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## **ASSESSMENT QUESTION 1**

### **Case Study: Student Attendance Logger (C# File Handling)**

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#### **1. Project Overview**

##### **Objective:**

Develop a C# console application that logs student attendance details into a text file and allows viewing of stored records using file handling concepts.

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#### **2. Functional Requirements**

##### **A. File Operations**

- Create a file named `attendance.txt` if it does not exist
- Append attendance entries in the format:  
`Date | StudentId | StudentName | Status`
- Read and display all attendance records

##### **B. User Operations**

- Add attendance record
  - View attendance log
  - Exit application
- 

#### **3. Interface Requirements**

- Menu-driven console application

- File handling using System.IO
  - Graceful handling of invalid inputs
- 

## 4. Constraints

[ ] Use StreamWriter and StreamReader  
[ ] Handle IOException  
[ ] File path must be constant  
[ ] No abrupt program termination

---

## 5. Sample Input

```
1
101
Ravi
Present
2
3
```

---

## 6. Sample Output

Attendance recorded.

```
--- Attendance Log ---
01/02/2026 | 101 | Ravi | Present
```

---

## 7. Test Cases

| Test Case | Input                                     | Expected Output                |
|-----------|-------------------------------------------|--------------------------------|
| TC1       | Add valid attendance Record added to file |                                |
| TC2       | View attendance                           | Display file contents          |
| TC3       | View without file                         | "No attendance records found." |
| TC4       | Invalid menu choice                       | "Invalid choice"               |

using System;

```
using System.IO;
using Microsoft.Win32.SafeHandles;

namespace StudentLoggerNamespace
{
    public class StudentLogger
    {
        private const string filePath = "attendance.txt";

        public static void WriteToFile(string data)
        {
            // string filePath = @"attendance.txt";

            try
            {
                using (FileStream fileStream = new FileStream(filePath, FileMode.Append, FileAccess.Write))
                using (StreamWriter streamWriter = new StreamWriter(fileStream))
                {
                    streamWriter.WriteLine(data);
                    streamWriter.Flush();
                    streamWriter.Close();
                    fileStream.Close();
                }
            }
            catch (UnauthorizedAccessException ioEx)
            {
                System.Console.WriteLine("Error: You do not have permission to access the file.");
            }
        }
    }
}
```

```
        catch (IOException ex)
        {
            System.Console.WriteLine("I/O Error :", ex.Message);
        }

        catch (Exception ex)
        {
            System.Console.WriteLine("Unexpected Error : ", ex.Message);
        }
    }

    public static void AddStudentAttendance()
    {
        System.Console.WriteLine("Enter the StudentId : ");
        int.TryParse(Console.ReadLine(), out int studentId);

        System.Console.WriteLine("Enter the Student Name: ");
        string studentName = Console.ReadLine();

        System.Console.WriteLine("Enter status (present/absent)");
        string status = Console.ReadLine();

        string LogEntry = $"{DateTime.Now.ToString()} | {studentId} | {studentName} | {status}";
        WriteToFile(LogEntry);
    }

}

// public static void ViewStudentAttendance()
// {
//     if (!File.Exists(filePath))
```

```
// {  
//     Console.WriteLine("No records found.");  
//     return;  
// }  
  
// Console.WriteLine("\n--- Attendance Records ---");  
// System.Console.WriteLine("Date | StudentId | Name | Status");  
// Console.WriteLine(File.ReadAllText(filePath));  
// }  
  
public static void ViewStudentAttendance()  
{  
    if (!File.Exists(filePath))  
    {  
        Console.ForegroundColor = ConsoleColor.Red;  
        Console.WriteLine("\n[!] No records found.");  
        Console.ResetColor();  
    }  
  
    Console.WriteLine("\n" + new string('=', 60));  
    Console.ForegroundColor = ConsoleColor.Cyan;  
  
    // Header with fixed widths: Date(12), ID(10), Name(20), Status(10)  
    Console.WriteLine("{0,-12} | {1,-10} | {2,-20} | {3,-10}", "DATE", "ID", "NAME", "STATUS");  
    Console.WriteLine(new string('-', 60));  
    Console.ResetColor();
```

```
string[] records = File.ReadAllLines(filePath);

foreach (string record in records)

{

    string[] parts = record.Split('|');

    if (parts.Length == 4)

    {

        // Trim to remove any accidental extra spaces

        Console.WriteLine("{0,-12} | {1,-10} | {2,-20} | {3,-10}",

            parts[0].Trim(), parts[1].Trim(), parts[2].Trim(), parts[3].Trim());

    }

}

Console.WriteLine(new string('=', 60) + "\n");

}

public static void Main()

{

    while (true)

    {

        System.Console.WriteLine("Enter the Choice: ");

        System.Console.WriteLine("1. Add Attentance Records.");

        System.Console.WriteLine("2. View Attentance Records.");

        System.Console.WriteLine("3. Exit.");

        int.TryParse(Console.ReadLine(), out int choice);

        switch (choice)
```

```
{  
    case 1:  
        AddStudentAttendance();  
        break;  
  
    case 2:  
        ViewStudentAttendance();  
        break;  
  
    case 3:  
        System.Console.WriteLine("Ending...");  
        return;  
  
    default:  
        System.Console.WriteLine("Invalid Choice .please Enter correct options");  
        break;  
    }  
}  
}  
}  
}
```

## ASSESSMENT QUESTION 2

# Case Study: Application Error Logger (C# File Handling)

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## 1. Project Overview

### Objective:

Create a console utility that logs application errors into a file for debugging purposes.

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## 2. Functional Requirements

- Create `error_log.txt`
  - Append error messages with timestamp
  - Display all logged errors
  - Clear the error log
- 

## 3. Interface Requirements

- Menu-driven application
  - Exception handling using try-catch
- 

## 4. Constraints

- [ ] Append mode only
  - [ ] Safe file deletion
  - [ ] Use `System.IO.File`
- 

## 5. Sample Input

```
1  
NullReferenceException occurred  
2  
3  
4
```

---

## 6. Sample Output

```
Error logged successfully.  
01/02/2026 : NullReferenceException occurred  
Log cleared successfully.
```

---

## 7. Test Cases

| <b>Test Case</b> | <b>Input</b>     | <b>Expected Output</b> |
|------------------|------------------|------------------------|
| TC1              | Log error        | Error saved to file    |
| TC2              | View errors      | Display all entries    |
| TC3              | Clear log        | File deleted           |
| TC4              | View after clear | "No errors logged."    |

```
using System.IO;  
  
using System;  
  
using System.Runtime.InteropServices;  
  
using System.Security.AccessControl;  
  
namespace ErrorLoggerApp  
  
{  
  
    public class Program  
  
    {  
  
        private static string filePath = "error_log.txt";  
  
        public static void Main()  
  
        {  
  
            int choice;  
  
            do
```

```
{  
    System.Console.WriteLine("Application Error Logger");  
  
    System.Console.WriteLine("1. Log Error");  
  
    System.Console.WriteLine("2. View All Error");  
  
    System.Console.WriteLine("3. Clear All Error");  
  
    System.Console.WriteLine("4. Exit");  
  
    if (int.TryParse(Console.ReadLine(), out choice))  
  
    {  
        switch (choice)  
  
        {  
            case 1:  
                LogError();  
                break;  
  
            case 2:  
                ViewLog();  
                break;  
  
            case 3:  
                DeleteLog();  
                break;  
  
            case 4:  
                System.Console.WriteLine("Ending...");  
                break;  
  
            default:  
                System.Console.WriteLine("Invalid Choice.");  
                break;  
        }  
    }  
}
```

```
        }

    }

} while (choice != 4);

}

static void LogError()

{

    try

    {

        System.Console.Write("Enter the Log: ");

        string message = Console.ReadLine();

        string logEntry = ${DateTime.Now:MM/dd/yyyy} : {message}{Environment.NewLine}";

        File.AppendAllText(filePath, logEntry);

        System.Console.WriteLine("Error Logged Successfully.");

    }

    catch (UnauthorizedAccessException ex)

    {

        System.Console.WriteLine($"Ex: {ex.Message}");

    }

    catch (Exception ex)

    {

        System.Console.WriteLine($"Ex: {ex.Message}");

    }

}

static void ViewLog()

{
```

```
try

{

    if (File.Exists(filePath))

    {

        string LogEntry = File.ReadAllText(filePath);

        if (string.IsNullOrEmpty(LogEntry))

        {

            System.Console.WriteLine("No Error Logged");

        }

        else

        {

            System.Console.WriteLine($"\\nLogged Entries\\n{LogEntry}");

        }

    }

    else

    {

        System.Console.WriteLine("No LogError Exists");

    }

}

catch (UnauthorizedAccessException ex)

{

    System.Console.WriteLine($"Ex: {ex.Message}");

}
```

```
        catch (Exception ex)
        {
            System.Console.WriteLine($"Ex: {ex.Message}");
        }
    }

    static void DeleteLog()
    {
        try
        {
            if (File.Exists(filePath))
            {
                File.Delete(filePath);
                System.Console.WriteLine("Log Cleared Successfully.");
            }
            else
            {
                System.Console.WriteLine("Log Does not Exists");
            }
        }
        catch (Exception ex)
        {
            System.Console.WriteLine("Ex: " + ex.Message);
        }
    }
}
```

}

# ASSESSMENT QUESTION 3

## Case Study: Employee Record Manager (File IO + Serialization)

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### 1. Scenario Overview

Develop a console application to store employee records permanently using JSON serialization.

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### 2. Technical Requirements

- File name: `employees.json`
  - Serialize and deserialize employee objects
  - Persist data across executions
- 

### 3. Data Model

```
public class Employee
{
    public int Id { get; set; }
    public string Name { get; set; }
    public string Department { get; set; }
}
```

---

### 4. Sample Input

```
101
Ravi
IT
102
Anita
HR
```

---

## 5. Expected Output

```
101 - Ravi - IT
102 - Anita - HR
```

---

## 6. Test Cases

| Test Case | Scenario      | Expected Result          |
|-----------|---------------|--------------------------|
| TC1       | Add employees | JSON file created        |
| TC2       | Restart app   | Data loaded from file    |
| TC3       | Empty file    | Start with empty list    |
| TC4       | Invalid JSON  | Error handled gracefully |

---

## 7. C# Implementation

```
using System;
using System.Text.Json.Serialization;
using System.IO;
using System.Text.Json;
namespace EmployeeRecordManagerApp
{
    public class Program
    {
        private static string filePath = "employees.json";
        public static void Main()
        {
```

```
List<Employee> employees = LoadEmployee();

int choice;

do

{

    Console.WriteLine("\n1. Add Employee\n2. View Employees\n3. Save & Exit");

    int.TryParse(Console.ReadLine(), out choice);

    switch (choice)

    {

        case 1:

            Console.Write("Enter ID: ");

            int id = int.Parse(Console.ReadLine());

            Console.Write("Enter Name: ");

            string name = Console.ReadLine();

            Console.Write("Enter Department: ");

            string dept = Console.ReadLine();

            employees.Add(new Employee { Id = id, Name = name, Department = dept });

            break;

        case 2:

            if (employees.Count == 0) { System.Console.WriteLine("No Record Found"); }

            employees.ForEach(e => System.Console.WriteLine($"{e.Id} - {e.Name} - {e.Department}"));

            break;

        case 3:

            SaveEmployees(employees);

            break;

        default:
```

```
        System.Console.WriteLine("Invalid Choice.");
        break;
    }
} while (choice != 3);

}

public static List<Employee> LoadEmployee()
{
    try
    {
        if (!File.Exists(filePath))
        {
            System.Console.WriteLine("JSON file created");
            return new List<Employee>();
        }

        System.Console.WriteLine("Data loaded from file");
        string jsonString = File.ReadAllText(filePath);
        return JsonSerializer.Deserialize<List<Employee>>(jsonString) ?? new List<Employee>();
    }
    catch (JsonException)
    {
        System.Console.WriteLine("Warning Employee Data File is Corrupted . Start with empty list.");
        return new List<Employee>();
    }
}
```

```
public static void SaveEmployees(List<Employee> empList)
{
    string jsonString = JsonSerializer.Serialize(empList, new JsonSerializerOptions { WriteIndented = true });
    File.WriteAllText(filePath, jsonString);
}

public class Employee
{
    public int Id { get; set; }
    public string Name { get; set; }
    public string Department { get; set; }
}

}
```