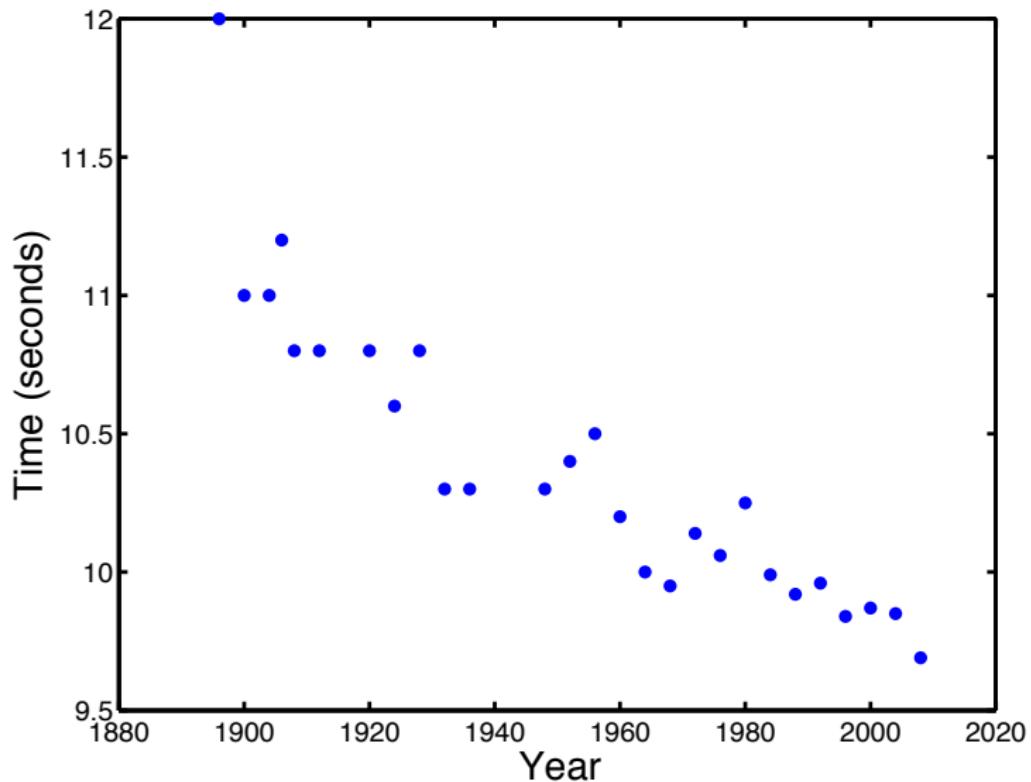


# **Beyond Linear Regression**

## **CS4061 / CS5014 Machine Learning**

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## What we did...

- ▶ wrote  $x$  for year and  $t$  for winning time
- ▶ training data: pairs  $(x_1, t_1), (x_2, t_2), \dots, (x_N, t_N)$

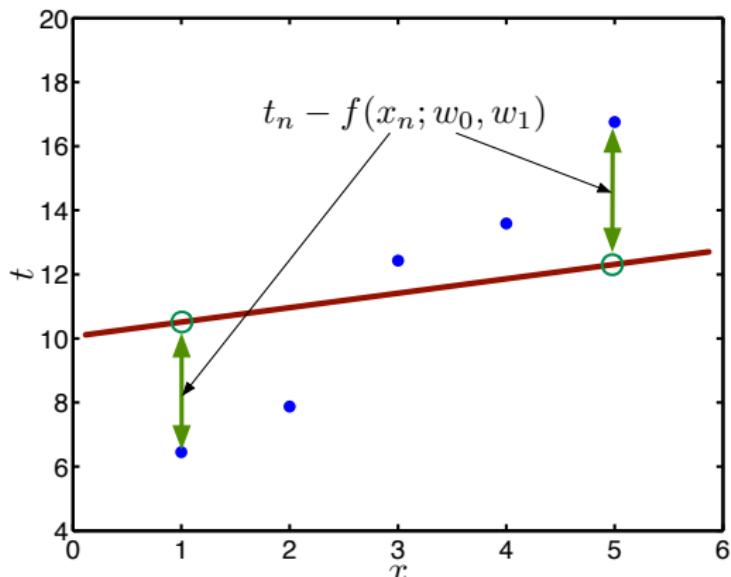
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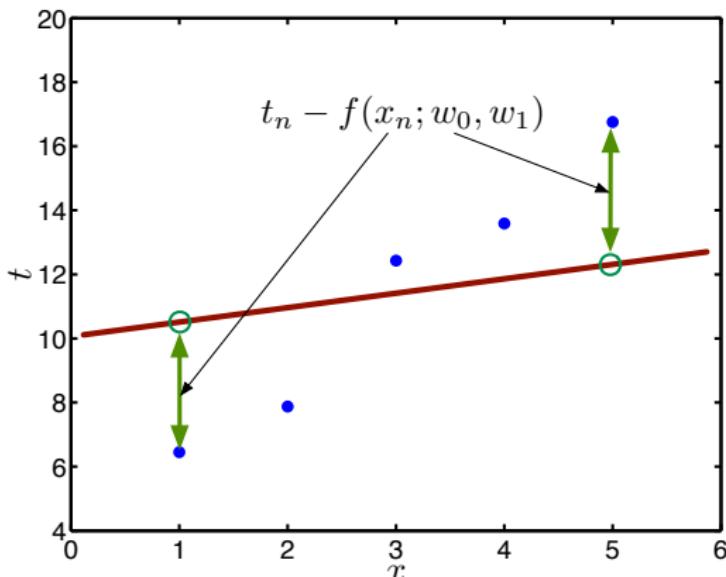
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- ▶ mean square loss:

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- ▶ minimise this wrt  $w_0$  and  $w_1$

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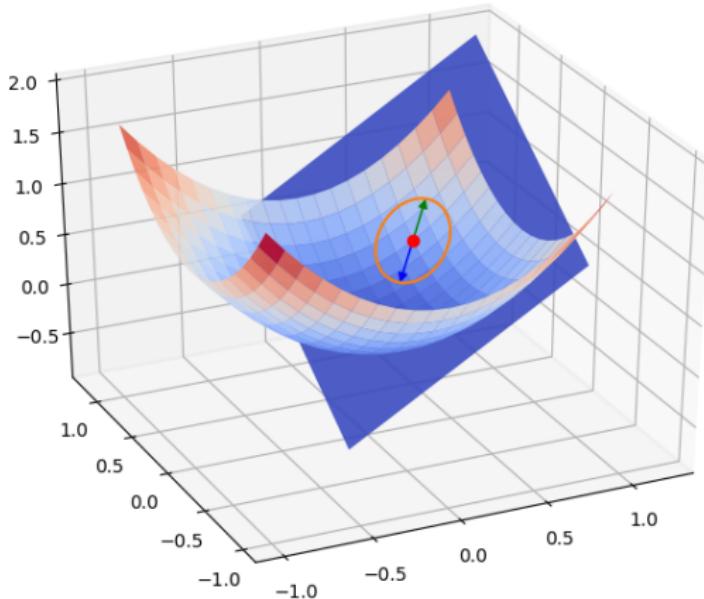


Figure: Pierre Vigier

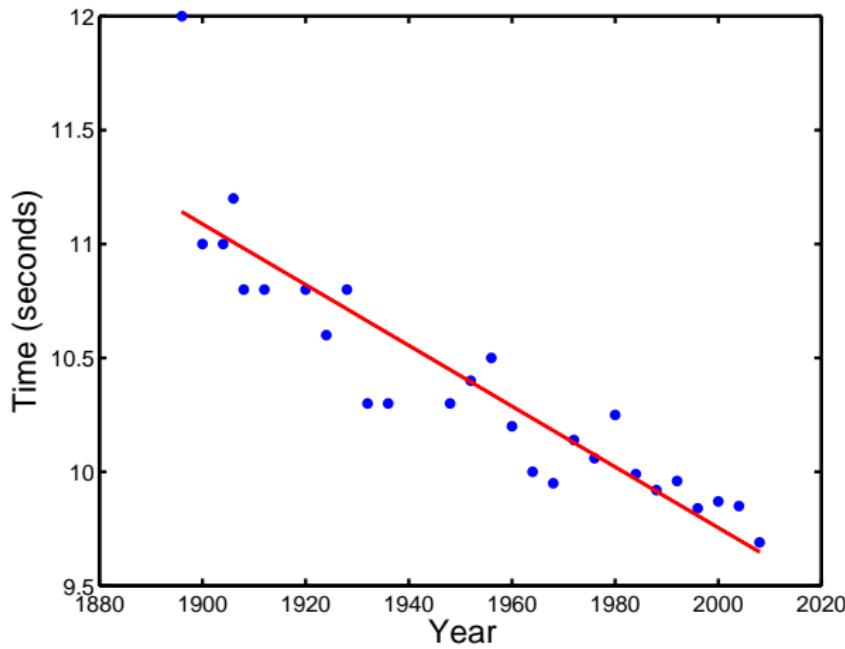
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animation from [https://pvigier.github.io/media/img/part1/gradient\\_descent.gif](https://pvigier.github.io/media/img/part1/gradient_descent.gif)

//pvigier.github.io/media/img/part1/gradient\_descent.gif  
Figure: Pierre Vigier



$$t = f(x) = 36.416 - 0.0133x$$

$$t_{2012} = f(2012) = 36.416 - 0.0133 \times 2012$$

$$t_{2012} = 9.59 \text{ s}$$

## Assumptions

1. There exists a relationship between Olympic year and winning time
2. This relationship is linear (i.e. a straight line)
3. This relationship will continue into the future

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The model is ‘wrong’ but it might still be useful! How useful depends on the questions we wish to answer

## What's next?

- ▶ Linear model in vector form
- ▶ Not-so-linear regression
- ▶ Generalisation, overfitting, cross-validation

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$$\mathbf{w} = \begin{bmatrix} w_0 \\ w_1 \end{bmatrix}$$

- ▶ We'll use bold, lowercase letters for vectors
- ▶ A list of values – similar to arrays when programming.

## Vector model

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# Vector model

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$$t = w_0 + w_1 x = \sum_{k=0}^K w_k x^k = \mathbf{w}^\top \mathbf{x}$$

- ▶ where...

$$\mathbf{w} = \begin{bmatrix} w_0 \\ w_1 \end{bmatrix}$$

$$\mathbf{x} = \begin{bmatrix} x^0 \\ x^1 \end{bmatrix} = \begin{bmatrix} 1 \\ x \end{bmatrix}$$

- ▶ Vector model:

$$t = \mathbf{w}^T \mathbf{x}$$

- ▶ Loss for  $n^{\text{th}}$  observation:

$$\mathcal{L}_n = (t_n - \mathbf{w}^T \mathbf{x}_n)^2$$

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# What is $\mathbf{q}$ ?

$$q_n = (t_n - \mathbf{w}^T \mathbf{x}_n)$$

...so...

$$\mathbf{q} = \begin{bmatrix} t_1 - \mathbf{w}^T \mathbf{x}_1 \\ t_2 - \mathbf{w}^T \mathbf{x}_2 \\ t_3 - \mathbf{w}^T \mathbf{x}_3 \\ \vdots \\ t_N - \mathbf{w}^T \mathbf{x}_N \end{bmatrix}$$

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Reminder: Subtracting vectors

$$\mathbf{a} - \mathbf{b} = \begin{bmatrix} a_1 - b_1 \\ a_2 - b_2 \\ \vdots \\ a_D - b_D \end{bmatrix}$$

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# Matrices

- ▶ Stack all  $\mathbf{x}_n^T$  on top of one another:

$$\begin{bmatrix} 1, & x_1 \\ 1, & x_2 \end{bmatrix}$$

⋮

$$\begin{bmatrix} 1, & x_N \end{bmatrix}$$

# Matrices

- ▶ Stack all  $\mathbf{x}_n^T$  on top of one another:

$$\mathbf{X} = \begin{bmatrix} 1 & x_1 \\ 1 & x_2 \\ \vdots & \\ 1 & x_N \end{bmatrix}$$

- ▶ This is a matrix
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...still equiv. to

$$\mathcal{L} = \frac{1}{N} \sum_{n=1}^N (t_n - w_0 - w_1 x_n)^2$$

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$$t = \mathbf{w}^\top \mathbf{x}, \quad \mathcal{L} = \frac{1}{N} (\mathbf{t} - \mathbf{X}\mathbf{w})^\top (\mathbf{t} - \mathbf{X}\mathbf{w})$$

## Different models, same loss

- ▶ We have a single loss that corresponds to many different models, with different  $\mathbf{w}$  and  $\mathbf{X}$

$$\mathcal{L} = \frac{1}{N}(\mathbf{t} - \mathbf{X}\mathbf{w})^\top(\mathbf{t} - \mathbf{X}\mathbf{w}).$$

- ▶ We can get an expression for the  $\mathbf{w}$  that minimises  $\mathcal{L}$ , that will work for any of these models

## Minimising the loss

- ▶ Given our vector/matrix loss

$$\mathcal{L} = \frac{1}{N}(\mathbf{t} - \mathbf{X}\mathbf{w})^\top(\mathbf{t} - \mathbf{X}\mathbf{w}),$$

- ▶ can take partial derivatives wrt vector  $\mathbf{w}$  and set to zero:

$$\frac{\partial \mathcal{L}}{\partial \mathbf{w}} = \nabla_{\mathbf{w}} \mathcal{L} = \mathbf{0}$$

# Minimising the loss

# Summary

- ▶ Now we have a general expression for best  $\mathbf{w}$ :

$$\hat{\mathbf{w}} = (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \mathbf{t}$$

- ▶ Some examples...

## Linear model – Olympic data

$$\mathbf{w} = \begin{bmatrix} w_0 \\ w_1 \end{bmatrix}, \quad \mathbf{X} = \begin{bmatrix} 1 & 1896 \\ 1 & 1900 \\ \vdots & \vdots \\ 1 & 2008 \end{bmatrix}, \quad \mathbf{t} = \begin{bmatrix} 12.00 \\ 11.00 \\ \vdots \\ 9.85 \end{bmatrix}$$

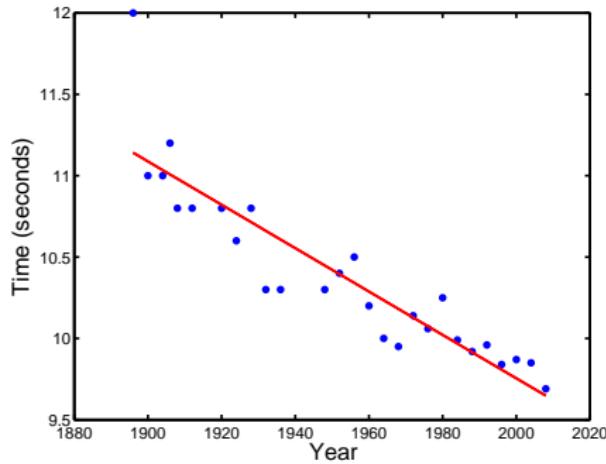
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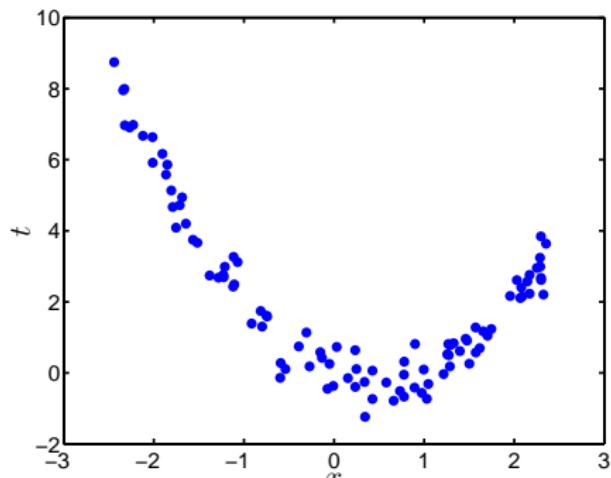
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## Quadratic model – synthetic data

$$\mathbf{w} = \begin{bmatrix} w_0 \\ w_1 \\ w_2 \end{bmatrix}, \quad \mathbf{X} = \begin{bmatrix} 1 & x_1 & x_1^2 \\ \vdots & \vdots & \vdots \\ 1 & x_N & x_N^2 \end{bmatrix}$$

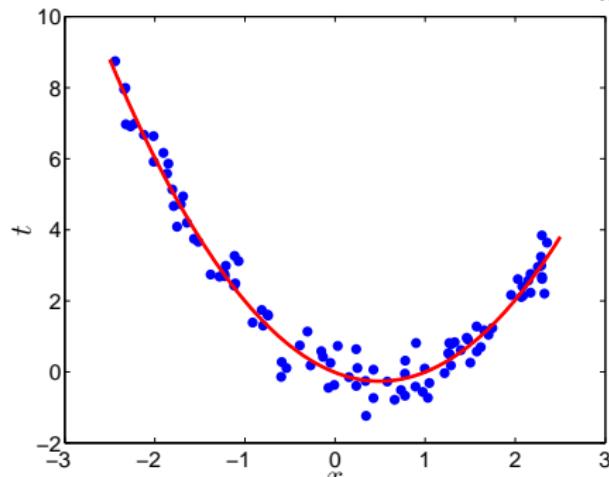


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$$\hat{\mathbf{w}} = (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \mathbf{t} = \begin{bmatrix} -0.0149 \\ -0.9987 \\ 1.0098 \end{bmatrix}$$

$$t_n = -0.0149 - 0.9987x_n + 1.0098x_n^2$$



## 8th order model – Olympic data

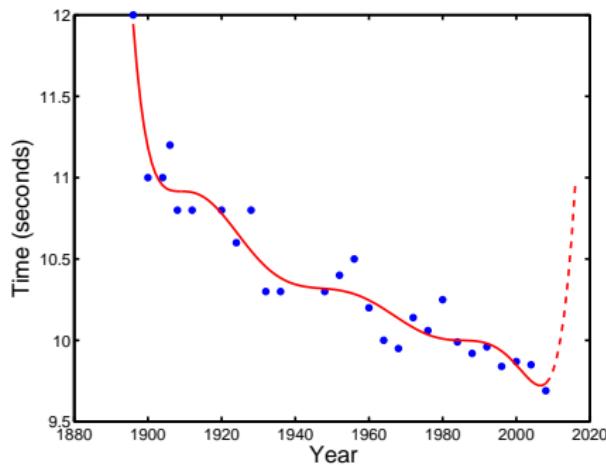
$$t = w_0 + w_1x + w_2x^2 + \dots + w_8x^8$$

$$\mathbf{w} = \begin{bmatrix} w_0 \\ w_1 \\ \vdots \\ w_8 \end{bmatrix}, \quad \mathbf{X} = \begin{bmatrix} 1 & x_1 & x_1^2 & \dots & x_1^8 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & x_N & x_N^2 & \dots & x_N^8 \end{bmatrix}$$

## 8th order model – Olympic data

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## More general models

- So far, we've only considered functions of the form

$$t = w_0 + w_1x + w_2x^2 + \dots + w_Kx^K$$

- In fact, each term can be any function of  $x$

$$t = w_0h_0(x) + w_1h_1(x) + \dots + w_Kh_K(x)$$

- For example,

$$t = w_0 + w_1x + w_2 \sin(x) + w_3x^{-1} + \dots$$

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- In general:

$$\mathbf{X} = \begin{bmatrix} h_0(x_1) & h_1(x_1) & \dots & h_K(x_1) \\ h_0(x_2) & h_1(x_2) & \dots & h_K(x_2) \\ \vdots & \vdots & \ddots & \vdots \\ h_0(x_N) & h_1(x_N) & \dots & h_K(x_N) \end{bmatrix}$$

## Example – Olympic data

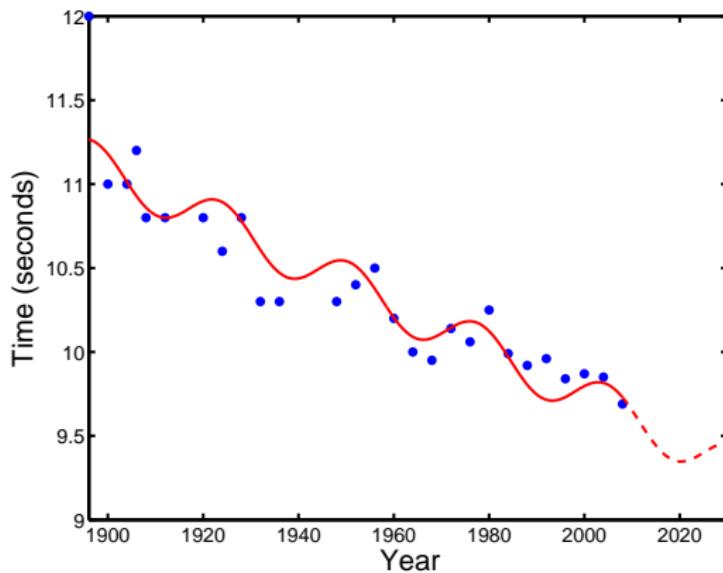
$$t = w_0 + w_1 x + w_2 \sin\left(\frac{x - a}{b}\right)$$

$$\mathbf{w} = \begin{bmatrix} w_0 \\ w_1 \\ w_2 \end{bmatrix}, \quad \mathbf{X} = \begin{bmatrix} 1 & x_1 & \sin((x_1 - a)/b) \\ \vdots & \vdots & \vdots \\ 1 & x_N & \sin((x_N - a)/b) \end{bmatrix}$$

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$$t = w_0 + w_1 x + w_2 \sin\left(\frac{x - a}{b}\right)$$

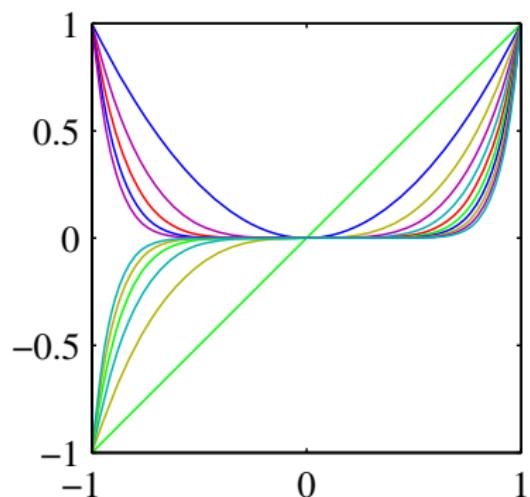
$$\mathbf{w} = \begin{bmatrix} w_0 \\ w_1 \\ w_2 \end{bmatrix}, \quad \mathbf{X} = \begin{bmatrix} 1 & x_1 & \sin((x_1 - a)/b) \\ \vdots & \vdots & \vdots \\ 1 & x_N & \sin((x_N - a)/b) \end{bmatrix}$$



# Common basis functions $h(x)$

## Polynomial

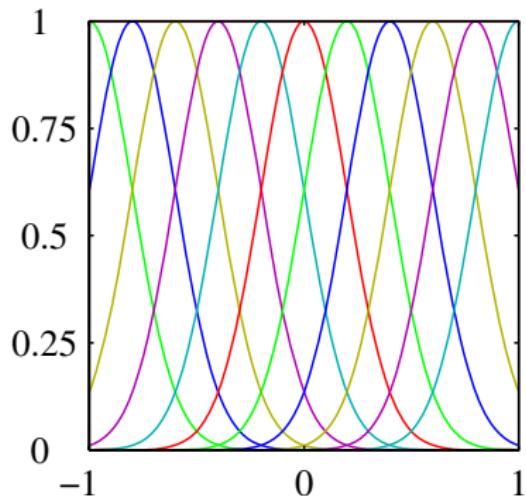
$$h_k(x) = x^k$$



# Common basis functions $h(x)$

## Radial basis function (RBF)

$$h_k(x) = \exp\left(-\frac{(x - \mu_k)^2}{2s^2}\right)$$

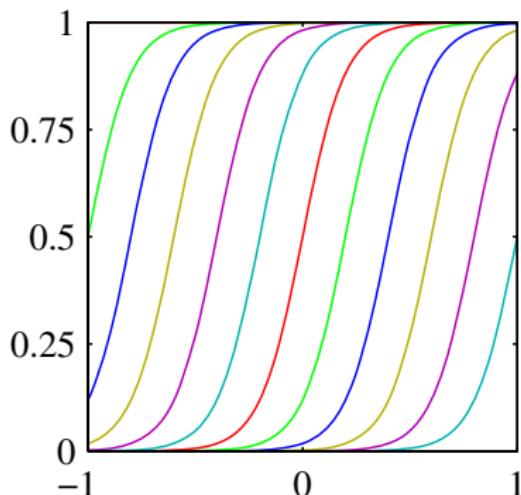


# Common basis functions $h(x)$

## Sigmoid

$$h_k(x) = \sigma \left( \frac{(x - \mu_k)^2}{s} \right)$$

$$\sigma(a) = \frac{1}{1 + \exp(-a)}$$



## Making predictions

$$\hat{\mathbf{w}} = (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \mathbf{t}$$

Where  $\mathbf{X}$  depends on the choice of model:

$$\mathbf{X} = \begin{bmatrix} h_0(x_1) & h_1(x_1) & \dots & h_K(x_1) \\ \vdots & \vdots & \ddots & \vdots \\ h_0(x_N) & h_1(x_N) & \dots & h_K(x_N) \end{bmatrix}$$

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To predict  $t$  at a new value of  $x$ , we first create  $\mathbf{x}_{\text{new}}$ :

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and then compute

$$t_{\text{new}} = \hat{\mathbf{w}}^T \mathbf{x}_{\text{new}}$$

# Summary

- ▶ Formulated our loss in terms of vectors and matrices
- ▶ Solved for best  $\mathbf{w}$  (minimising the loss)
- ▶ Saw examples of models with differing numbers of terms
- ▶ Introduced basis functions

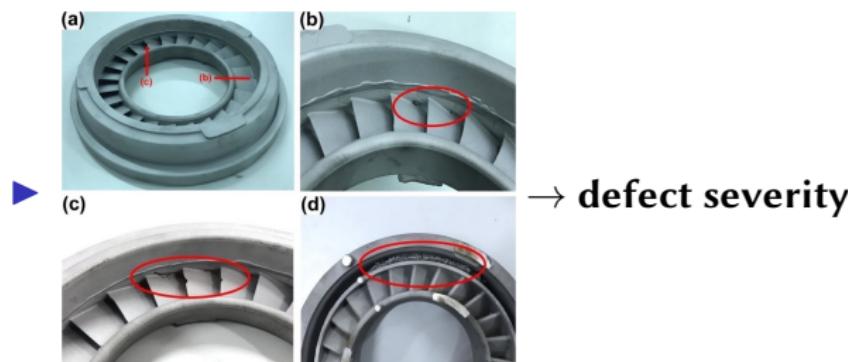
# High-dimensional data

- ▶ input: image / audio / time-series / etc.



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Images: Karras, NeurIPS 2021; Huang, IJAMT 2019

# Images

- ▶ Flatten images to vectors:



Blue				
Green				
Red	255	134	202	22
255	231	42	22	4
123	94	83	2	92
34	44	187	92	14
34	76	232	124	14
67	83	194	202	



$$\begin{pmatrix} 255 \\ 231 \\ 42 \\ 22 \\ 123 \\ 94 \\ \vdots \\ 92 \\ 142 \end{pmatrix} = \mathbf{x}_n$$

The diagram shows a vertical vector with 9 elements. The first 8 elements are colored red, green, blue, and red respectively, corresponding to the color channels of the image. The last element is blue. To the right of the vector is the label  $= \mathbf{x}_n$ .

Photo: L Benoist; Diagram: S Dixon

# Images

- ▶ Flatten images to vectors:



		Blue				
		Green		Red		
Red	Green	255	134	93	22	2
	Red	255	134	202	22	4
123	94	83	2	92	30	124
34	44	187	92	14		142
34	76	232	124	14		
67	83	194	202			



$$\begin{pmatrix} 255 \\ 231 \\ 42 \\ 22 \\ 123 \\ 94 \\ \vdots \\ 92 \\ 142 \end{pmatrix} = \mathbf{x}_n$$

- ▶  $\mathbf{x}_n$  has millions of elements!

Photo: L Benoist; Diagram: S Dixon

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## 1. normalise / standardise

- ▶ centre faces in image
- ▶ subtract average intensity; divide by standard deviation

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  - ▶ subsample
  - ▶ convert to greyscale / simpler representation

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  - ▶ centre faces in image
  - ▶ subtract average intensity; divide by standard deviation
2. remove redundancy
  - ▶ subsample
  - ▶ convert to greyscale / simpler representation
3. extract features
  - ▶ landmark locations
  - ▶ blob attributes
  - ▶ *much lower-dimensional than pixels!*

## Feature scaling

- ▶ attributes/features may differ in scale:

$$\mathbf{X} = \begin{pmatrix} 1 & 1896 & 21 \\ 1 & 1900 & 25 \\ \vdots & \vdots & \vdots \\ 1 & 2008 & 23 \end{pmatrix}$$

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$$\mathbf{X} = \begin{pmatrix} 1 & 1896 & 21 \\ 1 & 1900 & 25 \\ \vdots & \vdots & \vdots \\ 1 & 2008 & 23 \end{pmatrix}$$

- ▶ subtract mean
- ▶ divide by standard deviation

$$\mathbf{X} = \begin{pmatrix} 1 & -1.6 & -0.1 \\ 1 & -1.5 & 0.7 \\ \vdots & \vdots & \vdots \\ 1 & 1.6 & 0.3 \end{pmatrix}$$