

Information and Society-E2

-Information Education 1-

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E-LEARNING & MOOC

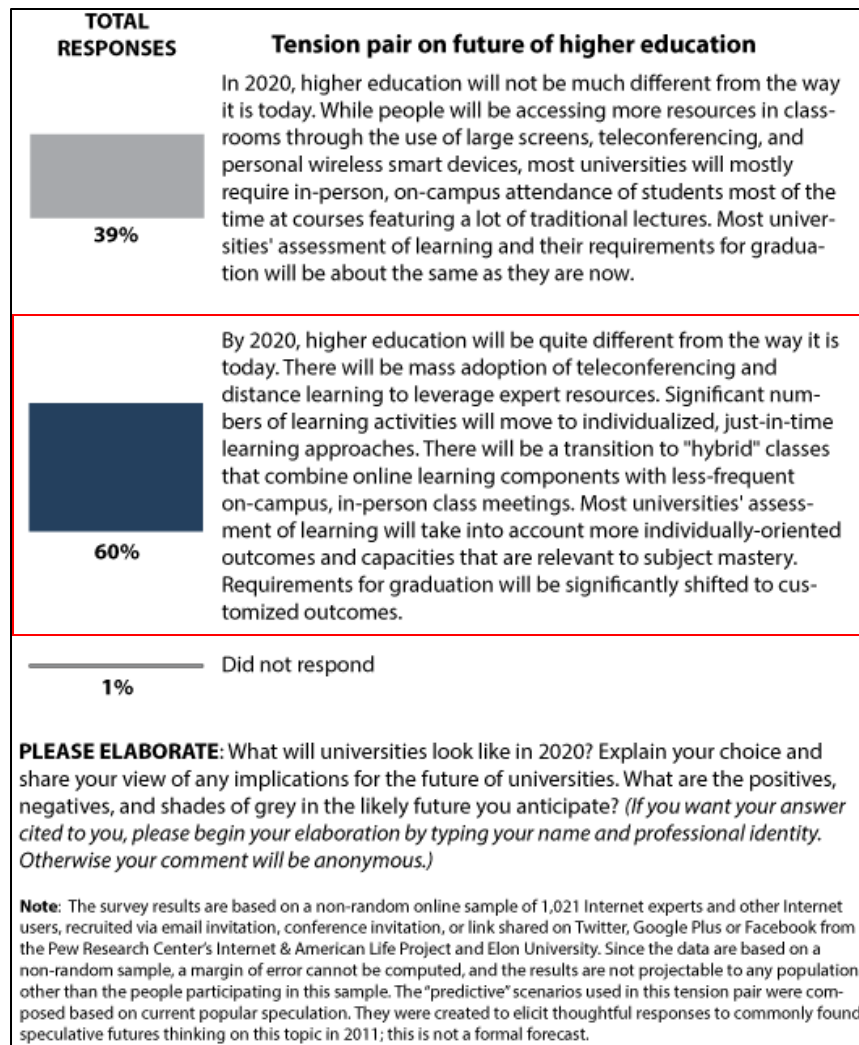
Problems of Traditional Offline Learning

*“...Although higher education is widely seen as a positive experience, the **immense and growing cost of attending a university** has combined with questions about the relevance of a degree, producing scepticism around the current method employed by schools...”*

*“...In particular, it is increasingly considered **wasteful for students to live on campus, and for professors to deliver the same lectures in person, semester after semester...**”*

Sevil Omer and Devin Coldewey. *As K-12 classrooms get more high tech, colleges get more virtual*. 2012

Higher Education's Destination by 2020 (Survey of 1,021 Internet Experts in 2012)



"It's still hard to get a well-paying job without a college degree, and that probably won't change by 2020..."

"But there may be many more paths to that degree than there are today."

Open Learning

- Approach to education that seeks to **remove all unnecessary barriers to learning**
- Open Learning Principles (UNESCO):
 1. **Learning opportunity should be lifelong** and should encompass both **education** and **training**
 2. **Learning provision should be flexible** so that learners can increasingly **choose, where, when, what and how they learn**, as well as the **pace at which they will learn**
 3. ...

e-Learning

What is e-Learning?

- e(electronic) Learning
- Learning using information technology
- Type of distance learning

Learning using the Internet

Definitions:

“Educational processes that utilize **information and communications technology** to mediate **asynchronous as well as synchronous** learning and teaching activities.” “Learning conducted via electronic media, typically on the Internet” (Oxford Dictionaries)

Distance Learning History

- Distance learning is not a completely new idea
 - E.g., correspondence courses

By mail (18-19th century)

By TV (1960s)

By radio (1930s)

Online (>2000s)



e-Learning Characteristics

Advantages

- Taking advantage of **ICT** and the Internet
- Providing learning **activities** rather than just providing **information**
- No space and time **constraints**
- **Flexibility**: learners determine their own pace of learning
- It is **cost**-effective

Problems

- Can be effective in the transmission of knowledge, but less effective in training various qualities and abilities of students like **creativity**, working in **teams**, **presentation** skills, **interpersonal** skills, etc.
- Difficult to control and monitor **persistence** and **motivation** of students
- Low **completion** rates
- Learners may feel a sense of **isolation**
- Possible **health related issues** (eyestrain, bad posture or other physical problems)

e-Learning Characteristics

Synchronous Learning

- Using any learning tool in **real-time** that allows students and teachers to ask and answer questions immediately, e.g., **online** chat or videoconferencing
- Students who participate in synchronous learning courses are able to **interact** with other students and teachers during the lesson
- No feeling of isolation but **not very flexible style**

Asynchronous Learning

- Carried out even when the student or teacher is **offline**, e.g., coursework delivered via web, email and messages posted on community forums
- High flexibility as students follow the curriculum at their **own pace**
- Difficult for students who lack the **motivation** to do the coursework on their own
- Can lead to feelings of **isolation**

OCW

What is OCW?

- OpenCourseWare
- “...*free and open digital publication of university-level educational materials*. These materials are organized as courses, and often include course planning materials and evaluation tools as well as thematic content...”
- Synonymous with OER (Open Educational Resources)

Open content

- Syllabus
- Lecture and video lecture
- Quizzes, assignments

MIT OpenCourseWare

<http://ocw.mit.edu/>

The screenshot shows the MIT OpenCourseWare website homepage. At the top, the browser address bar displays <http://ocw.mit.edu/index.htm>. The website header features the MIT OpenCourseWare logo, a newsletter subscription form, and social media links for Facebook and Twitter. A navigation bar includes links for Home, Courses, About, Donate, and Featured Sites, along with a search bar and an 'Advanced Search' link. The main banner area has a large orange background with the text 'Support the Online Learning Revolution' and a 'Find Out How' button. Below this is a 'Support OCW' section featuring a testimonial from Animesh, a student from India, with a 'DONATE NOW' button. The 'FEATURED COURSES' section displays four course cards: 'Introduction to Sustainable Energy' (Popular), 'Teaching College-Level Science and Engineering' (Editor's Pick), 'Virus-host Interactions in Infectious Diseases' (Editor's Pick), and 'Finance Theory I' (Popular). A 'Get Started' button is prominently displayed on the right. The footer contains links for 'OCW NEWS' and 'MEET OUR INSTRUCTORS'.

MIT OPEN COURSEWARE
MASSACHUSETTS INSTITUTE OF TECHNOLOGY

Subscribe to the OCW Newsletter Enter Email **Subscribe** f t

Help | Contact Us

Home Courses About Donate Featured Sites Search Advanced Search

Support the Online Learning Revolution

» Find Out How

Support OCW I love it :)" Animesh Student India **DONATE NOW**

FEATURED COURSES » View All Courses

POPULAR Introduction to Sustainable Energy

EDITOR'S PICK Teaching College-Level Science and Engineering

EDITOR'S PICK Virus-host Interactions in Infectious Diseases

POPULAR Finance Theory I

OCW makes the materials used in the teaching of MIT's subjects available on the Web.

Get Started

OCW NEWS MEET OUR INSTRUCTORS

MIT OpenCourseWare

<http://ocw.mit.edu/>

Summary

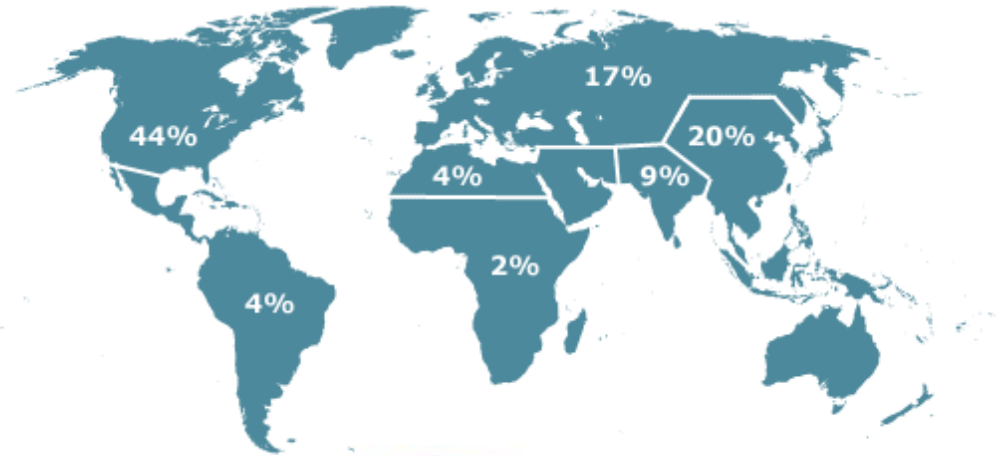
- Opened in 2001
- Over 2,400 courses available, 300 million visitors
- *“The idea is simple: to publish all of our course materials online and make them widely available to everyone.”*
Dick K.P. Yue, Professor, MIT School of Engineering
- **Unlocking Knowledge**
 - MIT OpenCourseWare (OCW) is a web-based publication of virtually all MIT course content. OCW is open and available to the world and is a permanent MIT activity.
 - Not a part of official education of MIT

MIT OpenCourseWare

<http://ocw.mit.edu/>

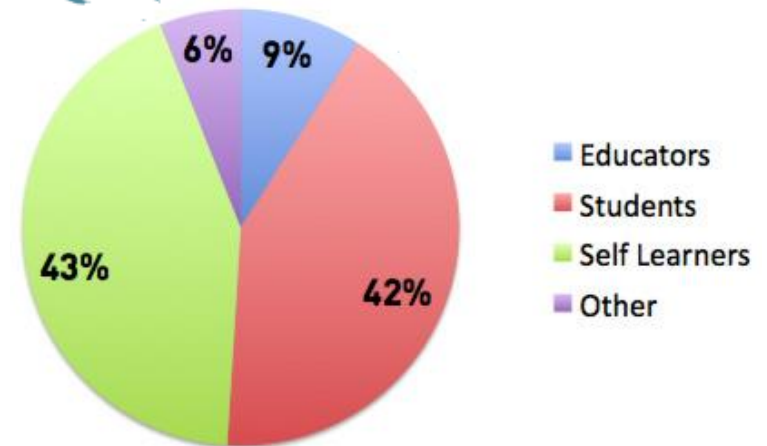
Geography

- Students coming from different parts of the world
- N. America: 44%



Student Types

- independent students 43%
- students 42%
- teachers 9%



MIT OpenCourseWare Web

<http://ocw.mit.edu/about/site-statistics/>

MERLOT

<http://www.merlot.org/>

Browser window showing the MERLOT II homepage. The address bar displays <http://www.merlot.org/merlot/index.htm>. The page title is "MERLOT II - Home".

The page header includes the MERLOT II logo and the tagline "Multimedia Educational Resource for Learning and Online Teaching". Navigation links are provided: Home | Search | Communities | My MERLOT | Membership | Add to Collection | Create Materials | News & Info | About MERLOT. A search bar is located on the right with the text "Search MERLOT:" and a "Search" button.

The main content area features a central banner stating: "MERLOT is a free and open peer reviewed collection of online teaching and learning materials and faculty-developed services contributed and used by an international education community."

Below the banner, there are several interactive tiles:

- SEARCH MERLOT**: A tile with a downward arrow, featuring an image of a person standing on a rock looking through a telescope.
- MY MERLOT**: A tile with a downward arrow, featuring an image of a smiling man with glasses.
- MEMBERSHIP**: A tile with a downward arrow, featuring an image of a group of people in a meeting.
- ABOUT MERLOT**: A tile with a downward arrow, featuring an image of a group of people holding hands in a circle.
- CREATE MATERIALS WITH CONTENT BUILDER**: A tile with a downward arrow, featuring an image of a group of people in a meeting.
- NEWS & INFORMATION**: A tile with a downward arrow, featuring an image of a person writing on a chalkboard.
- MERLOT COMMUNITIES**: A tile with a downward arrow, featuring an image of a group of people in a meeting.
- ADD TO COLLECTION**: A tile with a downward arrow, featuring an image of a person writing on a chalkboard.

The footer contains the CSU logo and text: "MERLOT is a program of the California State University System partnering with education institutions, professional societies, and industry." It also includes social media icons (Facebook, Twitter, LinkedIn, YouTube, RSS, WordPress, Google+, etc.), a "Contact MERLOT" link, a copyright notice "© 1997-2013 MERLOT All Rights Reserved (CC)", a language selection dropdown set to "Japanese", and a "Microsoft® Translator" button.

MERLOT

<http://www.merlot.org/>


Summary


- MERLOT is a free and open **peer reviewed collection of online teaching and learning materials** and faculty-developed services contributed and used by an international education community
- Established by the University of California in 1997 as a spin-off from its Education Center
- Provides a link to Web teaching materials offered by various institutions as well as the evaluation of these teaching materials


Kyoto University OCW



<http://ocw.kyoto-u.ac.jp/en>


OpenCourseWare
KYOTO UNIVERSITY

Find Courses

Series

Find Syllabus

> User Guideline   JP / EN

Keyword Select category Faculty/Graduate School  Search


KYOTO UNIVERSITY OCW

Kyoto University OpenCourseWare (OCW) actively publishes and publicly shares the videos and materials from the courses, open lectures, and international symposiums at Kyoto University. From the students, faculty and staff members of Kyoto University to a wide range of learners, including high school students who are interested in studying at university as well as working professionals who are seeking for opportunities to relearn, we hope that Kyoto University OCW provides useful educational resources.


Search


Category


Faculty/Graduate School etc.


 Search

News

 more

Feb. 24, 2023  One course moved from edX into OCW

Jan. 17, 2023  Two courses moved from edX into OCW

Jul. 14, 2021  Notice about new podcast address

MOOC

- **Massive Open Online Course (MOOC)**: courses created using web technologies that allow teachers and educators to construct virtual classrooms
- Typical MOOCs: a series of **lessons** for thousands of students
 - In addition to **quizzes**, weekly auto-graded **assignments**, and **discussion forums**

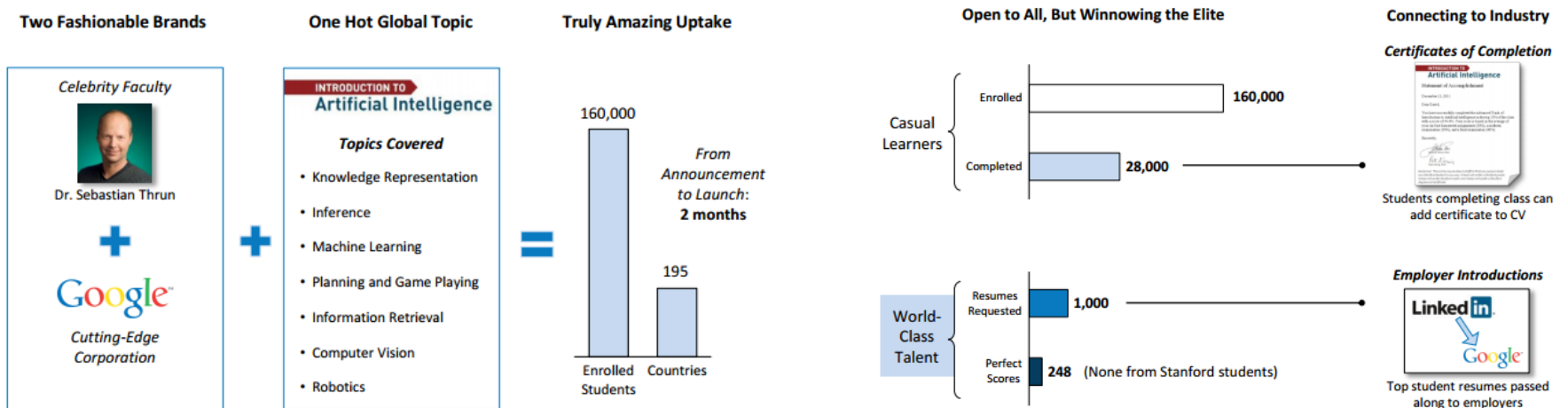
OCWs	MOOCs
Static character	Dynamic character
Always can be accessed	Can be accessed when course is open
No student assessment	Have student assessment
No accreditation	Have accreditation
Individual	Often collaborative
Usually provided by higher education institutions	Provided by companies or by higher education institutions

Typical MOOC Course

- Time period: 4 to 10 weeks
- Most time spent for learning
- Students on average dedicate 2 to 6 hours a week to the course
 - A small group of highly engaged learners may be more committed
- Materials are consumed less and less throughout the MOOC as many learners' drop or become less engaged
 - Tens of thousands applicants
 - Hundreds of students who complete and obtain certificates
- MOOC resources remain accessible after the course closes

Beginning of MOOC

- AI Lecture by S. Thrun in 2011 (Thrun is leading the development of the world's first driverless car), joined by Google Director of Research, Peter Norvig
- Registered by **160k** students after limited advertising,
- from which **28k** students completed the course
 - More than Thrun could have ever expected from a standard classroom throughout his entire career.
- Success reasons
 - High-quality, interactive content for free
 - “Celebrity” faculty and involvement of highly innovative company
 - Assessment, certification (certificate of completion signed by the instructors without any official credit awarded), and a link to employers (potential for new headhunting model)



MOOC Rise

- In 2011-2012 there was rapid launch of MOOCs
- Faculty at elite universities worked through several organizations or start-ups to make complete courses available online
 - Usually free and open for anyone willing to enrol
- Some courses attracted over hundred thousand students from nearly every country in the world



MOOC Offering Organizations

In 2012 by
MIT and **Harvard**
President
Anant Agarwal to
bring education
to masses and
research to
examine ways in
which technology
can help in
education

edX

UDACITY

In 2012 by S.
Thrun, M.
Sokolosky and D.
Stavens
(**Stanford**) as a
result of huge
popularity of
their AI course

In May 2013, Kyoto
University become the
first participating
Japanese university

Coursera

Others:

- KHAN
- JMOOC

In 2012 by Andrew Ng and Daphne
Koller (**Stanford**) for enabling best
professors to teach masses of
students and to help students not
enrolled on physical campus

edX

edX

- <https://www.edx.org/>
- Non-profit organization founded by Harvard University and Massachusetts Institute of Technology in the fall of 2012
- By developing an open source educational environment, lectures are published through the edX
- As of May 2018, 2136 are provided on edX
- In May 2013, Kyoto University become the first participating Japanese university

[Back to schools and partners](#)

KyotoUx

Free online courses from Kyoto University



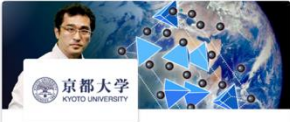
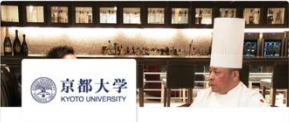




Founded in 1897, Kyoto University is acknowledged as one of the most accomplished research-oriented universities in Asia. The validity of that reputation is testified by the accolades conferred on our alumni researchers, most notably eight Nobel Prize laureates who undertook vital research during their time at the university. In addition to those awards, several other Kyoto University faculty members have received respected accolades, including two Fields Medalists and one recipient of the Gauss Prize.

Visit the KyotoUx [Facebook page](#) for more information.

Kyoto University MOOCs

Browse free online courses in a variety of subjects. Kyoto University courses found below can be audited free or students can choose to receive a verified certificate for a small fee. Select a course to learn more.

Courses

 <p>京都大学 KYOTO UNIVERSITY</p> <p>The Chemistry of Life KyotoUx</p> <p>Course</p>	 <p>京都大学 KYOTO UNIVERSITY</p> <p>Stochastic Processes: Data Analysis and Computer Simulation KyotoUx</p> <p>Course</p>	 <p>京都大学 KYOTO UNIVERSITY</p> <p>Introduction to Geochemistry KyotoUx</p> <p>Course</p>	 <p>京都大学 KYOTO UNIVERSITY</p> <p>Culture of Services: Paradox of Customer Relations KyotoUx</p> <p>Course</p>
 <p>京都大学 KYOTO UNIVERSITY</p> <p>Introduction to Statistical Methods for Gene Mapping KyotoUx</p>	 <p>京都大学 KYOTO UNIVERSITY</p> <p>Ethics in Life Sciences and Healthcare: Exploring Bioethics th... KyotoUx</p>	 <p>京都大学 KYOTO UNIVERSITY</p> <p>Introduction to Animal Ethics KyotoUx</p>	 <p>京都大学 KYOTO UNIVERSITY</p> <p>Evolution of the Human Sociality: A Quest for the Origin of Our Soci... KyotoUx</p>

UDACITY

UDACITY

- <https://www.udacity.com>
- Established by artificial intelligence researchers at Google
- As of 28 April 2014, Udacity has 1.6 million users in 12 full courses and 26 free courseware.
- Motto: “To bring accessible, affordable, engaging, and highly effective higher education to the world.”
- Cost of MOOC at Georgia Institute of Technology: \$6,600
- Regular course tuition fee: \$45,000

Coursera

Coursera

- <https://www.coursera.org>
- Profit organization for educational technology established by Stanford University
- Partners with many universities around the world to offer free online courses
- As of February 2017, Coursera had 24 million registered users signed up for its programs, and offered more than 2,000 online courses
 - Low percentage of completion at 7-9%
- The University of Tokyo joined in Autumn 2013 to offer free classes

MOOC Rise: Coursea

MOOCs rising

Over little more than a year, Coursera in Mountain View, California — the largest of three companies developing and hosting massive open online courses (MOOCs) — has introduced 328 different courses from 62 universities in 17 countries (left). The platform's 2.9 million registered users come from more than 220 countries (centre). And courses span subjects as diverse as pre-calculus, equine nutrition and introductory jazz improvisation (right).

Supply and demand

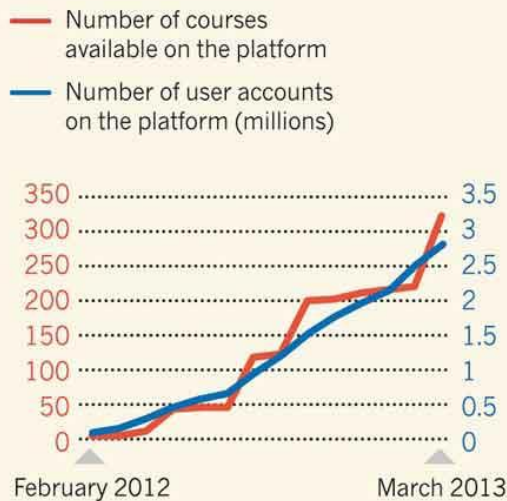
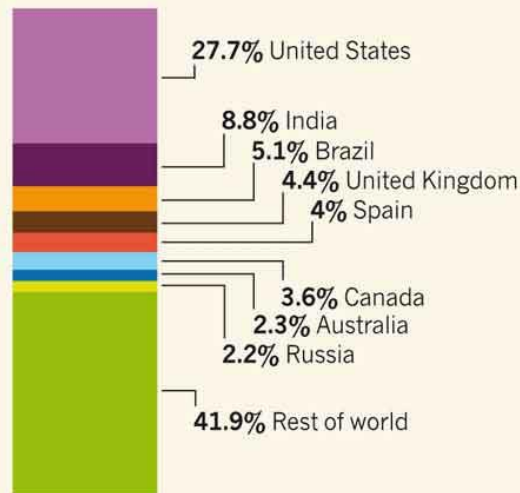
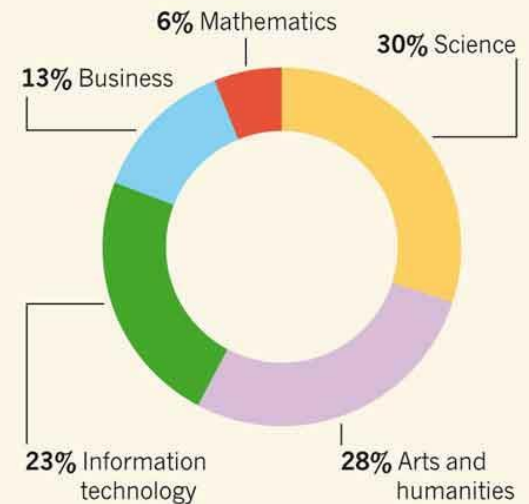


Image: Courtesy of Nature magazine

Student origins



Courses offered



Costs and Benefits

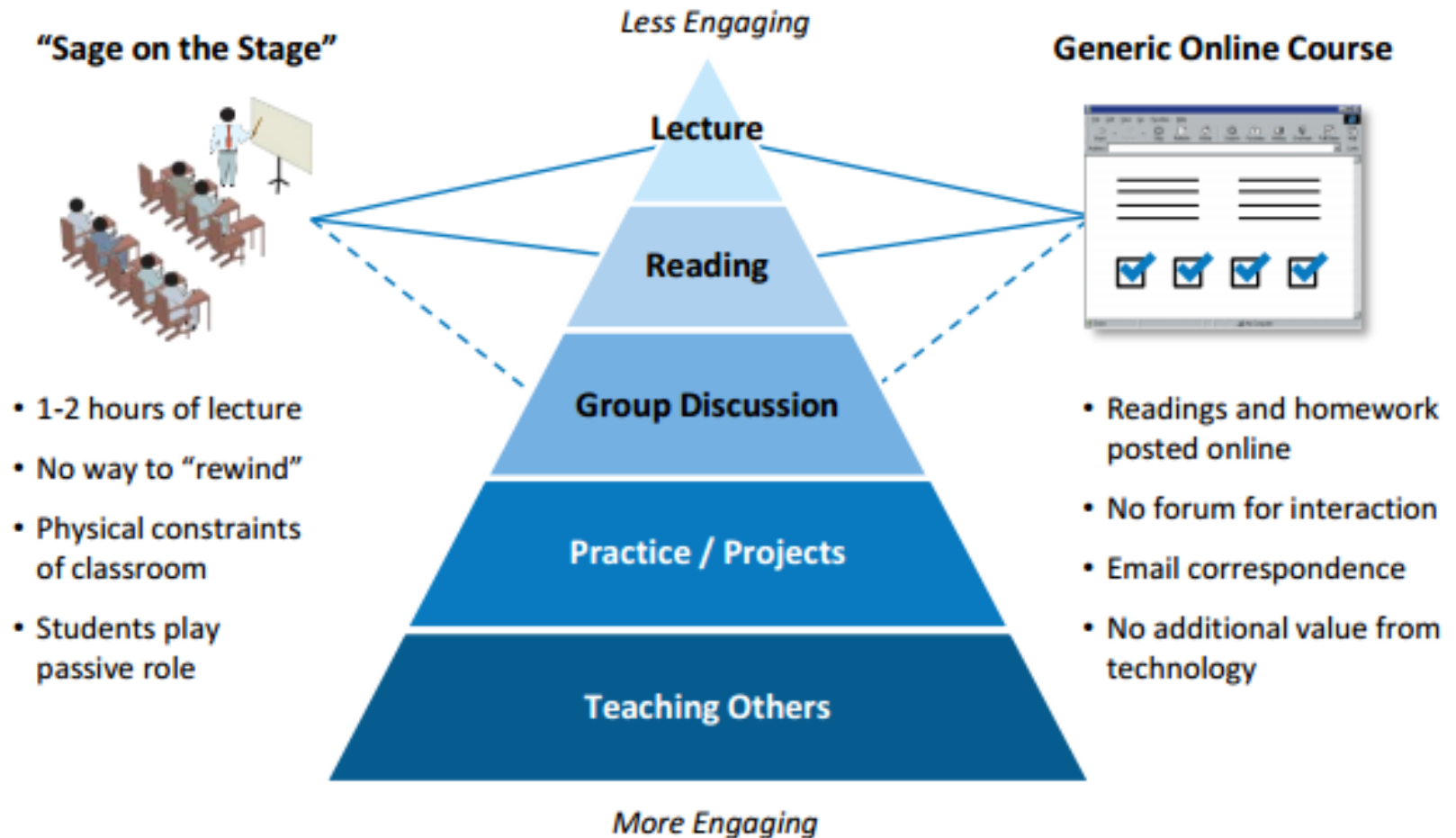
- High-Quality MOOCs are **expensive** to produce
- Often they require millions of dollars to build new technology platforms, redesign popular courses, and develop new multimedia content
- Yet, they are infinitely **scalable**...
 - Once a virtual learning environment is in place, **the marginal cost of adding students is almost zero**
- So far, MOOCs have not significantly reduced the costs of running a university
 - Only the wealthiest institutions have been able to afford to develop them
- While private companies or start-ups naturally think about resources, elite universities and institutions supporting MOOCs are less interested in generating revenues
 - More interested in **increasing access**, generating good **publicity** and providing a platform for **faculty** who want to experiment with new technologies
 - MOOCs are seen as means to **enhance their position**, not a disruptive threat

Educational Institutions: Key Goals of Introducing MOOCs

Major goals based on interviews with educators from 29 institutions that implement MOOCs (2014):

1. Extending the **reach** of the institution and **access** to education (65%)
2. Building and maintaining **brand** (41%)
3. Improving **economics** by lowering costs or increasing revenues (38%)
4. Improving educational **outcomes** for both MOOC participants and on-campus students (38%)
5. Driving **innovation** in teaching and learning (38%)
6. Conducting **research** on teaching and learning (28%)

Still We Need More Efficient Technological Solutions...



Science of Pedagogy

- Most of the initial MOOC lectures are just recordings of live, real lectures
- Lecturers are however trying to **adapt courses** to **specific characteristics** of online learning, through
 - Automatic assessment
 - Crowdsourcing
 - Personalization, adaptive platforms
 - Game based learning
 - Learning analytics
 - Etc.

MOOC: Business Model

- No standard business model for how MOOCs will generate revenue
- Possibilities for revenue:
 - **Advertising**: courses have sponsors whose names are visible
 - **Additional options**: course materials including videos are free, but additional services like **assignment grading**, **access to the social networks**, and **discussions**, **online tutoring**, face-to-face instruction with a local instructor are fee-based
 - **Tuition model**: students pay for course credits
 - **Student attraction**: drawing MOOC participants into existing, full-tuition degree programs
 - **Licensing model**: selling the course, parts of the course, or its customized versions course to institutions or businesses for their internal use; license institutional use of the MOOC platform itself
 - **Headhunting**: matchmaking students and employers
 - **Using student data**: selling student information to potential employers or advertisers

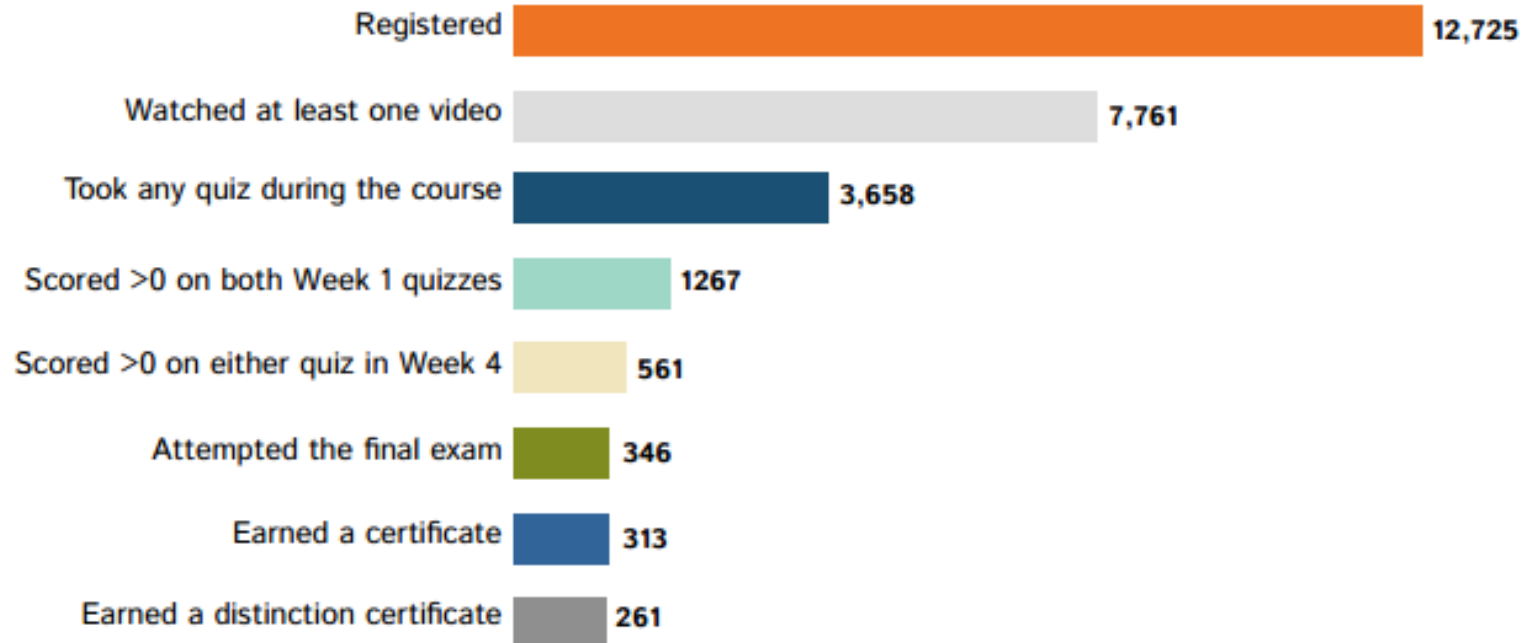
MOOCs: Threats and Controversies

- Smaller or less prestigious institutions have not so far engaged strongly with MOOCs
 - Yet they fear being left behind, losing market share and recruits
- Many claim that MOOCs are unable to serve learners with more complex learning needs
- Although some courses have already been accredited and universities are beginning to accept transfer credit for completing MOOCs, this has led to many questions about how MOOCs may shape the future of higher education
 - As MOOCs become increasingly popular all over the world, the means by which learning is measured, evaluated, and credited is a topic of controversy in higher education

Student Persistence

- Drop out rate is quite high, around 90%

Student Persistence in One MOOC: Bioelectricity, Fall 2012

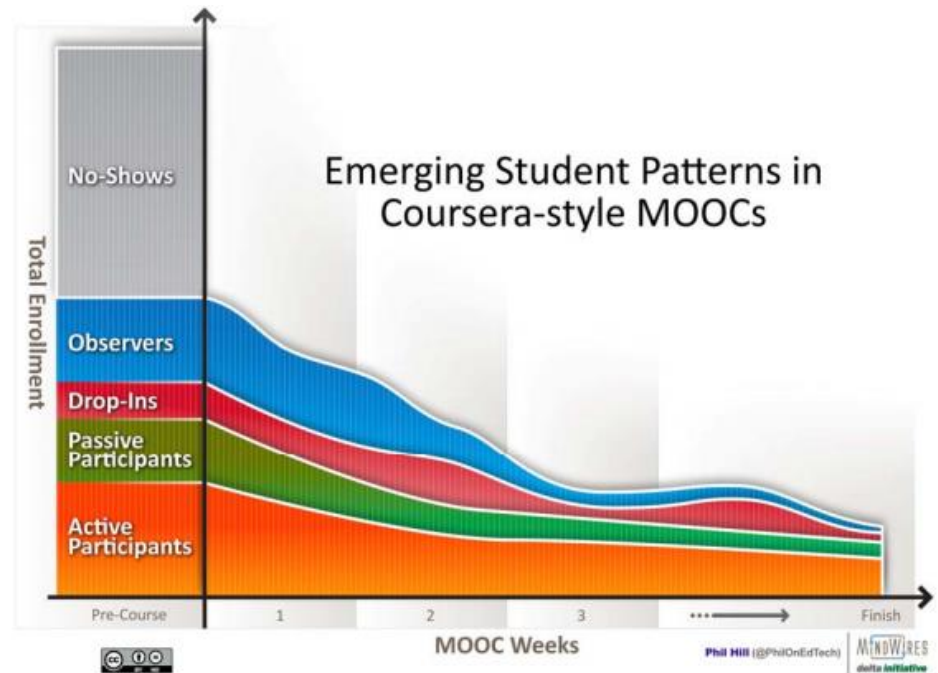


Source: Duke Center for Instructional Technology

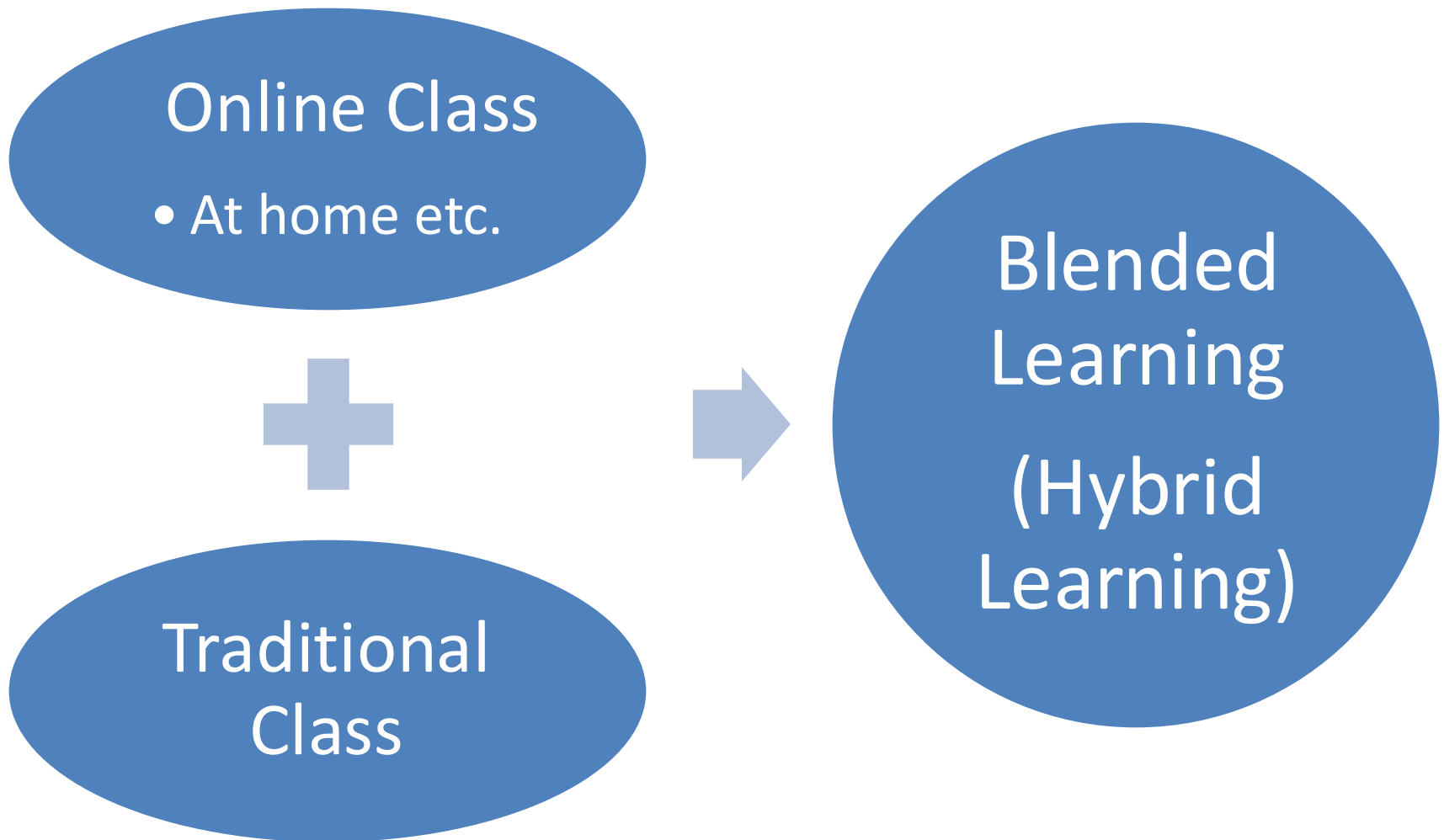
25% students dropped out even before the course started

Student Types and their Persistence

- **Lurkers** – enrol to observe or sample a few items
- **Drop-Ins** – partially or fully active participants for a selected topic who do not attempt to complete the entire course
- **Passive Participants** – students who view a course as content to consume and expect to be taught (tend not to participate in activities or class discussions)
- **Active Participants** – fully participate in the MOOC, including consuming content, taking quizzes and exams, writing assignments, peer grading, participating in discussions using SNSs, blogs or other social media



Blended Learning (ブレンド型学習)

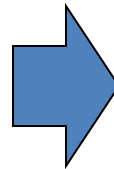
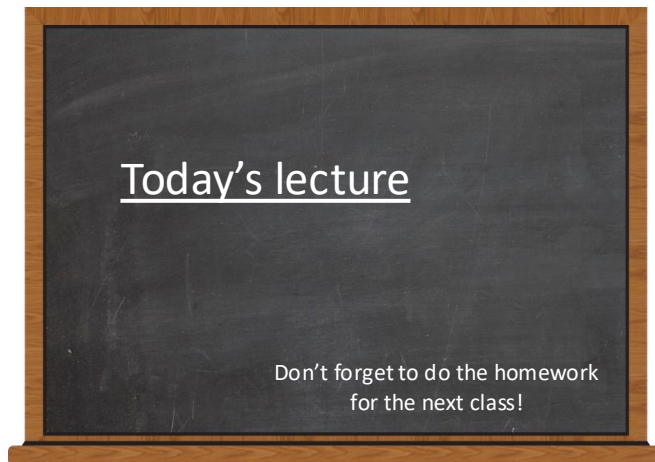


Blended Learning

- Combination of **offline traditional learning** and **online learning** in a way that the one complements the other
 - E.g., a student attends classes in a real-world classroom setting, and then supplements the lesson plan by completing online multimedia coursework

Flipped Classroom

- Type of blended learning
- Inverts traditional teaching methods
 - Delivering instruction online (outside of class)
 - “Moving” homework into the classroom



Flipped classroom

Flipped Classroom Characteristics

- Students first **study the topic by themselves** (e.g., using video lessons)
- They then **apply the knowledge** by solving problems and doing practical work in real class
- The teacher helps students anytime they have problems
- Merits
 - More class time for **hands-on work** and **learning by doing** and asking questions
 - Students can also **help each other**

Thank you

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