1.Build a basic HTTP server that can handle different routes and HTTP methods (GET, POST, PUT, DELETE).

```
const http = require('http');
// Helper function to handle sending responses function
sendResponse(res, statusCode, message) {
res.writeHead(statusCode, { 'Content-Type': 'application/json' });
res.end(JSON.stringify({ message }));
}
// Create HTTP server const server =
http.createServer((req, res) => { const {
method, url } = req;
// Route: / if (url === '/') { if (method === 'GET') {
sendResponse(res, 200, 'Hello, World! This is the root route.');
  } else {
             sendResponse(res, 405, `Method ${method} not allowed on this
route.`);
  }
 }
 // Route: /items
 else if (url === '/items') { if (method === 'GET') {
sendResponse(res, 200, 'Fetching all items...');
  } else if (method === 'POST') {
sendResponse(res, 201, 'Creating a new item...');
```

```
} else {
             sendResponse(res, 405, `Method ${method} not allowed on this
route.`);
  }
 }
 // Route: /items/:id (using simple regex for demonstration)
else if (url.match(/^\items\\d+$/)) { const id =
url.split('/')[2];
  if (method === 'GET') { sendResponse(res, 200,
`Fetching item with ID: ${id}`);
  } else if (method === 'PUT') { sendResponse(res, 200,
'Updating item with ID: ${id}');
  } else if (method === 'DELETE') { sendResponse(res,
200, 'Deleting item with ID: ${id}');
  } else {
             sendResponse(res, 405, `Method ${method} not allowed on this
route.`);
  }
 }
 // Handle 404 - Not Found else {
sendResponse(res, 404, 'Route not found.');
}
});
// Server listens on port 3000 server.listen(3000, () => {
console.log('Server is running on http://localhost:3000');
});
Output:
```

```
C i localhost:3000

1 {
2    "message": "Hello, World! This is the root route."
3 }
```

2.Create a server that allows users to upload files and save them to the server's filesystem.

```
const http = require('http'); const
formidable = require('formidable'); const
fs = require('fs'); const path =
require('path');
const hostname = '127.0.0.1'; const port =
3000; const server = http.createServer((req,
res) => {    if (req.method.toLowerCase() ===
'get') {
```

```
res.writeHead(200, { 'Content-Type': 'text/html' });
res.end(`
       <form action="/upload" enctype="multipart/form-data" method="post">
         <input type="file" name="fileupload"><br><br>
         <input type="submit" value="Upload File">
       </form>
     `);
  } else if (req.url === '/upload' && req.method.toLowerCase() === 'post') {
    const form = new formidable.IncomingForm();
    form.parse(req, (err, fields, files) => {
       if (err) {
                         console.error('Error parsing the
                    res.writeHead(500, { 'Content-Type':
form:', err);
'text/plain' });
               res.end('An error occurred during the
file upload.');
         return;
       }
       const uploadedFile = files.fileupload;
                                              const newPath =
       const oldPath = uploadedFile.filepath;
path.join( dirname, 'uploads', uploadedFile.originalFilename);
fs.rename(oldPath, newPath, (err) => {
```

```
if (err) {
                             console.error('Error saving the
file:', err);
                     res.writeHead(500, { 'Content-Type':
'text/plain' });
                        res.end('File could not be saved.');
            return;
         }
         res.writeHead(200, { 'Content-Type': 'text/plain' });
res.end('File uploaded and saved successfully!');
      });
    });
  } else {
    res.writeHead(404, { 'Content-Type': 'text/plain' });
res.end('Route not found.');
 }
});
if (!fs.existsSync(uploadDir)) {
fs.mkdirSync(uploadDir);
server.listen(port, hostname, () => { console.log(`Server
running at http://${hostname}:${port}/`);
});
```

Output:



