Freescale MQX RTOS Example Guide

KLOG example

This document explains the Klog example, what to expect from the example and a brief introduction to the API used.

The example

The example shows the usage of the kernel log component of RTOS MQX. The kernel log allows user's application program to record the information about the context switch as tasks being re-scheduled and interrupt happened in the application program. The kernel log API is used to enable log for specific component and to display log information to terminal.

Running the example

The MQX_USE_LOGS and MQX_KERNEL_LOGGING macros must be set to non-zero in the user_config.h file prior to compilation of MQX libraries and the example itself.

To run the example the corresponding IDE, compiler, debugger and a terminal program are needed.

Explaining the example

The application example creates only one task called main task.

The main_task creates the kernel log component as it is optional component of RTOS MQX.

The kernel log is then activated over specific components using command _klog_control(), for example

_klog_control(KLOG_ENABLED | KLOG_CONTEXT_ENABLED | LOG_INTERRUPTS_ENABLED | KLOG_SYSTEM_CLOCK_INT_ENABLED | KLOG_FUNCTIONS_ENABLED | KLOG_TIME FUNCTIONS | KLOG_INTERRUPT FUNCTIONS, TRUE);

The information of function switching, interrupt occurrence, task switching are displayed over the output terminal.

An example of the output is shown in the following figure.

```
Kernel log contains:
1. 0x000000000:2D6A2 -> FUN
   0x00000000:2D6A2 -> FUN __time_delay_ticks 0x0 0x0 0x0 0x0 0x0 0x00x00000000:2DC4A -> NEW TASK TD 0x1FFF25FC ID 0x10003 STATE 0x2 STATE
                                                                                   STACK 0x1FFF2BE4
3. 0x00000000:2DF46 -> XFUN
4. 0x00000000:2E22C -> FUN
                                         _time_delay_ticks 0x0 0x0 0x0 0x0 0x0
4. 0x00000000:2E22C -> FUN __time_delay_ticks 0x5 0x0 0x0 0x0 0x0 5. 0x00000000:2E634 -> NEW TASK TD 0x1FFF1AEC ID 0x10002 STATE 0x2 STACK 0x1FFF1CAC
6. 0x000000000:02B5 -> INT
                                  0xF
7. 0x00000001:071F -> INT
                                  0xF END
8. 0x00000001:023C -> INT
                                  0xF
  0x00000002:05DF -> INT
                                  0xF END
10. 0x000000002:021F -> INT
                                    0xF
11. 0x000000003:05BA -> INT
                                    0×F END
12. 0x00000003:021F -> INT
                                    0 \times F
13. 0x00000004:05BA -> INT
                                    0xF END
14. 0x00000004:021F
                        ->
                                    0 \times F
                                    0xF END
15. 0x00000005:06BC -> INT
16. 0x00000005:0939 -> NEW TASK TD 0x1FFF25FC ID 0x10003 STATE 0x2 STACK 0x1FFF2BD4
                                 N _time_delay_ticks 0x0 0x0 0x0 0x0 0x0
_time_delay_ticks 0xA 0x0 0x0 0x0 0x0
TASK_TD 0x1FFF1AEC_ID 0x10002 STATE_0x2 STACK_0x1FFF1CA4
17. 0x00000005:0BE7 -> XFUN
18. 0x000000005:0EC0 -> FUN
19. 0x00000005:12C2 -> NEW
20. 0x00000005:021F -> INT
                                    0xF
                                    0×F END
21. 0×00000006:05B5
                        ->
                            INT
22. 0×00000006:0224 ->
                            INT
                                    0 \times F
23. 0x00000007:05C6 ->
                                    0xF END
                            INT
24. 0×00000007:0224 ->
                            INT
                                    0xF
25. 0x000000008:05C6 ->
                            INT
                                    0xF
                                        END
26. 0x00000008:0224 ->
                            INT
                                    0xF
27. 0x00000009:05C6 ->
                                    0xF
                            INT
                                        END
28. 0x00000009:0224 ->
                            INT
                                    0xF
29. 0x0000000A:05C6 ->
                                    0xF END
                            INT
30. 0x0000000A:0224 ->
                            INT
                                    0xF
31. 0x0000000B:05C6 ->
                            INT
                                    0xF END
32. 0x0000000B:0224 ->
                            INT
                                    0xF
33. 0x0000000C:05C6 ->
                            INT
                                    0xF END
34. 0x0000000C:0224 ->
                            INT
                                    0xF
35. 0x0000000D:05C6 ->
                            INT
                                    0xF END
36. 0x0000000D:0224 -> INT
                                    0xF
37. 0x0000000E:05C6 ->
                            INT
                                    0 \times F
                                        END
38. 0x0000000E:0224 ->
                                    0xF
                            INT
39. 0x0000000F:06B1 -> INT
                                    0xF END
40. 0x0000000F:0928 -> NEW TASK TD 0x1FFF25FC ID 0x10003 STATE 0x2 STACK 0x1FFF2BD4
41. 0x0000000F:0BD4 -> XFUN
                                        _{
m time\_delay\_ticks} 0x0 0x0 0x0 0x0 0x0 _{
m time\_delay\_ticks} 0xF 0x0 0x0 0x0 0x0
42. 0x0000000F:0E93 -> FUN
```