

Relationship between flows and cuts

- A **minimum cut** is a cut whose capacity is minimum among all possible cuts
- To prove the "if" part of the Augmenting Path Theorem, the idea is to define a cut $C = \{(u,v) \in E : u \in A \text{ and } v \in B\}$ such that $\text{val}(f) = \text{cap}(C)$
- Then f must be a maximum flow (not proved here), because no additional flow can get from a vertex in A to a vertex in B
- Let $G = (V,E)$ be a network with source s , sink t , capacity function c and flow f , and suppose that f admits no augmenting path
- Let $A \subseteq V$ be the set of vertices that we can reach along a "partial augmenting path" from s , and let $B = V \setminus A$ (so the absence of a complete augmenting path implies that $s \in A$ and $t \in B$)

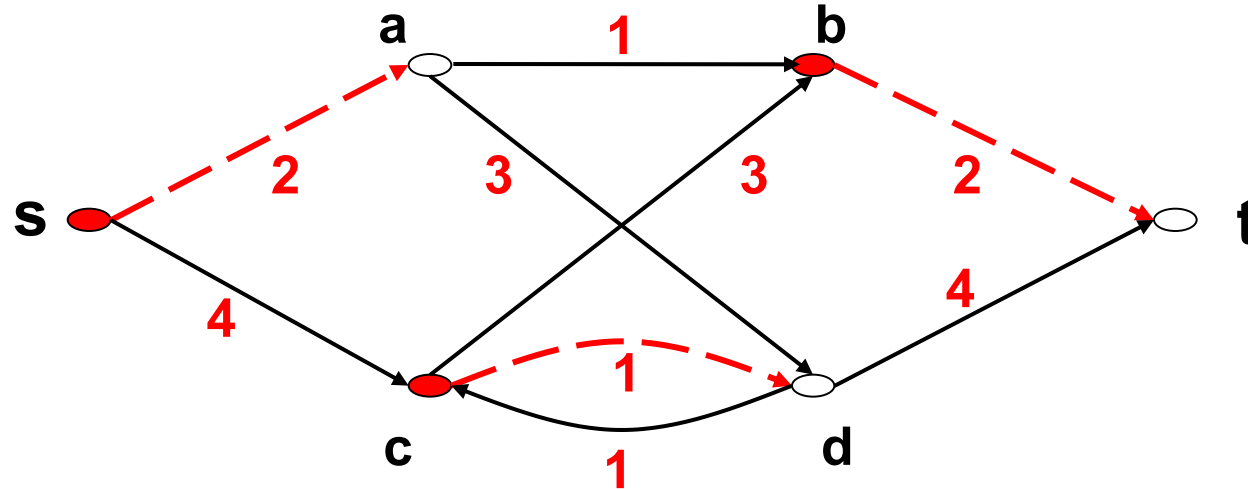
Relationship between flows and cuts (continued)

- Define $C = \{(u,v) \in E : u \in A \text{ and } v \in B\}$
- Then it must be the case that $f(u,v)=c(u,v)$ for each $(u,v) \in C$, and $f(v,u)=0$ for each $(v,u) \in E$ such that $v \in B$ and $u \in A$
 - otherwise we could extend some partial augmenting path to reach a vertex in B
- It follows that $val(f)=cap(C)$ (not proved here), and therefore that f is a maximum flow
- This is the essence of the so-called **Max Flow – Min Cut Theorem**:
- **Theorem**: The value of a maximum flow is equal to the capacity of a minimum cut

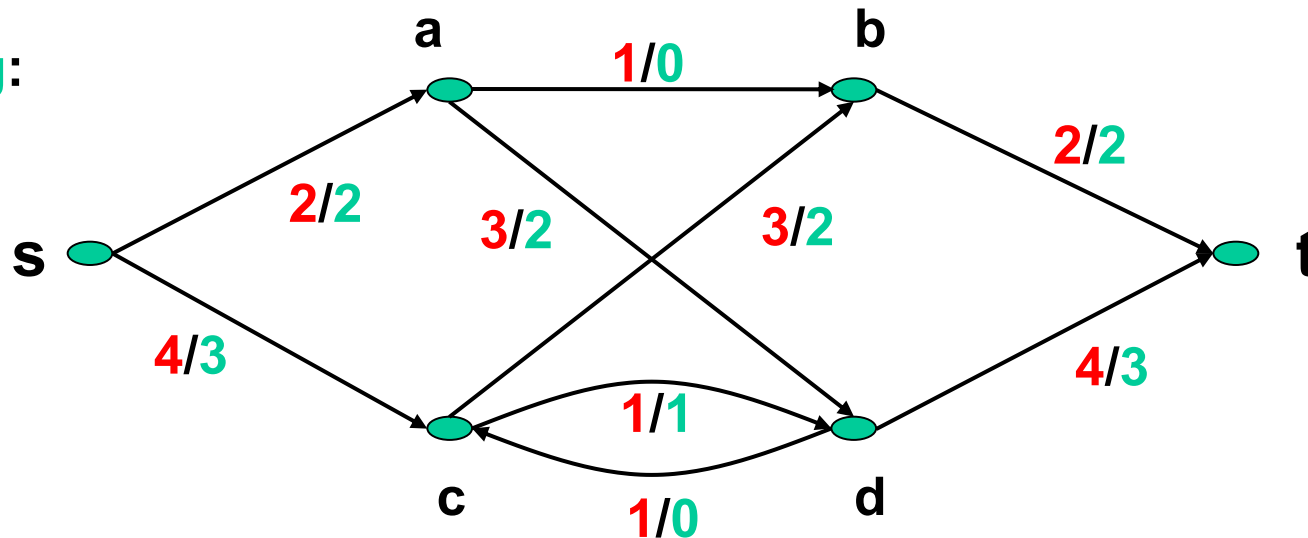
Example application of the Theorem

Example cut **C**:

$\text{cap}(C)=5$



Example flow **g**:



Here, $\text{val}(g)=\text{cap}(C)$

By the Max Flow – Min Cut Theorem, **g** is a maximum flow

Finding a maximum flow

- Start with a flow of zero on all edges
- Repeatedly search for an augmenting path
 - and augment the flow along this path
- Until no such path exists

Searching for augmenting paths – the residual graph

- Let $G=(V,E)$ be a network with capacity function c , and let f be a flow in G
- The *residual graph* $G'=(V',E')$ with respect to G and f is a directed graph with capacity function c' defined as follows:

The residual graph

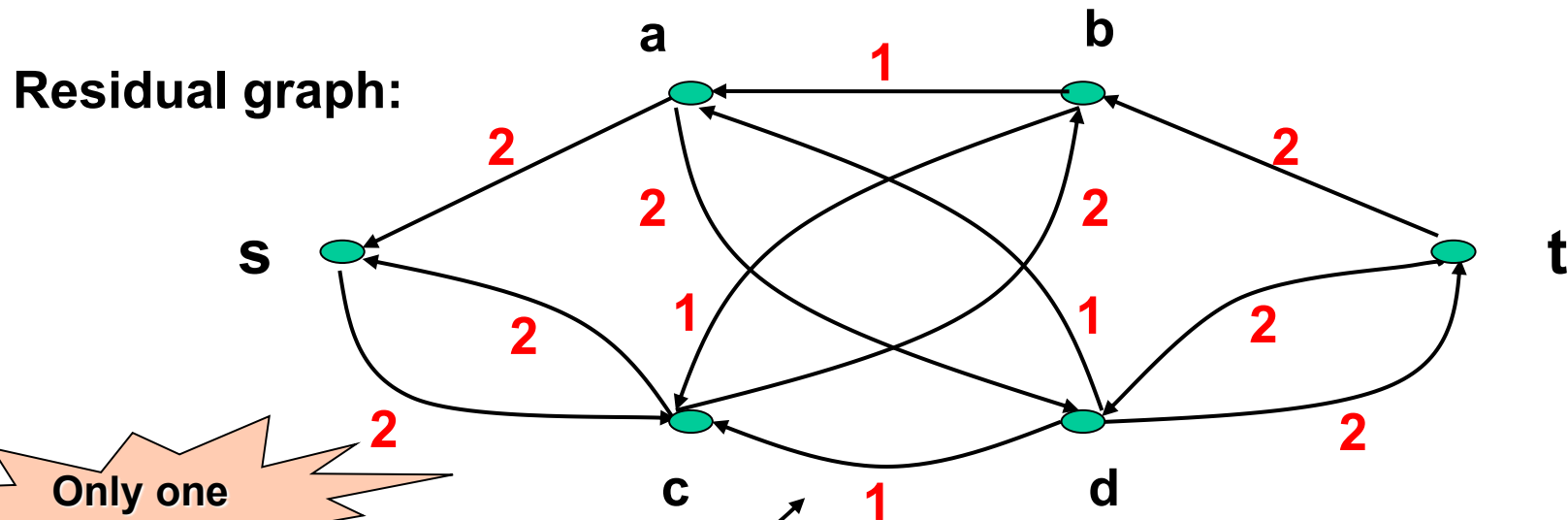
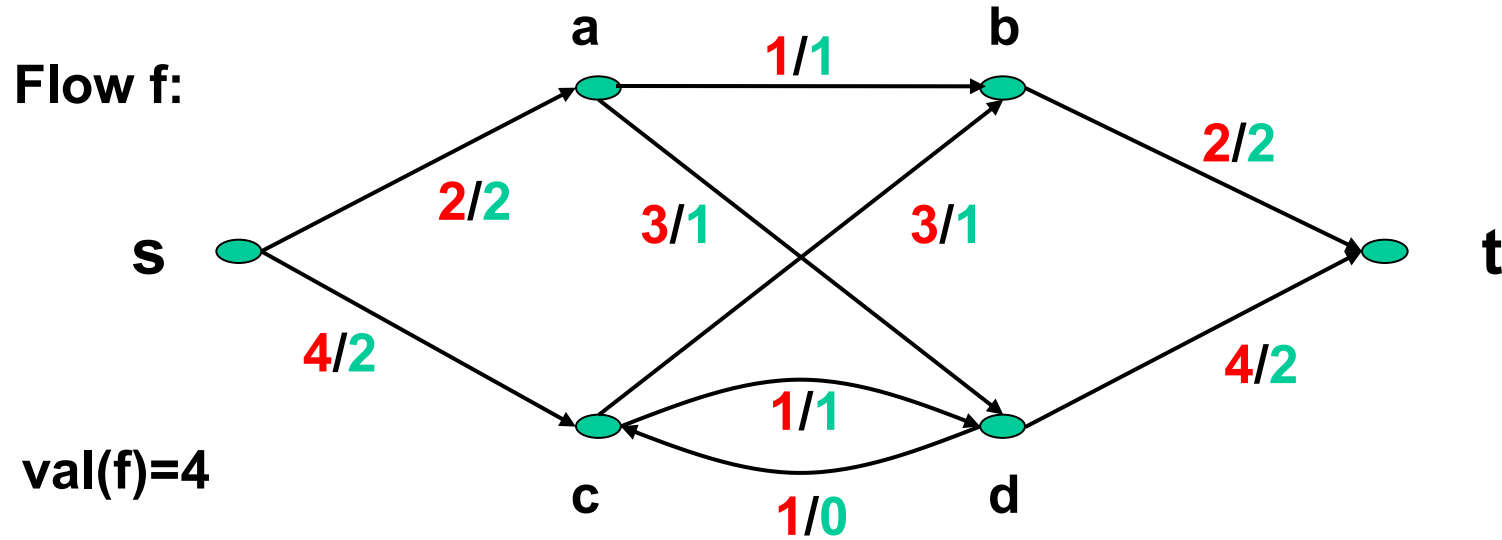
- $V' = V$
 - G' has the same vertex set as G
- $(u,v) \in E'$ if and only if:
 - $(u,v) \in E$ and $f(u,v) < c(u,v)$
 - so (u,v) can be a **forward edge** in an augmenting path
 - in this case define $c'(u,v) = c(u,v) - f(u,v)$

or

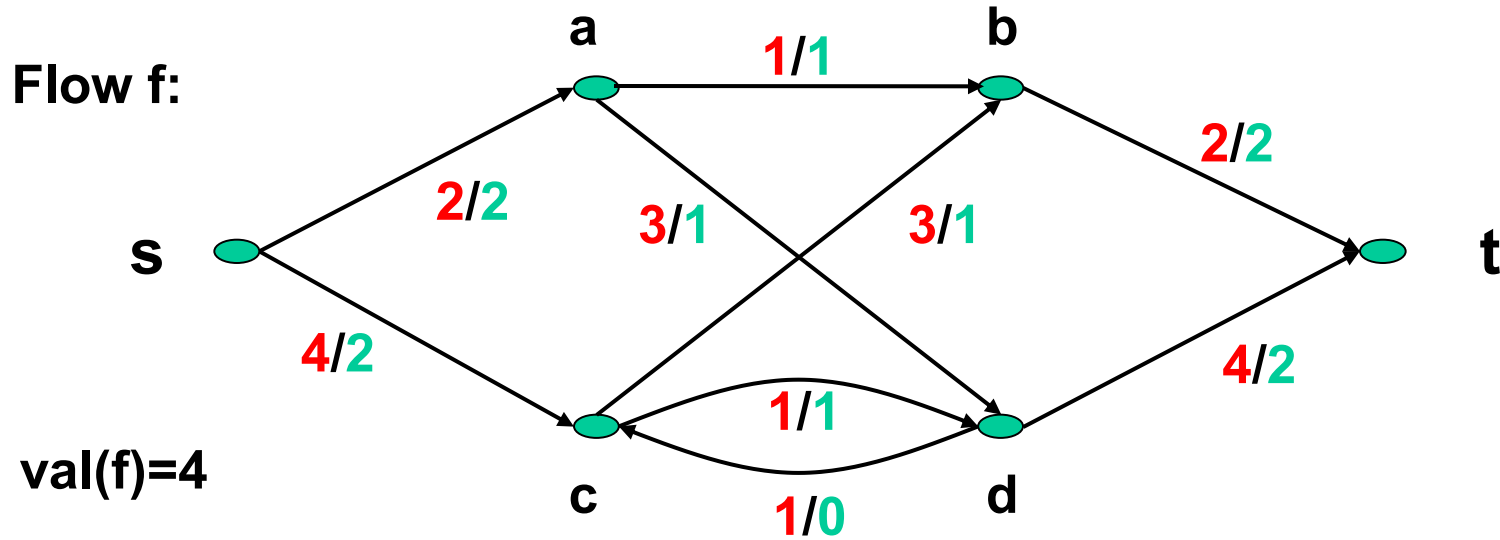
- $(v,u) \in E$ and $f(v,u) > 0$
 - so (u,v) can be a **backward edge** in an augmenting path
 - in this case define $c'(u,v) = f(v,u)$

A directed path from s to t in the residual graph G' corresponds to an augmenting path with respect to f in G

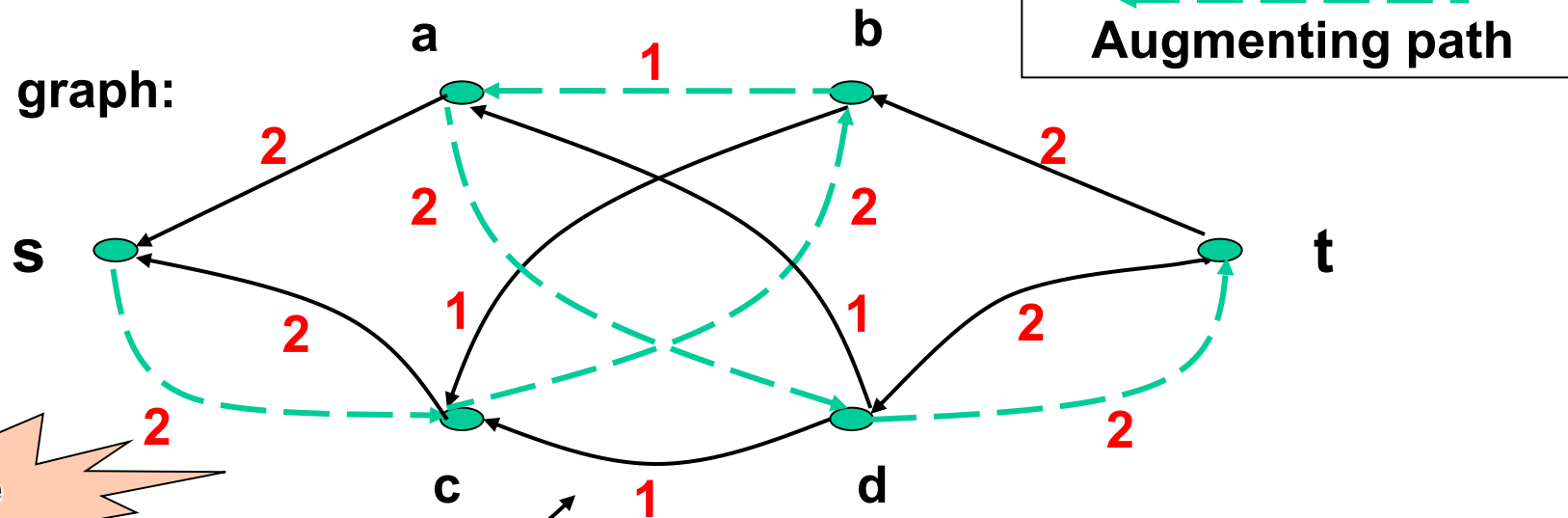
Example residual graph



Example residual graph



Residual graph:



Only one edge here!

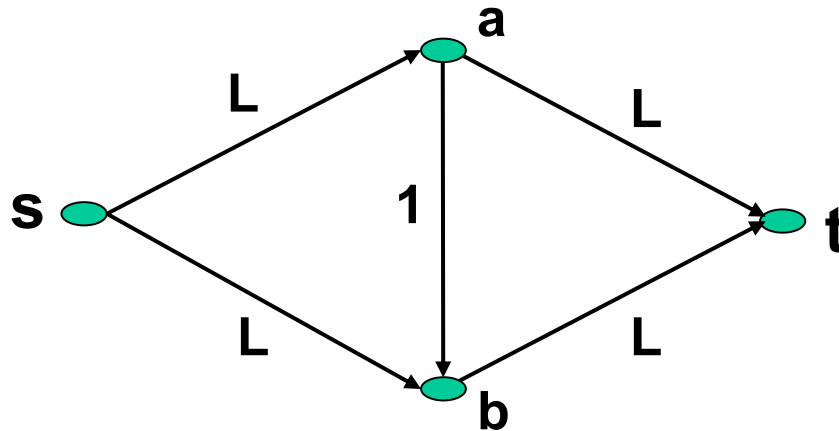
Ford-Fulkerson Algorithm

```
/** Calculates maximum flow  $f$  in network  
     $G=(V,E)$  with capacity function  $c$  */  
for ((u,v) : E)  
    f(u,v)=0;  
while (true)  
{ build residual graph  $G'=(V',E')$ , capacity function  $c'$ ;  
  search for path  $P$  in  $G'$  from  $s$  to  $t$ ; // (†)  
  if (such a path  $P$  found) // augment  $f$   
  { m = Math.min{ $c'(u,v) : (u,v) \in P$ }; // residual capacity  
    for ((u,v) : P)  
        if ((u,v) ∈ E &&  $f(u,v) + m \leq c(u,v)$ )  
            f(u,v) += m; // (u,v) is a forward edge  
        else  
            f(v,u) -= m; // (u,v) is a backward edge  
    }  
  else  
    break; //  $f$  is a maximum flow  
}
```


Complexity of the Ford-Fulkerson Algorithm

- Initialisation is $O(|E|)$
- During a loop iteration:
 - Build residual graph – $O(|V|+|E|)$
 - Search for a directed path from s to t
 - $O(|V|+|E|)$ using breadth-first or depth-first search
 - Augment along a path (if found) – $O(|E|)$
 - Every vertex is on a directed path from s to t , therefore $|V|=O(|E|)$
- Number of loop iterations is \leq value of max flow
 - In the worst case $m=1$ during every loop iteration, so that flow only increases by 1 every time round the loop
- Overall complexity is $O(|E|.max\ flow)$

A worst-case example



Max flow = $2L$

Algorithm might choose augmenting paths:

(s,a) (a,b) (b,t) , then

(s,b) (b,a) (a,t) , then

(s,a) (a,b) (b,t) , then

(s,b) (b,a) (a,t) ...

Total **$2L$** iterations

On the other hand, algorithm might choose

(s,a) (a,t) , then

(s,b) (b,t)

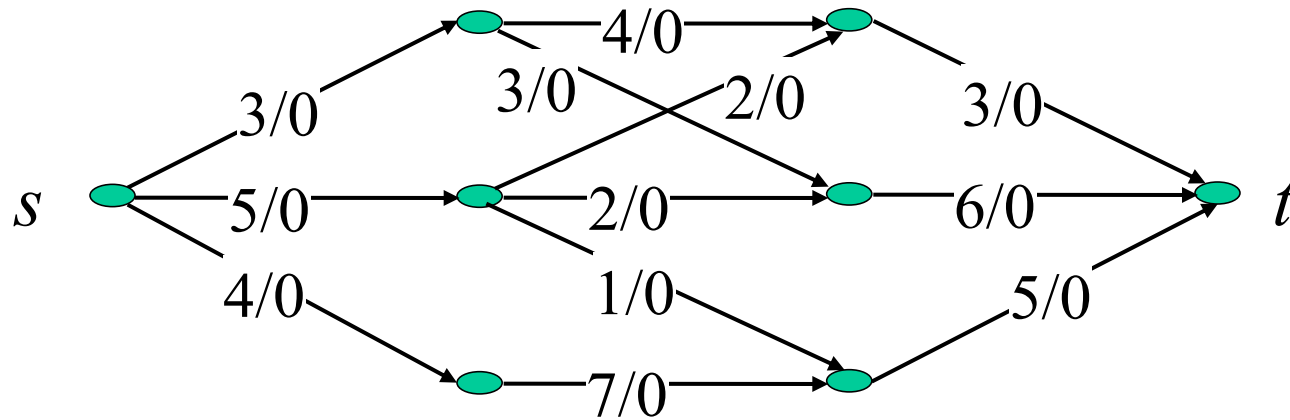
Total **2** iterations

L can be arbitrarily large

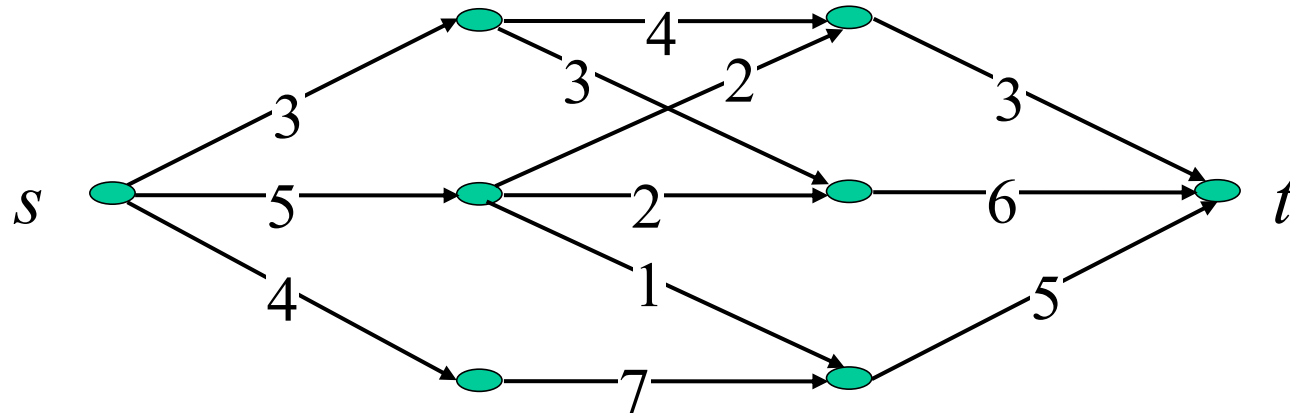
Improving the worst-case

- At point (†) in the Ford-Fulkerson Algorithm, use breadth-first search to find the **shortest** augmenting path (i.e. with the smallest number of edges)
- **Edmonds and Karp (1972)**: if we follow this practice, number of times algorithm searches for an augmenting path is $O(|V||E|)$
- Therefore Ford-Fulkerson algorithm can be implemented to run in $O(|V||E|^2)=O(|E|^3)$ time
- Fastest algorithm to date: **Orlin (2013)**: $O(|V||E|)$

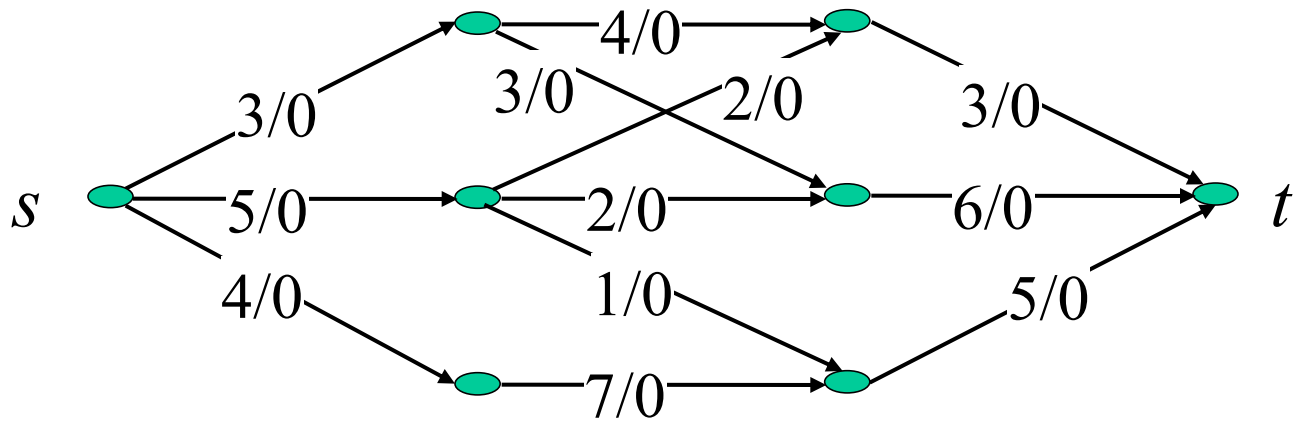
Example



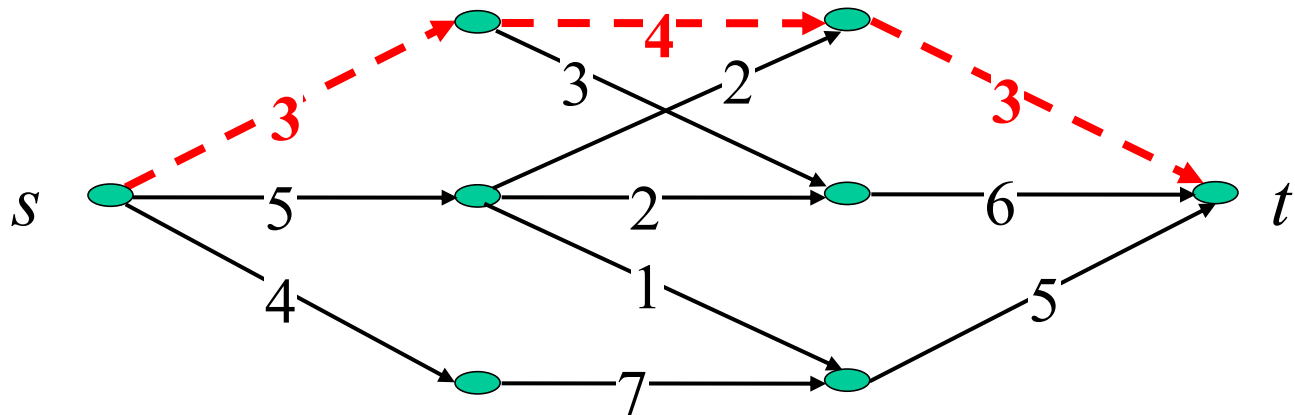
Residual Graph



Iteration 1
of main loop

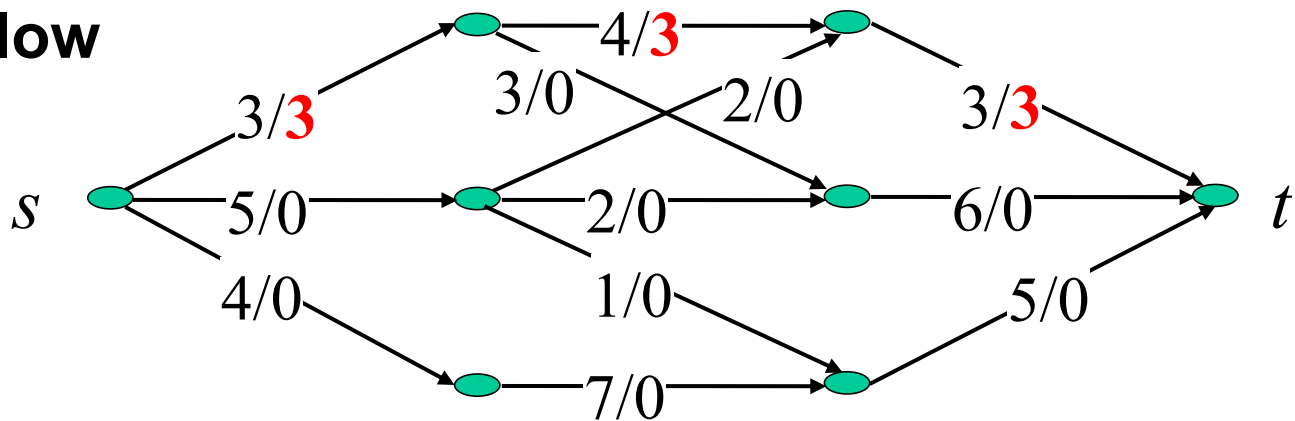


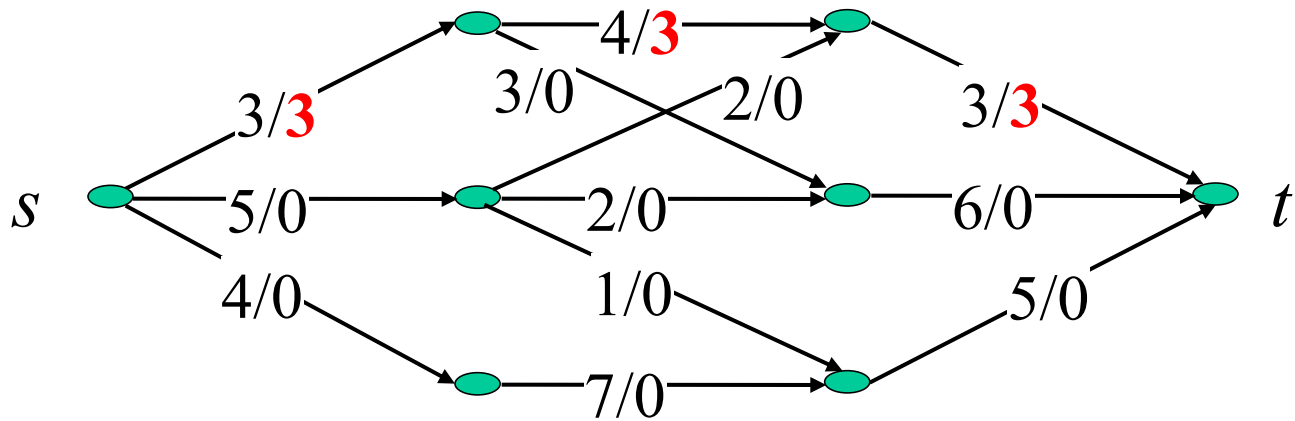
**Residual
Graph**



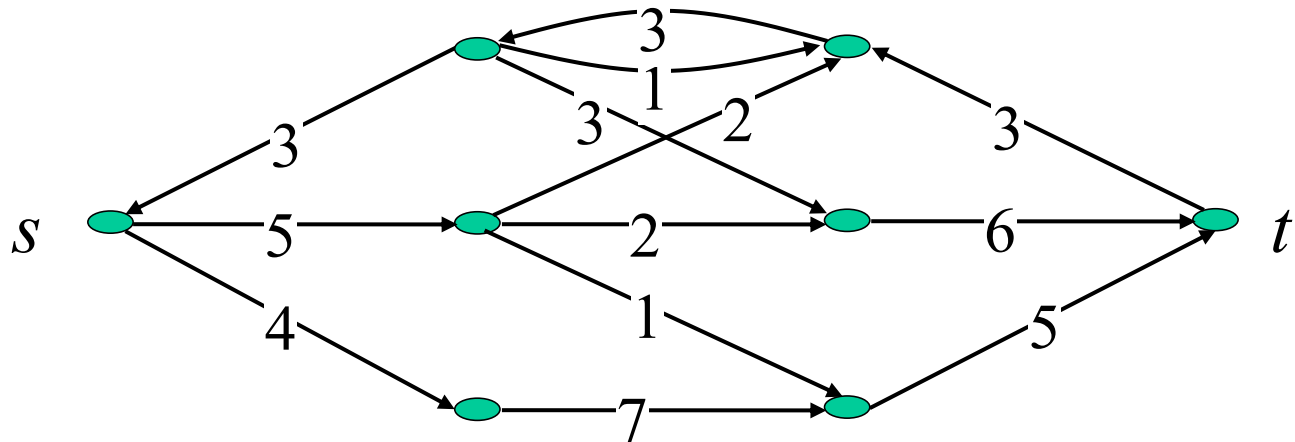
**Iteration 1
of main loop**

Updated flow

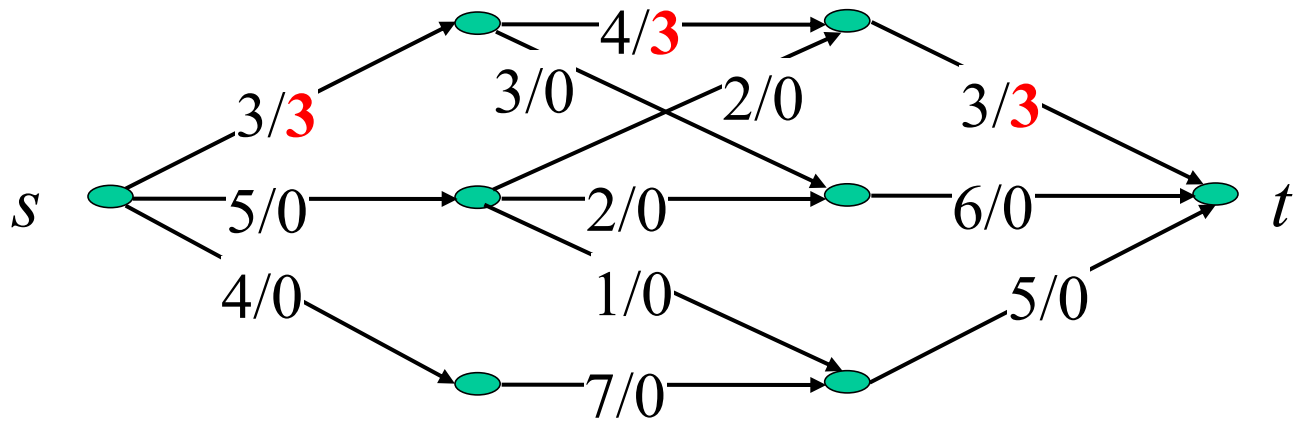




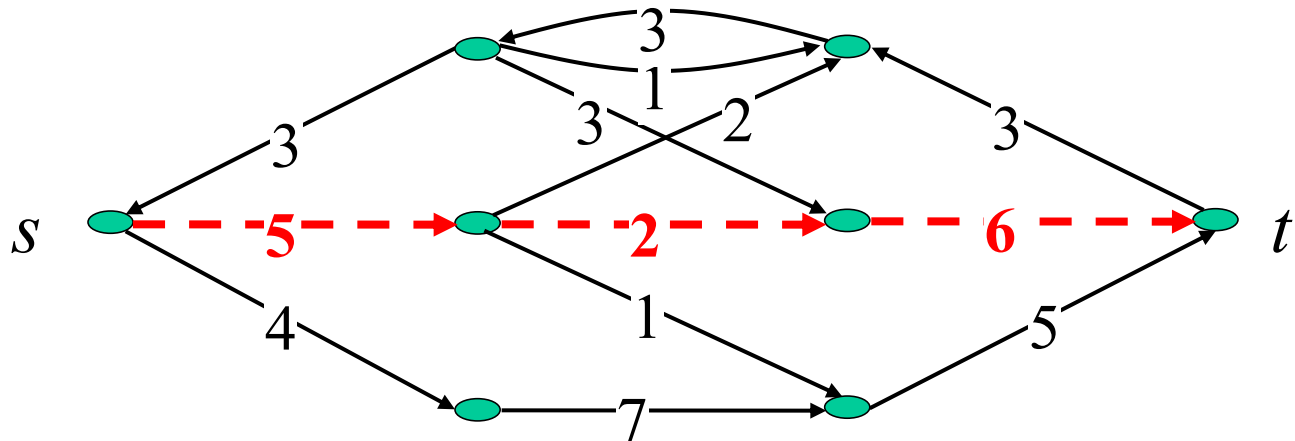
**Residual
Graph**



**Iteration 2
of main loop**

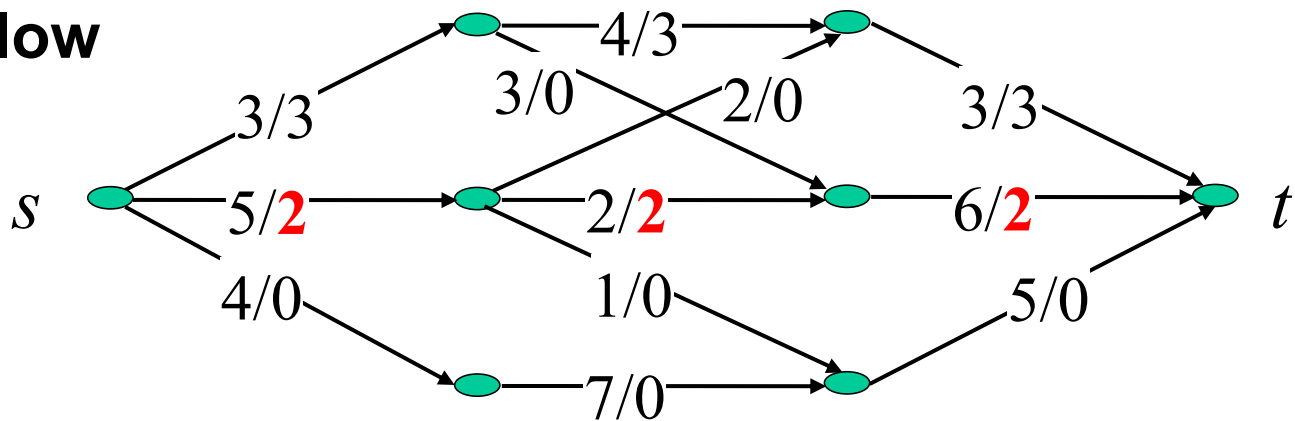


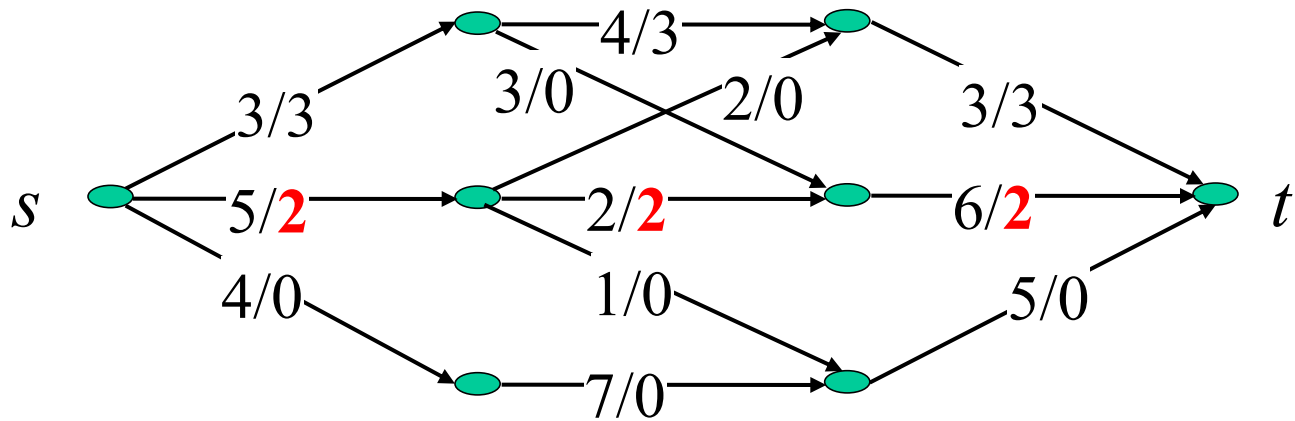
Residual Graph



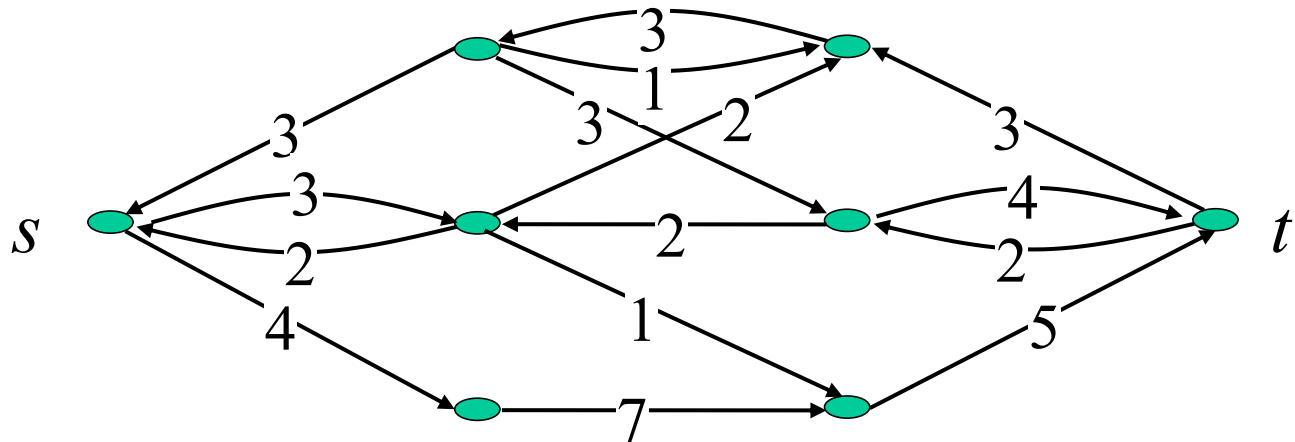
**Iteration 2
of main loop**

Updated flow

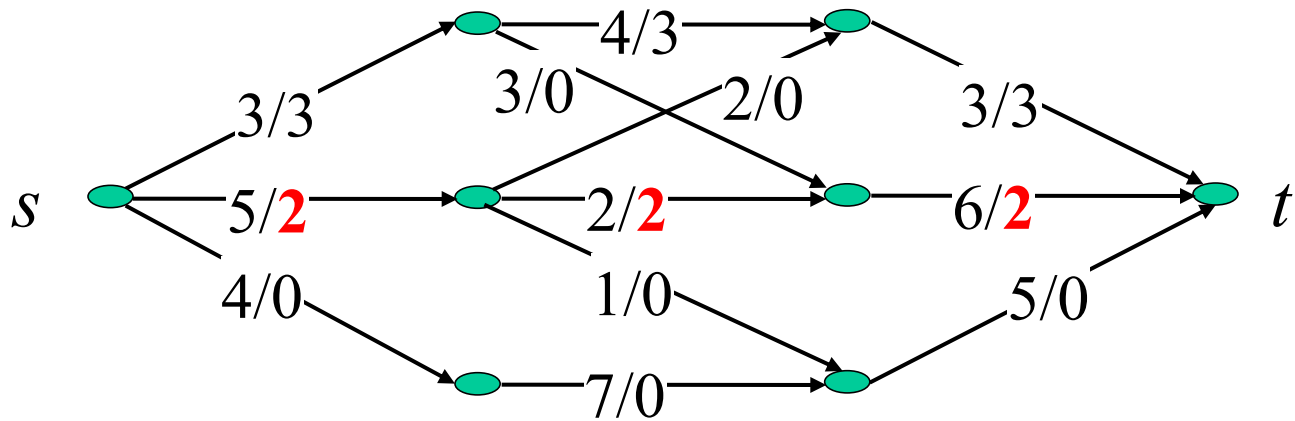




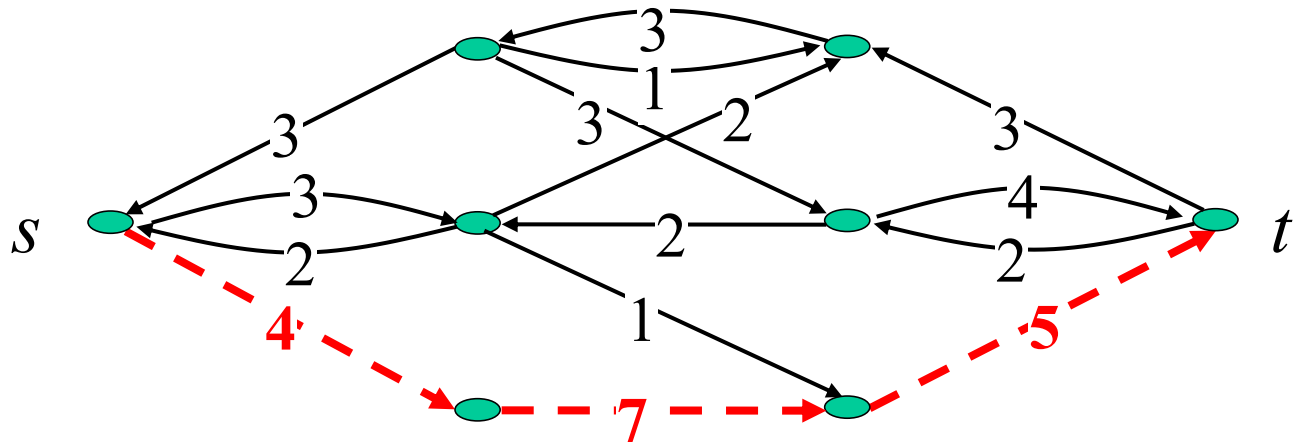
**Residual
Graph**



**Iteration 3
of main loop**

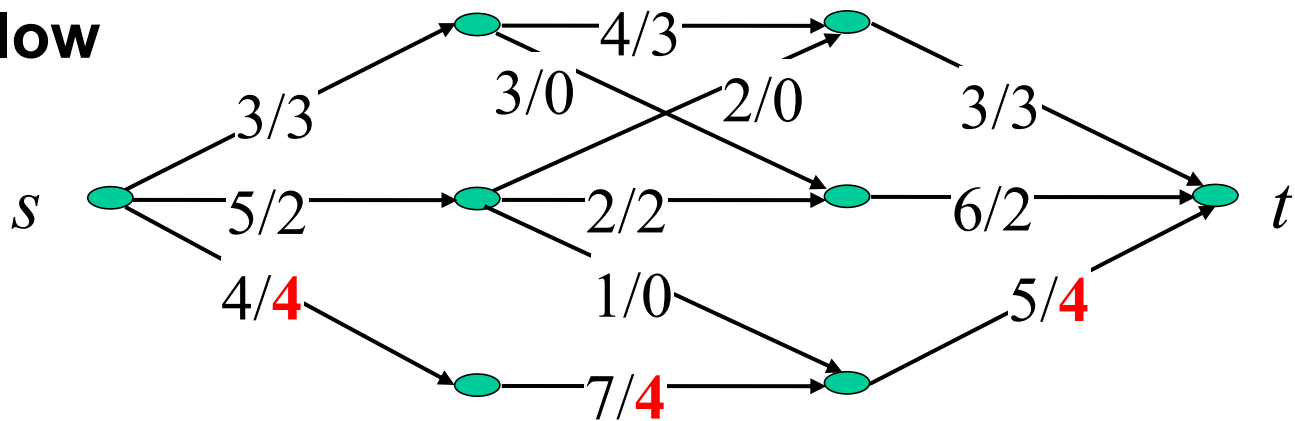


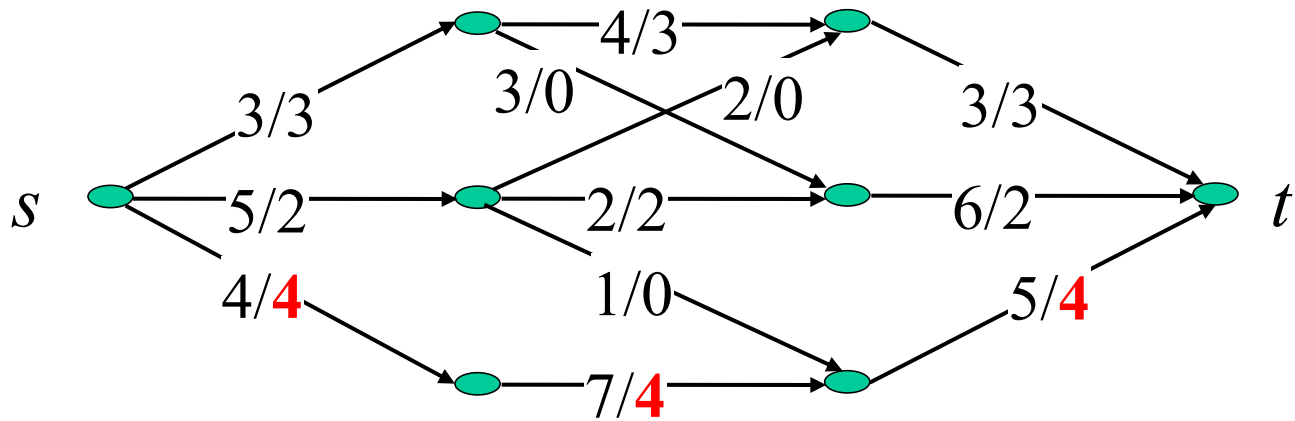
Residual Graph



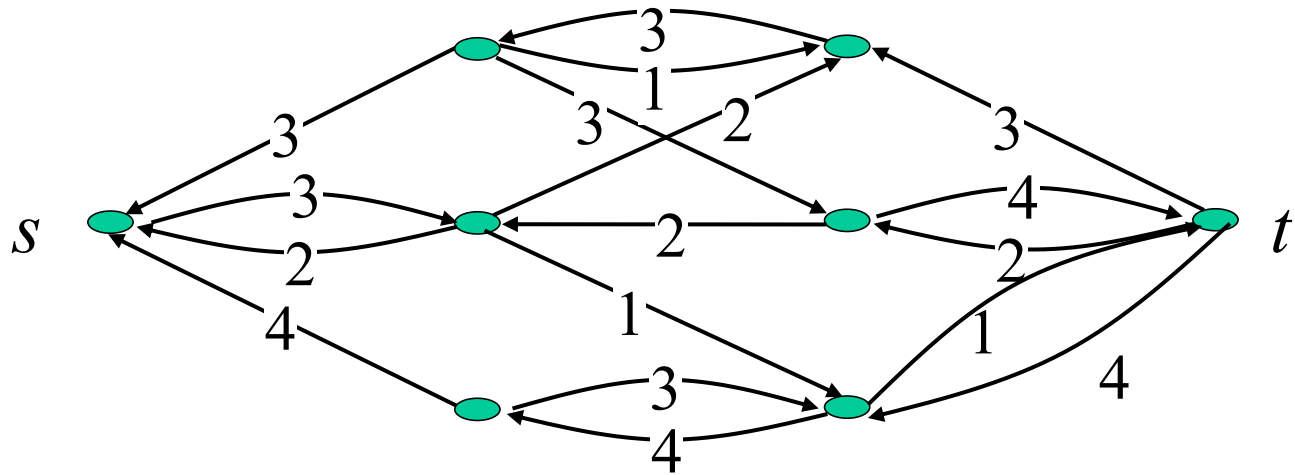
Iteration 3
of main loop

Updated flow

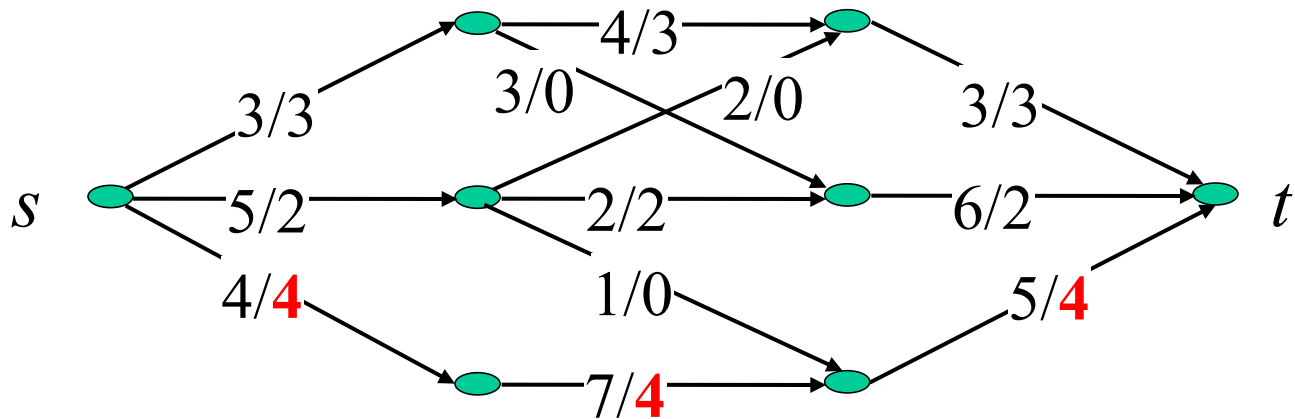




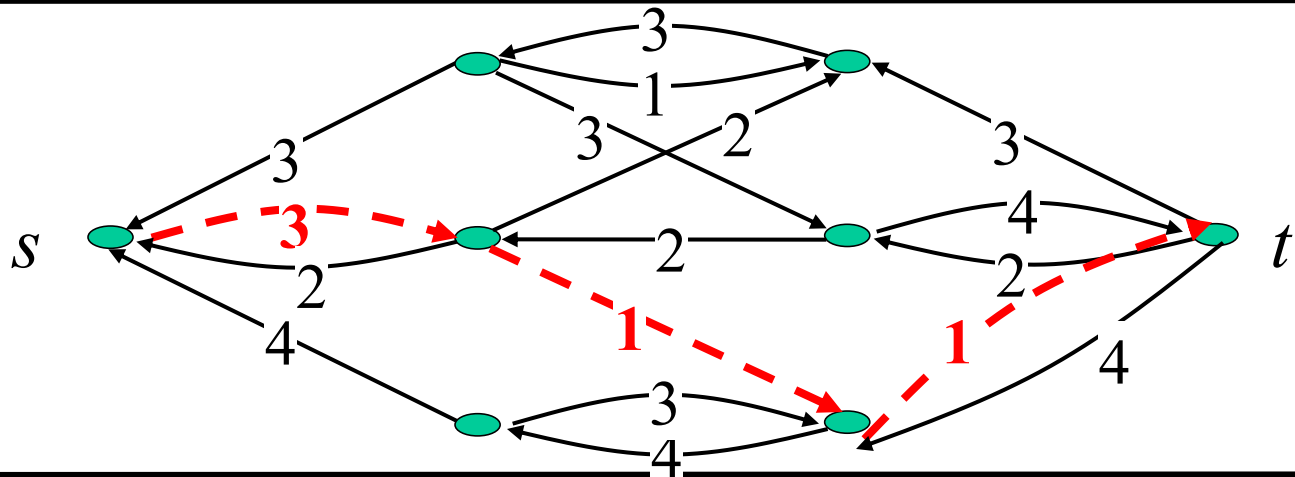
**Residual
Graph**



**Iteration 4
of main loop**

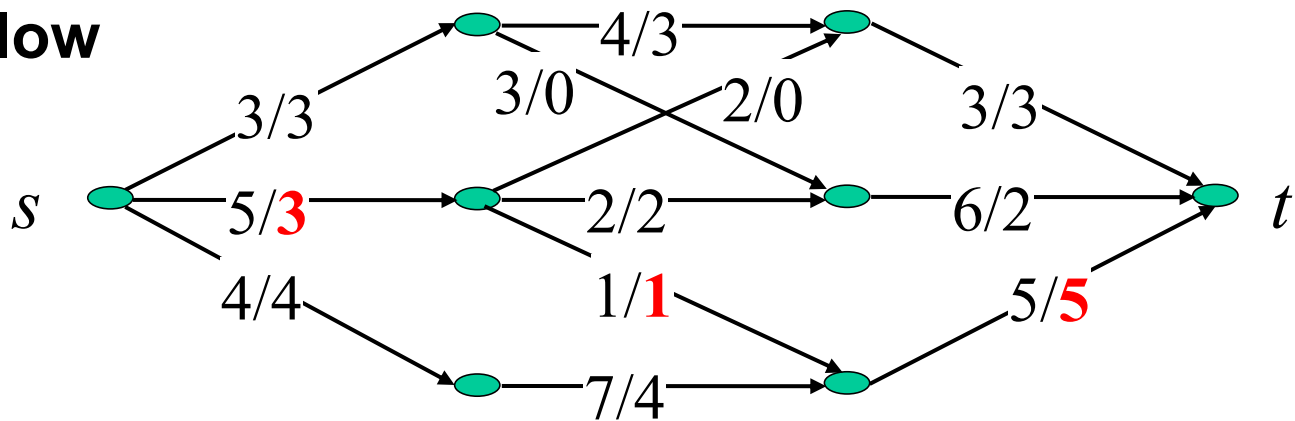


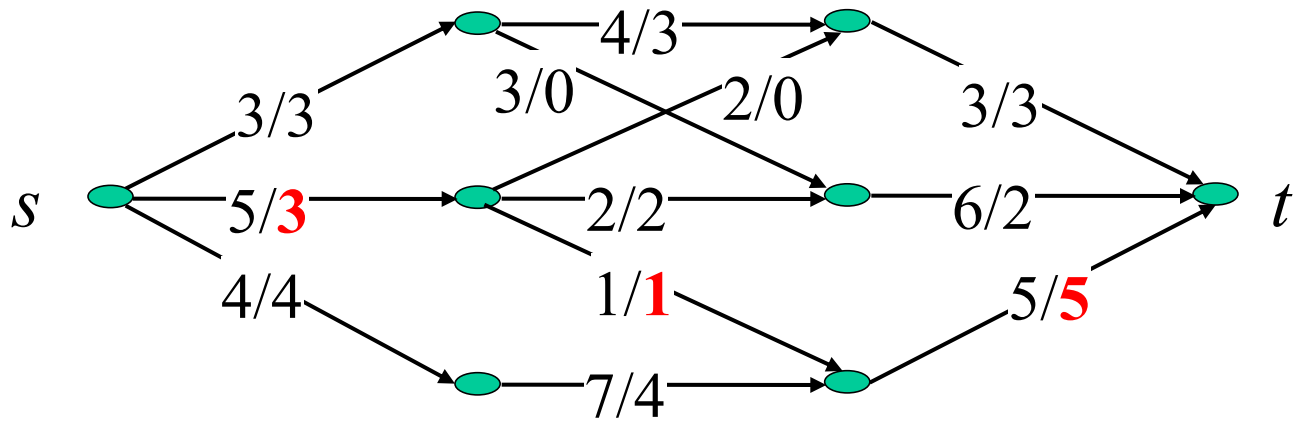
Residual Graph



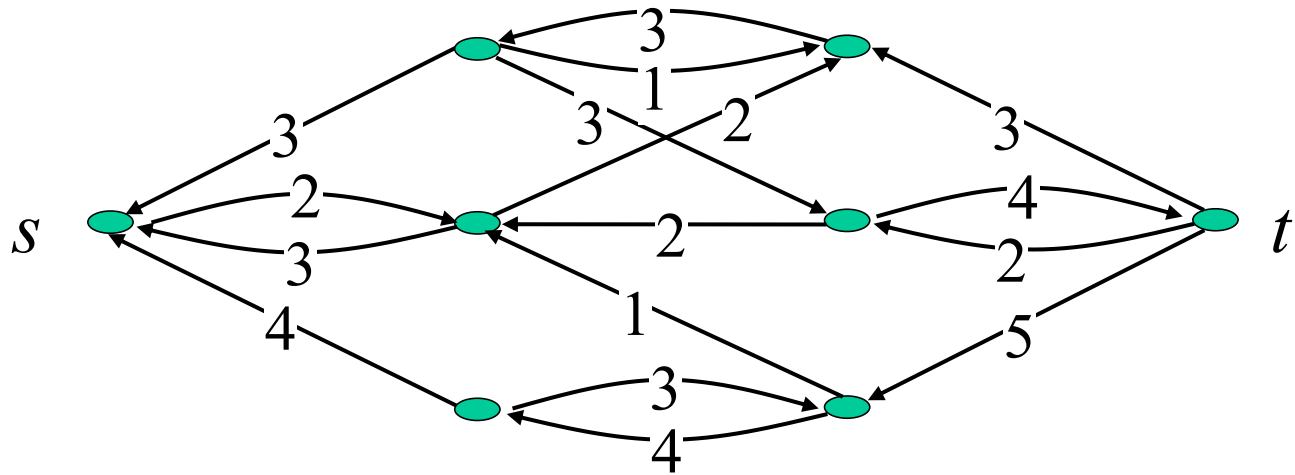
Iteration 4
of main loop

Updated flow

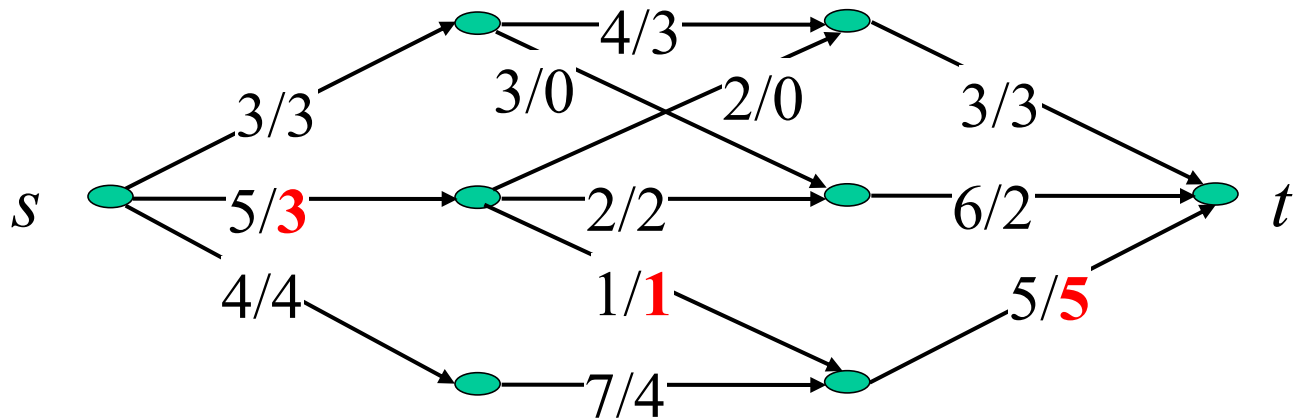




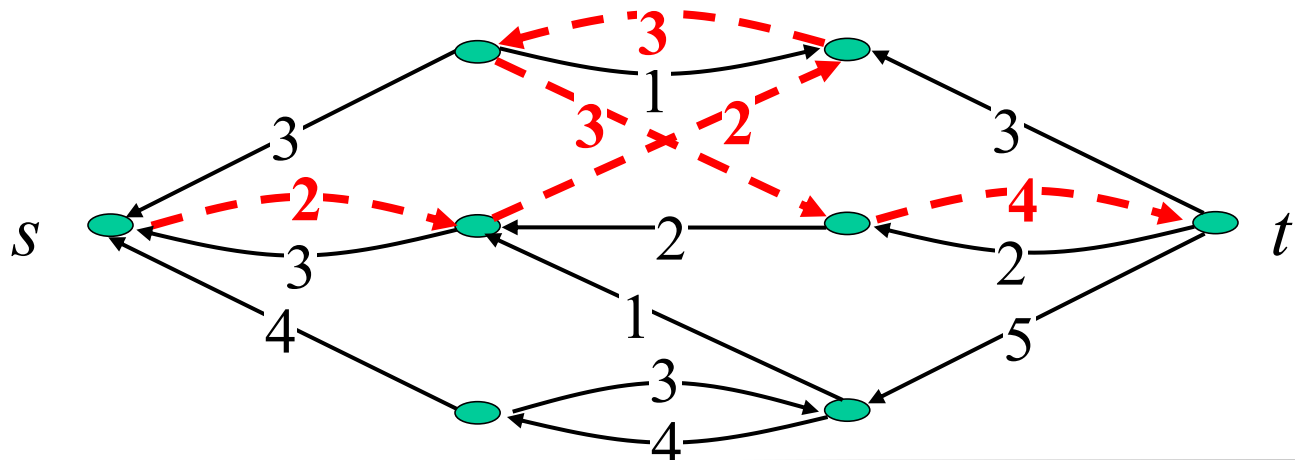
**Residual
Graph**



**Iteration 5
of main loop**

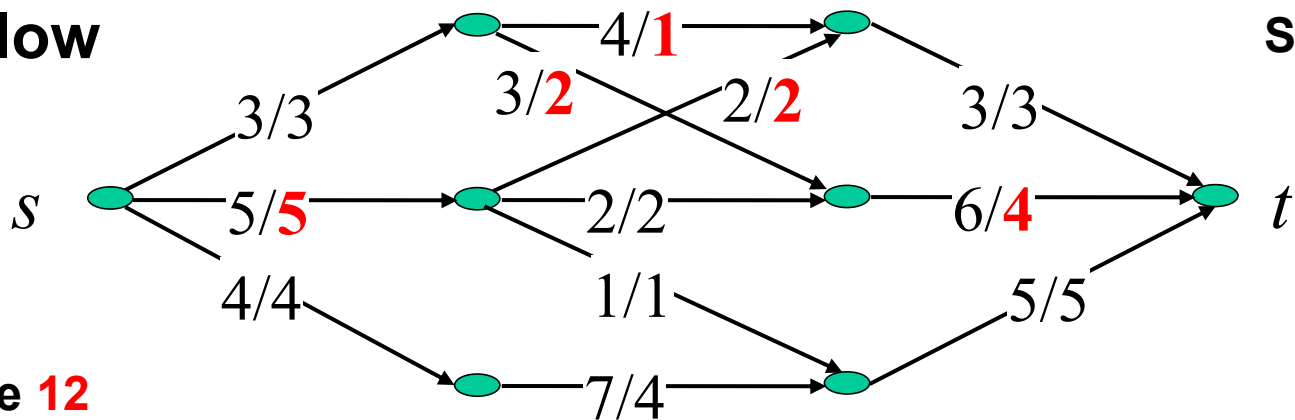


Residual Graph



Iteration 5
of main loop

Updated flow



Saturating flow

Flow has value **12**

A faster algorithm for maximum matching

Maximum matching in bipartite graphs

Input: Bipartite graph G

Output: Maximum matching M in G

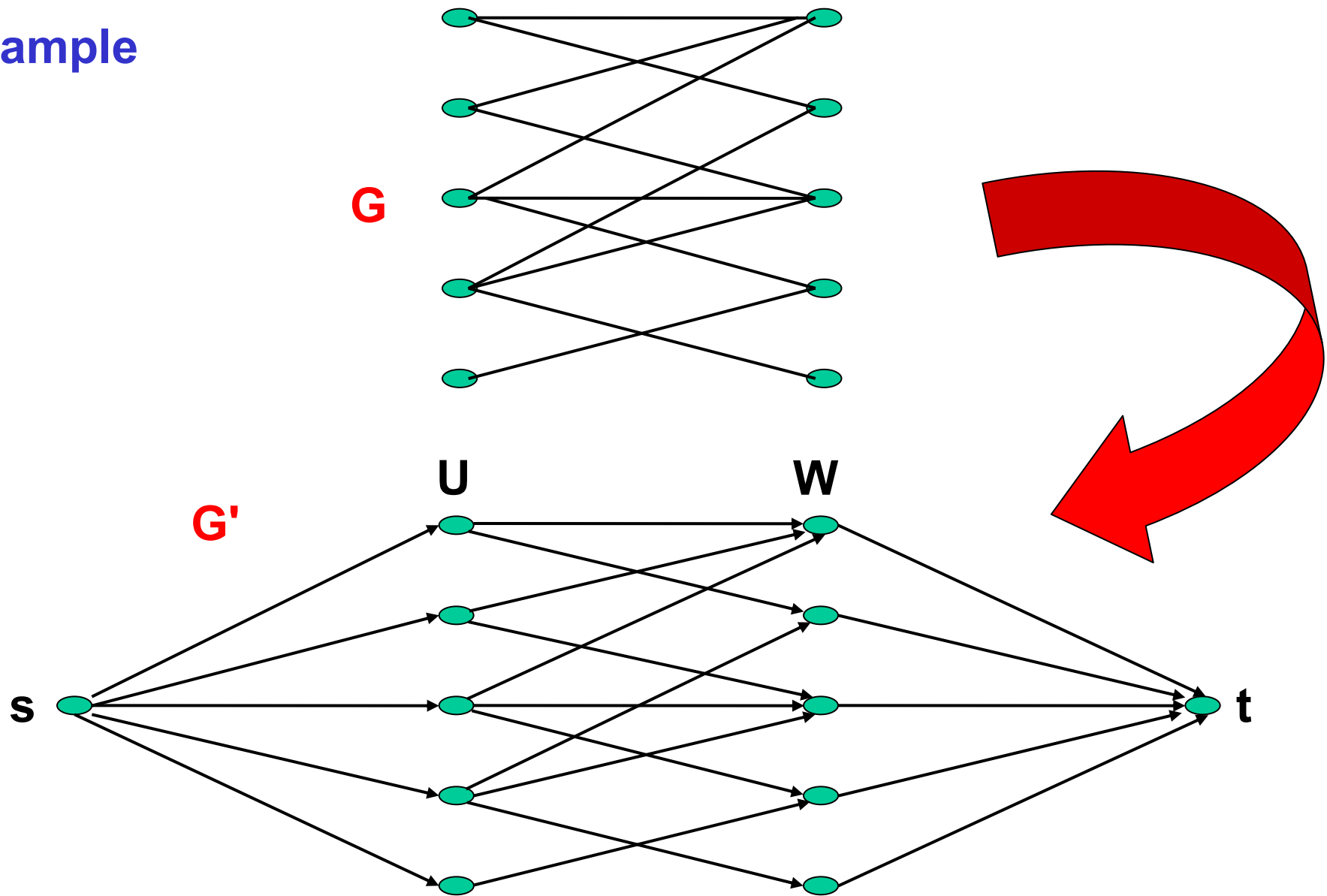
Reduce this problem to a network flow problem:

- Let $G=(V,E)$ be a bipartite graph, where G has bipartition $V=U \cup W$
- Form a directed graph $G'=(V',E')$ as follows:
- $V'=V \cup \{s,t\}$ for two new vertices s, t
- $E'=\{(s,u) : u \in U\} \cup \{(u,w) : u \in U \wedge w \in W \wedge \{u,w\} \in E\} \cup \{(w,t) : w \in W\}$
- All edges in G' have capacity 1

Claim: The cardinality of a maximum matching in G is equal to the value of a maximum flow in G'

Proof: Exercise

Example



When the network has this special form, maximum flow can be found in $O(\sqrt{|V|}(|V|+|E|))$ time – previous matching algorithm was $O(|V|(|V|+|E|))$