```
Mihir Kulkarni
 33132 L9
 Aim: Demonstrate reader writer problem with counting semaphores and mutex.
#include <stdio.h>
#include <stdlib.h>
#include <pthread.h>
#include <semaphore.h>
#include <unistd.h>
#define TRUE 1
//#define BUFFER_SIZE 5
//int buffer[BUFFER_SIZE];
pthread_mutex_t mutex;
                            //binary semaphore
                                   //counting semaphore
sem_t wrt;
int nextIn = 0, nextOut = 0; //count
int numreader = 0, count = 1;
void *reader()
       while(TRUE)
              sleep(5);
              // Reader acquire the lock before modifying numreader
         pthread_mutex_lock(&mutex);
         numreader++;
         if(numreader == 1) {
           sem_wait(&wrt); // it will block the writer
         pthread_mutex_unlock(&mutex);
         // Reading Section
         printf("Reader id (%u): read cnt as %d\n",(unsigned int)pthread_self(),count);
         // Reader acquire the lock before modifying numreader
         pthread_mutex_lock(&mutex);
         numreader--;
         if(numreader == 0) {
           sem_post(&wrt); // It will increment the writer.
         pthread_mutex_unlock(&mutex);
       }
}
void *writer()
       int item;
```

```
while(TRUE)
              sleep(3);
              sem wait(&wrt);
              int item=2;
         count = count*item;
         printf("Writer id (%u) modified cnt to %d by multiplying with %d\n",(unsigned
int)pthread_self(),count,item);
         sem_post(&wrt);
       }
}
int main()
       //Declaration of inputs
       int readThreads, writeThreads;
       int i, j;
       printf("\n ---READER WRITER PROBLEM---\n");
       //Input
       printf("\nEnter no. of readers :");
       scanf("%d",&readThreads);
       printf("\nEnter no. of writers :");
       scanf("%d",&writeThreads);
       printf("\n");
       //Initialization
       pthread mutex init(&mutex, NULL);
       //sem_init(&empty, 0, BUFFER_SIZE);
       sem_init(\&wrt, 0, 1);
       pthread t *rid, *wid;
       //Dynamic creation of threads
       rid = (pthread_t*)malloc(readThreads*sizeof(pthread_t));
       wid = (pthread_t*)malloc(writeThreads*sizeof(pthread_t));
       //pthread_t pid[producerThreads], cid[consumerThreads];
       //creating producer and consumer threads
       for(i = 0; i < readThreads; i++){
              pthread_create(&rid[i],NULL,reader,NULL);
       }
       for(j = 0; j < writeThreads; <math>j++){
              pthread_create(&wid[j],NULL,writer,NULL);
       //joining producer and consumer threads
       for(int i = 0; i < readThreads; i++) {
    pthread_join(rid[i], NULL);
  for(int i = 0; i < writeThreads; i++) {
    pthread_join(wid[i], NULL);
```

```
//exit
    pthread_mutex_destroy(&mutex);
    //sem_destroy(&empty);
    sem_destroy(&wrt);
    return 0;
}
```