Class Design Strategy In Python

1

OnePlus Mobile Class

	Onerius Mobile Class
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	@Goal:To implement class Mobile
	Capture Real Life Product on Amazon
	http://surl.li/ooqwc
"	nn
	nport sys
JI	ass ProductDimension:
	this class implement the Dimension of Mobile
	@init(self, length: float, width: float, height: float, weight_in_gm: float):
	Constructor
	@get_length(self)
	getter of attribute length
	@get_width(self)
	getter of attribute width
	@get_height(self)
	getter of attribute height
	@get_weight_in_gm(self)
	getter of attribute weight_in_gm
	@set_length(self):
	setter of attribute length
	@set_width(self):
	setter of attribute width
	@set_height(self):
	setter of attribute height
	@set_weight_in_gm(self):

```
35
             setter of attribute weight in gm
        ,,,,,,
36
37
38
        def init (
39
              self,
40
             length:float,
41
             width:float,
42
             height:float,
43
             weight in gm:float
44
          ):
45
          ,,,,,,
46
47
             Constructor of ProductDimension class:
48
             @ init (self, length: float, width: float, height: float, weight in gm: float):
49
50
             @self:newly created class object of ProductDimension
51
             @length:Client specified value for attribute length
52
             @width:Client specified value for attribute width
53
             @height:Client specified value for attribute height
54
             @weight in gm:Client specified value for attribute weight in gm
55
          ,,,,,,,
56
57
          if type(length)!=float:
58
             raise TypeError("Bad type:length")
59
          if type(width)!=float:
60
             raise TypeError("Bad type:width")
61
          if type(height)!=float:
62
             raise TypeError("Bad type:height")
63
          if type(weight in gm)!=float:
64
             raise TypeError("Bad type:weight in gm")
65
          if length<=0.0:
66
             raise ValueError("Length must be positive")
67
          if width\leq 0.0:
68
             raise ValueError("Width must be positive")
69
          if height<=0.0:
```

```
70
              raise ValueError("Height must be positive")
 71
           if weight in gm<=0.0:
              raise ValueError("weight_in_gm must be positive")
 72
 73
 74
           self.length=length
 75
           self.width=width
 76
           self.height=height
 77
           self.weight in gm=weight in gm
 78
 79
         #getter method
 80
 81
         def get length(self) -> float:
 82
 83
              Returns the length attribute of the calling object
           ,,,,,,
 84
 85
           return self.length
 86
 87
         def get width(self) -> float:
 88
           ,,,,,,,
 89
              Returns the width attribute of the calling object
           ,,,,,,
 90
 91
           return self.width
 92
         def get_height(self) -> float:
 93
 94
 95
              Returns the height attribute of the calling object
           .....
 96
 97
           return self.height
 98
 99
         def get weight in gm(self) -> float:
100
101
              Returns the weight in gm attribute of the calling object
102
103
           return self.weight_in_gm
104
```

```
105
        #setter method
106
107
         def set length(self,new length:float):
108
109
             Sets the length attribute of the calling object to @new length
110
              Before setting, TypeCheck and ValueCheck is performed.
           .....
111
112
           if type(new length)!=float:
113
             raise TypeError("new length must be an float")
114
           if new length <= 0.0:
115
             raise TypeError("new length must be positive")
           self.length=new length
116
117
118
         def set width(self,new width:float):
119
120
             Sets the width attribute of the calling object to @new width
121
             Before setting, TypeCheck and ValueCheck is performed.
           ,,,,,,,
122
123
           if type(new width)!=float:
124
             raise TypeError("new width must be an float")
125
           if new width <= 0.0:
             raise ValueError("new width must be positive")
126
           self.width=new width
127
128
129
         def set height(self,new height:float):
           ,,,,,,
130
131
             Sets the height attribute of the calling object to @new height
132
             Before setting, TypeCheck and ValueCheck is performed.
           ,,,,,,,
133
134
           if type(new height)!=float:
135
             raise TypeError("new height must be an float")
           if new height <= 0.0:
136
137
             raise ValueError("new height must be positive")
138
           self.height=new height
139
```

```
140
        def set weight in gm(self,new weight in gm:float):
141
142
             Sets the weight in gm attribute of the calling object to @new weight in gm
143
             Before setting, TypeCheck and ValueCheck is performed.
           .....
144
145
          if type(new weight in gm)!=float:
             raise TypeError("new weight in gm must be an float")
146
147
          if new weight in gm \le 0.0:
148
             raise ValueError("new weight in gm must be positive")
149
          self.weight in gm=new weight in gm
150
151
152
      class Mobile:
153
154
        def __init__(self,
155
               mob GPU:str,
156
               mob RAM in gb:int,
157
               mob prod dimensions:ProductDimension,
158
               mob battries:str,
159
               mob wireless commu tech:[str],
160
               mob special feature:[str],
161
               mob_display_tech:str,
162
               mob manufacturer:str,
               mob country of origin:str,
163
               mob_connectivity_tech:[str],
164
165
               mob colour:str,
166
               mob_screen_size_in_inches:float,
167
               mob connector type:str,
168
               mob front photo sensor reso in mp:int,
               mob from factor:str,
169
               mob battries_capacity_in_MH:int,
170
171
               mob rear camera reso in mp:int,
172
               mob model year:int,
173
               mob CPU model:str,
174
               mob included components:[str],
```

```
175
               mob display type:str,
176
               mob human interface input:str,
177
               mob batteries desc:str,
178
               mob sim card size:str,
179
               mob material feature:str,
180
               mob shooting modes:[str],
181
               mob GPS:str,
182
               mob water resistence level:str,
183
               mob optical sensor reso in mp:int,
184
               mob max display reso:str,
185
               mob video capture reso in pixel:int
186
               ):
187
188
189
             if type(mob GPU)!=str:
190
               raise TypeError("mob GPU must be in str")
191
             if type(mob RAM in gb)!=int:
192
               raise TypeError("mob RAM in gb must be in int")
193
             if mob RAM in gb<=0:
194
               raise ValueError("mob RAM in gb must be positive")
195
             if type(mob_prod_dimensions)!=ProductDimension:
               raise TypeError("mob_prod_dimensions must be in ProductDimension")
196
197
             if type(mob_battries)!=str:
198
               raise TypeError("mob battries must be in str")
199
             if ' iter 'not in dir(type(mob wireless commu tech)):
               raise TypeError("mob wireless commu tech must be iterable")
200
             for technology in mob_wireless_commu_tech:
201
202
               if type(technology)!=str:
203
                  raise TypeError("technology must be in str")
204
             if ' iter 'not in dir(type(mob special feature)):
205
               raise TypeError("mob special feature must be iterable")
             for feature in mob special feature:
206
207
               if type(feature)!=str:
208
                  raise TypeError("feature must be str")
209
             if type(mob display tech)!=str:
```

```
210
               raise TypeError("mob display tech must be str")
211
             if type(mob manufacturer)!=str:
212
               raise TypeError("mob manufacturer must be in str")
213
             if type(mob country of origin)!=str:
214
               raise TypeError("mob country of origin must be in str")
215
             if ' iter 'not in dir(type(mob connectivity tech)):
216
               raise TypeError("mob connectivity tech must be iterable")
217
             for technology in mob connectivity tech:
218
               if type(technology)!=str:
                  raise TypeError("technology must be in str")
219
220
             if type(mob_colour)!=str:
221
               raise TypeError("mob colour muse be in str")
222
             if type(mob screen size in inches)!=float:
223
               raise TypeError("mob screen size in inches must be in float")
224
             if type(mob connector type)!=str:
225
               raise TypeError("mob connector type must be in str")
226
             if type(mob front photo sensor reso in mp)!=int:
227
               raise TypeError("mob front photo sensor reso in mp must be in int")
228
             if mob front photo sensor reso in mp<=0:
229
               raise ValueError("mob front photo sensor reso in mp must be positive")
230
             if type(mob from factor)!=str:
231
               raise TypeError("mob from factor must be in str")
232
             if type(mob battries capacity in MH)!=int:
233
               raise TypeError("mob battries capacity in MH must be in int")
234
             if mob battries capacity in MH<=0:
235
               raise ValueError("mob battries capacity in MH must be positive")
236
             if type(mob rear camera reso in mp)!=int:
237
               raise TypeError("mob rear camera reso in mp must be int")
238
             if type(mob model year)!=int:
239
               raise TypeError("mob model year must be in int")
240
             if mob model year<=0:
               raise ValueError("mob model year must be in positive")
241
242
             if type(mob CPU model)!=str:
243
               raise TypeError("mob CPU model must be in str")
244
             if mob rear camera reso in mp<=0:
```

```
245
               raise ValueError("mob rear camera reso in mp must be in positive")
246
             if ' iter 'not in dir(type(mob included components)):
247
               raise TypeError("mob_included_components must be iterable")
248
             for componant in mob included components:
249
               if type(componant)!=str:
250
                  raise TypeError("componant must be str")
251
             if type(mob display type)!=str:
252
               raise TypeError("mob display type must be in str")
253
             if type(mob human interface input)!=str:
               raise TypeError("mob_ human interface input must be str")
254
255
             if type(mob batteries desc)!=str:
256
               raise TypeError("mob batteries desc must be in str")
257
             if type(mob sim card size)!=str:
258
               raise TypeError("mob sim card size must be in str")
259
             if type(mob material feature)!=str:
260
               raise TypeError("mob material feature must be in str")
261
             if ' iter ' not in dir(type(mob shooting modes)):
262
               raise TypeError("mob shooting modes must be iterable")
263
             for mode in mob shooting modes:
264
               if type(mode)!=str:
265
                  raise TypeError("mode must be in str")
266
             if type(mob_water_resistence_level)!=str:
267
               raise TypeError("mob_water_resistence_level must be in str")
268
             if type(mob optical sensor reso in mp)!=int:
269
               raise TypeError("mob optical sensor reso in mp must be in int")
270
             if mob optical sensor reso in mp<=0:
271
               raise ValueError("mob optical sensor reso in mp must be positive")
             if type(mob max display reso)!=str:
272
273
               raise TypeError("mob max display reso must be in str")
274
             if type(mob video capture reso in pixel)!=int:
275
               raise TypeError("mob video capture reso in pixel must be in int")
276
             if mob video capture reso in pixel<=0:
277
               raise ValueError("mob video capture reso in pixel must be positive")
278
279
             self.mob GPU=mob GPU
```

```
280
            self.mob RAM in gb=mob RAM in gb
281
            self.mob prod dimensions=mob prod dimensions
282
            self.mob battries=mob battries
283
            self.mob wireless commu tech=mob wireless commu tech
            self.mob special feature=mob special feature
284
285
            self.mob display tech=mob display tech
286
            self.mob manufacturer=mob manufacturer
287
            self.mob country of origin=mob country of origin
288
            self.mob connectivity tech=mob connectivity tech
289
            self.mob colour=mob colour
290
            self.mob screen size in inches=mob screen size in inches
291
            self.mob connector type=mob connector type
292
            self.mob front photo sensor reso in mp=mob front photo sensor reso in mp
            self.mob from factor=mob from factor
293
294
            self.mob battries capacity in MH=mob battries capacity in MH
295
            self.mob rear camera reso in mp=mob rear camera reso in mp
296
            self.mob model year=mob model year
297
            self.mob CPU model=mob CPU model
298
            self.mob included components=mob included components
299
            self.mob display type=mob display type
300
            self.mob human interface input=mob human interface input
301
            self.mob batteries desc=mob batteries desc
302
            self.mob sim card size=mob sim card size
303
            self.mob material feature=mob material feature
304
            self.mob shooting modes=mob shooting modes
305
            self.mob GPS=mob GPS
            self.mob water resistence level=mob water resistence level
306
307
            self.mob optical sensor reso in mp=mob optical sensor reso in mp
308
            self.mob max display reso=mob max display reso
309
            self.mob video capture reso in pixel=mob video capture reso in pixel
310
311
312
        #getter method
313
314
        def get mob GPU(self)->str:
```

```
.....
315
316
             Returns the mob GPU attribute of the calling object
317
           return self.mob GPU
318
319
         def get mob RAM in gb(self)->int:
           ,,,,,,
320
321
             Returns the mob RAM in gb attribute of the calling object
           ,,,,,,,
322
323
           return self.mob_RAM_in_gb
324
325
        def get mob prod dimensions(self)->ProductDimension:
326
327
             Returns the mob prod dimensions attribute of the calling object
328
329
           return self.mob prod dimensions
330
         def get mob battries(self)->str:
           .....
331
332
             Returns the mob battries attribute of the calling object
333
334
           return self.mob battries
335
336
        def get mob wireless commu tech(self)->[str]:
337
338
             Returns the mob wireless commu tech attribute of the calling object
339
340
           return self.mob wireless commu tech
341
342
        def get mob special feature(self)->[str]:
           ,,,,,,
343
344
             Returns the mob special feature attribute of the calling object
           ,,,,,,,
345
346
           return self.mob special feature
347
348
        def get mob display tech(self)->str:
349
```

```
350
              Returns the mob RAM in gb attribute of the calling object
351
352
           return self.mob display tech
353
         def get_mob_manufacturer(self)->str:
354
           .....
355
              Returns the mob manufacturer attribute of the calling object
356
           ,,,,,,,
357
358
           return self.mob manufacturer
359
360
         def get mob country of origin(self)->str:
361
362
              Returns the mob country of origin attribute of the calling object
363
364
           return self.mob country of origin
365
366
         def get mob connectivity tech(self)->[str]:
           ,,,,,,
367
368
              Returns the mob connectivity tech attribute of the calling object
           .....
369
370
           return self.mob connectivity tech
371
372
373
         def get mob colour(self)->str:
374
375
              Returns the mob colour attribute of the calling object
           .....
376
377
           return self.mob colour
378
379
         def get mob screen size in inches(self)->float:
380
381
              Returns the mob screen size in inches attribute of the calling object
382
383
           return self.mob screen size in inches
384
```

```
385
        def get mob connector type(self)->str:
386
387
             Returns the mob connector type attribute of the calling object
388
389
           return self.mob connector type
390
391
        def get mob front photo sensor reso in mp(self)->int:
392
393
             Returns the mob front photo sensor reso in mp attribute of the calling object
394
395
           return self.mob front photo sensor reso in mp
396
397
        def get mob from factor(self)->str:
398
399
             Returns the mob from factor attribute of the calling object
400
401
           return self.mob from factor
402
403
        def get mob battries capacity in MH(self)->int:
404
405
             Returns the mob battries capacity in MH attribute of the calling object
406
407
           return self.mob battries capacity in MH
408
409
        def get mob rear camera reso in mp(self)->int:
           ******
410
411
             Returns the mob rear camera reso in mp attribute of the calling object
           ,,,,,,,
412
413
           return self.mob rear camera reso in mp
414
        def get mob model year(self)->int:
415
416
             Returns the mob model year attribute of the calling object
417
418
           return self.mob model year
419
```

```
420
        def get mob CPU model(self)->int:
421
422
             Returns the mob CPU model attribute of the calling object
423
424
           return self.mob CPU model
425
426
        def get mob included components(self)->[str]:
427
428
             Returns the mob included components attribute of the calling object
429
430
           return self.mob included components
431
432
        def get mob display type(self)->str:
433
434
             Returns the mob display type attribute of the calling object
435
436
           return self.mob display type
437
438
        def get mob human interface input(self)->str:
439
440
             Returns the mob human interface input attribute of the calling object
441
442
           return self.mob human interface input
443
444
        def get mob batteries desc(self)->str:
445
446
             Returns the mob batteries desc attribute of the calling object
           ,,,,,,,
447
448
           return self.mob batteries desc
449
450
        def get mob sim card size(self)->str:
451
452
             Returns the mob sim card size attribute of the calling object
453
454
           return self.mob sim card size
```

```
455
456
        def get mob material feature(self)->str:
457
458
             Returns the mob material feature attribute of the calling object
           .....
459
460
           return self.mob material feature
461
         def get_mob_shooting_modes(self)->[str]:
462
           ,,,,,,
463
464
             Returns the mob shooting modes attribute of the calling object
465
466
           return self.mob shooting modes
467
         def get mob GPS(self)->[str]:
468
469
             Returns the mob GPS attribute of the calling object
470
471
           return self.mob GPS
472
         def get mob water resistence level(self)->str:
           ,,,,,,,
473
474
             Returns the mob water resistence level attribute of the calling object
475
476
           return self.mob water resistence level
477
478
         def get mob optical sensor reso in mp(self)->int:
479
480
             Returns the mob optical sensor reso in mp attribute of the calling object
           .....
481
482
           return self.mob optical sensor reso in mp
483
484
         def get mob max display reso(self)->str:
485
486
             Returns the mob max display reso attribute of the calling object
487
488
           return self.mob max display reso
489
```

```
490
491
        def get mob video capture reso in pixel(self)->int:
492
493
             Returns the mob video capture reso in pixel attribute of the calling object
          .....
494
495
          return self.mob video capture reso in pixel
496
497
        #Setter Method
498
        def set mob GPU(self,new mob GPU)->None:
499
500
             Sets the mob GPU attribute of the calling object to @new mob GPU
501
             Before setting, TypeCheck is performed.
502
503
          if type(new mob GPU)!=str:
504
             raise TypeError("new mob GPU must be str")
505
          self.mob GPU=new mob GPU
506
507
        def set mob RAM in gb(self,new mob RAM in gb)->None:
          ,,,,,,,
508
509
             Sets the mob RAM in gb attribute of the calling object to @new mob RAM in gb
510
             Before setting, TypeCheck and ValueCheck is performed.
511
512
          if type(new mob RAM in gb)!=int:
             raise TypeError("new mob RAM in gb must be int")
513
514
          if new mob RAM in gb \le 0:
515
             raise ValueError("new mob RAM in gb must be positive")
          self.mob RAM in gb=new mob RAM in gb
516
517
518
        def set mob prod dimensions(self,new mob prod dimensions)->None:
          ,,,,,,
519
520
             Sets the mob prod dimensions attribute of the calling object to @new mob prod dimensions
             Before setting, TypeCheck is performed.
521
522
523
          if type(new mob prod dimensions)!=ProductDimension:
524
             raise TypeError("mob_prod_dimensions must be ProductDimension")
```

```
525
           self.mob prod dimensions=new mob prod dimensions
526
527
        def set mob battries(self,new mob battries)->None:
528
529
             Sets the mob battries attribute of the calling object to @new mob battries
530
             Before setting, TypeCheck is performed.
           .....
531
532
           if type(new mob battries)!=str:
533
             raise TypeError("mob battries must be str")
534
           self.mob battries=new mob battries
535
536
        def set mob wireless commu tech(self,new mob wireless commu tech)->None:
537
538
             Sets the mob wireless commu tech attribute of the calling object to
539
      @new mob wireless commu tech
540
             Before setting, TypeCheck is performed.
           ,,,,,,
541
542
           if ' iter 'not in dir(type(new mob wireless commu tech)):
543
             raise TypeError("new mob wireless commu tech must be iterable")
544
           for technology in new mob wireless commu tech:
545
             if type(technology)!=str:
546
               raise TypeError("technology must be in str")
547
           self.mob wireless commu tech=new mob wireless commu tech
548
549
        def set mob special feature(self,new mob special feature)->None:
           .....
550
551
             Sets the mob special feature attribute of the calling object to @new mob special feature
552
             Before setting, TypeCheck is performed.
           ,,,,,,
553
554
           if ' iter 'not in dir(type(new mob special feature)):
555
             raise TypeError("new mob special feature must be iterable")
556
           for feature in new mob special feature:
557
             if type(feature)!=str:
558
               raise TypeError("feature must be in str")
559
           self.mob special feature=new mob special feature
560
```

```
561
        def set mob display tech(self,new mob display tech)->None:
562
563
             Sets the mob display tech attribute of the calling object to @new mob display tech
564
             Before setting, TypeCheck is performed.
           ,,,,,,
565
566
           if type(new mob display tech)!=str:
             raise TypeError("new mob display tech must be str")
567
568
           self.mob display tech=new mob display tech
569
         def set mob manufacturer(self,new mob manufacturer)->None:
570
571
             Sets the mob manufacturer attribute of the calling object to @new mob manufacturer
572
             Before setting, TypeCheck is performed.
573
574
           if type(new mob manufacturer)!=str:
575
             raise TypeError("new mob manufacturermust be in str")
576
           self.mob manufacturer=new mob manufacturer
577
578
        def set mob country of origin(self,new mob country of origin)->None:
           ,,,,,,,
579
580
             Sets the mob country of origin attribute of the calling object to @new mob country of origin
581
             Before setting, TypeCheck is performed.
582
583
           if type(new mob country of origin)!=str:
584
             raise TypeError("new mob country of origin must be in str")
585
           self.mob country of origin=new mob country of origin
586
587
        def set mob connectivity tech(self,new mob connectivity tech)->None:
           ,,,,,,,
588
589
             Sets the mob connectivity tech attribute of the calling object to @new mob connectivity tech
590
             Before setting, TypeCheck is performed.
           ,,,,,,
591
           if ' iter 'not in dir(type(new mob connectivity tech)):
592
593
             raise TypeError("new mob connectivity tech must be in iterable")
594
           for technology in new mob connectivity tech:
595
             if type(technology)!=str:
```

```
596
               raise TypeError("technology must be in str")
597
          self.mob connectivity tech=new mob connectivity tech
598
599
        def set mob colour(self,new mob colour)->None:
600
601
             Sets the mob colour attribute of the calling object to @new mob colour
             Before setting, TypeCheck is performed.
602
          *****
603
604
          if type(new mob colour)!=str:
605
             raise TypeError("new mob colour must be in str")
606
          self.mob colour=new mob colour
607
608
        def set mob screen size in inches(self,new mob screen size in inches)->None:
609
610
             Sets the mob screen size in inches attribute of the calling object to
611
      @new mob screen size in inches
612
             Before setting, TypeCheck and ValueCheck is performed.
613
614
          if type(new mob screen size in inches)!=float:
             raise TypeError("new mob screen size in inches must be in float")
615
616
          if new mob screen size in inches<=0.0:
617
             raise ValueError("new mob screen size in inches must be in positive")
618
          self.mob screen size in inches=new mob screen size in inches
619
620
        def set mob connector type(self,new mob connector type)->None:
          .....
621
622
             Sets the mob connector type attribute of the calling object to @new mob connector type
623
             Before setting, TypeCheck is performed.
624
625
          if type(new mob connector type)!=str:
626
             raise TypeError("new mob connector type must be in str")
627
          self.mob connector type=new mob connector type
628
629
        def set mob front photo sensor reso in mp(self,new mob front photo sensor reso in mp)-
630
      >None:
          *****
631
```

```
632
             Sets the mob front photo sensor reso in mp attribute of the calling object to
633
      @new mob front photo sensor reso in mp
634
             Before setting, TypeCheck and ValueCheck is performed.
          .....
635
636
          if type(new mob front photo sensor reso in mp)!=int:
637
             raise TypeError("new mob front photo sensor reso in mp must be in int")
638
          if new mob front photo sensor reso in mp<=0:
639
             raise ValueError("new mob front photo sensor reso in mp must positive")
640
          self.mob_front_photo_sensor_reso_in_mp=new_mob_front_photo_sensor_reso_in_mp
641
642
        def set mob from factor(self,new mob from factor)->None:
643
644
             Sets the mob from factor attribute of the calling object to @new mob from factor
645
             Before setting, TypeCheck is performed.
646
647
          if type(new mob from factor)!=str:
648
             raise TypeError("new mob from factor must be in str")
649
          self.mob from factor=new mob from factor
650
651
        def set mob battries capacity in MH(self,new mob battries capacity in MH)->None:
652
653
             Sets the mob battries capacity in MH attribute of the calling object to
654
      @new mob battries capacity in MH
655
             Before setting, TypeCheck and ValueCheck is performed.
656
657
          if type(new mob battries capacity in MH)!=int:
658
             raise TypeError("new mob battries capacity in MH must be in int")
659
          if new mob battries capacity in MH<=0:
660
             raise ValueError("new mob battries capacity in MH must be positive")
661
          self.mob battries capacity in MH=new mob battries capacity in MH
662
663
        def set mob rear camera reso in mp(self,new mob rear camera reso in mp)->None:
664
665
             Sets the mob rear camera reso in mp attribute of the calling object to
666
      @new mob rear camera reso in mp
             Before setting, TypeCheck and ValueCheck is performed.
667
```

```
668
669
          if type(new mob rear camera reso in mp)!=int:
670
            raise TypeError("new mob rear camera reso in mp must be int")
671
          if new mob rear camera reso in mp<=0:
672
            raise ValueError("new mob rear camera reso in mp must be positive")
673
          self.mob rear camera reso in mp=new mob rear camera reso in mp
        def set mob model year(self,new mob_model_year)->None:
674
675
676
            Sets the mob model year attribute of the calling object to @new mob model year
            Before setting, TypeCheck and ValueCheck is performed.
677
          .....
678
679
          if type(new mob model year)!=int:
680
            raise TypeError("new mob model year must be int")
681
          if new mob model year<=0:
682
            raise ValueError("new mob model year must be positive")
683
          self.mob model year=new mob model year
684
685
        def set mob CPU model(self,new mob CPU model)->None:
          ,,,,,,,
686
687
            Sets the mob CPU model attribute of the calling object to @new mob CPU model
688
            Before setting, TypeCheck is performed.
689
690
          if type(new mob CPU model)!=str:
691
            raise TypeError("new mob CPU model must be in str")
692
          self.mob CPU model=new mob CPU model
693
694
        def set mob included components(self,new mob included components)->None:
          ,,,,,,,
695
696
            Sets the mob included components attribute of the calling object to
697
      @new mob included components
698
            Before setting, TypeCheck is performed.
          ,,,,,,
699
700
          if ' iter 'not in dir(type(new mob included components)):
701
            raise TypeError("new mob included components must be iterable")
702
          for componant in new mob included components:
703
            if type(componant)!=str:
```

,,,,,,

```
704
               raise TypeError("new mob included components must be str")
705
           self.mob included components=new mob included components
706
707
        def set mob display type(self,new mob display type)->None:
708
709
             Sets the mob display type attribute of the calling object to @new mob display type
710
             Before setting, TypeCheck is performed.
711
712
          if type(new mob display type)!=str:
713
             raise TypeError("new mob display type must be in str")
714
           self.mob display type=new mob display type
715
716
        def set mob human interface input(self,new mob human interface input)->None:
717
718
             Sets the mob human interface input attribute of the calling object to
719
      @new mob human interface input
             Before setting, TypeCheck is performed.
720
721
722
          if type(new mob human interface input)!=str:
723
             raise TypeError("new mob human interface input must be in str")
724
          self.mob human interface input=new mob human interface input
725
726
        def set mob batteries desc(self,new mob batteries desc)->None:
727
728
             Sets the mob batteries desc attribute of the calling object to @new mob batteries desc
729
             Before setting, TypeCheck is performed.
730
           ,,,,,,,
731
          if type(new mob batteries desc)!=str:
732
             raise TypeError("new mob batteries desc must be in str")
733
           self.mob batteries desc=new mob batteries desc
734
735
        def set mob sim card size(self,new mob sim card size)->None:
736
737
             Sets the mob sim card size attribute of the calling object to @new mob sim card size
738
             Before setting, TypeCheck is performed.
           ,,,,,,
739
```

```
740
          if type(new mob sim card size)!=str:
741
             raise TypeError("new mob sim card size must be in str")
742
          self.mob sim card size=new mob sim card size
743
744
        def set mob material feature(self,new mob material feature)->None:
          ,,,,,,
745
746
             Sets the mob material feature attribute of the calling object to @new mob material feature
747
             Before setting, TypeCheck is performed.
          ,,,,,,,
748
749
          if type(new mob material feature)!=str:
750
             raise TypeError("new mob material feature must be in str")
751
          self.mob material feature=new mob material feature
752
753
        def set mob shooting modes(self,new mob shooting modes)->None:
754
755
             Sets the mob shooting modes attribute of the calling object to @new mob shooting modes
756
             Before setting, TypeCheck is performed.
          ,,,,,,,
757
758
          if ' iter 'not in dir(type(new mob shooting modes)):
759
             TypeError("mob shooting modes must be iterable")
760
          for mode in new mob shooting modes:
761
             if type(mode)!=str:
762
               raise TypeError("mode must be in str")
763
          self.mob shooting modes=new mob shooting modes
764
        def set mob GPS(self,new mob GPS)->None:
          ******
765
766
             Sets the mob GPS attribute of the calling object to @new mob GPS
767
             Before setting, TypeCheck is performed.
          ,,,,,,,
768
769
          if type(new mob GPS)!=str:
770
             raise TypeError("new mob GPS must be in str")
771
          self.mob GPS=new mob GPS
772
773
        def set mob water resistence level(self,new mob water resistence level)->None:
774
```

```
775
             Sets the mob water resistence level attribute of the calling object to
776
      @new mob water resistence level
777
             Before setting, TypeCheck is performed.
778
779
          if type(new mob water resistence level)!=str:
780
             raise TypeError("new mob water resistence level must be in str")
781
          self.mob water resistence level=new mob water resistence level
782
783
        def set mob optical sensor reso in mp(self,new mob optical sensor reso in mp)->None:
784
             Sets the mob optical sensor reso in mp attribute of the calling object to
785
786
      @new mob optical sensor reso in mp
787
             Before setting, TypeCheck and ValueCheck is performed.
788
789
          if type(new mob optical sensor reso in mp)!=int:
790
             raise TypeError("new mob optical sensor reso in mp must be in int")
791
          if new mob optical sensor reso in mp<=0:
792
             raise ValueError("new mob optical sensor reso in mp must be in positive")
793
          self.mob optical sensor reso in mp=new mob optical sensor reso in mp
794
795
        def set mob max display reso(self,new mob max display reso)->None:
796
797
             Sets the mob max display reso attribute of the calling object to
798
      @new mob max display reso
799
             Before setting, TypeCheck is performed.
800
801
          if type(new mob max display reso)!=str:
802
             raise TypeError("new mob max display reso must be in str")
803
          self.mob max display reso=new mob max display reso
804
805
        def set mob video capture reso in pixel(self,new mob video capture reso in pixel)->None:
806
807
             Sets the mob video capture reso in pixel attribute of the calling object to
808
      @new mob video capture reso in pixel
809
             Before setting, TypeCheck and ValueCheck is performed.
          ,,,,,,
810
```

```
811
           if type(new mob video capture reso in pixel)!=int:
812
             raise TypeError("new mob video capture reso in pixel must be in int")
813
           if new mob video capture reso in pixel<=0:
814
             raise ValueError("new mob video capture reso in pixel must be positive")
815
           self.mob video capture reso in pixel=new mob video capture reso in pixel
816
         def show details(self)->None:
817
818
             This function display all the characteristics of Mobile class
           ,,,,,,
819
820
           print("GPU:{}".format(self.mob GPU))
821
           print("RAM:{}".format(self.mob RAM in gb))
822
           print("Product Dimensions:{}".format(self.mob_prod_dimensions.__dict__))
823
           print("Batteries:{}".format(self.mob battries))
824
           print("Wireless Communication technologies:{}".format(self.mob_wireless_commu_tech))
825
           print("Spacial Features:{}".format(self.mob special feature))
826
           print("Display technology:{}".format(self.mob_display_tech))
           print("Manufacturer:{}".format(self.mob manufacturer))
827
828
           print("Country of origin:{}".format(self.mob country of origin))
           print("Colour:{}".format(self.mob colour))
829
830
           print("Screen Size:{}".format(self.mob screen size in inches))
831
           print("Connector Type:{}".format(self.mob connector type))
832
           print("From Photo Sensor Resolution:{}".format(self.mob front photo sensor reso in mp))
833
           print("From Factor:{}".format(self.mob from factor))
834
           print("Battery Capacity:{}".format(self.mob battries capacity in MH))
835
           print("Rear Camera Reso:{}".format(self.mob rear camera reso in mp))
836
           print("Model Year:{}".format(self.mob model year))
837
           print("CPU Model:{}".format(self.mob CPU model))
838
           print("Included Componentes:{}".format(self.mob included components))
839
           print("Display Type:{}".format(self.mob_display_type))
840
           print("Human Interface Input:{}".format(self.mob human interface input))
841
           print("Battery Description:{}".format(self.mob batteries desc))
842
           print("SIM card size:{}".format(self.mob sim card size))
843
           print("Material Feature:{}".format(self.mob material feature))
844
           print("Shooting Modes:{}".format(self.mob shooting modes))
845
           print("GPS:{}".format(self.mob GPS))
```

```
846
           print("Water Resistance Level:{}".format(self.mob water resistence level))
847
           print("Optical Sensor Resolution:{}".format(self.mob optical sensor reso in mp))
           print("Display Resolution Maximum:{}".format(self.mob max display reso))
848
849
           print("Video Capture Resolution:{}".format(self.mob video capture reso in pixel))
850
851
      def main():
852
        mob_obj=Mobile(
853
                  "Qualcomm",
854
                  8,
855
                  ProductDimension(7.6,0.8,16.6,195.0),
856
                  "1 Lithium Polymer batteries required(included)",
857
                  "Cellular",
                  ["Rear Camera, Camera"],
858
859
                  "AMOLED",
860
                  "Wireless",
861
                  "Oppo Mobile India Private Limited",
862
                  "India",
                  "Pastel Lime",
863
864
                  6.72,
                  "USB Type C",
865
866
                  2,
867
                  "SmartPhone",
868
                  5000,
                  2,
869
870
                  2023,
871
                  "Snapdragon",
872
                  ["SIM Tray Ejector","Adapter","Phone Case","USB Cable"],
873
                  "LCD",
874
                  "Keyboard",
                  "Lithium-Ion",
875
876
                  "Nano",
877
                  "plastic",
878
                  ["Macro", "Portrait"],
879
                  "GLONASS",
880
                  "Water Resistant",
```

```
881
                 2,
                 "1080*2400 Pixels",
882
883
                 1080
884
        )
        print("MOBILE PRODUCT DETAILS:")
885
886
        mob_obj.show_details()
        #we can also get the attribute using getter method and
887
888
        #set the specific attribute using setter method
889
        sys.exit(0)
      main()
890
```