Practical 2: Create "Hello World" application. That will display "Hello World" in the middle of the screen using TextView Widget in the red color.

Activity_main.xml: <?xml version="1.0" encoding="utf-8"?> <androidx.constraintlayout.widget.ConstraintLayout</p> xmlns:android="http://schemas.android.com/apk/res/android" xmlns:app="http://schemas.android.com/apk/res-auto" xmlns:tools="http://schemas.android.com/tools" android:id="@+id/main" android:layout_width="match_parent" android:layout height="match parent" tools:context=".MainActivity"> <TextView android:layout width="wrap content" android:layout height="wrap content" android:text="Hello World!" android:textColor="#FF0000" android:textSize="24sp" app:layout constraintBottom toBottomOf="parent" app:layout constraintEnd toEndOf="parent" app:layout constraintStart toStartOf="parent" app:layout constraintTop toTopOf="parent" /> </androidx.constraintlayout.widget.ConstraintLayout> MainActivity.java package com.example.hellored; import android.os.Bundle; import androidx.appcompat.app.AppCompatActivity; public class MainActivity extends AppCompatActivity { @Override protected void onCreate(Bundle savedInstanceState) {

super.onCreate(savedInstanceState);

```
setContentView(R.layout.activity_main);
}
```

Practical 3 Create Registration Page to demonstrate basic widgets:(Sign up form)

```
Activity_main.xml:
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  android:layout width="match parent"
  android:layout height="match parent"
  android:orientation="vertical"
  android:padding="32dp">
  <!-- Username Field -->
  <EditText
    android:id="@+id/etName"
    android:layout width="match parent"
    android:layout height="56dp"
    android:hint="Username"
    android:inputType="text"
    android:padding="16dp" />
  <!-- Email Field -->
  <EditText
    android:id="@+id/etEmail"
    android:layout width="match parent"
    android:layout height="56dp"
    android:hint="Email"
    android:inputType="textEmailAddress"
    android:padding="16dp" />
  <!-- Password Field -->
```

```
<EditText
     android:id="@+id/etPassword"
     android:layout width="match parent"
     android:layout height="56dp"
     android:hint="Password"
    android:inputType="textPassword"
    android:padding="16dp" />
  <!-- Confirm Password Field -->
  <EditText
    android:id="@+id/etConfirmPassword"
     android:layout width="match parent"
     android:layout height="56dp"
     android:hint="Confirm Password"
    android:inputType="textPassword"
    android:padding="16dp" />
  <!-- Sign Up Button -->
  <Button
    android:id="@+id/btnSignUp"
    android:layout width="match parent"
    android:layout height="wrap content"
    android:text="Sign Up"
    android:backgroundTint="@android:color/holo blue dark"
    android:textColor="@android:color/white"
    android:layout marginTop="16dp" />
</LinearLayout>
MainActivity.java:
package com.example.myapplication;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
```

```
public class MainActivity extends AppCompatActivity {
  private EditText etName, etEmail, etPassword, etConfirmPassword;
  private Button btnSignUp;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
     super.onCreate(savedInstanceState);
     setContentView(R.layout.activity main);
     // Initialize views
     etName = findViewById(R.id.etName);
     etEmail = findViewById(R.id.etEmail);
     etPassword = findViewById(R.id.etPassword);
     etConfirmPassword = findViewByld(R.id.etConfirmPassword);
     btnSignUp = findViewById(R.id.btnSignUp);
     // Set up the signup button click listener
     btnSignUp.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         // Capture user input
          String name = etName.getText().toString().trim();
          String email = etEmail.getText().toString().trim();
          String password = etPassword.getText().toString();
          String confirmPassword = etConfirmPassword.getText().toString();
         // Simple validation for empty fields
         if (name.isEmpty() || email.isEmpty() || password.isEmpty() ||
confirmPassword.isEmpty()) {
            Toast.makeText(MainActivity.this, "Please fill in all fields",
Toast.LENGTH SHORT).show();
         } else if (!password.equals(confirmPassword)) {
            // Check if password and confirm password match
            Toast.makeText(MainActivity.this, "Passwords do not match",
Toast.LENGTH SHORT).show();
         } else {
```

```
// Simulate a signup action (you can replace this with actual logic)
    Toast.makeText(MainActivity.this, "Sign up successful",
Toast.LENGTH_SHORT).show();

// Clear the fields after successful signup
    etName.setText("");
    etEmail.setText("");
    etPassword.setText("");
    etConfirmPassword.setText("");
    }
}

});
}
```

Practical 4: Create sample application with login module. (Check username and password) On successful login, Change TextView "Login Successful". And on failing login, alert user using Toast "Login fail".

```
android:layout marginTop="50dp"
  android:padding="16dp" />
<!-- Password EditText -->
<EditText
  android:id="@+id/etPassword"
  android:layout width="match parent"
  android:layout height="56dp"
  android:hint="Enter Password"
  android:layout below="@id/etUserName"
  android:layout marginTop="20dp"
  android:padding="16dp"
  android:inputType="textPassword" />
<!-- Login Button -->
<Button
  android:id="@+id/btnLogin"
  android:layout width="wrap content"
  android:layout height="wrap content"
  android:text="Login"
  android:layout below="@id/etPassword"
  android:layout marginTop="30dp"
  android:layout centerHorizontal="true"
  android:backgroundTint="@android:color/holo blue dark"
  android:textColor="@android:color/white"/>
<!-- TextView for displaying login status -->
<TextView
  android:id="@+id/tvStatus"
  android:layout width="wrap content"
  android:layout height="wrap content"
  android:text="Login Status"
  android:textSize="20sp"
  android:layout below="@id/btnLogin"
  android:layout marginTop="20dp"
```

```
android:layout centerHorizontal="true"/>
</RelativeLayout>
MainActivity.java
package com.example.logintest;
import android.graphics.Color;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  private EditText etUserName, etPassword;
  private Button btnLogin;
```

```
private TextView tvStatus;
// Sample hardcoded credentials
private static final String USERNAME = "admin";
private static final String PASSWORD = "password123";
@Override
protected void onCreate(Bundle savedInstanceState) {
  super.onCreate(savedInstanceState);
  setContentView(R.layout.activity main);
  // Initialize views
  etUserName = findViewById(R.id.etUserName);
  etPassword = findViewById(R.id.etPassword);
  btnLogin = findViewById(R.id.btnLogin);
  tvStatus = findViewById(R.id.tvStatus);
  // Set click listener for the login button
```

```
btnLogin.setOnClickListener(new View.OnClickListener() {
```

```
@Override
       public void onClick(View v) {
         // Get the username and password from EditText fields
         String username = etUserName.getText().toString().trim();
         String password = etPassword.getText().toString().trim();
         // Check if the credentials are correct
         if (username.equals(USERNAME) && password.equals(PASSWORD))
{
            // If successful, change TextView and display success message
            tvStatus.setText("Login Successful");
            tvStatus.setTextColor(Color.GREEN);
         } else {
            // If login fails, show Toast message
            Toast.makeText(MainActivity.this, "Login Fail",
Toast.LENGTH SHORT).show();
            tvStatus.setText("Login Status");
            tvStatus.setTextColor(Color.RED);
    });
  }
}
```

Practical 5 : Create an application for demonstration of Scroll view in android.

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
   xmlns:android="http://schemas.android.com/apk/res/android"</pre>
```

android:layout_height="match_parent"
android:orientation="vertical">
<ScrollView
 android:layout width="match parent"</pre>

android:layout height="match parent"

android:layout width="match parent"

Vertical ScrollView (activity main.xml)

android:fillViewport="true">

<LinearLayout

android:layout_width="match_parent" android:layout_height="wrap_content" android:orientation="vertical" android:padding="16dp">

<TextView

android:layout_width="match_parent" android:layout_height="wrap_content" android:text="This is the first text view." android:textSize="18sp" android:layout marginBottom="20dp"/>

<TextView

android:layout_width="match_parent" android:layout_height="wrap_content" android:text="This is the second text view." android:textSize="18sp" android:layout marginBottom="20dp"/>

<TextView

android:layout_width="match_parent" android:layout_height="wrap_content" android:text="This is the third text view." android:textSize="18sp" android:layout_marginBottom="20dp"/>

<TextView

android:layout_width="match_parent" android:layout_height="wrap_content" android:text="This is the fourth text view." android:textSize="18sp" android:layout_marginBottom="20dp"/>

<TextView

android:layout_width="match_parent" android:layout_height="wrap_content" android:text="This is the fifth text view."

```
android:textSize="18sp" android:layout marginBottom="20dp"/>
```

<TextView

android:layout_width="match_parent" android:layout_height="wrap_content" android:text="This is the sixth text view." android:textSize="18sp" android:layout marginBottom="20dp"/>

<TextView

android:layout_width="match_parent"
android:layout_height="wrap_content"
android:text="This is the seventh text view."
android:textSize="18sp"
android:layout marginBottom="20dp"/>

<TextView

android:layout_width="match_parent" android:layout_height="wrap_content" android:text="This is the eighth text view." android:textSize="18sp" android:layout_marginBottom="20dp"/>

<TextView

android:layout_width="match_parent" android:layout_height="wrap_content" android:text="This is the ninth text view." android:textSize="18sp" android:layout_marginBottom="20dp"/>

<TextView

android:layout_width="match_parent" android:layout_height="wrap_content" android:text="This is the tenth text view." android:textSize="18sp" android:layout_marginBottom="20dp"/>

<TextView

android:layout width="match parent"

```
android:layout height="wrap content"
         android:text="This is the eleventh text view."
         android:textSize="18sp"
         android:layout marginBottom="20dp"/>
       <TextView
         android:layout width="match parent"
         android:layout height="wrap content"
         android:text="This is the twelfth text view."
         android:textSize="18sp"
         android:layout marginBottom="20dp"/>
       <Button
         android:layout width="wrap content"
         android:layout height="wrap content"
         android:text="Click Me" />
    </LinearLayout>
  </ScrollView>
</LinearLayout>
Horizontal ScrollView
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  android:layout width="match parent"
  android:layout height="match parent"
  android:orientation="vertical">
  < Horizontal Scroll View
    android:layout width="match parent"
    android:layout_height="wrap_content">
    <LinearLayout
       android:layout width="wrap content"
       android:layout height="wrap content"
       android:orientation="horizontal"
       android:padding="16dp">
```

<Button

```
android:layout width="200dp"
         android:layout height="wrap content"
         android:text="Button 1"/>
       <Button
         android:layout width="200dp"
         android:layout height="wrap content"
         android:text="Button 2"/>
       <Button
         android:layout width="200dp"
         android:layout height="wrap content"
         android:text="Button 3"/>
       <Button
         android:layout width="200dp"
         android:layout height="wrap content"
         android:text="Button 4"/>
    </LinearLayout>
  </HorizontalScrollView>
</LinearLayout>
```

Practical 6: Create login application where you will have to validate username and passwords till the username and password is not validated, login button should remain disabled

```
Activity_main.xml:

<?xml version="1.0" encoding="utf-8"?>

<LinearLayout

xmlns:android="http://schemas.android.com/apk/res/android"

android:layout_width="match_parent"

android:layout_height="match_parent"

android:orientation="vertical"

android:gravity="center"

android:padding="20dp">

<EditText

android:id="@+id/etUsername"

android:layout_width="match_parent"
```

```
android:layout height="56dp"
    android:hint="Username"/>
  <EditText
    android:id="@+id/etPassword"
    android:layout width="match parent"
    android:layout height="56dp"
    android:hint="Password"
    android:inputType="textPassword"
    android:layout_marginTop="10dp"/>
  <Button
    android:id="@+id/btnLogin"
    android:layout width="match parent"
    android:layout height="wrap content"
    android:text="Login"
    android:enabled="false"
    android:layout marginTop="20dp"/>
</LinearLayout>
MainActivity.java
package com.example.validatelogin;
import android.os.Bundle;
import android.text.Editable;
import android.text.TextWatcher;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  EditText etUsername, etPassword;
  Button btnLogin;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
```

```
etUsername = findViewById(R.id.etUsername);
    etPassword = findViewById(R.id.etPassword);
    btnLogin = findViewById(R.id.btnLogin);
    // Enable button only if both fields are not empty
     TextWatcher textWatcher = new TextWatcher() {
       @Override
       public void beforeTextChanged(CharSequence s, int start, int count, int after) {}
       @Override
       public void onTextChanged(CharSequence s, int start, int before, int count) {
         // Enable login button only if both fields are filled
         String usernameInput = etUsername.getText().toString().trim();
         String passwordInput = etPassword.getText().toString().trim();
         btnLogin.setEnabled(!usernameInput.isEmpty() &&
!passwordInput.isEmpty());
       }
       @Override
       public void afterTextChanged(Editable s) {}
    };
    etUsername.addTextChangedListener(textWatcher);
    etPassword.addTextChangedListener(textWatcher);
    // Login Button Click Listener
    btnLogin.setOnClickListener(v -> {
       String username = etUsername.getText().toString().trim();
       String password = etPassword.getText().toString().trim();
       if (username.equals("admin") && password.equals("1234")) {
         Toast.makeText(MainActivity.this, "Login Successful",
Toast.LENGTH SHORT).show();
       } else {
         Toast.makeText(MainActivity.this, "Invalid Credentials",
Toast.LENGTH SHORT).show();
    });
  }
```

Practical 7: Create an application for calculator

```
Activity_main.xml :
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:orientation="vertical"
  android:gravity="center"
  android:padding="20dp">
  <EditText
    android:id="@+id/etNumber1"
    android:layout width="match parent"
    android:layout_height="wrap_content"
    android:hint="Enter First Number"
    android:inputType="numberDecimal"/>
  <EditText
    android:id="@+id/etNumber2"
    android:layout width="match parent"
    android:layout_height="wrap_content"
    android:hint="Enter Second Number"
    android:inputType="numberDecimal"
    android:layout_marginTop="10dp"/>
  <LinearLayout
    android:layout width="match parent"
    android:layout height="wrap content"
    android:orientation="horizontal"
    android:gravity="center"
    android:layout_marginTop="20dp">
    <Button
       android:id="@+id/btnAdd"
       android:layout width="wrap content"
       android:layout_height="wrap_content"
       android:text="+"/>
```

```
<Button
       android:id="@+id/btnSubtract"
       android:layout width="wrap content"
       android:layout height="wrap content"
       android:text="-"
       android:layout marginStart="10dp"/>
    <Button
       android:id="@+id/btnMultiply"
       android:layout width="wrap content"
       android:layout_height="wrap_content"
       android:text="x"
       android:layout_marginStart="10dp"/>
    <Button
       android:id="@+id/btnDivide"
       android:layout width="wrap content"
       android:layout_height="wrap_content"
       android:text="+"
       android:layout marginStart="10dp"/>
  </LinearLayout>
  <TextView
    android:id="@+id/tvResult"
    android:layout width="match parent"
    android:layout_height="wrap_content"
    android:text="Result: "
    android:textSize="18sp"
    android:gravity="center"
    android:layout_marginTop="20dp"/>
</LinearLayout>
MainActivity.java
package com.example.simplecalc;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
```

```
public class MainActivity extends AppCompatActivity {
  EditText etNumber1, etNumber2;
  Button btnAdd, btnSubtract, btnMultiply, btnDivide;
  TextView tvResult:
  @Override
  protected void onCreate(Bundle savedInstanceState) {
     super.onCreate(savedInstanceState);
     setContentView(R.layout.activity main);
     etNumber1 = findViewById(R.id.etNumber1);
     etNumber2 = findViewByld(R.id.etNumber2);
     btnAdd = findViewById(R.id.btnAdd);
     btnSubtract = findViewById(R.id.btnSubtract);
     btnMultiply = findViewByld(R.id.btnMultiply);
     btnDivide = findViewById(R.id.btnDivide);
     tvResult = findViewById(R.id.tvResult);
     // Set button click listeners
     btnAdd.setOnClickListener(v -> calculate('+'));
     btnSubtract.setOnClickListener(v -> calculate('-'));
     btnMultiply.setOnClickListener(v -> calculate('*'));
     btnDivide.setOnClickListener(v -> calculate('/'));
  }
  private void calculate(char operation) {
     String num1Str = etNumber1.getText().toString().trim();
     String num2Str = etNumber2.getText().toString().trim();
     if (num1Str.isEmpty() || num2Str.isEmpty()) {
       Toast.makeText(this, "Please enter both numbers", Toast.LENGTH SHORT).show();
       return;
    }
     double num1 = Double.parseDouble(num1Str);
     double num2 = Double.parseDouble(num2Str);
     double result = 0:
     switch (operation) {
       case '+':
         result = num1 + num2;
         break:
       case '-':
```

```
result = num1 - num2;
          break;
       case '*':
          result = num1 * num2;
          break:
       case '/':
          if (num2 == 0) {
            Toast.makeText(this, "Cannot divide by zero", Toast.LENGTH_SHORT).show();
            return:
         }
          result = num1 / num2;
          break;
       default:
          Toast.makeText(this, "Invalid Operation", Toast.LENGTH_SHORT).show();
          return;
    }
    tvResult.setText("Result: " + result);
  }
}
```

Practical 8: Demonstrate use of intent in android MainActivity.java

```
package com.example.intent;
import android.content.Intent;
import android.os.Bundle;
import android.widget.Button;
import android.widget.EditText;
import androidx.appcompat.app.AppCompatActivity;

public class MainActivity extends AppCompatActivity {
    EditText etMessage;
    Button btnSend;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
    etMessage = findViewByld(R.id.etMessage);
```

```
btnSend = findViewById(R.id.btnSend);
     btnSend.setOnClickListener(v -> {
       String message = etMessage.getText().toString().trim();
       // Check if input is empty
       if (message.isEmpty()) {
         etMessage.setError("Please enter a message!");
         return:
       }
       // Creating an Intent to go to SecondActivity
       Intent intent = new Intent(MainActivity.this, SecondActivity.class);
       // Passing data to the next activity
       intent.putExtra("message key", message);
       // Starting the SecondActivity
       startActivity(intent);
    });
  }
}
SecondActivity.java
package com.example.intent;
import android.os.Bundle;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;
public class SecondActivity extends AppCompatActivity {
  TextView tvReceivedMessage;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
     super.onCreate(savedInstanceState);
     setContentView(R.layout.activity_second);
     tvReceivedMessage = findViewById(R.id.tvReceivedMessage);
     // Getting the Intent that started this activity
     String message = getIntent().getStringExtra("message_key");
     // Displaying the received message
     if (message != null && !message.isEmpty()) {
```

```
tvReceivedMessage.setText("Received Message: " + message);
} else {
    tvReceivedMessage.setText("No message received.");
}
}
```

AndroidManifest.xml

<activity android:name=".SecondActivity"></activity>

Practical 09: Create application to demonstrate menu option.

```
Menu main.xml
Location: res/menu/menu_main.xml
<?xml version="1.0" encoding="utf-8"?>
<menu xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  xmlns:app="http://schemas.android.com/apk/res-auto">
  <item
    android:id="@+id/action settings"
    android:title="Settings"
    android:icon="@android:drawable/ic menu preferences"
    app:showAsAction="never"/>
  <item
    android:id="@+id/action about"
    android:title="About"
    android:icon="@android:drawable/ic menu info details"
    app:showAsAction="never"/>
  <item
    android:id="@+id/action exit"
    android:title="Exit"
    android:icon="@android:drawable/ic menu close clear cancel"
    app:showAsAction="never"/>
</menu>
```

MainActivity.java

Location: app/src/main/java/com/example/menuoption/MainActivity.java

```
package com.example.menuoption;
import android.os.Bundle;
import android.view.Menu;
import android.view.MenuInflater;
import android.view.MenuItem;
import android.widget.Toast;
import androidx.annotation.NonNull;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
  }
  // Inflate the menu
  @Override
  public boolean onCreateOptionsMenu(Menu menu) {
    MenuInflater inflater = getMenuInflater();
    inflater.inflate(R.menu.menu main, menu);
    return true:
  }
  // Handle menu item clicks
  @Override
  public boolean onOptionsItemSelected(@NonNull MenuItem item) {
    switch (item.getItemId()) {
       case R.id.action settings:
         Toast.makeText(this, "Settings Selected", Toast.LENGTH_SHORT).show();
         return true;
       case R.id.action about:
         Toast.makeText(this, "About Selected", Toast.LENGTH SHORT).show();
         return true;
       case R.id.action exit:
```

```
finish(); // Close the app
         return true:
       default:
         return super.onOptionsItemSelected(item);
    }
  }
}
activity_main.xml
Location: res/layout/activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  android:layout width="match parent"
  android:layout height="match parent"
  android:gravity="center"
  android:orientation="vertical">
  <TextView
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="Menu Demo App"
    android:textSize="20sp"
    android:textStyle="bold"/>
</LinearLayout>
Fixed themes.xml
Location: res/values/themes.xml
<style name="Theme.MyApp"
parent="Theme.MaterialComponents.Light.DarkActionBar">
```

AndroidManifest.xml

Location: app/src/main/AndroidManifest.xml

<application
android:theme="@style/Theme.MyApp">

Practical 10: Create application to demonstrate progress bar.

activity_main.xml

```
★ Location: res/layout/activity_main.xml
```

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  android:layout width="match parent"
  android:layout height="match parent"
  android:orientation="vertical"
  android:gravity="center"
  android:padding="20dp">
  <!-- Circular Progress Bar -->
  <ProgressBar
    android:id="@+id/progress circular"
    style="?android:attr/progressBarStyleLarge"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:visibility="gone" />
  <!-- Horizontal Progress Bar -->
  <ProgressBar
    android:id="@+id/progress_horizontal"
    style="?android:attr/progressBarStyleHorizontal"
    android:layout width="match parent"
    android:layout_height="wrap_content"
    android:progress="0"
    android:max="100"
```

```
android:visibility="gone"
    android:layout_marginTop="20dp" />

<!-- Start Progress Button -->
    <Button
    android:id="@+id/btn_start"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Start Progress"
    android:layout_marginTop="20dp" />

</LinearLayout>
```

MainActivity.java

P Location:

app/src/main/java/com/example/progressapp/MainActivity.java

import android.os.Bundle;
import android.os.Bundler;
import android.os.Looper;
import android.view.View;
import android.widget.Button;
import android.widget.ProgressBar;
import android.widget.ProgressBar;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
 private ProgressBar progressCircular, progressHorizontal;
 private Button btnStart;
 private int progressStatus = 0;
 private Handler handler = new Handler(Looper.getMainLooper());
 @Override
 protected void onCreate(Bundle savedInstanceState) {

super.onCreate(savedInstanceState);

```
setContentView(R.layout.activity main);
     // Initialize UI elements
     progressCircular = findViewById(R.id.progress circular);
     progressHorizontal = findViewById(R.id.progress_horizontal);
     btnStart = findViewById(R.id.btn_start);
     btnStart.setOnClickListener(v -> {
       // Show progress bars
       progressCircular.setVisibility(View.VISIBLE);
       progressHorizontal.setVisibility(View.VISIBLE);
       progressStatus = 0;
       // Simulate progress update in a background thread
       new Thread(() -> {
          while (progressStatus < 100) {
            progressStatus += 10;
            // Update progress bar on the UI thread
            runOnUiThread(() -> progressHorizontal.setProgress(progressStatus));
            try {
               Thread.sleep(500); // Simulate work being done
            } catch (InterruptedException e) {
               e.printStackTrace();
            }
          }
          // Hide circular progress bar when done
          runOnUiThread(() -> progressCircular.setVisibility(View.GONE));
       }).start();
    });
  }
}
```