

Digital Signal Analysis and Applications

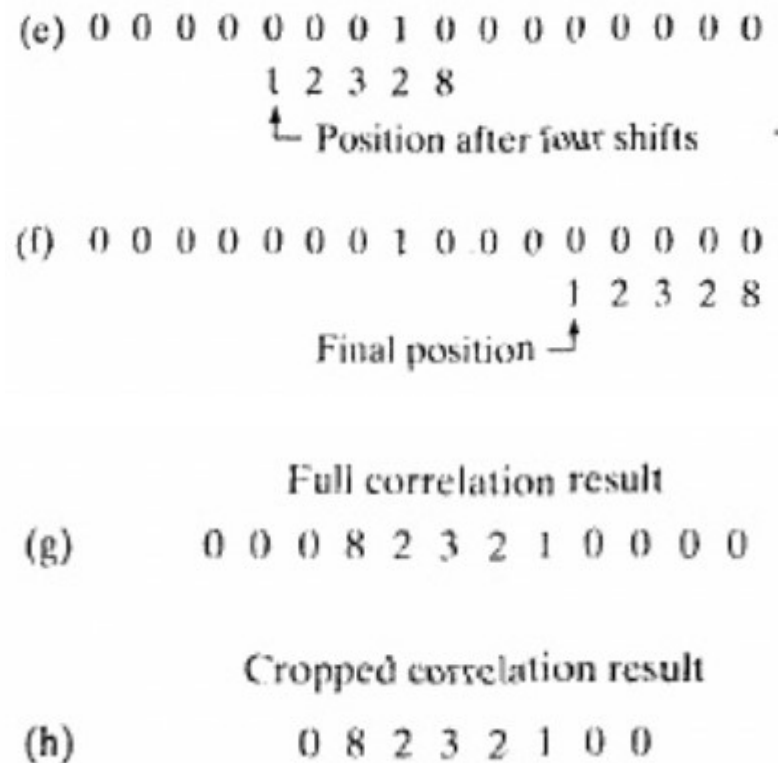
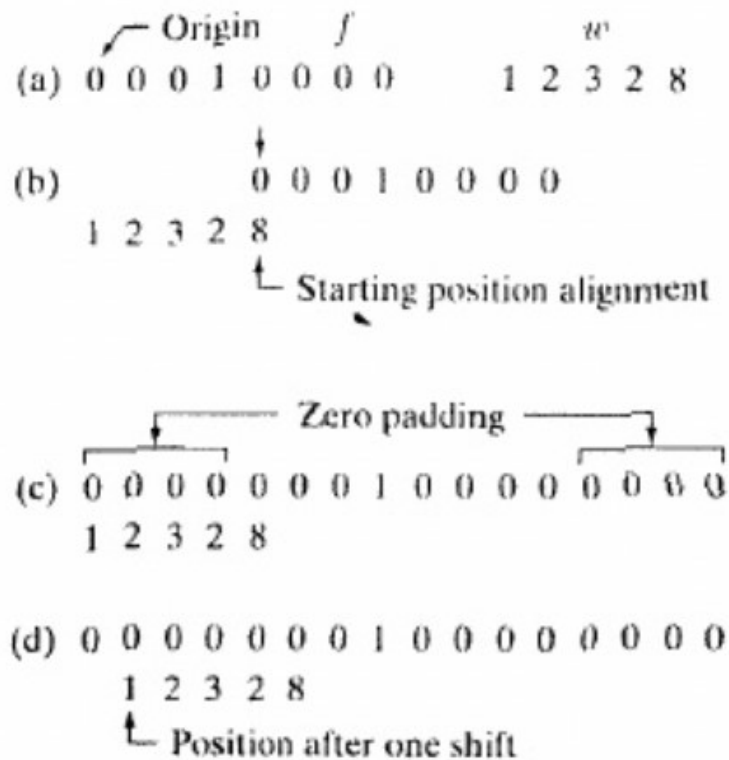
Lecture5: Convolution + Correlation + Stats

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Correlation



Convolution

Origin	f	180° rotated	
0 0 0 1 0 0 0 0	8 2 3 2 1	(i)	0 0 0 0 0 0 0 1 0 0 0 0 0 0 0 0 (m)
			8 2 3 2 1
	0 0 0 1 0 0 0 0	(j)	
8 2 3 2 1			0 0 0 0 0 0 0 1 0 0 0 0 0 0 0 0 (n)
			8 2 3 2 1
0 0 0 0 0 0 0 1 0 0 0 0 0 0 0 0 (k)			
8 2 3 2 1			Full convolution result
			0 0 0 1 2 3 2 8 0 0 0 0 (o)
0 0 0 0 0 0 0 1 0 0 0 0 0 0 0 0 (l)			Cropped convolution result
8 2 3 2 1			0 1 2 3 2 8 0 0 (p)

Convolution vs Correlation (2D)

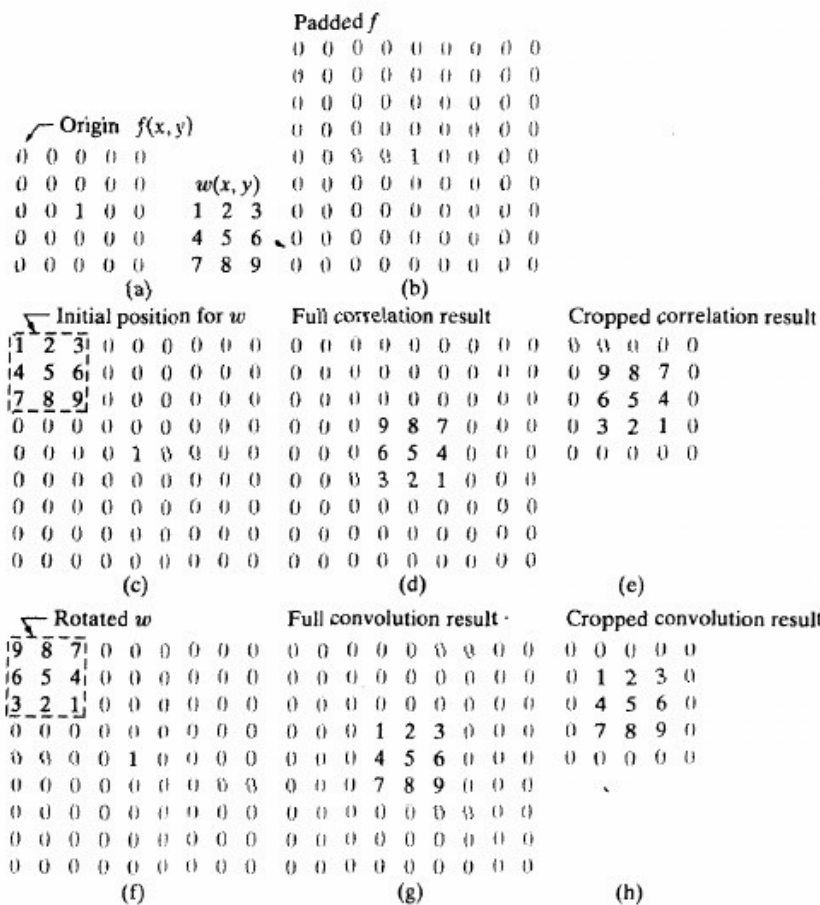


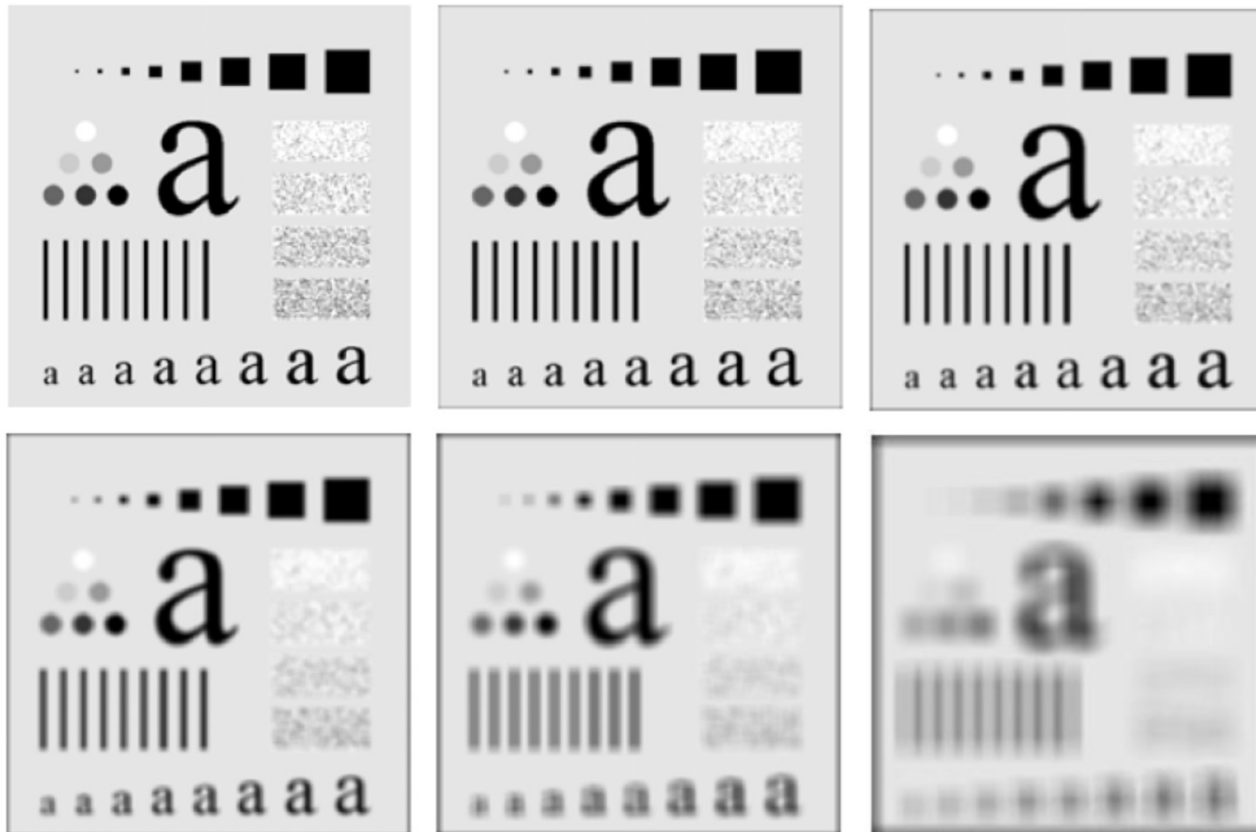
FIGURE 3.30
Correlation
(middle row) and
convolution (last
row) of a 2-D
filter with a 2-D
discrete, unit
impulse. The 0s
are shown in gray
to simplify visual
analysis.

Convolution (2D)

$$w(x, y) \star f(x, y) = \sum_{s=-a}^a \sum_{t=-b}^b w(s, t) f(x - s, y - t)$$

- Evaluated for all values of displacement variables x and y
 - Filter size $m \times n$ (notational convenience $\rightarrow m, n$ are assumed odd)
 - $a = (m-1)/2$ and $b = (n-1)/2$
-

Averaging

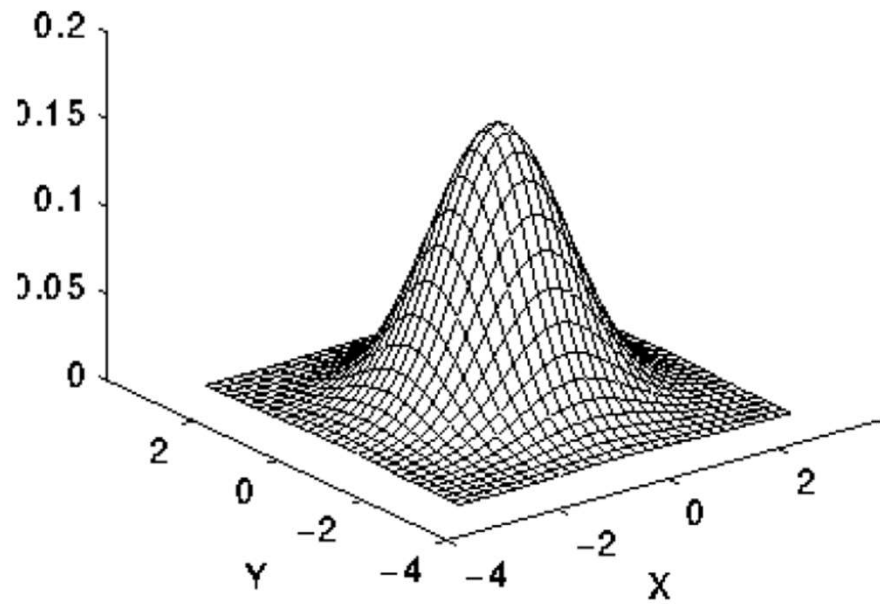


$$\frac{1}{9}$$

1	1	1
1	1	1
1	1	1

Square averaging
filter mask size:
3,5,9,15,35

Averaging



$$\frac{1}{265}$$

1	4	6	4	1
4	16	26	16	4
6	26	43	26	6
4	16	26	16	4
1	4	6	4	1

5×5 Gaussian filter, $\sigma=1$



Averaging



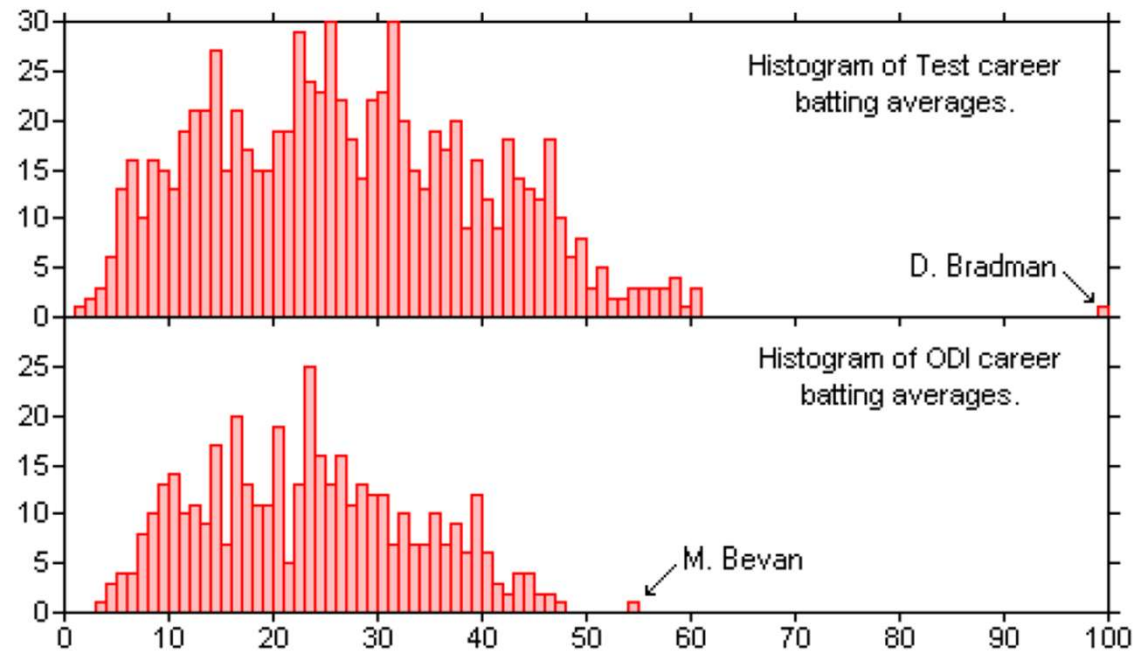
5×5 Gaussian filter, $\sigma=1$



5×5 Gaussian filter, $\sigma=3$

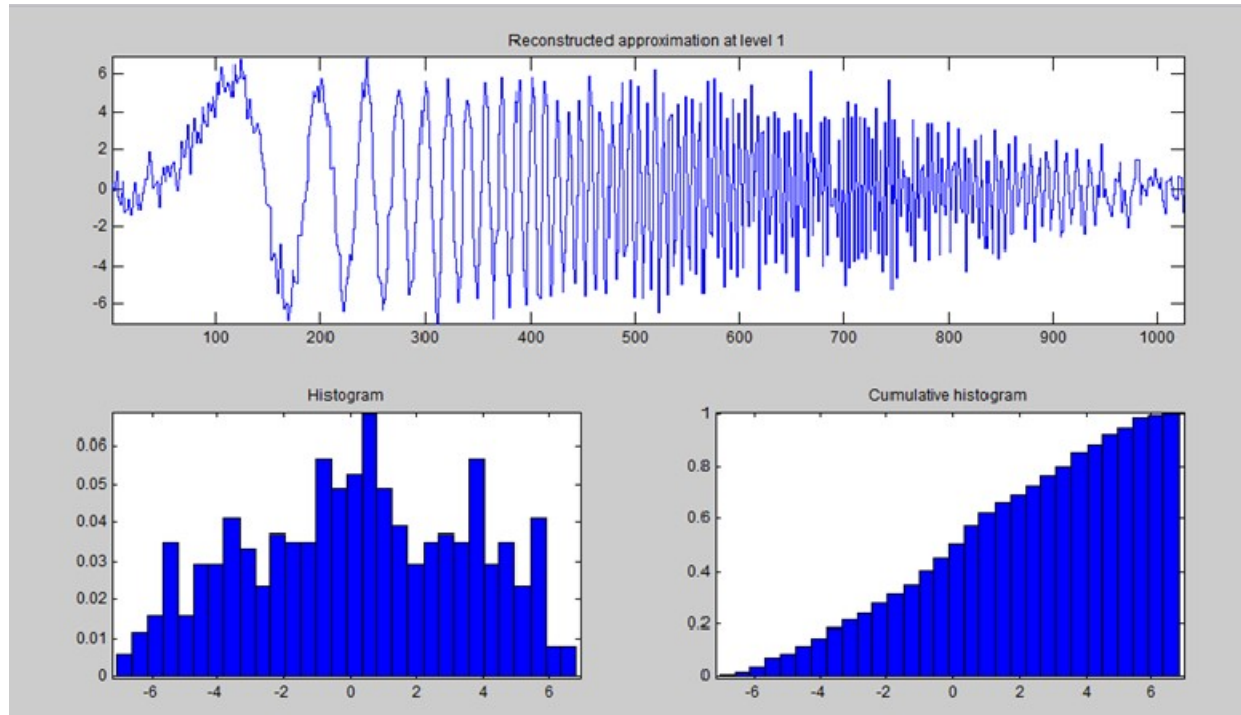


Histograms

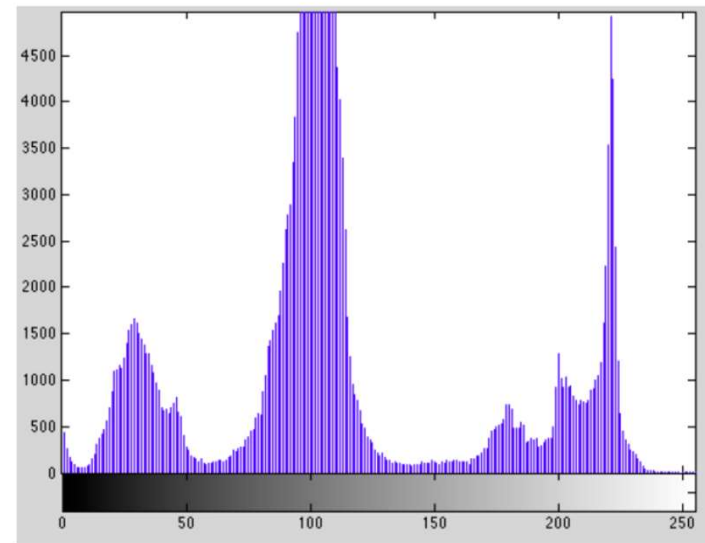
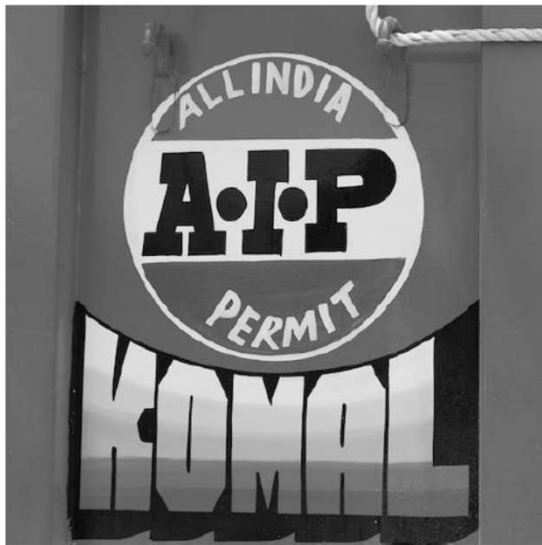


Courtesy: wikipedia

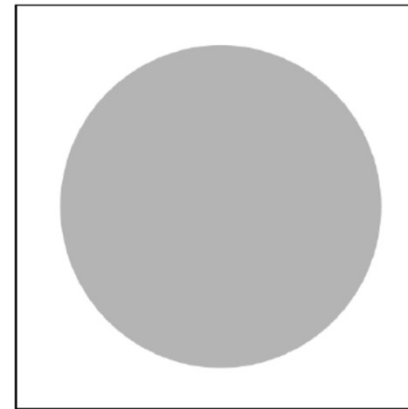
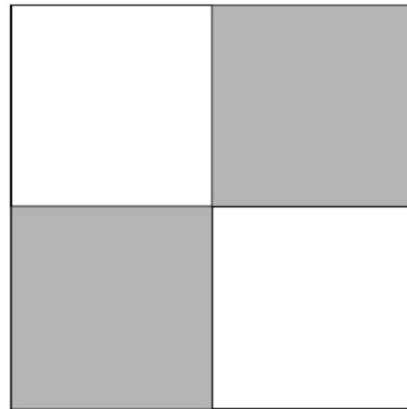
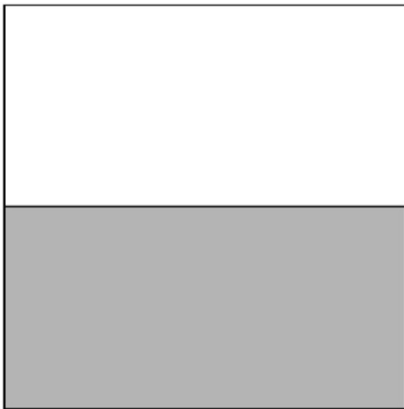
Histograms



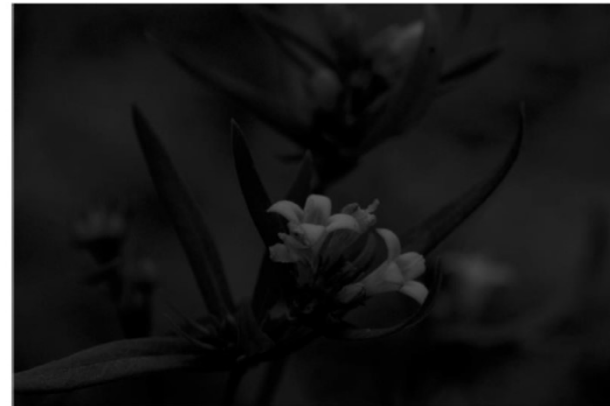
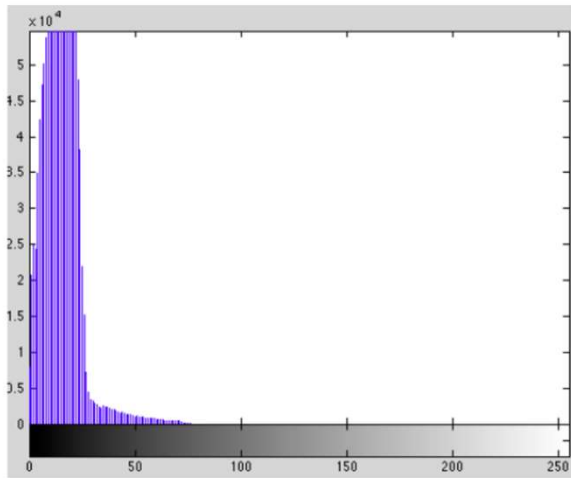
Histograms



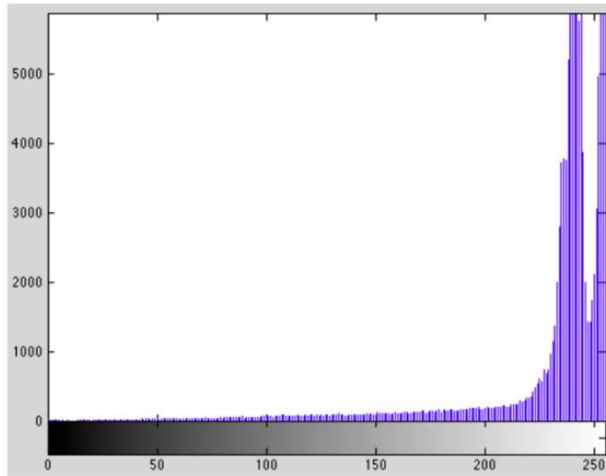
Histograms



Histograms



Histograms



Histograms

