

EDUCATION

BSc (Hons) in Information Technology Specialized in Software Engineering

Sri Lanka Institute of Information Technology - SLIIT

2022-present

G.C.E. A/L Examination

Anula Vidyalaya

Nugegoda

2019-2021

G.C.E. O/L Examination

Anula Vidyalaya

Nugegoda

2017-2018

TECHNICAL SKILLS

HTML

JavaScript

Java

C

C++

React.js

Node.js

Python

Kotlin

Php

Git

Figma

Android Studio

MongoDB

SQL

SKILLS

Adaptability

Perseverance

Teamwork

Problem – Solving

Active Listening

REFERENCES

Piumi Vidanage

HR Consultant

Hatch Works (Pvt) Ltd

No. 14,

Sir Baron Jayathilake

Mawatha,

Colombo.

hr@hatch.lk

SUMMARY

Energetic and self-motivated software engineering student looking for an internship where I can apply my academic knowledge to real-world difficulties in a dynamic and forward-thinking company. Eager to contribute to creative initiatives and receive hands-on experience while improving abilities in software development, problem solving, and communication.

PROJECTS

VEHICLE RENTAL SYSTEM – FEB 2023 – JUN 2023

Technologies Used: PHP, HTML, CSS, JavaScript, MySQL, phpMyAdmin

Description: Developed the payment subsystem for an online vehicle rental platform, focusing on basic CRUD operations. Designed and implemented the home page and payment page, ensuring a seamless user experience. Utilized PHP and MySQL for backend development and HTML, CSS, and JavaScript for a responsive and intuitive front-end interface.

ONLINE FOOD ORDERING SYSTEM - JUL 2023 – DEC 2023

Technologies Used: Java, MySQL, HTML, CSS, JavaScript

Description: Developed a web-based food ordering system using object-oriented programming techniques to provide a modular and manageable codebase. The technology lets users explore menus and place orders. The backend was built using JSP and Java for server-side processing and MySQL for database administration. HTML, CSS, and JavaScript were used to improve the front-end experience, making it more smooth and engaging. Concentrated on food management using CRUD operations, including design and implementation.

PHOTOGRAPHIC MANAGEMENT SYSTEM (IN PROGRESS) - FEB 2024 – PRESENT

Technologies Used: MERN stack (MongoDB, Express.js, React, Node.js)

Description: Developed the event reservation management subsystem for a comprehensive photographic management system. This subsystem enables efficient booking and client management, incorporating features for communication and reminders. Utilized the MERN stack: MongoDB for data storage, Express.js and Node.js for server-side logic, and React for the client-side interface.

TASK APP - APR 2024 – JUN 2024

Technologies Used: Android Studio, Kotlin

Description: Designed and implemented a task management application with basic CRUD (Create, Read, Update, Delete) operations. Utilized modern Android development tools and Kotlin programming language to ensure efficient data handling and user interaction. The app allows users to create new tasks, view existing tasks, update task details, and delete tasks as needed. Focused on providing a straightforward and user-friendly interface for managing daily activities.

EXTRA CURRICULAR ACTIVITIES

- Captain of School's Handball team 2013-2018
- Junior Prefect of School 2017-2018
- President of School's Drama Society 2017-2019
- Committee member of School's Science Society 2019-2021
- Committee member of School's Buddhists Association 2019-2021
- International championship, All-Island championship, national level championship, School color's and won best player in Karate, Handball and Cricket.