

GRAPHS

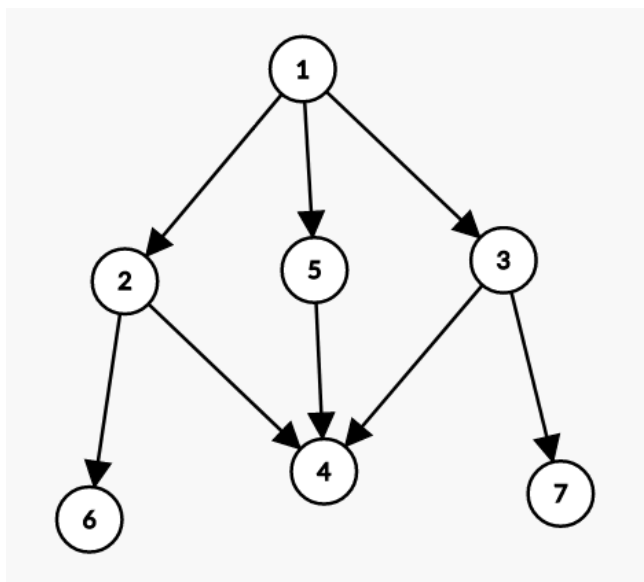
Taking input of a graph

```
vector<int> adj[n+1];  
for(int i=0;i<a;i++)  
{  
    int a, b;  
    adj[a].pb(b);  
    adj[b].pb(a);  
}
```

Breadth First Search (BFS)

FINAL ORDER OF TRAVERSAL: 1 2 5 3 6 4 7

Also known as level order traversal.



```
1 -> visited  
q.push(1);  
while(!q.empty())
```

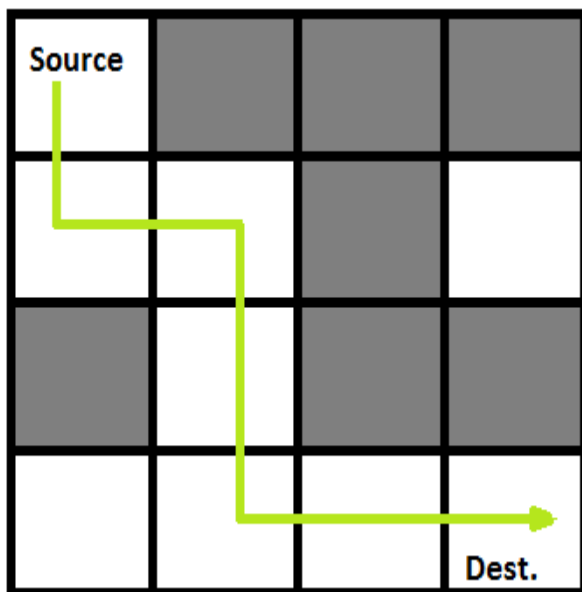
1
2 5 3
5 3 6 4
6 4 7
4 7
7

1 2 5 3 6 4 7

```
queue <int> q;
    bool vis[n+1];
    memset(vis, false, sizeof(vis));
    for(int i=1;i<=n;i++)
    {
        if(vis[i])
            continue;
        q.push(i);
        vis[i]=true;
        while(!q.empty())
        {
            int u=q.front();
            q.pop();
            for(auto to:adj[u])
            {
                if(!vis[to])
                {
                    vis[to]=true;
                    q.push(to);
                }
            }
        }
    }
}
```

BFS in a grid

You are given a $n \times m$ grid with some cells blocked and some unblocked you have to find the length of the shortest path from starting to ending cell?



		2			
	2	X-1, y	2		
2	X, y-1	X, y	X, y+1	2	
	2	X+1, y	2		
		2			

0 -> 1 1 1 1 -> 1 1 1 2 2 2 -> 1 1 2 2 2 2 2'

```
int n, m;
bool val(int x, int y)
{
    if(x<1 || y<1 || x>n || y>m || a[x][y]==1)
        return false;
    return true;
}
int32_t main()
{
    IOS;
    int dx[]={1, -1, 0, 0};
    int dy[]={0, 0, 1, -1};
    int a[n+1][m+1];
    for(int i=1;i<=n;i++)
    {
        for(int j=1;j<=m;j++)
            cin>>a[i][j];
    }
    int x1, y1, x2, y2;
    queue<pii> q;
    q.push({x1, y1});
    int dist[n+1][m+1];
    fill(dist, -1);
    dist[x1][y1]=0;
    while(!q.empty())
```

```

{
    pii p=q.front();
    int x=p.ff, y=p.ss;
    q.pop();
    for(int i=0;i<4;i++)
    {
        int nx=x+dx[i], ny=y+dy[i];
        if(val(nx, ny) && dist[nx][ny]==-1)
        {
            dist[nx][ny]=dist[x][y]+1;
            q.push({nx, ny});
        }
    }
}
cout<<dist[x2][y2];
}

```

Homework Problems:

[Counting Rooms](#)

[CSES - Labyrinth](#)

[Building Roads](#)

[Message Route](#)

[Round Trip](#)

[CSES - Monsters](#)

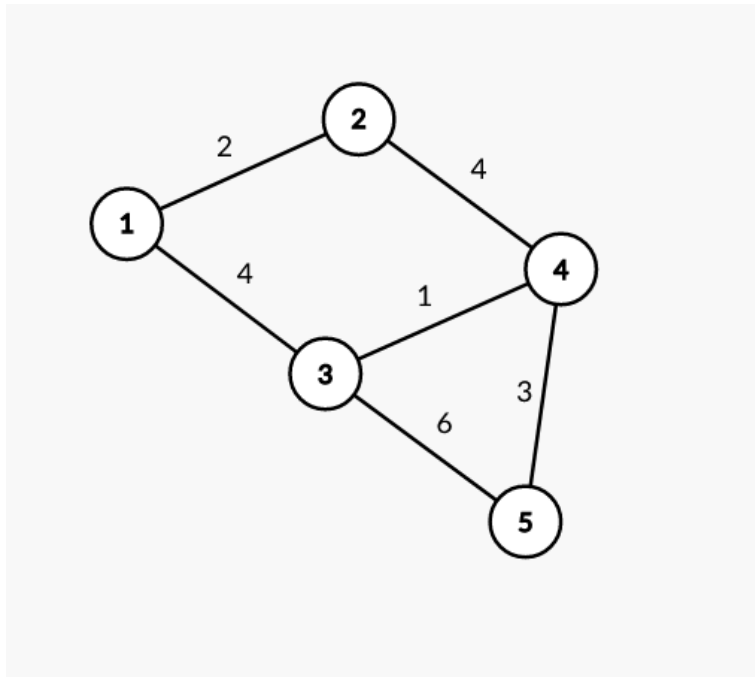
[Shortest Routes I](#)

[Shortest Routes II](#)

Bonus: [Building Teams](#) Try to solve this.

PPT-https://docs.google.com/presentation/d/1QNMbZQcJNHm1e5-1xpXLUxkQ5fFF9FGeYNdbZDvodFo/edit#slide=id.gfc6e1da210_0_397

Dijkstra Algorithm



Undirected Weighted graph

Queue

Distance: 1 2 3 4 5
0 2 4 5 8

Queue - {distance, node}
{0, 1}
{4, 3}, {2, 2}
{4, 3}, {6, 4}
{6, 4}, {5, 4}, {10, 5}
{6, 4}, {10, 5}, {8, 5}
{10, 5}, {8, 5}
{10, 5}

- Single Source Shortest Path
- Does not work in the case of negative cycles
- Does not work in undirected graph having negative weights
- Directed graph with negative weights but no cycle - ??
- $O((N+E)\log(E))$

Problem - [Problem - 20C - Codeforces](#)

```
/*  
  
Priority Queue - MaxHeap - priority_queue<type> pq;  
{1, 3, 2, 6} -> pq.top() -> 6  
  
MinHeap - priority_queue<type, vector<type>, greater<type>> pq;  
{1, 3, 2, 6} -> pq.top() -> 1  
  
*/
```

```

    // Min heap using priority queue
    priority_queue<pair<int,int>, vector<pair<int,int>>,
greater<pair<int,int>>> pq;
    int dist[n+1], par[n+1];
    for(int i=0;i<=n;i++){
        dist[i] = INF;
        par[i]=i;
    }

    dist[1]=0;
    pq.push({0, 1});

    while(!pq.empty()){
        pair<int,int> p = pq.top();
        pq.pop();
        int u = p.second;

        // Check for stale node
        if(p.first>dist[u]) continue;

        for(auto nxt:g[u]){
            int v = nxt.first;
            int w = nxt.second;

            // If current edge relaxates the distance of node v
            if(dist[v]>dist[u]+w){
                dist[v] = dist[u]+w;
                par[v] = u;
                pq.push({dist[v], v});
            }
        }
    }

    if(dist[n]==INF){
        cout<<-1;
        return 0;
    }

    vector<int> path;

    int on = n;

```

```

path.push_back(on);
while (par[on] != on) {
    on = par[on];
    path.push_back(on);
}

reverse(path.begin(), path.end());

for (auto i: path) cout << i << " ";

```

Dijkstra Using set

```

s.insert({0, 1});
while (!s.empty()) {
    auto p = *s.begin();
    s.erase(s.begin());
    int u = p.second;
    for (auto to: g[u]) {
        int v = to.first;
        int w = to.second;
        if (dist[v] > dist[u] + w) {
            auto it = s.find({dist[v], v});
            if (it != s.end()) s.erase(it);
            dist[v] = dist[u] + w;
            s.insert({dist[v], v});
            par[v] = u;
        }
    }
}

```

[SPOJ.com - Problem KATHTHI](https://www.spoj.com/problems/KATHTHI/)

NORMAL BFS

```

0
1 1 1 1 1
1 1 1 2 2 2 2
1 1 2 2 2 2 2
2 2 2 2 2 2
2 2 2 2 2 3 3

```


Multisource

```
0 0 0 0 0
0 0 0 0 1 1
0 0 1 1 1 1 1
1 1 1 1 1 1 1 1 1 1
1 1 1 1 1 1 1 1 1 2 2 2 2
```

```
0
0 1 0 1
1 0 1 0 1 1 0
0 1 0 1 1 0 2 2 1 1
```

0-1 BFS

0 weighted edges insert at front
1 weighted insert at end

```
0
0 0 1 1
0 0 0 1 1 1 1
1 1 1 1 1 1 1 1 1 2 2 2
```

Code:

```
int test;
cin>>test;

while(test--){
    int r, c;
    cin>>r>>c;

    string grid[r];
    for(int i=0;i<r;i++){
        cin>>grid[i];
    }

    int dx[] = {-1, 1, 0, 0};
    int dy[] = {0, 0, -1, 1};

    int dis[r][c];
    for(int i=0;i<r;i++){
        for(int j=0;j<c;j++){
            dis[i][j]=INF;
        }
    }
}
```

```

    }
}

dis[0][0]=0;
deque<pair<int,int>> q;
q.push_back({0, 0});

while(!q.empty()){
    pair<int,int> p = q.front();
    q.pop_front();

    int x = p.first;
    int y = p.second;
    for(int k=0;k<4;k++){
        int nx = x + dx[k];
        int ny = y + dy[k];

if(nx<0||nx>=r||ny<0||ny>=c||dis[nx][ny]<=dis[x][y]) continue;

        // 0-edge
        if(grid[x][y]==grid[nx][ny]){
            dis[nx][ny] = dis[x][y];
            q.push_front({nx, ny});
        }else if(dis[nx][ny]>dis[x][y]+1){
            // 1-edge
            dis[nx][ny] = dis[x][y]+1;
            q.push_back({nx, ny});
        }
    }

}

cout<<dis[r-1][c-1]<<"\n";
}

```