

Motion Relative to Rotating Axes.

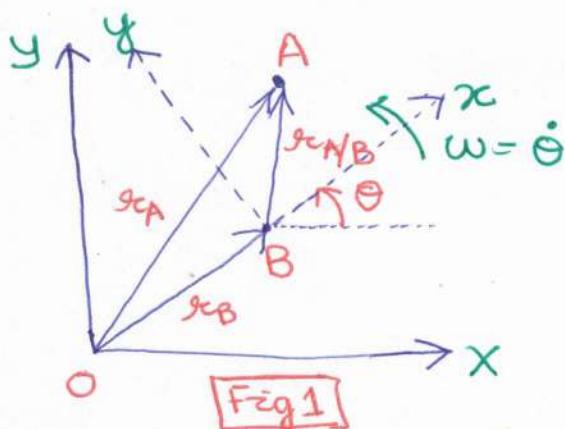


Fig 1

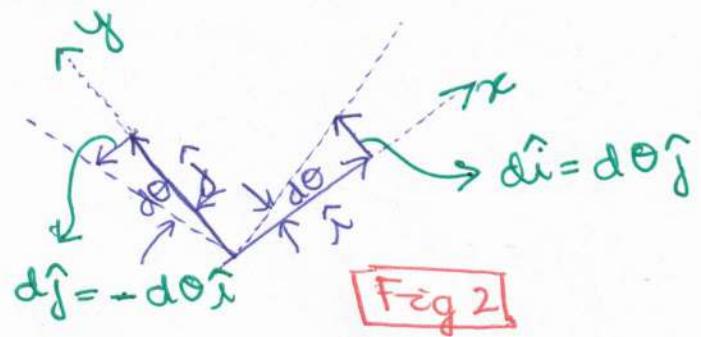


Fig 2

(x-y) : rotating frame

(X-Y) : fixed frame of reference

From Fig 1 :

$$\vec{r}_A = \vec{r}_B + \vec{r}_{A/B}$$

$$\Rightarrow \dot{\vec{r}}_A = \dot{\vec{r}}_B + (x\hat{i} + y\hat{j})$$

Taking the time-derivative on both the sides of the eqn.

$$\ddot{\vec{r}}_A = \ddot{\vec{r}}_B + \frac{d}{dt}(x\hat{i} + y\hat{j}).$$

$$\Rightarrow \ddot{\vec{r}}_A = \ddot{\vec{r}}_B + (\ddot{x}\hat{i} + \ddot{y}\hat{j}) + (x\ddot{\hat{i}} + y\ddot{\hat{j}})$$

From Fig 2 :-

- $\hat{i} = d\theta \hat{j}$

$$\Rightarrow \frac{d\hat{i}}{dt} = \frac{d\theta}{dt} \hat{j}$$

$$\Rightarrow \frac{d\hat{i}}{dt} = \omega \hat{j}$$

$$\Rightarrow \dot{\hat{i}} = (\vec{\omega} \times \hat{i})$$

- $\hat{j} = -d\theta \hat{i}$

$$\Rightarrow \frac{d\hat{j}}{dt} = -\frac{d\theta}{dt} \hat{i}$$

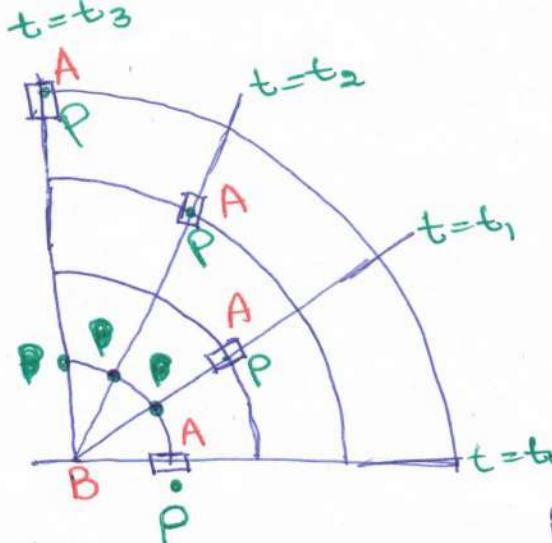
$$\Rightarrow \frac{d\hat{j}}{dt} = -\omega \hat{i}$$

$$\Rightarrow \dot{\hat{j}} = \vec{\omega} \times \hat{j}$$

Here $\vec{\omega} = \omega \hat{k}$

$$\therefore \ddot{\vec{r}}_A = \ddot{\vec{r}}_B + (\ddot{x}\hat{i} + \ddot{y}\hat{j}) + (\vec{\omega} \times x\hat{i} + \vec{\omega} \times y\hat{j})$$

$$\Rightarrow \vec{v}_A = \vec{v}_B + \vec{\omega} \times \vec{r}_{A/B} + \vec{v}_{rel}$$



$$\vec{v}_A = \vec{v}_B + (\vec{\omega} \times \vec{r}_{A/B}) + \vec{v}_{rel}$$

$$\Rightarrow \vec{v}_A = \vec{v}_B + \vec{v}_{A/P} + \vec{v}_{P/B}$$

\downarrow
 \vec{v}_{rel} (which means
 'A' moves radially
 outwards w.r.t P.)

{ 'P' is a fixed point on
 the rotating frame
 and is coincident with
 point 'A' at the point
 under consideration

(which means 'P'
 moves in a circular
 manner about B)

Differentiating the velocity expression w.r.t time, we can get the acceleration expression.

$$\therefore \ddot{\vec{v}}_A = \ddot{\vec{v}}_B + (\vec{\omega} \times \vec{r}_{A/B}) + (\vec{\omega} \times \dot{\vec{r}}_{A/B}) + \ddot{\vec{v}}_{rel}$$

$$\dot{\vec{r}}_{A/B} = \frac{d}{dt}(x\hat{i} + y\hat{j}) = \cancel{(\dot{x}\hat{i} + \dot{y}\hat{j})} + (\ddot{x}\hat{i} + \ddot{y}\hat{j}) \\ = \vec{v}_{rel} + \vec{\omega} \times \vec{r}_{A/B}$$

$$\therefore \vec{\omega} \times \dot{\vec{r}}_{A/B} = \vec{\omega} \times (\vec{\omega} \times \vec{r}_{A/B}) + \vec{\omega} \times \vec{v}_{rel}$$

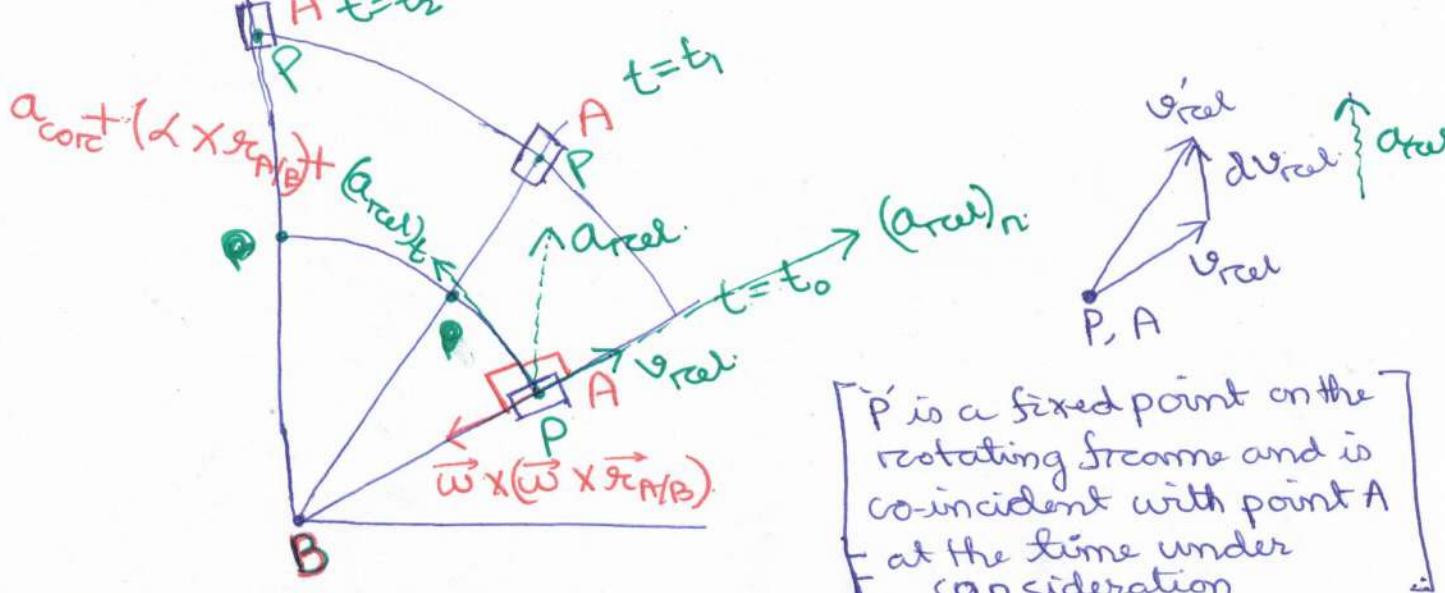
$$\text{Again, } \vec{\omega} \times \vec{r}_{A/B} = \vec{\omega} \times \vec{r}_{MB}$$

$$\vec{v}_{rel} = \frac{d}{dt}(\dot{x}\hat{i} + \dot{y}\hat{j}) = (\ddot{x}\hat{i} + \ddot{y}\hat{j}) + (\dot{x}\hat{i} + \dot{y}\hat{j}) \\ = \vec{a}_{rel} + (\vec{\omega} \times \dot{x}\hat{i} + \vec{\omega} \times \dot{y}\hat{j}).$$

$$= \vec{a}_{rel} + \vec{\omega} \times (\dot{x}\hat{i} + \dot{y}\hat{j}).$$

$$\Rightarrow \ddot{\vec{v}}_{rel} = (\vec{a}_{rel} + \vec{\omega} \times \vec{v}_{rel})$$

$$\therefore \vec{a}_A = \vec{a}_B + \vec{\omega} \times \vec{r}_{MB} + \vec{\omega} \times (\vec{\omega} \times \vec{r}_{A/B}) + 2\vec{\omega} \times \vec{v}_{rel} + \vec{a}_{rel}$$



\vec{P} is a fixed point on the rotating frame and is co-incident with point A at the time under consideration

$$\vec{a}_A = \vec{a}_B + \underbrace{(\vec{\omega} \times \vec{r}_{A/B}) + \vec{\omega} \times (\vec{\omega} \times \vec{r}_{A/B})}_{\vec{a}_{rel}} + \vec{a}'_{rel} + \underbrace{2\vec{\omega} \times \vec{v}_{rel}}_{\text{Coriolis acceleration}}$$

$$\Rightarrow \vec{a}_A = \vec{a}_B + \vec{a}_{A/P} + \vec{a}_{P/B} + \vec{a}_{cor}$$

$$\Rightarrow \vec{a}_A = \vec{a}_B + \left\{ (\vec{a}_{A/P})_n + (\vec{a}_{A/P})_t \right\} + \left\{ (\vec{a}_{P/B})_n + (\vec{a}_{P/B})_t \right\} + \vec{a}_{cor}$$

- The coriolis acceleration is tangential to the path of the motion of the slider (or any component or object) as perceived from the rotating frame of reference.