

# Microprocessor and Computer Architecture (MPCA)

## Laboratory

UE20CS252 4th Semester,  
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### Week # 1

#### Title of the Program

Write a program in ARM7TDMI to copy a block of N data items from location A to B with HalfWord (HWORD) (Do not use LDM/STM)

#### Program Code

.data

A: .HWORD 10,20,30,40

B: .HWORD 0,0,0,0

.text

LDR r1, =A

LDR r2, =B

MOV r5, #1 ;Count register

loop:

LDRH r3, [r1]

STRH r3, [r2]

ADD r0, r0, #2 ;Address to the next data

ADD r1, r1, #2

ADD r5, r5, #1 ;Increment the count register

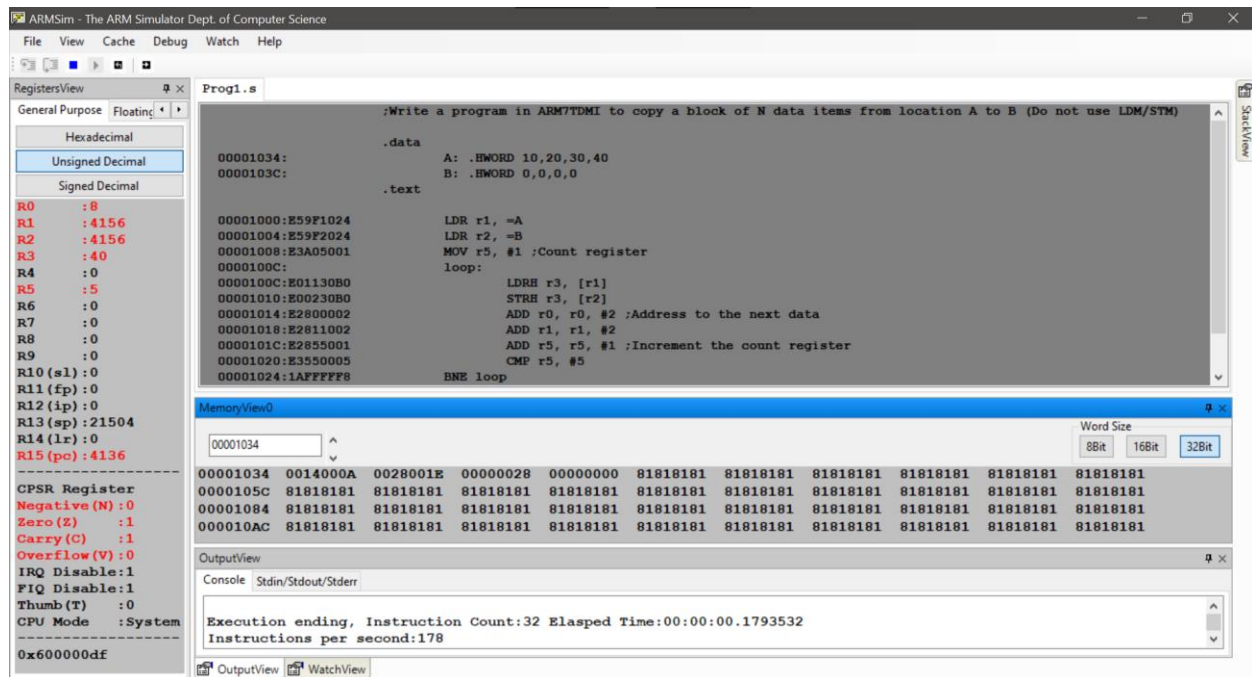
```

CMP r5, #5
BNE loop
SWI 0X011

```

.end

## Screenshot of ArmSimulator of the Program Executed



## Title of the Program

Program to transfer a block of data from location A to B using BYTE

## Program Code

.data

```

A: .byte 10,20,30,40,50,60,70,80,90,100
B: .byte 0,0,0,0,0,0,0,0,0,0

```

.text

LDR r1, =A

LDR r2, =B

MOV r5, #1 ;Count register

loop:

LDRB r3, [r1]

STRB r3, [r2]

ADD r1, r1, #1 ;Address of next data

ADD r2, r2, #1

ADD r5, r5, #1

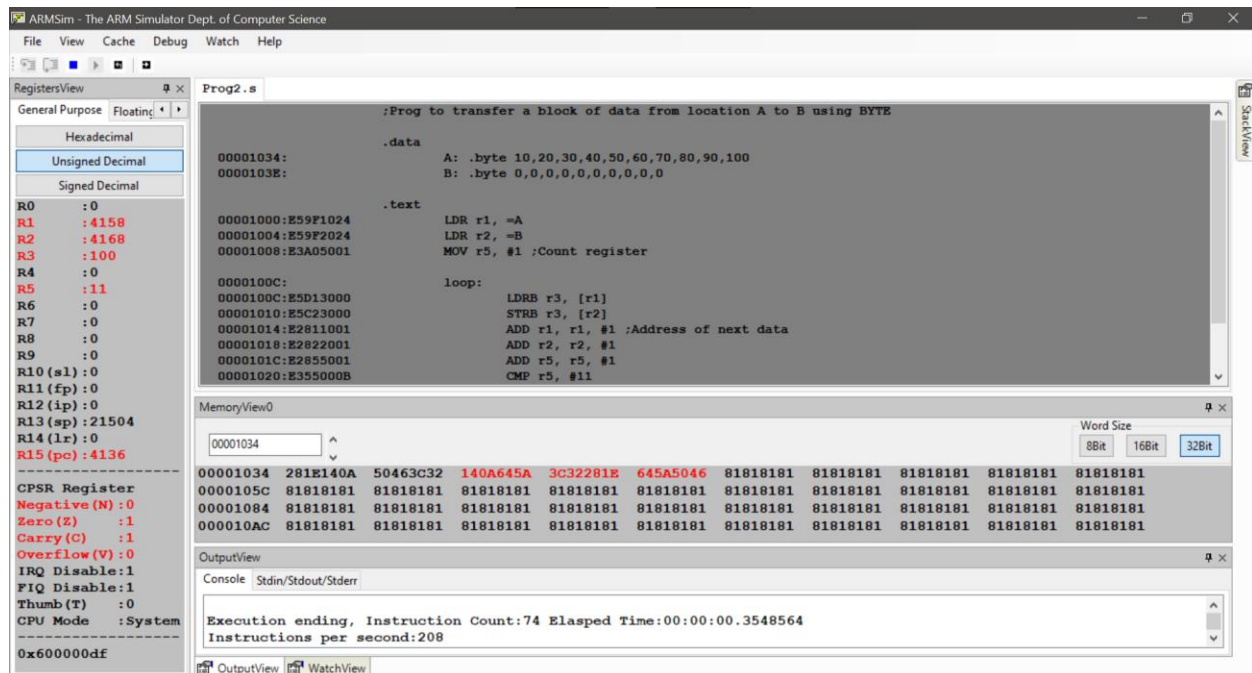
CMP r5, #11

BNE loop

SWI 0X011 ; Logical end of the program

.end

## Screenshot of ArmSimulator of the Program Executed



## **Title of the Program**

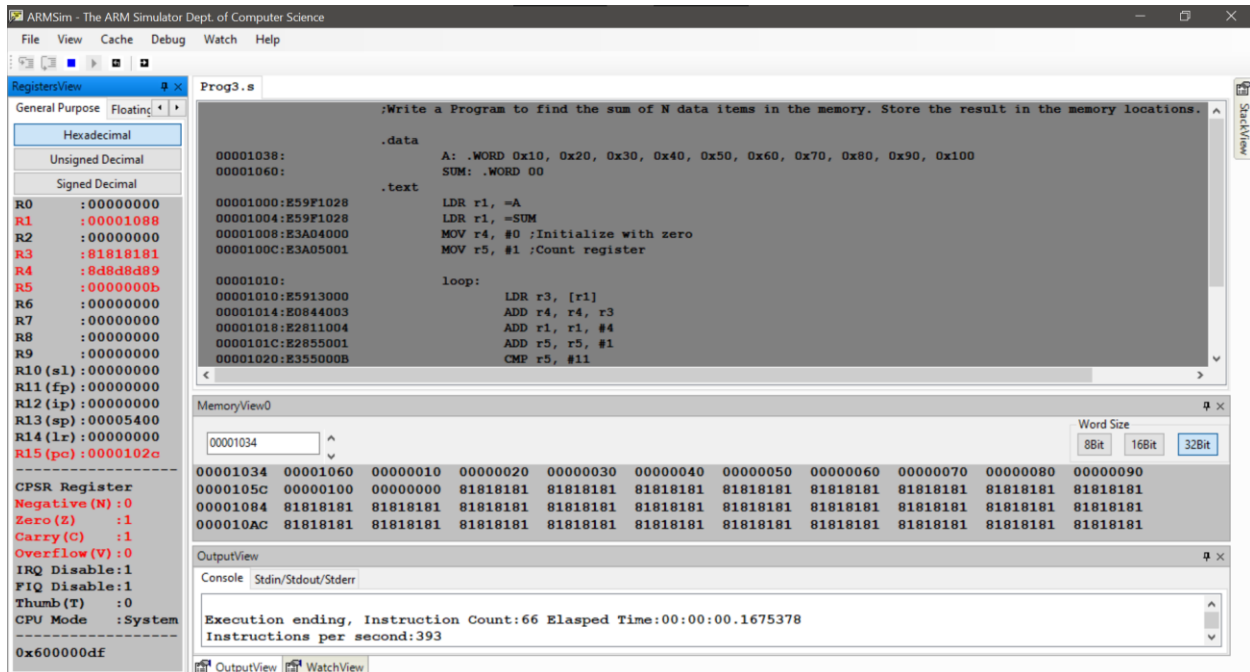
Write a Program to find the sum of N data items in the memory. Store the result in the memory locations. Use Full word.

## **Program Code**

```
.data
    A: .WORD 0x10, 0x20, 0x30, 0x40, 0x50, 0x60, 0x70, 0x80, 0x90,
0x100
    SUM: .WORD 00
.text
    LDR r1, =A
    LDR r2, =SUM
    MOV r4, #0 ;Initialize with zero
    MOV r5, #1 ;Count register

loop:
    LDR r3, [r1]
    ADD r4, r4, r3
    ADD r1, r1, #4
    ADD r5, r5, #1
    CMP r5, #11
    BNE loop
    STR r4, [r2]
    SWI 0X011
.end
```

## Screenshot of ArmSimulator of the Program Executed



## Title of the Program

Write a Program to find the sum of N data items in the memory. Store the result in the memory locations. Use BYTE.

## Program Code

```
.data
    A: .byte 0x10, 0x20, 0x30, 0x40, 0x50, 0x60, 0x70, 0x80, 0x90,
0x100
    SUM: .byte 00
.text
    LDR r1, =A
    LDR r2, =SUM
```

```
MOV r4, #0 ;Initialize with zero
MOV r5, #1 ;Count register
```

loop:

```
LDRB r3, [r1]
ADD r4, r4, r3
ADD r1, r1, #1
ADD r5, r5, #1
CMP r5, #11
```

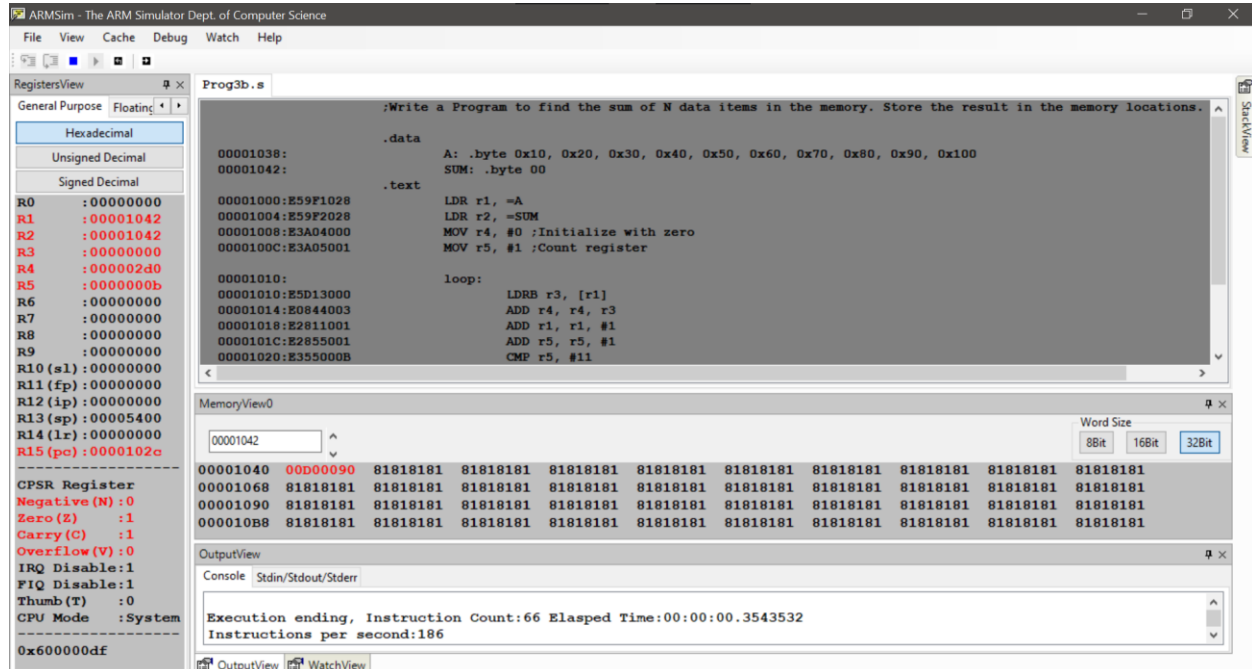
BNE loop

```
STRB r4, [r2]
```

```
SWI 0X011
```

.end

## Screenshot of ArmSimulator of the Program Executed



## **Title of the Program**

Write a program in ARM7TDMI to find the sum of N natural numbers. Store the result in the memory location. (FULL WORD)

## **Program Code**

```
.data
    A: .WORD 1,2,3,4,5,6,7,8,9
    SUM: .WORD 00
.text
    LDR r1, =A
    LDR r2, =SUM
    MOV r4, #0 ;Initialize with zero
    MOV r5, #1 ;Count register

loop:
    LDR r3, [r1]
    ADD r4, r4, r3
    ADD r1, r1, #4
    ADD r5, r5, #1
    CMP r5, #11
    BNE loop
    STR r4, [r2]
    SWI 0X011
.end
```

# Screenshot of ArmSimulator of the Program Executed

ARMSim - The ARM Simulator Dept. of Computer Science

File View Cache Debug Watch Help

RegistersView

General Purpose Floating

Hexadecimal

Unsigned Decimal

Signed Decimal

R0 : 00000000

R1 : 00001060

R2 : 0000105c

R3 : 00000000

R4 : 0000002d

R5 : 0000000b

R6 : 00000000

R7 : 00000000

R8 : 00000000

R9 : 00000000

R10 (sl): 00000000

R11 (fp): 00000000

R12 (ip): 00000000

R13 (sp): 00005400

R14 (lr): 00000000

R15 (pc): 0000102c

CPSR Register

Negative (N) : 0

Zero (Z) : 1

Carry (C) : 1

Overflow (V) : 0

IRQ Disable: 1

FIQ Disable: 1

Thumb (T) : 0

CPU Mode : System

0x600000df

Prog4.s

```
00001004:E59F2028 LDR r2, =SUM
00001008:E3A04000 MOV r4, #0 ;Initialize with zero
0000100C:E3A05001 MOV r5, #1 ;Count register

00001010:      loop:
00001010:E5913000 LDR r3, [r1]
00001014:E0844003 ADD r4, r4, r3
00001018:E2811004 ADD r1, r1, #4
0000101C:E2855001 ADD r5, r5, #1
00001020:E355000B CMP r5, #11
00001024:1AFFFFF9 BNE loop
00001028:E5824000 STR r4, [r2]
0000102C:EF000011 SWI 0X011
00001030:00001038 .end
00001034:0000105C
```

MemoryView0

Word Size

8Bit 16Bit 32Bit

0000105C

0000105C	0000002D	81818181	81818181	81818181	81818181	81818181	81818181	81818181	81818181	81818181	81818181
00001084	81818181	81818181	81818181	81818181	81818181	81818181	81818181	81818181	81818181	81818181	81818181
000010AC	81818181	81818181	81818181	81818181	81818181	81818181	81818181	81818181	81818181	81818181	81818181
000010D4	81818181	81818181	81818181	81818181	81818181	81818181	81818181	81818181	81818181	81818181	81818181

OutputView

Console Stdin/Stdout/Stderr

Execution ending, Instruction Count:66 Elapsed Time:00:00:00.3555759

Instructions per second:185

OutputView WatchView