

Mihir Kulkarni 33132 L9

Program no1. A2(b)

```
#include <stdio.h>
#include <sys/wait.h>
#include <unistd.h>
#include <string.h>
#include <malloc.h>
#include <stdlib.h>
#include <sys/types.h>

void bubble_sort(int arr[],int size)
{
    int temp;
    for(int i=0;i<size-1;i++)
    {
        for(int j=0;j<size-i-1;j++)
        {
            if(arr[j]>arr[j+1])
            {
                temp=arr[j];
                arr[j]=arr[j+1];
                arr[j+1]=temp;
            }
        }
    }

    printf("\nSorted elements:-\n");
    for(int i=0;i<size;i++)
        printf("%d ",arr[i] );
}

int main()
{
    int intArray[15],size;
    char buffer[15],*arg[15]; //array of strings
    int pid;
    printf("\nEnter the size of array: ");
    scanf("%d",&size);
    printf("\nEnter the elements in array: ");
    for(int i=0;i<size;i++)
    {
        scanf("%d",&intArray[i]);
    }
    printf("Sorting elements:-\n");
    bubble_sort(intArray,size);
    printf("\n-----");
    printf("\nNow invoking fork\n");
    printf("-----\n");
    pid=fork();
    if(pid==0)
```

```

{
    //wait(NULL);

    printf("Into the child process\n");
    printf("-----\n");
    printf("\nSorted Numbers: ");
    //converting into string format
    for(int i = 0;i < size;i++)
    {
        sprintf(buffer, "%d", intArray[i]);
        arg[i] = malloc(sizeof(buffer));
        strcpy(arg[i], buffer);
    }

    arg[size] = NULL;

    for(int i=0;i<size;i++)
    printf("%s",arg[i]);
    printf("\nInvoking another program\n");
    printf("\nExecuting execve.\n");
    execve("./2b2",arg,NULL);
    printf("\nExecve completed.\n");
    printf("\nChild Process completed. Child exiting.\n");
    printf("-----\n");

}
else if(pid>0)
{
    printf("\nIn Parent process. Waiting.\n");
    printf("-----\n");
    sleep(10);
    //wait(0);
    printf("\nParent execution complete. Exiting.\n");
}
return 0;
}

```

Program no2. A2(b)[binary search]

```

#include<stdio.h>
#include<unistd.h>
#include<sys/wait.h>
#include<stdlib.h>
#include<string.h>

int main(int argc,char *argv[])
{
    int arr[15];
    int noOfElements = argc;
    for(int i = 0; i < noOfElements;i++)
    {

```

```

        arr[i] = atoi(argv[i]);           //conversion back to int
        printf("%d\n",arr[i]);
    }

    int low = 0,mid, high = noOfElements-1;

    int temp;
    printf("Enter the number to be searched ::");
    scanf("%d",&temp);
    while(low <= high)
    {
        mid = (high+low)/2;
        if(arr[mid] == temp)
        {
            printf("\nThe number %d is at position %d!\n",temp,mid+1);
            break;
        }
        else if (arr[mid] > temp){
            high = mid-1;
            continue;
        }
        else{
            low = mid+1;
            continue;
        }
    }
    if(low > high){
        printf("\nNot found");
    }
}

```

```

mihir@pop-os: ~/TE/OS-lab/a2-2$ gcc 2b2.c
mihir@pop-os: ~/TE/OS-lab/a2-2$ gcc 2b2.c -o 2b2
mihir@pop-os: ~/TE/OS-lab/a2-2$ gcc 2b1.c
mihir@pop-os: ~/TE/OS-lab/a2-2$ ./a.out

Enter the size of array: 5
Enter the elements in array: 2 4 3 5 1
Sorting elements:-
Sorted elements:-
1 2 3 4 5
-----
Now invoking fork
-----
In Parent process. Waiting.
-----
Into the child process
-----
Sorted Numbers: 12345
Invoking another program
Executing execve.
1
2
3
4
5
Enter the number to be searched ::2
The number 2 is at position 2!

Parent execution complete. Exiting.
mihir@pop-os: ~/TE/OS-lab/a2-2$

```