## <u>Dashboard</u> / <u>My courses</u> / <u>CS23333-OOPUJ-2023</u> / <u>Lab-11-Set, Map</u> / <u>Lab-11-Logic Building</u>

| Status    | Finished                          |
|-----------|-----------------------------------|
| Started   | Sunday, 17 November 2024, 3:00 PM |
| Completed | Sunday, 17 November 2024, 4:00 PM |
| Duration  | 59 mins 18 secs                   |

```
Question 1
Correct
Marked out of 1.00
```

Java HashSet class implements the Set interface, backed by a hash table which is actually a HashMap instance.

No guarantee is made as to the iteration order of the hash sets which means that the class does not guarantee the constant order of elements over time.

This class permits the null element.

The class also offers constant time performance for the basic operations like add, remove, contains, and size assuming the hash function disperses the elements properly among the buckets.

# Java HashSet Features

A few important features of HashSet are mentioned below:

- Implements Set Interface.
- The underlying data structure for HashSet is Hashtable.
- As it implements the Set Interface, duplicate values are not allowed.
- Objects that you insert in HashSet are not guaranteed to be inserted in the same order. Objects are inserted based on their hash code
- NULL elements are allowed in HashSet.
- HashSet also implements Serializable and Cloneable interfaces.

```
public class HashSet<E> extends AbstractSet<E> implements Set<E>, Cloneable, Serializable
Sample Input and Output:
5
90
56
45
78
25
78
Sample Output:
78 was found in the set.
Sample Input and output:
3
2
7
9
5
Sample Input and output:
5 was not found in the set.
```

Answer: (penalty regime: 0 %)

```
Reset answer
```

```
1 | import java.util.HashSet;
    import java.util.Scanner;
 3
     class prog {
      public static void main(String[] args) {
        Scanner sc= new Scanner(System.in);
 6
        int n = sc.nextInt();
 7
        // Create a HashSet object called numbers
 8
        HashSet<Integer> numbers = new HashSet<>();
 9
10
        // Add values to the set
11
        for(int i=0;i<n;i++)</pre>
12
        numbers.add(sc.nextInt());
13
14
      int skey=sc.nextInt();
15
     int flag=0;
16
        // Show which numbers between 1 and 10 are in the set
17
          for(int i=0;i<n;i++)</pre>
18
```

```
19
              it(numbers.contains(skey))
20
21
                  flag=1;
22
                  break;
23
              }
24
          }
25
26
            if(flag==1){
27
            System.out.println(skey+ " was found in the set.");
28
          } else {
29
            System.out.println(skey + " was not found in the set.");
30
31
        }
32
      }
33
```

|   | Test | Input | Expected                    | Got                         |   |
|---|------|-------|-----------------------------|-----------------------------|---|
| ~ | 1    | 5     | 78 was found in the set.    | 78 was found in the set.    | ~ |
|   |      | 56    |                             |                             |   |
|   |      | 45    |                             |                             |   |
|   |      | 78    |                             |                             |   |
|   |      | 25    |                             |                             |   |
|   |      | 78    |                             |                             |   |
| ~ | 2    | 3     | 5 was not found in the set. | 5 was not found in the set. | ~ |
|   |      | -1    |                             |                             |   |
|   |      | 2     |                             |                             |   |
|   |      | 4     |                             |                             |   |
|   |      | 5     |                             |                             |   |

Passed all tests! ✓

```
Question 2
Correct
Marked out of 1.00
```

Write a Java program to compare two sets and retain elements that are the same.

### **Sample Input and Output:**

5

Football

Hockey

Cricket

Volleyball

Basketball

#### 7 // HashSet 2:

Golf

Cricket

Badminton

Football

Hockey

Volleyball

Handball

#### **SAMPLE OUTPUT:**

Football

Hockey

Cricket

Volleyball

Basketball

#### Answer: (penalty regime: 0 %)

```
1 v import java.util.*;
 2
 3 √ class prog {
        public static void main(String[] args) {
 4 ▼
 5
            Scanner sc = new Scanner(System.in);
 6
            int m = sc.nextInt();
 7
            sc.nextLine();
 8
            HashSet<String> char1 = new HashSet<>();
9
            for (int i = 0; i < m; i++) {
10
                 char1.add(sc.nextLine());
11
12
            int n = sc.nextInt();
13
            sc.nextLine();
14
            HashSet<String> char2 = new HashSet<>();
15
            for (int i = 0; i < n; i++) {</pre>
16
                 char2.add(sc.nextLine());
17
            }
18
            char1.retainAll(char2);
            for (String str : char1) {
19
20
                 System.out.println(str);
21
22
        }
23
24
```

|          | Test | Input   | Expected                                    | Got   |   |
|----------|------|---|---|---|---|
| ~        | 1    | 5 Football Hockey Cricket Volleyball Basketball 7 Golf Cricket Badminton Football Hockey Volleyball Throwball | Cricket<br>Hockey<br>Volleyball<br>Football | Cricket<br>Hockey<br>Volleyball<br>Football | ~ |
| <b>~</b> | 2    | 4 Toy Bus Car Auto 3 Car Bus Lorry  | Bus<br>Car                                  | Bus<br>Car                                  | ~ |

Passed all tests! 🗸

```
Question 3
Correct
Marked out of 1.00
```

#### Java HashMap Methods

containsKey() Indicate if an entry with the specified key exists in the map

contains Value() Indicate if an entry with the specified value exists in the map

putlfAbsent(). Write an entry into the map but only if an entry with the same key does not already exist

remove() Remove an entry from the map

replace() Write to an entry in the map only if it exists

size() Return the number of entries in the map

Your task is to fill the incomplete code to get desired output

Answer: (penalty regime: 0 %)

```
Reset answer
  1 ▼ import java.util.HashMap;
     import java.util.Map.Entry;
     import java.util.Set;
     import java.util.Scanner;
  5
      class prog
  6 •
     {
  7
         public static void main(String[] args)
  8
 9
              //Creating HashMap with default initial capacity and load factor
 10
             HashMap<String, Integer> map = new HashMap<String, Integer>();
 11
 12
             String name;
 13
             int num;
 14
             Scanner sc= new Scanner(System.in);
 15
             int n=sc.nextInt();
 16
              for(int i =0;i<n;i++)</pre>
 17
              {
 18
                  name=sc.next();
 19
                  num= sc.nextInt();
 20
                  map.put(name,num);
 21
              }
 22
 23
 24
 25
             Set<Entry<String, Integer>> entrySet = map.entrySet();
 26
 27
             for (Entry<String, Integer> entry : entrySet)
 28
              {
                  System.out.println(entry.getKey()+" : "+entry.getValue());
 29
 30
              System.out.println("----");
 31
 32
             //Creating another HashMap
 33
 34
             HashMap<String, Integer> anotherMap = new HashMap<String, Integer>();
 35
             //Inserting key-value pairs to anotherMap using put() method
 36
 37
 38
             anotherMap.put("SIX", 6);
 39
 40
             anotherMap.put("SEVEN", 7);
 41
              //Inserting key-value pairs of map to anotherMap using putAll() method
 42
 43
 44
              anotherMap.putAll(map); // code here
 45
 46
             //Printing key-value pairs of anotherMap
 47
             entrySet = anotherMap.entrySet();
 48
```

```
for (Entry<String, Integer> entry : entrySet)

51 
{
    System.out.println(entry.getKey()+" : "+entry.getValue());
```

|   | Test | Input | Expected  | Got       |   |
|---|------|-------|-----------|-----------|---|
| ~ | 1    | 3     | ONE : 1   | ONE : 1   | ~ |
|   |      | ONE   | TWO : 2   | TWO : 2   |   |
|   |      | 1     | THREE : 3 | THREE : 3 |   |
|   |      | TWO   |           |           |   |
|   |      | 2     | SIX : 6   | SIX : 6   |   |
|   |      | THREE | ONE : 1   | ONE : 1   |   |
|   |      | 3     | TWO : 2   | TWO : 2   |   |
|   |      |       | SEVEN : 7 | SEVEN: 7  |   |
|   |      |       | THREE : 3 | THREE : 3 |   |
|   |      |       | 2         | 2         |   |
|   |      |       | true      | true      |   |
|   |      |       | true      | true      |   |
|   |      |       | 4         | 4         |   |

Passed all tests! 🗸

## ■ Lab-11-MCQ

Jump to...

TreeSet example ►