**REFERENCES**

**Assets:**

Main Character model and animations - <https://www.mixamo.com/#/?page=2&type=Character> – Royalty free license free for personal, commercial, and non-profit projects.

Ground grass texture - <https://assetstore.unity.com/packages/2d/textures-materials/floors/outdoor-ground-textures-12555> - Extension asset license

**Code:**

Third person camera - <https://www.youtube.com/watch?v=ImuCx_XVaEQ>

Player movement, gravity, and jump = <https://youtu.be/_QajrabyTJc>