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**INNOVATION FORCE**  
SCHOOL OF COMPUTER SCIENCE & ENGINEERING

# TECH FEST YUGANTRAN 2.0

28<sup>TH</sup> NOVEMBER 2025



## EVENTS LIST

**TECH TREASURE**

**POSTER MAKING**

**BGMI**

**TECH QUIZ**

**TECH SHOW**

**TEKKEN 7**

**STARTUP BID**

**FREE FIRE**

**CODE RELAY**



**SCAN FOR CONTACTS  
AND REGISTRATION**

Organised By School of Computer Science & Engineering

NH-71 (NAULTHA, PANIPAT - ROHTAK HIGHWAY), NAULTHA, PANIPAT - 132145, HARYANA, INDIA.



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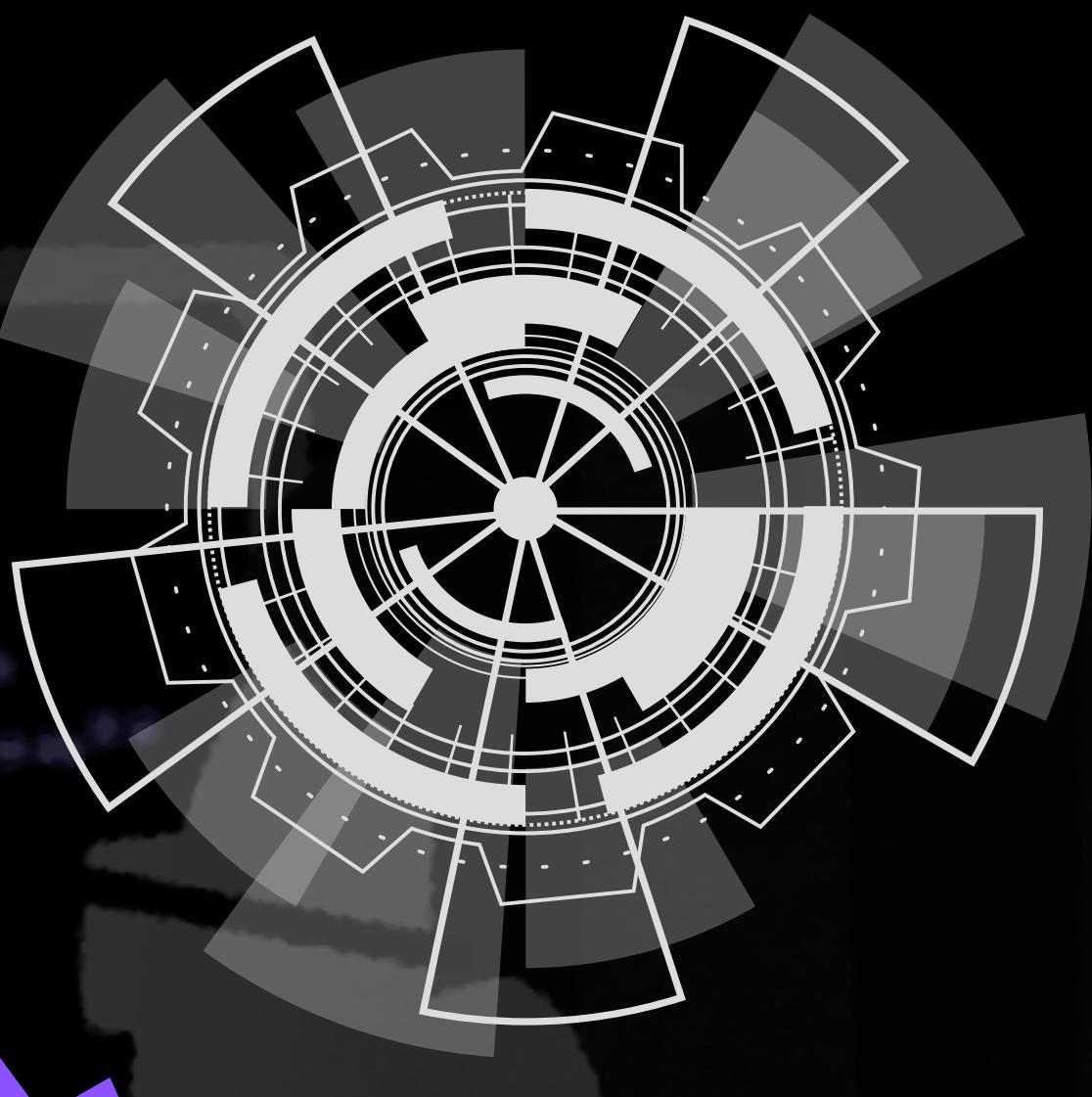
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# CODE RELAY

**ENTRY FEE :** RS 50

**VENUE :** GTH 1 & GTH 2

**MODE :** DUO



**WINNING PRIZE**  
**₹3000**

**ASSIGNED FACULTY : MR . SHIVANG**

**COORDINATORS**

**LAVISHA**  
7206373066

**BHUMI**  
8901318506

**PALAK**  
7206277632



# CODE RELAY

## RULES:-

- **TEAMS OF 2 MEMBERS:** MEMBER A TYPES HTML, MEMBER B TYPES CSS.
- YOU MUST TYPE THE CODE PROVIDED BY ORGANIZERS – NO SELF-WRITTEN OR MODIFIED CODE.
- NOTEPAD++ ONLY. NO IDES, PLUGINS, EXTENSIONS, OR AUTOCOMPLETE.
- NO INTERNET OR EXTERNAL HELP ALLOWED.
- SIT IN YOUR ASSIGNED SEATS THROUGHOUT THE EVENT.
- **TOTAL TIME:** 30 MINUTES (NO EXTRA TIME UNLESS OFFICIALLY GRANTED).
- **RELAY RULE:** MEMBER B STARTS ONLY AFTER MEMBER A'S HTML IS VERIFIED BY A JUDGE.
- CHEATING, MISCONDUCT, OR USING UNAPPROVED TOOLS = INSTANT DISQUALIFICATION (NO REFUND).
- SAVE YOUR WORK REGULARLY; PERSONAL TECHNICAL ISSUES WON'T GET EXTRA TIME.
- MAINTAIN RESPECTFUL BEHAVIOR TOWARD JUDGES AND ORGANIZERS.
- DISQUALIFIED TEAMS MUST LEAVE THE CODING AREA.
- WINNERS BASED ON SPEED + ACCURACY OF TYPING THE GIVEN HTML & CSS.



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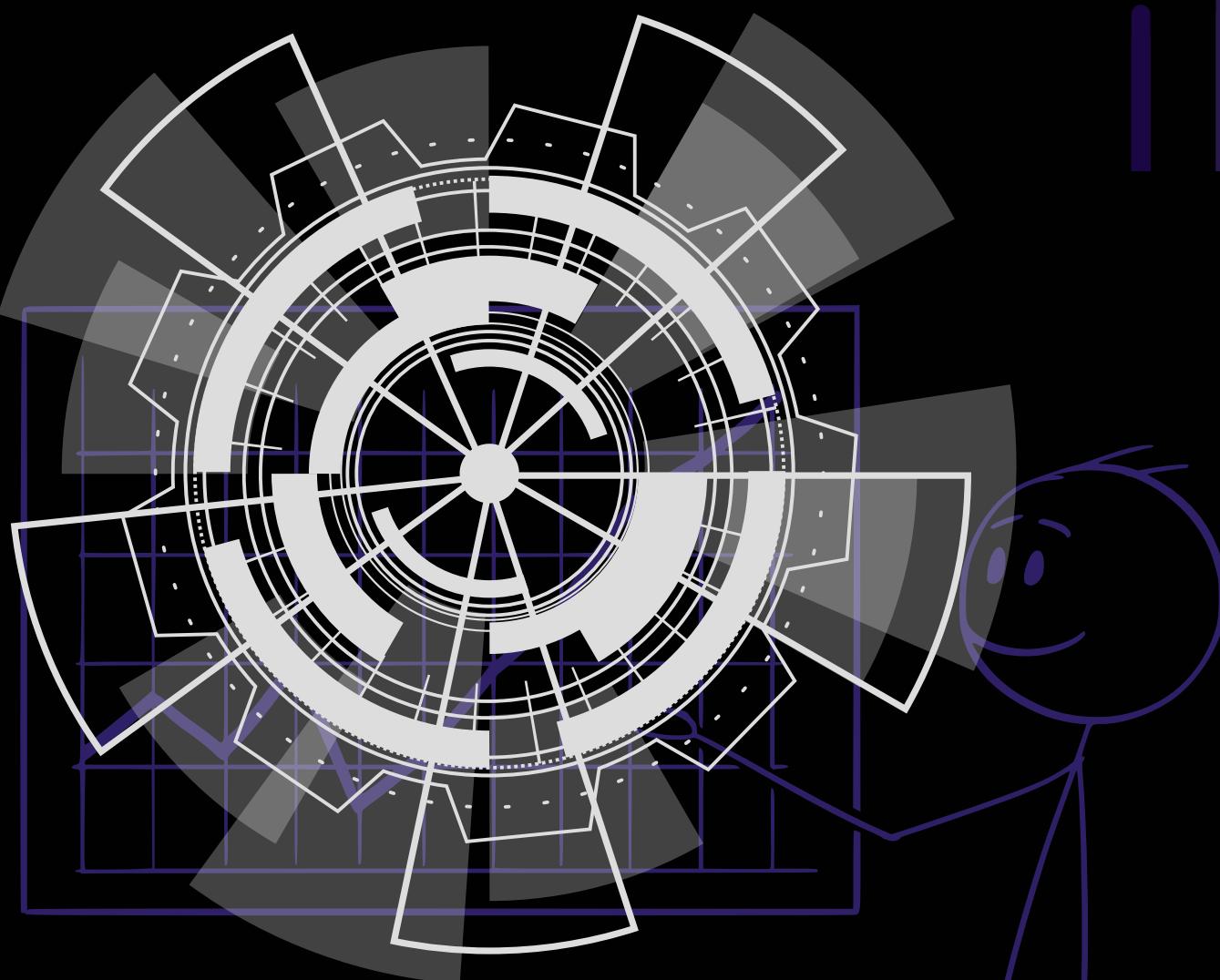
  
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# TECH SHOW

**MODE : SOLO / DUO**

**ENTRY FEE : RS 50**

**VENUE : AUDITORIUM**



## CERTIFICATIONS FROM GOOGLE

**ASSIGNED FACULTY : MS. RICHA JAIN , MS ARTI**

**COORDINATORS**

**KANIKA**  
7988646375

**HARSHIT**  
7668588415

**AMANDEEP**  
7251893534



# TECH SHOW

## RULES:-

- **PUNCTUALITY:** TEAMS MUST REPORT 15 MINUTES BEFORE THE EVENT BEGINS FOR SETUP AND PPT VERIFICATION.
- **PRESENTATION TIME:** EACH TEAM GETS A STRICT 5-MINUTE PRESENTATION FOLLOWED BY A 1-MINUTE Q&A ROUND.
- **THEME REQUIREMENT:** THE PPT MUST BE BASED ON NEW TECHNOLOGIES OF GOOGLE AND SHOULD CONTAIN 7-8 SLIDES.
- **ORIGINAL WORK:** ALL CONTENT MUST BE ORIGINAL AND RELEVANT TO THE THEME. PLAGIARIZED OR AI-GENERATED CONTENT WILL LEAD TO DISQUALIFICATION.
- **SLIDE CONTENT:** PRESENTATIONS SHOULD BE CLEAR, VISUALLY APPEALING, AND PROFESSIONAL.
- **TECHNICAL BACKUP:** TEAMS MUST CARRY A BACKUP COPY OF THEIR PPT. TIME WILL NOT BE EXTENDED FOR TECHNICAL ISSUES.
- **BEHAVIOR:** PARTICIPANTS MUST MAINTAIN PROFESSIONAL CONDUCT AND SHOW RESPECT TOWARDS JUDGES AND ORGANIZERS.
- **JUDGES' DECISION:** ALL DECISIONS BY THE JUDGING PANEL WILL BE FINAL AND BINDING.
- **TIE-BREAKER:** IN CASE OF A TIE, THE JUDGING PANEL WILL TAKE THE FINAL CALL.



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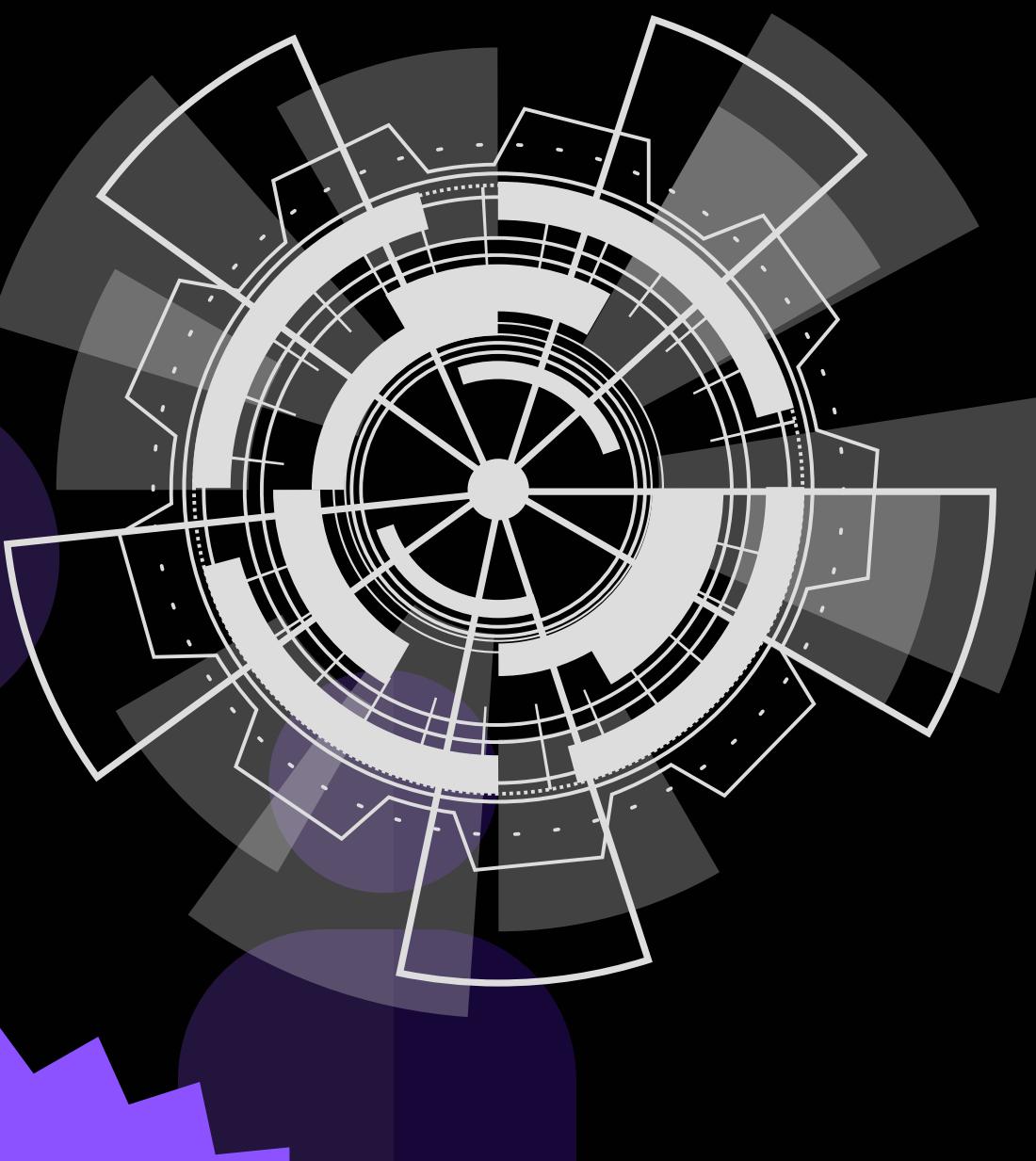
  
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# TECH QUIZ

**MODE : SOLO**

**ENTRY FEE : RS 25**

**VENUE : GTH 1 & GTH2**



## WINNING PRIZE

**₹2500**

**ASSIGNED FACULTY : MS RAKHI**  
**COORDINATORS**

**MEHAK**  
9812694745

**MOHIT GOYAL**  
9057583145



# TECH QUIZ

## RULES:-

### PARTICIPATION

- ONLY REGISTERED PARTICIPANTS WILL BE ALLOWED TO JOIN THE QUIZ.
- THE QUIZ WILL BE CONDUCTED ONLINE THROUGH A DIGITAL QUIZ PLATFORM/LINK.

### FAIR PLAY RULES

- THE DECISION OF THE QUIZ MASTER WILL BE FINAL AND CANNOT BE CHALLENGED.
- PARTICIPANTS MUST NOT USE MOBILE/WEB SEARCH, CALCULATORS, AI TOOLS, OR ANY EXTERNAL ASSISTANCE.
- ANY UNFAIR MEANS MAY LEAD TO DISQUALIFICATION.

### QUESTION FORMAT

THE QUIZ WILL INCLUDE QUESTIONS FROM:

- TECHNOLOGY
- COMPUTER SCIENCE
- GENERAL SCIENCE
- CURRENT TECH TRENDS

### QUESTION TYPES:

- MULTIPLE CHOICE QUESTIONS (MCQs)
- TRUE/FALSE STATEMENTS

### TECHNICAL REQUIREMENTS

- ONCE THE QUIZ BEGINS, PARTICIPANTS CANNOT RESTART OR REJOIN IF DISCONNECTED.
- PARTICIPANTS MUST ENSURE A STABLE INTERNET CONNECTION, FULLY CHARGED DEVICE, AND TIMELY JOINING OF THE LINK.

### SCORING & RANKING CRITERIA

- SCORES WILL BE BASED ON CORRECT ANSWERS (ACCURACY).
- SPEED MATTERS → FASTER CORRECT RESPONSES WILL EARN HIGHER RANKING.
- THE FINAL LEADERBOARD WILL BE AUTO-GENERATED BY THE PLATFORM BASED ON A COMBINATION OF SPEED AND ACCURACY.

### WINNING RULES

- THE TOP 3 PARTICIPANTS ON THE FINAL LEADERBOARD WILL BE DECLARED WINNERS.
- WINNERS WILL RECEIVE PRIZES AND CERTIFICATES.



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# BGMI

**MODE: SOLO / TEAM**

**ENTRY FEE: RS 30 / RS 100**

**VENUE: C - 207 & C - 208**

## WINNING PRIZE

**₹5000**

# BATTLEGROUNDS MOBILE INDIA

**ASSIGNED FACULTY : MR. ARIV LAMBA**

**COORDINATORS**

**VINITA**  
9216004983

**ADITYA JAISWAL**  
7460875979

# BGMI

## RULES:-

- TEAM COMPOSITION: TEAMS MUST CONSIST OF FOUR MEMBERS(CAN BE 3 IN CASE OF EMERGENCY) FOR SQUAD MATCHES.
- VENUE AND REGISTRATION: ALL PARTICIPANTS MUST REGISTER FOR THE EVENT. THE EVENT WILL TAKE PLACE IN C BLOCK.
- GAME MAP: MATCHES WILL BE PLAYED ON THE ERANGEL, MIRAMAR, SANHOK MAP.
- DEVICE RESTRICTIONS: NO EMULATOR PLAYERS ARE ALLOWED. ALL PARTICIPANTS MUST PLAY ON MOBILE DEVICES.
- ASSIGNED SEATING: PARTICIPANTS MUST SIT IN THEIR ASSIGNED SEAT NUMBERS DURING THE EVENT.
- DISQUALIFICATION RULES: ANY TEAM OR PLAYER FOUND USING UNAUTHORIZED SOFTWARE OR CHEATS WILL BE DISQUALIFIED. IN THE EVENT OF A DISQUALIFICATION, THERE WILL BE NO REFUND OF THE ENTRY FEE.
- ELIMINATED TEAMS: TEAMS THAT ARE ELIMINATED IN SQUAD MATCHES MUST VACATE THE PLAYING AREA AND PROCEED TO THE SEMINAR HALL OF C BLOCK.
- PRIZES: PRIZES WILL BE AWARDED TO THE WINNERS OF SQUAD. THE SPECIFIC PRIZES SHOULD BE DETAILED IN THE EVENT ANNOUNCEMENT.
- MATCH RULES: ALL MATCHES MUST BE PLAYED FAIRLY AND IN ACCORDANCE WITH BGMI'S IN-GAME RULES.
- SLOT ASSIGNMENT: PLAYERS MUST GO TO THEIR ASSIGNED SLOTS IN THE VENUE FOR THE MATCHES AS INSTRUCTED BY EVENT ORGANIZERS.
- WINNING CONDITIONS :- IN SQUAD MATCHES, THE WINNING CONDITION IS TYPICALLY THE LAST SURVIVING TEAM. THE SQUAD THAT HAS AT LEAST ONE MEMBER ALIVE WHILE ALL OTHER TEAMS ARE ELIMINATED IS DECLARED THE WINNER.



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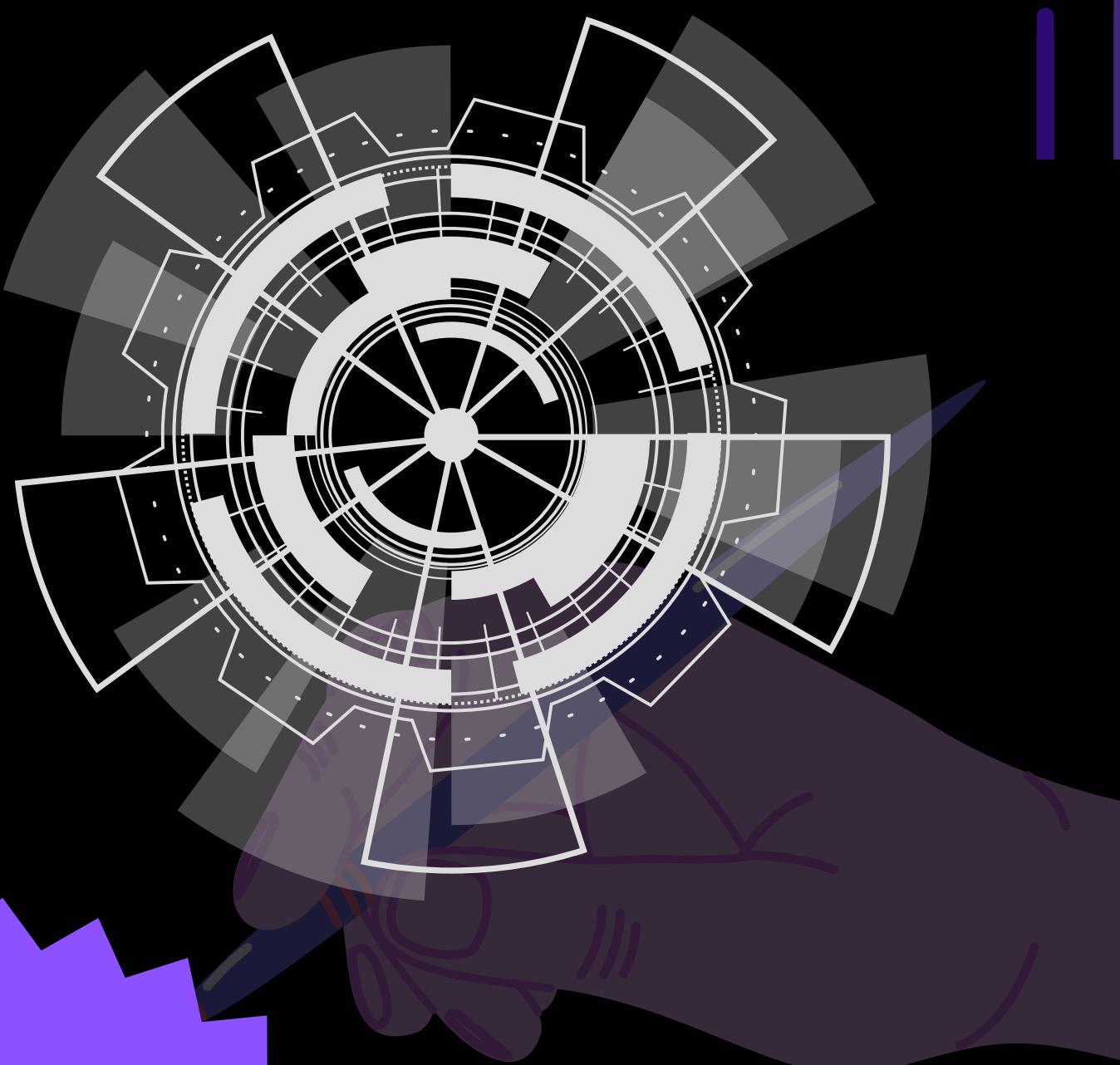
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# POSTER MAKING

**MODE : SOLO**

**ENTRY FEE : RS 25**

**VENUE : C- 102 & C - 105**



## WINNING PRIZE

**₹1000**

**ASSIGNED FACULTY : MS. JYOTI , MS. KRITIKA**

**COORDINATORS**

**ASHISH**  
8199970016

**MIMANSHA**  
9350888046

# POSTER MAKING

## RULES:-

- EACH PARTICIPANT MUST PARTICIPATE INDIVIDUALLY. NO TEAMS ARE ALLOWED.
- VENUE: C BLOCK
- ALL PARTICIPANTS MUST COMPLETE THEIR REGISTRATION BEFORE THE EVENT STARTS.
- POSTERS MUST BE CREATED ONLY ON PAPER USING TRADITIONAL ART MATERIALS (PENS, PENCILS, SKETCH PENS, MARKERS, COLOURS, ETC.).
- PARTICIPANTS MUST BRING ALL THEIR OWN MATERIALS – THE EVENT WILL NOT PROVIDE ANY STATIONERY OR ART SUPPLIES.
- NO USE OF CANVA, BOTS, AI TOOLS, PRE-MADE DESIGNS, OR ANY DIGITAL SOFTWARE IS ALLOWED.
- THE THEME WILL BE REVEALED ON THE SPOT AT THE EVENT.
- PARTICIPANTS MUST SIT IN THEIR ASSIGNED SEATS THROUGHOUT THE EVENT.
- USING ANY UNAUTHORIZED TOOLS OR COPYING DESIGNS FROM EXTERNAL SOURCES WILL LEAD TO IMMEDIATE DISQUALIFICATION.
- NO REFUND OF ENTRY FEE IN CASE OF DISQUALIFICATION.
- PLAGIARISM OR UNFAIR MEANS IS STRICTLY PROHIBITED AND WILL RESULT IN INSTANT DISQUALIFICATION.

### JUDGING CRITERIA

- CREATIVITY & ORIGINALITY
- RELEVANCE TO THE THEME
- VISUAL APPEAL & PRESENTATION
- MESSAGE CLARITY

### PRIZES & RESULTS

- ATTRACTIVE PRIZES FOR TOP PERFORMERS (DETAILS TO BE ANNOUNCED DURING THE EVENT).
- WINNERS WILL BE ANNOUNCED AFTER JUDGING, AND THE BEST POSTER WILL BE DISPLAYED PUBLICLY.
- THE JUDGES' DECISION IS FINAL AND BINDING.



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# TECH TREASURE

**MODE : DUO**

**ENTRY FEE: RS 50**

**VENUE: C - 306 & C - 307**

**WINNING PRIZE**  
**₹3000**

**ASSIGNED FACULTY : MR. AKASH**

**COORDINATORS**

**SIDDHARTHA**  
7703809349

**AADESH JOGI**  
9996117467



# TECH TREASURE

## RULES:-

- EXACTLY 2 MEMBERS PER TEAM
- REGISTRATION MANDATORY BEFORE THE EVENT
- VENUE: C-BLOCK
- ARRIVE 15 MINUTES EARLY
- BOTH MEMBERS MUST BE PRESENT AT THE START
- SOLVE RIDDLES FOLDER-BY-FOLDER TO GET PASSWORDS FOR NEXT FOLDERS
- OBSERVE FILE NAMES AND HIDDEN HINTS CAREFULLY
- REACH THE LAST FOLDER AND COMPLETE THE FINAL CHALLENGE
- FIRST 3 TEAMS TO FINISH WIN
- IF NO TEAM REACHES THE END, CLOSEST TEAM GETS THE POSITION
- NO INTERNET USAGE ALLOWED
- NO MOBILE PHONES, SMARTWATCHES, EARPHONES, OR ANY GADGETS
- NO EXTERNAL HELP OR COMMUNICATION
- CANNOT LEAVE THE VENUE ONCE THE GAME STARTS
- NO TAMPERING, DELETING, RENAMING, OR EDITING ANY FILES/FOLDERS
- DO NOT ACCESS SYSTEM DIRECTORIES OR UNRELATED FILES
- DO NOT SHOUT ANSWERS OR DISTURB/MISLEAD OTHER TEAMS
- NO ARGUING WITH COORDINATORS
- COORDINATORS' DECISION IS FINAL AND BINDING



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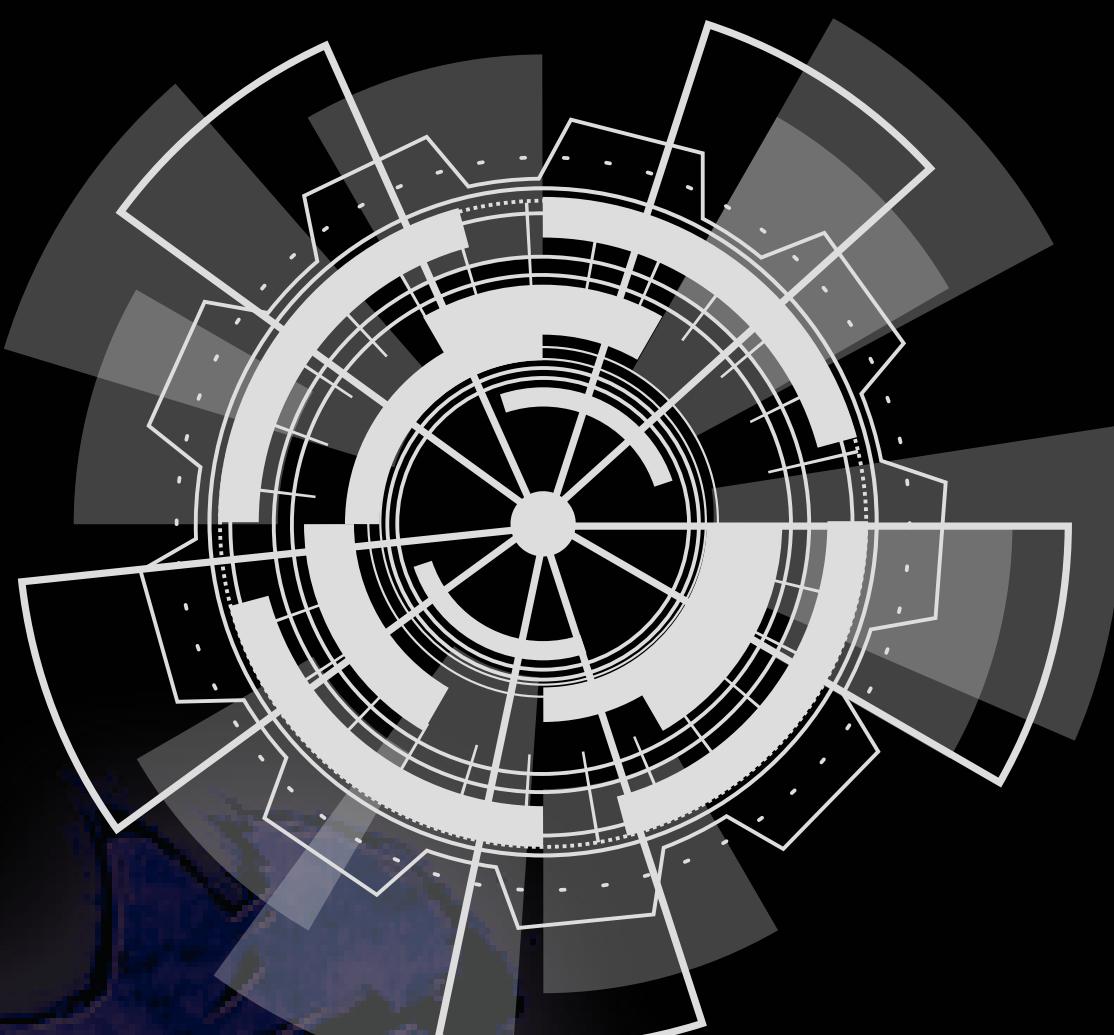
  
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# TEKKEN 7

**MODE : SOLO**

**ENTRY FEE : RS 50**

**VENUE : AUDITORIUM**



## WINNING PRIZE

**₹2000**

**ASSIGNED FACULTY : MR. ADITYA , MR. SHIVANG**

**COORDINATORS**

**VINIT**  
9817378939

**ARYAN**  
9416498703



# TEKKEN 7

## RULES:-

- ROUND TIME: 60 SECONDS
- ROUNDS PER MATCH: 2
- CONTROLLER: ANY STANDARD CONTROLLER ALLOWED (NO MACROS/MODDED PADS)
- DISABLED: DIFFICULTY, AI, OR ASSIST OPTIONS
- NO CUSTOM COSTUMES THAT HINDER VISIBILITY
- NO PAUSING OR QUITTING MID-MATCH (UNLESS TECHNICAL ISSUE VERIFIED BY ADMIN)
- ACCIDENTAL PAUSE: ADMIN DECIDES RESTART OR ROUND LOSS
- NO CHEATING, MODDING, OR CONTROLLER MACROS
- APPEAR WITHIN 3 MINUTES OF MATCH CALL OR FORFEIT
- REPORT ALL DISPUTES IMMEDIATELY TO ADMINS
- CONTROLLER TESTING: 1 MINUTE BEFORE MATCH START
- GAME CRASH/MALFUNCTION BEFORE ROUND 1 ENDS: MATCH RESTART
- CRASH AFTER ROUND 1: ADMIN DECIDES FAIR REPLAY
- ALL SETUPS USE SAME VERSION AND PATCH OF TEKKEN
- MAINTAIN RESPECT TOWARD OPPONENTS AND OFFICIALS
- NO TOXIC TAUNTING, VERBAL ABUSE, OR AGGRESSIVE BEHAVIOR
- ADMINS' DECISIONS ARE FINAL AND BINDING



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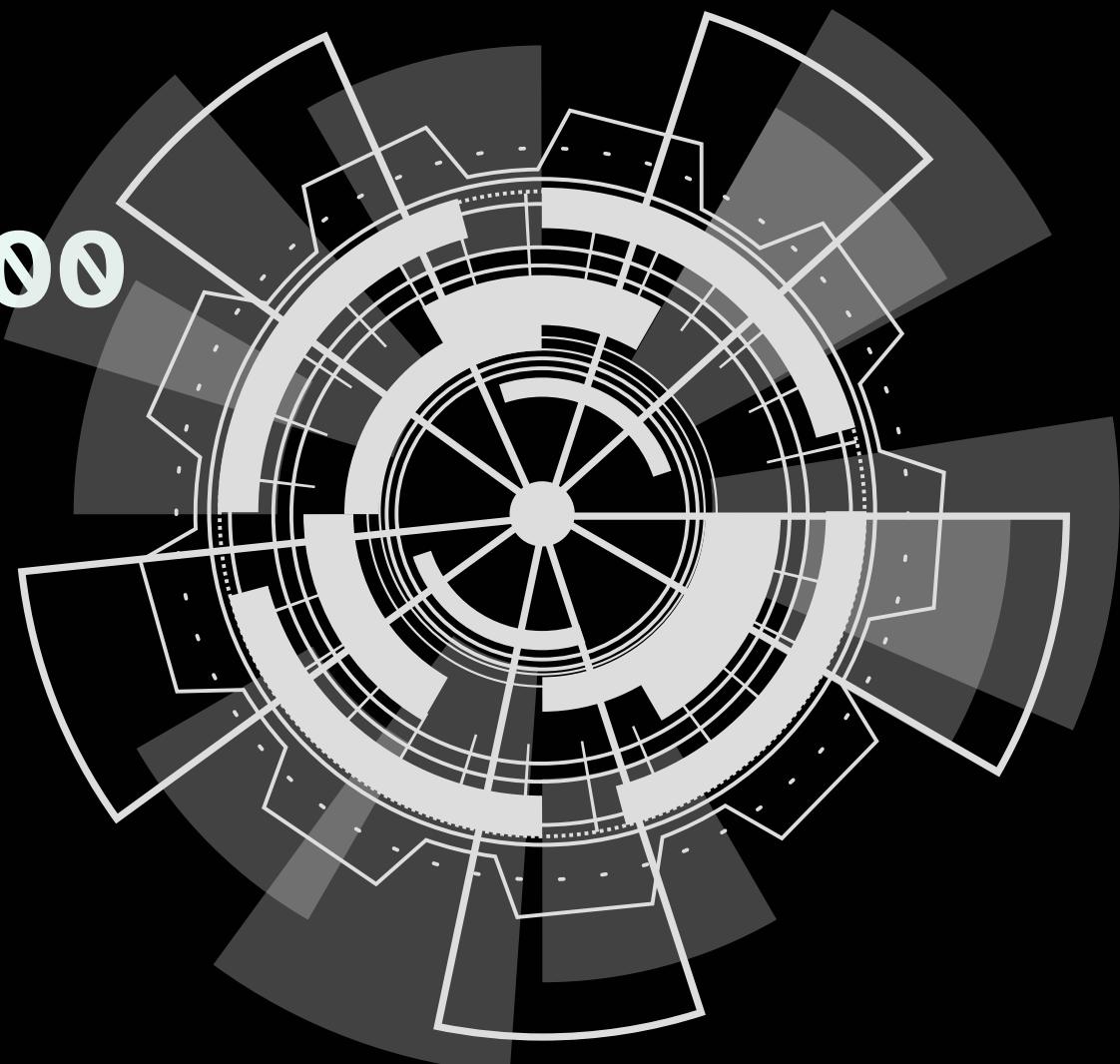
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# FREE FIRE

**MODE : SOLO / TEAM**

**ENTRY FEE: RS 30 / RS 100**

**VENUE: C - 201 & C - 202**



**WINNING PRIZE**  
**₹3000**

**ASSIGNED FACULTY : MR. RAVI**

**COORDINATORS**

**MAYANK SONDHI**  
9306922654

**KHUSHI**  
9717958540

**MANISH**  
9693692602

# FREE FIRE

## RULES:-

- TEAM COMPOSITION: TEAMS MUST CONSIST OF EXACTLY FOUR MEMBERS(CAN BE 3 IN CASE OF EMERGENCY) FOR SQUAD MATCHES.
- VENUE AND REGISTRATION: ALL PARTICIPANTS MUST REGISTER FOR THE EVENT. THE EVENT WILL TAKE PLACE IN C BLOCK.
- DEVICE RESTRICTIONS: NO EMULATOR PLAYERS ARE ALLOWED. ALL PARTICIPANTS MUST PLAY ON MOBILE DEVICES.
- ASSIGNED SEATING: PARTICIPANTS MUST SIT IN THEIR ASSIGNED SEAT NUMBERS DURING THE EVENT.
- DISQUALIFICATION RULES: ANY TEAM OR PLAYER FOUND USING UNAUTHORIZED SOFTWARE OR CHEATS WILL BE DISQUALIFIED. IN THE EVENT OF A DISQUALIFICATION, THERE WILL BE NO REFUND OF THE ENTRY FEE.
- ELIMINATED TEAMS: TEAMS THAT ARE ELIMINATED IN SQUAD MATCHES MUST VACATE THE PLAYING AREA AND PROCEED TO THE SEMINAR HALL OF C BLOCK.
- PRIZES: PRIZES WILL BE AWARDED TO THE WINNERS OF SQUAD. THE SPECIFIC PRIZES SHOULD BE DETAILED IN THE EVENT ANNOUNCEMENT.
- MATCH RULES: ALL MATCHES MUST BE PLAYED FAIRLY AND IN ACCORDANCE WITH FREE FIRE'S IN-GAME RULES.
- SLOT ASSIGNMENT: PLAYERS MUST GO TO THEIR ASSIGNED SLOTS IN THE VENUE FOR THE MATCHES AS INSTRUCTED BY EVENT ORGANIZERS.
- WINNING CONDITIONS: IN SQUAD MATCHES, THE WINNING CONDITION IS TYPICALLY THE LAST SURVIVING TEAM. THE SQUAD THAT HAS AT LEAST ONE MEMBER ALIVE WHILE ALL OTHER TEAMS ARE ELIMINATED IS DECLARED THE WINNER.



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# STARTUP BID

**MODE:** 3-4 MEMBERS

**ENTRY FEE:** RS 100

**VENUE:** AUDITORIUM

## CERTIFICATIONS FROM GOOGLE

**ASSIGNED FACULTY : MR. HEMANT , MR. SANYAM**

**COORDINATORS**

**SANIA**  
8295831455

**SHRUTI**  
7206391970



# START UP BID

## RULES:-

- PUNCTUALITY: TEAMS MUST REPORT 20 MINUTES BEFORE THE EVENT BEGINS FOR REGISTRATION, SETUP, AND PITCH VERIFICATION.
- PITCH DURATION: EACH TEAM WILL HAVE A MAXIMUM OF 7 MINUTES TO PRESENT THEIR STARTUP IDEA, FOLLOWED BY A 2-MINUTE Q&A WITH THE PANEL.
- ORIGINAL CONCEPT: STARTUP IDEAS MUST BE ORIGINAL, VIABLE, AND DEVELOPED BY THE PRESENTING TEAM. ANY COPIED, PREVIOUSLY PUBLISHED, OR AI-GENERATED CONCEPTS MAY LEAD TO DISQUALIFICATION.
- PRESENTATION MATERIAL: PITCH DECKS SHOULD BE CLEAR, CONCISE, INVESTOR-READY, AND PROFESSIONALLY DESIGNED. OVERLY TEXT-HEAVY SLIDES ARE DISCOURAGED.
- BACKUP & TECHNICAL READINESS: TEAMS MUST BRING A BACKUP COPY OF THEIR PITCH DECK ON A USB DRIVE. NO EXTRA TIME WILL BE GIVEN FOR TECHNICAL ISSUES ARISING FROM THE TEAM'S SIDE.
- CONDUCT & PROFESSIONALISM: PARTICIPANTS MUST MAINTAIN PROFESSIONAL BEHAVIOR, RESPECT JUDGES, COMPETITORS, AND EVENT STAFF. ANY MISCONDUCT MAY RESULT IN PENALTIES.
- JUDGING CRITERIA: DECISIONS OF THE JUDGING PANEL REGARDING IDEA FEASIBILITY, INNOVATION, CLARITY OF PITCH, AND OVERALL IMPACT WILL BE FINAL AND BINDING.
- TIE-BREAKING: IN THE EVENT OF A TIE, THE JUDGING PANEL WILL MAKE THE FINAL DETERMINATION BASED ON INNOVATION, MARKET POTENTIAL, AND TEAM CLARITY.