LAB 0515 Java

1. Poly Shapes

Write a javafx program for poly shapes {Polyline, Polygon, Path}. Use 3 RadioButtons for shape selection. Click on the pane to add a point. Click the button "Clear" to clear all the points.

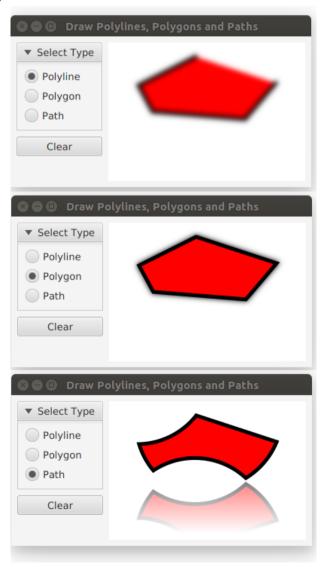
Polyline : GaussianBlurPolygon : DropShadow

• Path: Reflection

Note:

Modify your homework with fxml, you don't need to modify java code.

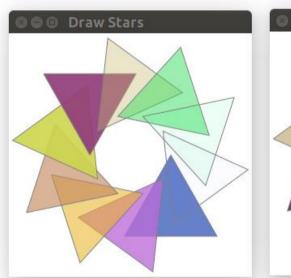
Sample Output



2. Draw Triangles

Write a javafx program for drawing triangles. Draw 10 regular triangles on a ring, each with different rotation angles and random color.

Sample Output





3. Graph of f(x)

** Code given at the end of file **

Write a javafx program for graph of f(x). Use Textfield to input f(x) expression. Plot the graph on the pane after "enter" pressed. Expressions include the following tokens: $x + - * / () \sin \cos \tan \operatorname{sqrt} \operatorname{pow} \log \operatorname{abs} \operatorname{PI} E$. No worry about invalid expression.

• Pane size: 500x500.

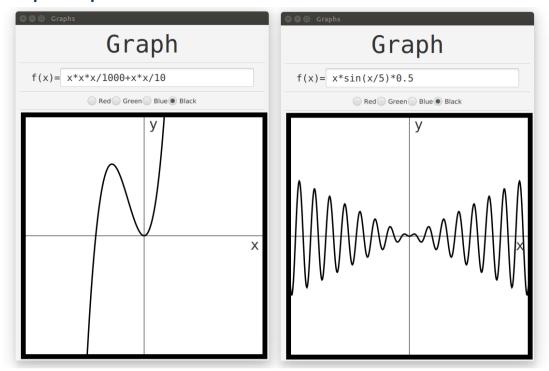
• Graph range: -250 < x,y < 250.

• Number of samples: 500.

Sample Input

x*x*x/1000+x*x/10 100*cos(x/15-PI/4)+x x*sin(x/5)*0.5 sqrt(abs(x))*10 pow(E,-pow(x/20,2)/10)*200

Sample Output



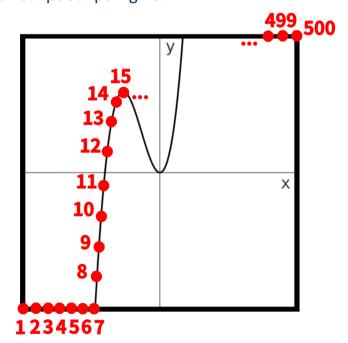
Note

How to plot the graph?

Put 500 points in a polyline.

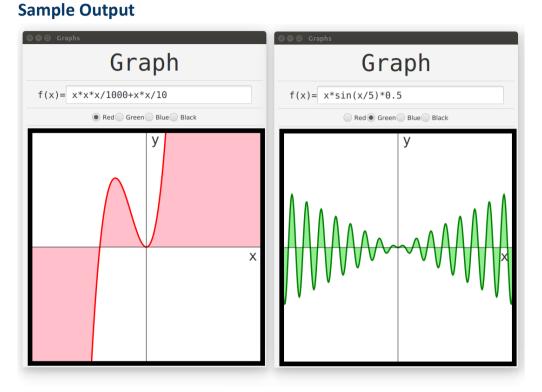
How to calculate f(x)?

Use javax.script.ScriptEngine!



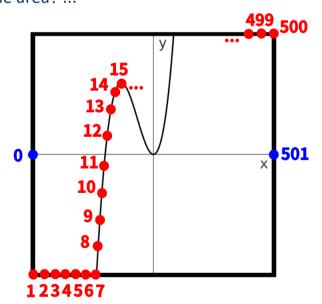
4. Graph of f(x) (continued)

Please modify your code in problem 3, fill the area between X-axis and f(x) with some color. Use 4 RadioButtons for color selection. Colors: RED+PINK, GREEN+LIGHTGREEN, BLUE+LIGHTBLUE, BLACK+WHITE



Note

How to fill the area? ...



Code for Problem 3 & 4

Test.java

```
// Test.java
import javax.script.*;
public class Test {
      public static void main(String[] args) {
            // setup
            ScriptEngineManager manager = new ScriptEngineManager();
            ScriptEngine engine = manager.getEngineByName("JavaScript");
            // input: x, fx
            double x = -49;
            String fx = \text{"Math.sgrt}(Math.abs(x))*10+17";
            // output: y
            double y = 0;
            // eval
            try {
                  engine.eval("x = ("+ x+") *1.0");
                  engine.eval("y = ("+fx+") *1.0");
                  y = (double)engine.get("y");
            } catch (ScriptException e) {
                  y = 0;
            // result
            System.out.println("x = "+x); //x = -49.0
            System.out.println("fx = "+fx); // fx = Math.sqrt(...
            System.out.println("y = "+y); //y = 87.0
```

Graph.java

```
import javafx.application.Application;
import javafx.fxml.FXMLLoader;
import javafx.scene.Parent;
import javafx.scene.Scene;
import javafx.stage.Stage;

public class Graph extends Application {
    @Override
    public void start(Stage stage) throws Exception {
        Parent root =

FXMLLoader.load(getClass().getResource("Graph.fxml"));
        Scene scene = new Scene(root);
        stage.setTitle("Graph");
        stage.setScene(scene);
```

```
stage.show();
}
public static void main(String[] args) {
    launch(args);
}
```

GraphController.java

```
import javafx.event.ActionEvent;
import javafx.fxml.FXML;
import javafx.scene.control.*;
import javafx.scene.input.*;
import javafx.scene.shape.*;
import javafx.scene.paint.Color;
import javafx.scene.effect.*;
public class GraphController {
      @FXML private TextField textfield;
      @FXML private RadioButton buttonRed;
      @FXML private RadioButton buttonGreen;
      @FXML private RadioButton buttonBlue;
      @FXML private RadioButton buttonBlack;
      @FXML private Polyline polyline;
      public void initialize() { }
      @FXML
      private void onActionButton(ActionEvent e) {
            // color selection ...
      private void onActionTextfield(ActionEvent e) {
            // draw f(x) ...
            polyline.getPoints().clear();
            polyline.getPoints().addAll(20.0,30.0);
            polyline.getPoints().addAll(200.0,200.0);
            polyline.getPoints().addAll(300.0,100.0);
      }
```

Graph.fxml

```
<?xml version="1.0" encoding="UTF-8"?>

<?import javafx.geometry.Insets?>
<?import javafx.scene.control.label?>
<?import javafx.scene.control.Separator?>
<?import javafx.scene.control.TextField?>
<?import javafx.scene.control.TextField?>
<?import javafx.scene.control.ToggleGroup?>
<?import javafx.scene.layout.BooderPane?>
<?import javafx.scene.layout.BooderPane?>
<?import javafx.scene.layout.Pane?>
```

```
<?import javafx.scene.layout.VBox?>
<?import javafx.scene.shape.Line?>
<?import javafx.scene.shape.Polyline?>
<?import javafx.scene.shape.Rectangle?>
<?import javafx.scene.text.Font?>
<BorderPane xmlns="http://javafx.com/javafx/11.0.1" xmlns:fx="http://javafx.com/fxml/1" fx:controller="GraphController">
  </padding>

       <BorderPane.margin>
<Insets left="8.0" />
        </BorderPane.margin>
        <children>
          children>
cholyline fx:id="polyline" fill="WHITE" layoutX="0.0" layoutY="0.0" strokeWidth="3.0" />
cectangle fill="#ffffff00" height="510.0" layoutX="-5.0" layoutY="-5.0" stroke="BLACK" strokeType="INSIDE" strokeWidth="10.0" width="510.0" />
cline endX="500.0" endY="250.0" startY="250.0" />
cline endX="250.0" endY="500.0" startY="250.0" />
<label layoutX="470.0" layoutY="250.0" text="x">
            <font>
             <Font name="Monospaced Regular" size="30.0" />
</font>
           </Label>
           <Label layoutX="260.0" text="y">
            <font>
  <font name="Monospaced Regular" size="30.0" />
             </font>
        </Label>
     </Pane>
  </center>
  <top>
     <VBox alignment="CENTER" BorderPane.alignment="CENTER">
        <font>
                <Font name="Monospaced Regular" size="50.0" />
             </font>
           </Label>
           <Label alignment="CENTER" text="f(x)=">
                  <font>
  <Font name="Monospaced Regular" size="20.0" />
                  </font>
                </lahela
                <TextField fx:id="textfield" onAction="#onActionTextfield" prefWidth="400.0" text="">
                  <font>
                     <Font name="Monospaced Regular" size="20.0" />
                </font>
</TextField>
             </children>
           </HBox>
           <Separator prefHeight="20.0" />
<HBox alignment="CENTER">
             <children>
                <RadioButton fx:id="buttonRed" mnemonicParsing="false" onAction="#onActionButton" text="Red">
                  <toggleGroup>
                      <ToggleGroup fx:id="group" />
                  </toggleGroup>
                </RadioButton>

             </children>
           </HBox>
<Separator prefHeight="20.0" />
        </children>
     </VBox>
  </top>
</BorderPane>
```