, Larry Davis,
‘Weakly Supervised Learning of Heterogeneous Concepts in Videos’, accepted at **European Conference on Computer Vision (ECCV) 2016**.
- P2: **Kuldeep Kulkarni**, Suhas Lohit, Pavan Turaga, Ronan Kerviche, Amit Ashok,
‘ReconNet: Non-Iterative Reconstruction of Images from Compressively Sensed Measurements’, **IEEE Conference on Computer Vision and Pattern Recognition (CVPR) 2016**.
- P3: **Kuldeep Kulkarni**, Pavan Turaga,
‘Reconstruction-Free Action Inference from compressive imagers’, **IEEE Transactions on Pattern Analysis and Machine Intelligence, 2016**.
- P4: **Kuldeep Kulkarni**, Pavan Turaga,
‘Fast integral image estimation at 1% measurement rate’, under review at **IEEE Transactions on Pattern Analysis and Machine Intelligence**.
- P5: Suhas Lohit, **Kuldeep Kulkarni**, Pavan Turaga, Jian Wang, Aswin Sankaranarayanan
‘Reconstruction-free Inference on Compressive Measurements’, at the **4th IEEE Workshop on Computational Cameras and Displays (CCD)**, in conjunction with IEEE CVPR, 2015. (**Best Paper Award**)
- P6: Suhas Lohit, **Kuldeep Kulkarni**, Pavan Turaga,
‘Direct Inference on Compressive Measurements using Convolutional Neural Networks’, accepted at **International Conference on Image Processing, 2016**
- P7: **Kuldeep Kulkarni**, Pavan Turaga,
‘Recurrence Textures for Activity Recognition from compressive cameras’, **International Conference on Image Processing, 2012**.

Work Experience

- Currently **Research Intern** at Mitsubishi Electric Research Labs (MERL), Cambridge, MA (May-Sep 2016). Working on action detection in videos using deep learning. Host: Mike Jones
- **Research Intern** at Xerox Research Centre India, Bengaluru, India (May-Aug 2015). Worked on joint spatio-temporal localization of multiple concepts like ({factor,action},{subject,action}) in weakly-labeled youtube videos, leading to a paper at ECCV 2016 (P1).

- **Research Assistant:** Dept. of Electrical Engg. and Dept. of Arts, Media and Engg., Arizona State University, (Sept 2011- present)
- **Research Intern** at Bausch-Lomb, Rochester, NY (May-Aug 2013). Applied image processing techniques for segmentation of OCT images of contact lens.
- **Project Assistant:** Dept. of Instrumentation Engg and Applied Physics, Indian Institute of Science, (July 2009- March 2010)
- **Graduate Teaching Assistant:** for EEE 120- Simulation Lab for Digital Design Fundamentals for five semesters since Fall 2013.
- **Summer Intern:** Dept. of Electrical Engg., Indian Institute of Science, (May 2008-June 2008). Applied shape-context feature descriptor for online hand-writing recognition of two South-Indian languages, Kannada and Tamil.

Other Projects during Phd and Undergrad

- **What makes Federer so elegant ?:** [Phd] This project aimed to quantify the aesthetics of the play of a sportsman (the poise, the economy of their movement, the smoothness or the lack of it of the flow of their movement) in terms of what we called ‘watchability’ of the play. Given, a video clip (like youtube video) of a player playing a shot like cover drive in cricket, or forehand in tennis, we built a system which determined the ‘watchability’ scores of the different movements, the player makes while playing that particular shot. The movements can be stance, back-lift, and follow-through.
- **How do I dance ?:** [Phd] We built a real-time visualization feedback system for dancers using Kinect data of joint coordinates, as part of the ‘Digital-Culture Showcase’ organized every semester in AME department, ASU. The joint data collected from Kinect was used to determine in real time which of the 20 joints were being engaged most, and which of them were being dormant at any given point of time. For each individual joint, a temporally evolving self-similarity matrix based real-time visualization, depicting the dynamics of the joint’s movements, was shown to the dancers. The visualizations were aimed at helping dancers fine-tune their dance steps and movements in real-time.
- **ALPHAVISION, a Real time character recognition Contest:** Won a MATLAB coding contest as an undergraduate student which involved developing a code which could take in live streaming of images (English alphabets falling from the top, projected on a screen, captured using a webcam), perform optical character recognition and perform selective deletion of the characters.
- **Image/Video Processing using Matlab to Control Paddle in Paddle and Ball Game:** Won a MATLAB coding contest in my undergrad college in which Paddle and Ball Game (similar to Pinball) running on a computer was projected on a white screen. A MATLAB algorithm (running on another computer) was written to capture this video using a webcam, then process the video frames captured to detect the ball, its location and estimate its trajectory. Signals were sent back to the computer running the game via the parallel Port to control the Paddle so that the ball does not fall.

Academic Honours

- Secured a All-India position in top 5 percentile in IIT-JEE(Indian Institute of Technology-Joint Entrance Examination) Screening Examination attended by 1,71,118 candidates.
- Ranked 116th to Karnataka State and secured a All-India position in top 1.5 percentile in AIEEE(All India Engineering Entrance Exam) 2005 attended by 4,36,048 candidates.

Service

Reviewer for CVPR 2015, WACV 2015, WACV 2016, WACV 2017