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/*
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PROBLEM STATEMENT: Deadlock Avoidance Using Semaphores: Implement the deadlock-free solution to Dining

Philosophers problem to illustrate the problem of deadlock and/or starvation that can occur when many synchronized threads are competing for limited resources.

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*/
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```
#include <stdio.h>  
#include <stdlib.h>  
#include <pthread.h>  
#include <unistd.h>  
#include <semaphore.h>  
#include <math.h>
```

```
sem_t *cs;  
pthread_mutex_t mt;  
enum st{ THINKING, EATING, HUNGRY};  
enum st *state;  
int N;
```

```
void* philosopher(void*);  
void grab_fork(int);  
void put_fork(int);  
void test(int);  
void think(int);  
void eat(int);
```

```
int main()  
{
```

```
    pthread_t *phil;  
    int i,err;  
    int *index;
```

```
    printf("\nEnter no. of philosophers(NOTE: It is assumed that no. of forks = no. of  
philosophers):\n");  
    scanf("%d",&N);
```

```
    //MUTEX INITIALIZATION  
    pthread_mutex_init(&mt, NULL);
```

```
    //DYNAMIC MEMORY ALLOCATION  
    phil = (pthread_t*) malloc(N * sizeof(pthread_t));  
    index = (int*) malloc(N * sizeof(int));  
    cs = (sem_t*) malloc(N * sizeof(sem_t));  
    state = (enum st*) malloc(N * sizeof(enum st));
```

```

//INITIALIZATION
for(i=0;i<N;i++)
{
    state[i] = THINKING;
    sem_init(&cs[i],0,0);          //binary sem are initialised by 0
}

//THREADS CREATION
for(i=0;i<N;i++)
{
    index[i]=i;
    err = pthread_create(&phil[i],NULL,philospher,(void*)&index[i]);
    if(err!=0)
    {
        printf("\nError in thread creation!!!");
        exit(0);
    }
}

//THREADS JOINING
for(i=0;i<N;i++){
    err = pthread_join(phil[i],NULL);
    if(err!=0)
    {
        printf("\nError in thread joining!!!");
        exit(0);
    }
}

return 0;
}

void *philospher(void *arg)
{
    int i = *(int*)arg;
    while(1)
    {
        printf("\nPhilospher[%d] is thinking\n",i);
        //sleep(rand()%3);
        grab_fork(i);
        put_fork(i);
    }
}

void grab_fork(int num)
{
    pthread_mutex_lock(&mt);
    printf("\nPhilospher[%d] is hungry\n",num);
    //sleep(rand()%5);
    state[num] = HUNGRY;
    test(num);
    pthread_mutex_unlock(&mt);
}

```

```

        sem_wait(&cs[num]);
    }

void put_fork(int num)
{
    pthread_mutex_lock(&mt);
    state[num] = THINKING;
    test(num);
    test((num+1)%N);
    pthread_mutex_unlock(&mt);
}

void test(int i)
{
    if(state[i]==HUNGRY && state[(i+4)%N] != EATING && state[(i+1)%N] != EATING)
    {
        printf("\nPhilospher[%d] is eating\n",i);
        sleep(rand()%4);
        state[i] = EATING;
        sem_post(&cs[i]);
    }
}

```

```

Nov 30 10:57 AM
mihir@pop-os: ~/TE/OS-lab/a6
mihir@pop-os: ~/TE/OS-lab/a6$ gcc a6_sem.c -o a6_sem -lpthread
mihir@pop-os: ~/TE/OS-lab/a6$ ./a6_sem
Enter no. of philosophers(NOTE: It is assumed that no. of forks = no. of philosophers):
5
Philospher[0] is thinking
Philospher[2] is thinking
Philospher[3] is thinking
Philospher[4] is thinking
Philospher[0] is hungry
Philospher[0] is eating
Philospher[1] is thinking
Philospher[0] is thinking
Philospher[0] is hungry
Philospher[0] is eating
Philospher[0] is thinking
Philospher[0] is hungry
Philospher[0] is eating
Philospher[0] is thinking
Philospher[0] is hungry
Philospher[4] is hungry
Philospher[4] is eating
Philospher[4] is thinking
Philospher[4] is hungry
Philospher[4] is eating
Philospher[4] is thinking
Philospher[2] is hungry
Philospher[2] is eating

```