Kishan Kumar

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stackvoverflow.com/users/5561489

% https://kishankumar.me

Someone who likes to code and automate

Education

Bachelor in Computer Engineering

Himalaya College of Engineering

Languages

Confident In

Java C++
C Javascript
PHP Kotlin

Familiar With

Python	CLisp
C#	Bash Scripting
F#	Solidity

Skills

git	expressjs
mongoosejs	ReactJS
Tensorflow	CMake
Keras	VueJS
AWS	Docker
Kong	Ansible
SpringBoot	Allegro5

Experiences

SDE2 (2020 Apr - now)

Fareye

- Creating new features timely from design and based on product requirements(ReactJS/Java) for fareye.co
- Reviewing code and mentoring interns
- Handling deployment
- Rewriting multiple features for new revamped UI

Instructor(Machine Learning) (2018 Dec - 2019 Aug)

HCOE

Taught ML using python and tensorflow while building a project

Web Developer (2018 Nov - 2019 Nov)

Chuchuro Firm

<u>Cloudscraper Exchange</u>

- Created entirely new dataroom(VueJs/Phalcon PHP/Python)
- Wrote migration scripts for the new dataroom
- Created bash automation scripts and cron jobs for scheduled tasks

Docvault

- Helped in development of front end in VueJs and Backend in Python
- Created a cutom pdf-viewer for data population

Full Stack Developer (2017 Nov - 2018 Oct)

Otonomis Pvt. Ltd.

<u>oTrack</u>

- Created a cost optimized jvm based multi-threadeed vehicle tracking server
- Database schema design and optimization
- Reviewed code and mentored junior web devs
- Created a generic CRUD using MEVN

eTicketing

• Created admin panel using Vue/Bulma

HOW App

- Created entire backend api in REST(NodeJs/MongoDB)
- Created admin panel in vue and bootstrap

Personal Projects

Allons-y (Social Networking Website for travellers)

- Created the backend API
- Clustering user based on their behaviour and analyzing user's reviews sentiment
- Location recommendation for visit based on user behaviour

Jaani Rakhau (Hygeine app accessible to people of rural area)

• Implemented a data centric application, using app stored JSON as its datastore

Shoot'Em All (A 2D side-shooter game inspired by Asteroids)

• Created the entire game in C/OpenGL using allegro5