KUNDAN VERMA

Frontend Engineer

Links

@ vermakundan156@gmail.com

J 7317261509

G Github

in Linkedin

Personal info

Frontend Developer specializing in modern web development, adept at creating user-friendly web applications using HTML, CSS, and JavaScript. Dedicated to delivering high-quality code, seamless user experiences, and effective problemsolving solutions. A collaborative team player with a passion for innovation, I am eager to contribute my skills and knowledge to innovative projects and drive impactful results.

Skills

C++, C, Python, Javascript, MySQL, HTML, CSS, Bootstrap.

Tools

Scode, GIT.

Internship

Frontend Developer

IBM SkillsBuild

edunet foundation

June 2023 - July 2023

Data Structure and Algorithms

Devnest

June 2022 - August 2022

PROJECTS

Parkinson Disease Detection System GitHub

[Machine Learning, Python, Data Preprocessing, Support Vector Machines, Data Visualization] We are Developing a model for Parkinson's disease detection using machine learning algorithms, utilizing publicly available open-source data to train the model. As an output we will Produce a comprehensive research paper detailing the methodology, experimental setup, model evaluation, and results, showcasing the effectiveness and accuracy of the Parkinson's disease detection system.

JULY 2023 - ONGOING

Portfolio Website GitHub

[HTML, CSS, Javascript, Bootstrap] I designed and developed a personalized portfolio website using HTML, CSS, JavaScript, and Bootstrap. The website showcases my skills, projects, and experiences, creating a professional online presence to impress potential employers and collaborators.

JS Car Game GitHub

[HTML, CSS, Javascript, Paint 3D] I developed an engaging car game using HTML, CSS, and JavaScript, with additional design elements created using Paint 3D. The game allows players to control the movement of a car using keyboard inputs, while avoiding collisions with other cars on the road.

Egg Cather Game GitHub

[HTML, CSS, Javascript, Unity] I developed an engaging egg cather game using HTML, CSS, and JavaScript, with additional design technology using Unity. The game allows players to control the movement of a basket to collect eggs using keyboard inputs, while avoiding collection of bombs.

EDUCATION _

KIET Group of Institutions, Ghaziabad Affl. Dr. A.P.J. Abdul Kalam Technical University, U.P. (Graduate Degree)

MAY 2020 - JUNE 2024

Degree: Bachelors of Technology in Information Technology

Grade: 70%

Chandra Public School, MAU , Uttar Pradesh (Senior School 12^{th})

2017 - 2018 CBSE Board Grade: 64%

Little Flower Children School, MAU , Uttar Pradesh (High School 10^{th})

2015 – 2016 CBSE Board Grade: 86%

CO-CURRICULAR ACTIVITIES

KICCS-D-HACK: Ranked 40^{th} in Coding hackathon on Coding Ninja Platform.

INNOTECH-22: Participated in college program and successfully submitted project showcasing innovative solutions.