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 33132 L9
 Aim: Demonstrate producer consumer problem with counting semaphores and mutex.
#include <stdio.h>
#include <stdlib.h>
#include <pthread.h>
#include <semaphore.h>
#define TRUE 1
#define BUFFER SIZE 5
int buffer[BUFFER_SIZE];
                            //binary semaphore
pthread_mutex_t mutex;
sem_t empty;
                            //counting semaphore
                                   //counting semaphore
sem_t full;
int nextIn = 0, nextOut = 0; //count
void *producer()
       int item;
       while(TRUE) {
              sleep(3);
              //if >zero decrement empty, if zero call blocks
              sem_wait(&empty);
              //lock that we set before using a shared resource and release after using it
              pthread_mutex_lock(&mutex);
              int item=rand()%10;
              //Insert item into next position and update next position
              buffer[nextIn] = item;
              nextIn = (nextIn + 1) % BUFFER SIZE;
              printf("\nProducer id: %u produced %d \n", (unsigned int)pthread_self(), item);
              for(int i=0;i<BUFFER SIZE;i++)</pre>
              {
                     printf("%d ",buffer[i]);
              //unlocks and releases for new thread to lock
              pthread_mutex_unlock(&mutex);
              sem_post(&full);
                                   //increments
       }
}
void *consumer()
       int item;
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while(TRUE){
              sleep(5);
              //if >zero decrement full, if zero call blocks
              sem wait(&full);
              //lock mutex to this thread
              pthread_mutex_lock(&mutex);
              //Remove item from position and update next position
              int item = buffer[nextOut];
              buffer[nextOut]=0;
              nextOut = (nextOut + 1) % BUFFER_SIZE;
              printf("\nConsumer id: %u consumed %d \n", (unsigned int)pthread self(), item);
              for(int i=0;i<BUFFER_SIZE;i++)</pre>
                     printf("%d ",buffer[i]);
              //unlocks and releases for new thread to lock
              pthread mutex unlock(&mutex);
              sem_post(&empty); //increments
       }
}
int main()
       //Declaration of inputs
       int producerThreads, consumerThreads;
       int i, j;
       printf("\n ---PRODUCER CONSUMER PROBLEM---\n");
       //Input
       printf("\nEnter no. of producers :");
       scanf("%d",&producerThreads);
       printf("\nEnter no. of consumers :");
       scanf("%d",&consumerThreads);
       //Initialization
       pthread_mutex_init(&mutex, NULL);
       sem_init(&empty, 0, BUFFER_SIZE);
       sem_init(&full, 0, 0);
       pthread_t *pid,*cid;
       //Dynamic creation of threads
  pid = (pthread_t*)malloc(producerThreads*sizeof(pthread_t));
  cid = (pthread_t*)malloc(consumerThreads*sizeof(pthread_t));
       //pthread_t pid[producerThreads], cid[consumerThreads];
       //creating producer and consumer threads
       for(i = 0; i < producerThreads; <math>i++){
              pthread_create(&pid[i],NULL,producer,NULL);
       }
       for(j = 0; j < consumerThreads; <math>j++){
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pthread_create(&cid[j],NULL,consumer,NULL);
       }
       //joining producer and consumer threads
       for(int i = 0; i < producerThreads; i++) {
    pthread_join(pid[i], NULL);
  for(int i = 0; i < consumerThreads; i++) {
    pthread_join(cid[i], NULL);
  //exit
       pthread_mutex_destroy(&mutex);
       sem_destroy(&empty);
       sem_destroy(&full);
       return 0;
}
mihir@pop-os:~/TE/OS-lab/a4$ gcc -D_REENTRANT a4_test.c -o a4_test -lpthread
a4_test.c: In function 'producer'
a4_test.c:27:3: warning: implicit declaration of function 'sleep' [-Wimplicit-function-declaration]
       sleep(3);
mihir@pop-os:~/TE/OS-lab/a4$ ./a4_test
3 6 0 0 0
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