

Experiment 13: *ping* program

(a) Aim: Implement Your own *ping* Program.

Algorithm-

- (1) Create a UDP Socket.
- (2) Set a timeout of 2 seconds.
- (3) Record Start time.
- (4) Send the message 'ping' to the Server.
- (5) Wait to receive a response from the Server.
 - > If received / decode end time and display the reply with round-trip time.
 - > If timeout occurs, print "Request time out".
- (6) Close the Socket.

Input:

```
import socket
import time
```

```
def ping_server(host = '127.0.0.1', port = 12345):
    with socket.socket(socket.AF_INET, socket.SOCK_DGRAM) as s:
```

try:

```
    s.settimeout(2)
```

```
    start = time.time()
```

```
    s.sendto('ping', (host, port))
```

```
    data, addr = s.recvfrom(1024)
```

```
    end = time.time()
```

```
    print(f"Received {data.decode()} from {addr}")
```

```
    if end - start > 2: # 2 seconds
```

```
except socket.timeout:
```

```
    print("Request time out")
```

if -name_ = "-main-":

ping-server

Output:

Received ping from (129.0.0.1; 2345) in 0.00 second

Request timed out

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