**REFERENCES**

**Assets:**

Main Character model and animations - <https://www.mixamo.com/#/?page=2&type=Character> – Royalty free license free for personal, commercial, and non-profit projects (Accessed: 14th January 2021)

Ground grass texture - <https://assetstore.unity.com/packages/2d/textures-materials/floors/outdoor-ground-textures-12555> - Extension asset license - (Accessed: 14th January 2021)

Simple Low Poly Nature Pack - <https://assetstore.unity.com/packages/3d/environments/landscapes/simple-low-poly-nature-pack-157552> - Extension asset license - (Accessed: 14th January 2021)

Low-Poly Simple Nature Pack - <https://assetstore.unity.com/packages/3d/environments/landscapes/low-poly-simple-nature-pack-162153> - Extension asset license - (Accessed: 14th January 2021)

LowPoly Water - <https://assetstore.unity.com/packages/tools/particles-effects/lowpoly-water-107563> - Extension asset license - (Accessed: 14th January 2021)

3D Model Forest Frog - <https://www.cgtrader.com/free-3d-models/animals/other/forrest-frog> - Royalty free license - (Accessed: 27th January 2021)

**Code:**

Third person camera - <https://www.youtube.com/watch?v=ImuCx_XVaEQ> – (Accessed: 27th December 2021)

Player movement, gravity, and jump - <https://youtu.be/_QajrabyTJc> (Accessed: 27th December 2021)

Health - <https://youtu.be/BLfNP4Sc_iA> (Accessed: 27th December 2021)

**Images:**

Un-purified water icon - <https://thenounproject.com/term/dirty-water/91226/> - Juan Leon – Creative commons license – (Accessed: 1st February 2021)