

FCFS:

```
#include<stdio.h>

#include<conio.h>

void main()

{

int nop,wt[10],tw,tat[10],ttat,i,j,bt[10],t;

float awt,atat;

clrscr();

awt=0.0;

atat=0.0;

printf("Enter the no.of process:");

scanf("%d",&nop);

for(i=0;i<nop;i++)

{

printf("Enter the burst time for process %d: ", i);

scanf("%d",&bt[i]);

}

wt[0]=0;

tat[0]=bt[0];

tw=wt[0];

ttat=tat[0];

for(i=1;i<nop;i++)

{

wt[i]=wt[i-1]+bt[i-1];

tat[i]=wt[i]+bt[i];

tw+=wt[i];

ttat+=tat[i];

}

awt=(float)tw/nop;

atat=(float)ttat/nop;

printf("\nProcessid\tBurstTime\tWaitingTime\tTurnaroundTime\n");
```

```

for(i=0;i<nop;i++)
printf("%d\t\t%d\t\t%d\t\t%d\n",i,bt[i],wt[i],tat[i]);
printf("\nTotal Waiting Time:%d\n",twt);
printf("\nTotal Around Time:%d\n",ttat);
printf("\nAverage Waiting Time:%f\n",awt);
printf("\nAverage Total Around Time:%f\n",atat);
getch();
}

```

SJF:

```

#include<stdio.h>
#include<conio.h>
void main()
{
int nop,wt[10],twt,tat[10],ttat,i,j,bt[10],t;
float awt,atat;
clrscr();
awt=0.0;
atat=0.0;
printf("Enter the no.of process:");
scanf("%d",&nop);
for(i=0;i<nop;i++)
{
printf("Enter the burst time for process %d: ", i);
scanf("%d",&bt[i]);
}
for(i=0;i<nop;i++)
{
for(j=i+1;j<nop;j++)
{
if(bt[i]>=bt[j])
{

```

```

t=bt[i];
bt[i]=bt[j];
bt[j]=t;
}
}
}
wt[0]=0;
tat[0]=bt[0];
tw=wt[0];
ttat=tat[0];
for(i=1;i<nop;i++)
{
wt[i]=wt[i-1]+bt[i-1];
tat[i]=wt[i]+bt[i];
tw+=wt[i];
ttat+=tat[i];
}
awt=(float)tw/nop;
atat=(float)ttat/nop;
printf("\nProcessid\tBurstTime\tWaitingTime\tTurnaroundTime\n");
for(i=0;i<nop;i++)
printf("%d\t%d\t%d\t%d\n",i,bt[i],wt[i],tat[i]);
printf("\nTotal Waiting Time:%d\n",tw);
printf("\nTotal Around Time:%d\n",ttat);
printf("\nAverage Waiting Time:%f\n",awt);
printf("\nAverage Total Around Time:%f\n",atat);
getch();
}
PQ:
#include<stdio.h>
#include<stdlib.h>

```

```

int main() {

    int nop, t, wt[10], twt, tat[10], ttat, i, j, p[10], b[10], tmp;

    float awt, atat;

    awt = 0.0;

    atat = 0.0;

    printf("Enter the number of processes:");

    scanf("%d", &nop);

    for (i = 0; i < nop; i++) {

        printf("Enter the burst time of Process %d:", i);

        scanf("%d", &b[i]);

        printf("Enter the priority number of Process %d:", i);

        scanf("%d", &p[i]);

    }

    for (i = 0; i < nop; i++) {

        for (j = i + 1; j < nop; j++) {

            if (p[i] > p[j]) {

                t = p[i];

                p[i] = p[j];

                p[j] = t;

                tmp = b[i];

                b[i] = b[j];

                b[j] = tmp;

            }

        }

    }

}

```

```

wt[0] = 0;
tat[0] = b[0];
tw = wt[0];
ttat = tat[0];

for (i = 1; i < nop; i++) {
    wt[i] = wt[i - 1] + b[i - 1];
    tat[i] = wt[i] + b[i];
    tw += wt[i];
    ttat += tat[i];
}

awt = (float)tw / nop;
atat = (float)ttat / nop;

printf("Process No:\tPriority:\tBurst Time:\tWaiting Time\tTurnaround Time:\n");
for (i = 0; i < nop; i++)
    printf("%d\t%d\t%d\t%d\t%d\n", i, p[i], b[i], wt[i], tat[i]);

printf("Total Turnaround Time:%d\n", ttat);
printf("Total Waiting Time:%d\n", tw);
printf("Average Waiting Time:%f\n", awt);
printf("Average Turnaround Time:%f\n", atat);

system("pause");
return 0;
}

READER:
#include<stdio.h>
#include<conio.h>
#include<process.h>

```

```

void main()
{
typedef int semaphore;
semaphore sread=0, swrite=0;
int ch,r=0;
clrscr();
printf("\nReader writer");
do
{
printf("\nMenu");
printf("\n\t 1.Read from file");
printf("\n\t 2.Write to file");
printf("\n\t 3.Exit the reader");
printf("\n\t 4.Exit the writer");
printf("\n\t 5.Exit");
printf("\nEnter your choice:");
scanf("%d",&ch);
switch(ch)
{
case 1: if(swrite==0)
        {
            sread=1;
            r+=1;
            printf("\nReader %d reads",r);
        }
        else
        {printf("\n Not possible");
        }
        break;
case 2: if(sread==0 && swrite==0)
        {

```

```

        swrite=1;

        printf("\nWriter in Progress");

    }

else if(swrite==1)

    {printf("\nWriter writes the files");

    }

    else if(sread==1)

    {printf("\nCannot write while reader reads the file");

    }

    else

    printf("\nCannot write file");

    break;

case 3: if(r!=0)

    {

    printf("\n The reader %d closes the file",r);

    r-=1;

    }

    else if(r==0)

    {

    printf("\n Currently no readers access the file");

    sread=0;

    }

    else if(r==1)

    {

    printf("\nOnly 1 reader file");

    }

    else

    printf("%d reader are reading the file\n",r);


    break;

case 4: if (swrite==1)

```

```

        {
            printf("\nWriter close the file");
            swrite=0;
        }
        else
            printf("\nThere is no writer in the file");
        break;
case 5: exit(0);
}
}
while(ch<6);
getch();
}
DINING:
#include<stdio.h>
#include<conio.h>
#define LEFT (i+4) %5
#define RIGHT (i+1) %5
#define THINKING 0
#define HUNGRY 1
#define EATING 2
int state[5];
void put_forks(int);
void test(int);
void take_forks(int);
void philosopher(int i)
{
    if(state[i]==0)
    {
        take_forks(i);
        if(state[i]==EATING)

```



```
printf("\n Eating in process....");
put_forks(i);
}
}
void put_forks(int i)
{
state[i]=THINKING;
printf("\n philosopher %d completed its works",i);
test(LEFT);
test(RIGHT);
}
void take_forks(int i)
{
state[i]=HUNGRY;
test(i);
}
void test(int i)
{
if(state[i]==HUNGRY && state[LEFT]!=EATING && state[RIGHT]!=EATING)
{
printf("\n philosopher %d can eat",i);
state[i]=EATING;
}
}
void main()
{
int i;
clrscr();
for(i=1;i<=5;i++)
state[i]=0;
printf("\n\t\t\t Dining Philosopher Problem");
```

```

printf("\n\t\t.....");
for(i=1;i<=5;i++)
{
printf("\n\n the philosopher %d falls hungry\n",i);
philosopher(i);
}
getch();
}

```

BANKERS:

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
int np, nr, r[10], safe[10], ava[10], aval[10], re[10], f[10], i, j, flag, z, index, pid;
```

```
int m[10][10], need[10][10], all[10][10];
```

```

void resource() {
    printf("\nEnter the no. of resources: ");
    scanf("%d", &nr);
    printf("\nEnter the resources instances \n");
    for (i = 0; i < nr; i++)
        scanf("%d", &r[i]);
}

```

```

void alloc() {
    printf("\nEnter the no of processes: ");
    scanf("%d", &np);
    for (i = 0; i < np; i++) {
        f[i] = 0;
        for (j = 0; j < nr; j++) {
            printf("\n Resource %d for %d ", j + 1, i + 1);
            scanf("%d", &all[i][j]);

```

```

    }
}
}

```

```

void maxreq() {
    printf("\nEnter the maximum request for each process \n");
    for (i = 0; i < np; i++)
        for (j = 0; j < nr; j++)
            scanf("%d", &m[i][j]);
    printf("\nThe Available Matrix\n");
    printf("-----\n");
    for (i = 0; i < nr; i++) {
        z = 0;
        for (j = 0; j < np; j++)
            z += all[j][i];
        ava[i] = r[i] - z;
        printf("%d\t", ava[i]);
        aval[i] = ava[i];
    }
}

```

```

void needcal() {
    printf("\n");
    printf("\nThe Need Matrix \n");
    printf("-----\n");
    for (i = 0; i < np; i++) {
        printf("\n");
        for (j = 0; j < nr; j++) {
            need[i][j] = m[i][j] - all[i][j];
            printf("%d\t", need[i][j]);
        }
    }
}

```

```

    }

    printf("\n\n");
}

void request() {
    flag = 0;
    index = 0;
    printf("\nEnter the requesting process id:");
    scanf("%d", &pid);
    printf("\nEnter the resource instance required \n");
    for (i = 0; i < nr; i++) {
        scanf("%d", &re[i]);
        if (re[i] > m[pid][i]) {
            flag = 1;
        }
    }
    if (flag == 0) {
        for (i = 0; i < nr; i++)
            need[pid][i] = re[i];
        for (i = 0; i < np; i++) {
            printf("\n");
            for (j = 0; j < nr; j++)
                printf("%d \t", need[i][j]);
        }
    } else {
        printf("\n Request exceeds maximum request\n");
        exit(0);
    }
}

```

```

void out() {

```

```

printf("The safe sequence is\n");
for (i = 0; i < np; i++)
    printf("p[%d]\t", safe[i]);
printf("\n\n");
}

```

```

void safety() {
    flag = 0;
    i = 0;
    j = 0;
    z = 0;
    index = 0;
    while (index < np) {
        if (z > 2 * np) {
            printf("\n No safe sequence");
            exit(0);
        }
        flag = 0;
        for (j = 0; j < nr; j++) {
            if (need[i][j] <= ava[j] && f[i] != 1) {
                flag = 0;
            } else {
                flag = 1;
                break;
            }
        }
        if (flag == 0) {
            f[i] = 1;
            safe[index] = i;
            for (j = 0; j < nr; j++)
                ava[j] += all[i][j];
        }
    }
}

```

```
        index++;  
    }  
    i = (i + 1) % np;  
    z++;  
}  
}
```

```
int main() {  
    resourse();  
    alloc();  
    maxreq();  
    needcal();  
    safety();  
    out();  
  
    for (i = 0; i < np; i++) {  
        f[i] = 0;  
        safe[i] = 0;  
    }  
  
    request();  
  
    for (j = 0; j < nr; j++)  
        ava[j] = aval[j];  
  
    safety();  
    out();  
  
    return 0;  
}
```

PC:

```
#include<stdio.h>
```

```
#include<conio.h>
```

```
#include<stdlib.h>
```

```
int main()
```

```
{
```

```
int s,n,b=0,p=0,c=0;
```

```
clrscr();
```

```
printf("\n producer and consumer problem");
```

```
do
```

```
{
```

```
printf("\n menu");
```

```
printf("\n 1.producer an item");
```

```
printf("\n 2.consumer an item");
```

```
printf("\n 3.add item to the buffer");
```

```
printf("\n 4.display status");
```

```
printf("\n 5.exit");
```

```
printf("\n enter the choice");
```

```
scanf("%d",&s);
```

```
switch(s)
```

```
{
```

```
case 1:
```

```
p=p+1;
```

```
printf("\n item to be produced");
```

```
break;
```

```
case 2:
```

```
if(b!=0)
```

```
{
```

```
c=c+1;
```

```
b=b-1;
```

```
printf("\n item to be consumed");
```

```
}  
else  
{  
printf("\n the buffer is empty please wait...");  
}  
break;  
case 3:  
if(b<n)  
{  
if(p!=0)  
{  
b=b+1;  
printf("\n item added to buffer");  
}  
else  
printf("\n no.of items to add...");  
}  
else  
printf("\n buffer is full,please wait");  
break;  
case 4:  
printf("no.of items produced :%d",p);  
printf("\n no.of consumed items:%d",c);  
printf("\n no.of buffered item:%d",b);  
break;  
case 5:exit(0);  
}  
}  
while(s<=5);  
getch();  
return 0;
```



```
}
```

MSHEMA:

```
#include<stdio.h>
```

```
#include<conio.h>
```

```
void main()
```

```
{
```

```
int f3[20],f2[20],r[20],r1[20],ms,bod,sb[20],nsb[20],nsb1[20],np,sp[20];
```

```
int f[20],i,j,l,k,z[20],s=0;
```

```
clrscr();
```

```
printf("enter the memory size:");
```

```
scanf("%d",&ms);
```

```
printf("\n enter the number of block of division of memory:");
```

```
scanf("%d",&bod);
```

```
printf("enter the size of each block:");
```

```
for(i=1;i<=bod;i++)
```

```
{
```

```
printf("\nBlock[%d]:",i);
```

```
scanf("%d",&sb[i]);
```

```
f[i]=1;
```

```
f2[i]=1;
```

```
f3[i]=1;
```

```
r[i]=1;
```

```
r1[i]=1;
```

```
z[i]=sb[i];
```

```
}
```

```
printf("\nenter the number of process:");
```

```
scanf("%d",&np);
```

```
printf("\nenter the size of each process:");
```

```
for(i=1;i<=np;i++)
```

```
{
```

```
printf("\nprocess[%d]:",i);
```

```

scanf("%d",&sp[i]);
}
printf("\n FIRST FIT ");
printf("\n ***** ");
for(i=1;i<=np;i++)
{
for(j=1;j<=bod;j++)
{
if((sb[j]>=sb[i]) && (f[j]!=0))
{
printf("\n Process p[%d] is allocated to Block[%d]",i,j);
f[j]=0;
z[j]=sb[j]-sp[i];
s++;
goto l1;
}
}
printf("\n process p[%d] cannot be allocated",i);
l1:
printf(" ");
}
printf("\n\n Remaining space left in each block \n");
printf("\n ***** \n");
for(i=1;i<=bod;i++)
{
printf("\n Block[%d]: free space =%d",i,z[i]);
}
printf("\n\nUnallocated Blocks");
printf("\n *****");
for(i=1;i<=bod;i++)
{

```

```

if(f[i]!=0)
{
printf("\n Block [%d] unallocated",i);
}
}

if(s==bod)
printf("\n No Block is left unallocated");
getch();
clrscr();
s=0;
getch();
printf("\n\n BEST FIT ");
printf("\n  ***** ");
for(i=2;i<=bod;i++)
{
for(j=1;j<i;j++)
{
if(sb[i]>=sb[j])
r[i]++;
else
r[j]++;
}
}
for(i=1;i<=bod;i++)
{
nsb[r[i]]=sb[i];
z[r[i]]=sb[i];
}
for(i=1;i<=np;i++)
{
for(j=1;j<=bod;j++)

```

```

{
if((nsb[j]>=sp[i]) && (f2[j]!=0))
{
for(k=1;k<=bod;k++)
{
if(r[k]==j)
l=k;
}
printf("\nProcess p[%d] is allocated to Block[%d]",i,l);
f2[j]=0;
z[j]=nsb[j]-sp[i];
s++;
goto l2;
}
}
printf("\n process p[%d] cannot be allocated",i);
l2:
printf(" ");
}
printf("\n free space in each block \n");
printf(" ***** \n");
for(i=1;i<=bod;i++)
printf("\nBlock [%d]: free space =%d",i,z[r[i]]);

printf("\n\nUnallocated Blocks");
printf(" \n *****");
for(i=1;i<=bod;i++)
{
if(f2[r[i]]!=0)
{
printf("\n Block [%d] unallocated",i);

```

```

}
}
if(s==bod)
printf("\n No Block is left unallocated");
getch();
clrscr();
s=0;
getch();
printf("\n\n WORST FIT ");
printf("\n  ***** ");
for(i=2;i<=bod;i++)
{
for(j=1;j<i;j++)
{
if(sb[i]<=sb[j])
r1[i]++;
else
r1[j]++;
}
}
for(i=1;i<=bod;i++)
{
nsb1[r1[i]]=sb[i];
z[r1[i]]=sb[i];
}
for(i=1;i<=np;i++)
{
for(j=1;j<=bod;j++)
{
if((nsb1[j]>=sp[i]) && (f3[j]!=0))
{

```

```

for(k=1;k<=bod;k++)
{
if(r1[k]==j)
l=k;
}
printf("\nProcess p[%d] is allocated to Block[%d]",i,l);
f3[j]=0;
z[j]=nsb1[j]-sp[i];
s++;
goto l3;
}
}
printf("\n process p[%d] cannot be allocated",i);
l3:
printf(" ");
}
printf("\n free space in each block \n");
printf(" ***** \n");
for(i=1;i<=bod;i++)
printf("\nBlock [%d]: free space =%d",i,z[r1[i]]);

printf("\n\nUnallocated Blocks");
printf(" \n *****");
for(i=1;i<=bod;i++)
{
if(f3[r1[i]]!=0)
{
printf("\n Block [%d] unallocated",i);
}
}
if(s==bod)
printf("\n No Block is left unallocated");

```

```
getch();  
printf("\n");  
}  
}
```