#### 1

# Assignment 2

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## Download all python codes from

https://github.com/Kumarbegnier/IIT-HYD-INTERNSHIP/tree/main/ASSIGNMENT\_2/ code

and latex-tikz codes from

https://github.com/Kumarbegnier/IIT-HYD-INTERNSHIP/blob/main/ASSIGNMENT\_2/ latex.tex

### 1 Question No. 2.3 - Quadratic forms

Find the locus of all the unit vectors in the xyplane

#### 2 SOLUTION

Given that,  $\mathbf{a} = 1$ , z = 0

Let, point "D" which perpendicular to the *OB* with  $OA = \mathbf{a}$ , OD = x, AD = y, A(x, y)

We know that,

$$\mathbf{a} = x\mathbf{i} + y\mathbf{j} + z\mathbf{k} \tag{2.0.1}$$

since the vector in xy plane, there is no z-coordinate. Hence,

$$\mathbf{a} = x\mathbf{i} + y\mathbf{j} \tag{2.0.2}$$

$$1 = \sqrt{x^2 + y^2} \tag{2.0.3}$$

squaring both side

$$1 = x^2 + y^2 \tag{2.0.4}$$

This equation similar to the circle equation so, we can write like this

$$1^{2} = (x - 0)^{2} + (y - 0)^{2}$$
 (2.0.5)

$$a^{2} = (x - h)^{2} + (y - k)^{2}$$
 (2.0.6)

taking  $\triangle AOD$ 

$$\sin AOD = y/\mathbf{a} \tag{2.0.7}$$

$$y = 1.\sin AOD \tag{2.0.8}$$

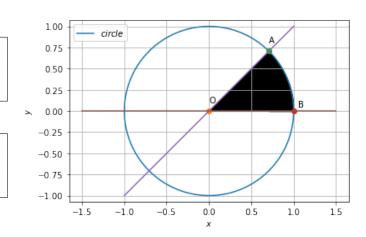


Fig. 0: unit vector

$$y = \sin AOD \tag{2.0.9}$$

Again taking,  $\triangle AOD$ 

$$\cos AOD = x/\mathbf{a} \tag{2.0.10}$$

$$x = 1.\cos AOD \tag{2.0.11}$$

$$x = \cos AOD \tag{2.0.12}$$

putting these x and y value in the equation (2.0.2)

$$\mathbf{a} = \cos AOD\mathbf{i} + \sin AOD\mathbf{j} \tag{2.0.13}$$

For all unit vector (0 to  $2\pi$ )