

Priyanka kumari

✉ kumaripriyankasbg30@gmail.com ☎ +91-7061084181 📍 Sahibganj , Jharkhand (816109)
in <https://www.linkedin.com/in/priyanka-singh-0580bb241> 🌐 <https://github.com/Kumaripriynka>
🔗 <https://replit.com/@priyanka098s>

PROFILE

- Responsible for designing, coding and modifying websites, from layout to function and according to a client specification.
- Developed user interface with modern JavaScript frameworks, HTML5, CSS3.
- Utilized scripting languages, management tools, learn to work on git.
- Passionate about staying up to date with emerging trends and technologies in the industry.

PROFESSIONAL EXPERIENCE

Frontend developer intern at The Spark Foundation

03/2023 – 06/2023

- Developed and maintained websites using HTML, CSS and JavaScript.
- Collaborated with team members to design and implement user-friendly interfaces.
- Updated and maintained website content, including images and text.

EDUCATION

Bachelor of Technology : Computer Science and Engineering

2020 – 2024

Chaibasa Engineering College

West-Singhbhum,
India

Maintaining 7.65 CGPA from the 1st semester

Intermediate : PCM

2017 – 2019

SKM university

Sahibganj, India

secured 71%

SKILLS

- Web Languages:HTML5,CSS3, JavaScript
- Programming Languages: C, C++, Basics of DSA
- Theory Paper: Operating System,DBMS,OOPS
- Bootstrap
- React.js

PROJECTS

Calculator Web:

I had designed this webpage using HTML, CSS and JavaScript which can do basic arithmetic calculation based on what input is provided.

TODO App:

Using HTML, CSS and JavaScript I have tried to replicate the concept of crud in web development

Guess Random Number Game:

I had made this UI using only basic concepts of JavaScript, which generate a random number and takes an input from the user to tell them whether the guess was correct, greater or lesser than the original number.

Portfolio website :

The website is a digital showcase of skills, experience, projects and education.

Digital Second Clock:

I had created a digital second's clock using set Interval and data object in JavaScript. The data time, hours and seconds which can be the updated using set Interval.