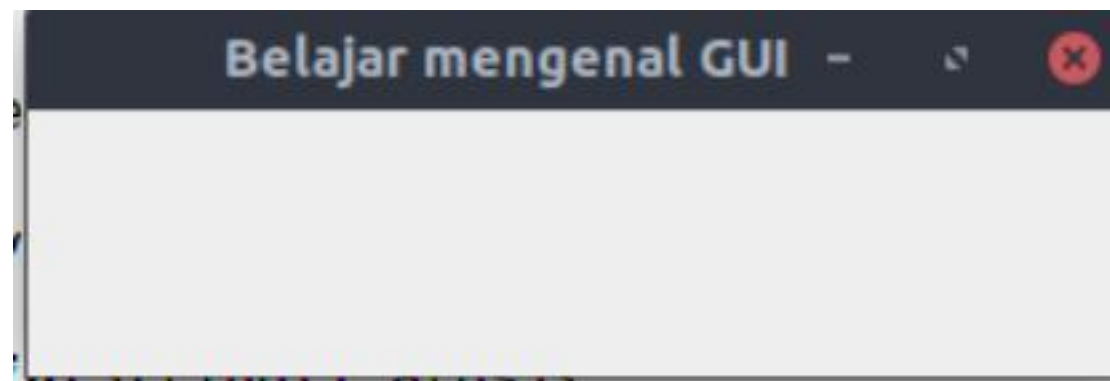
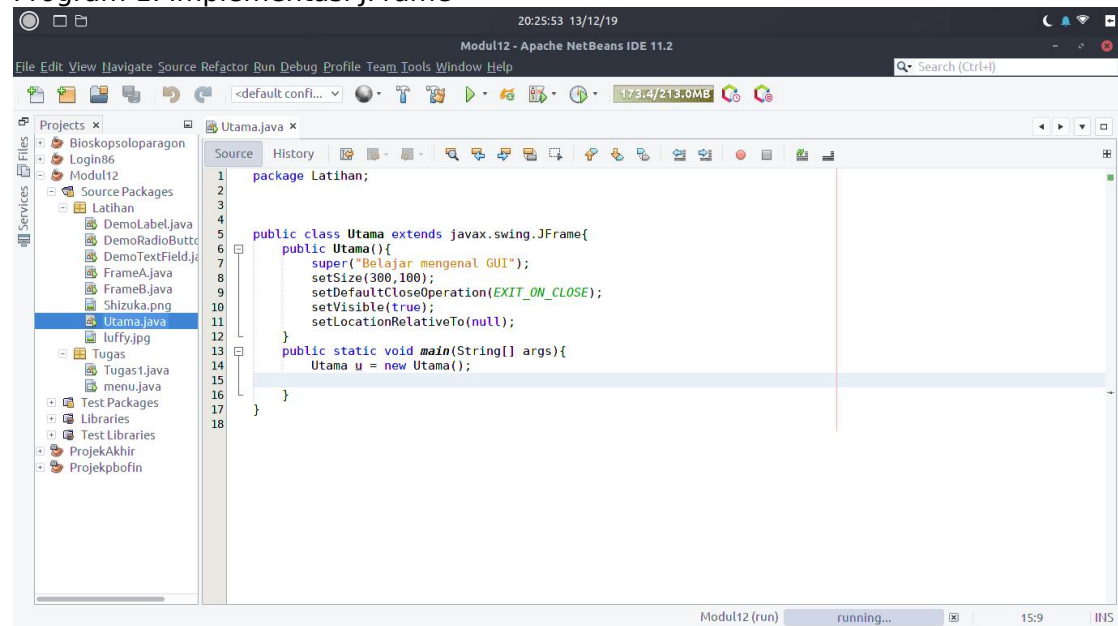
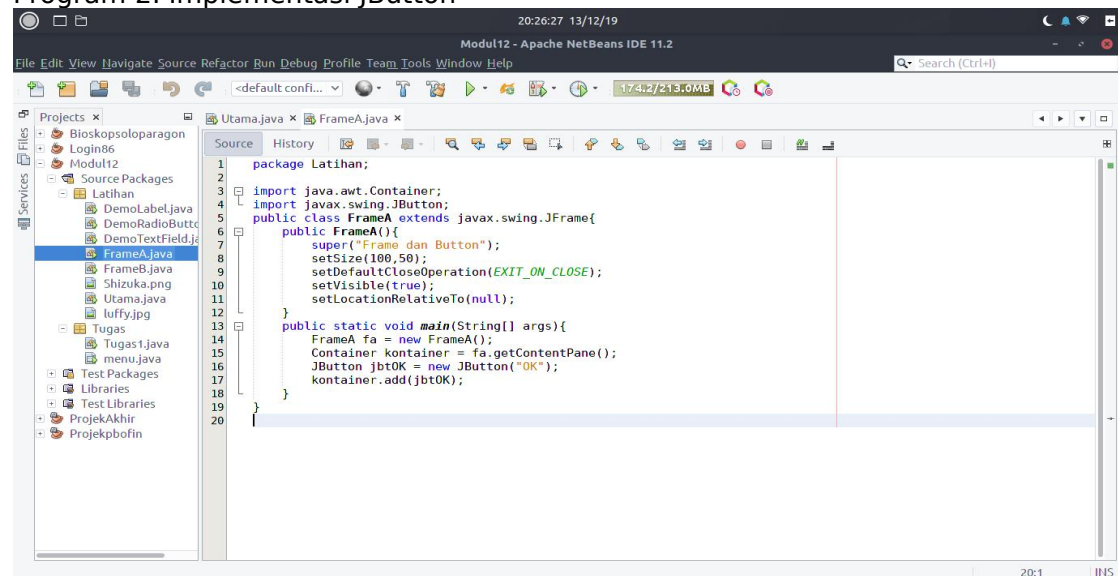


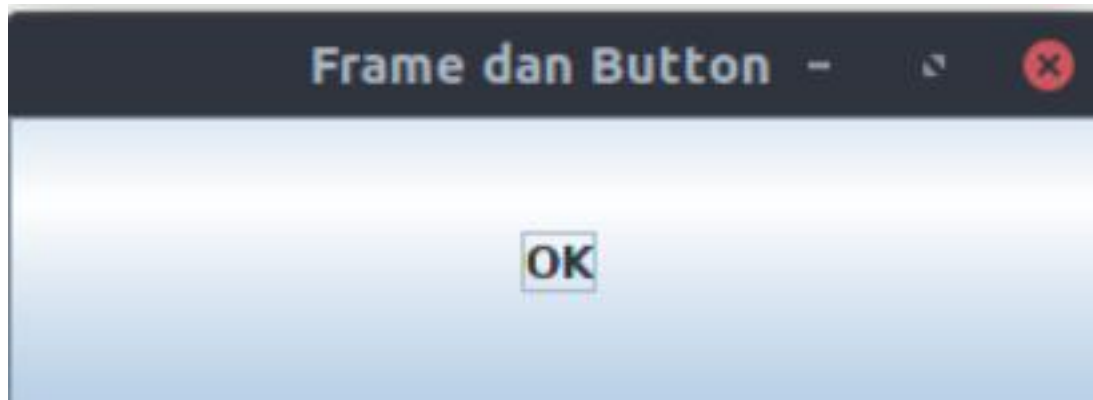
Nama: Rama Dhanu Darmawan S.
NIM: L200180110

Program 1. Implementasi JFrame

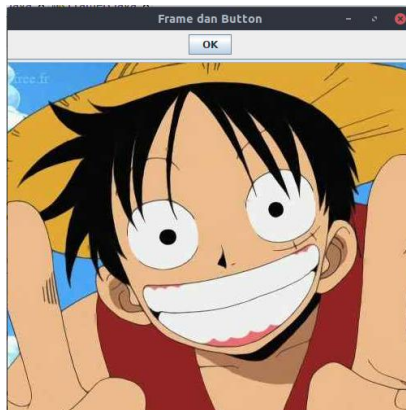
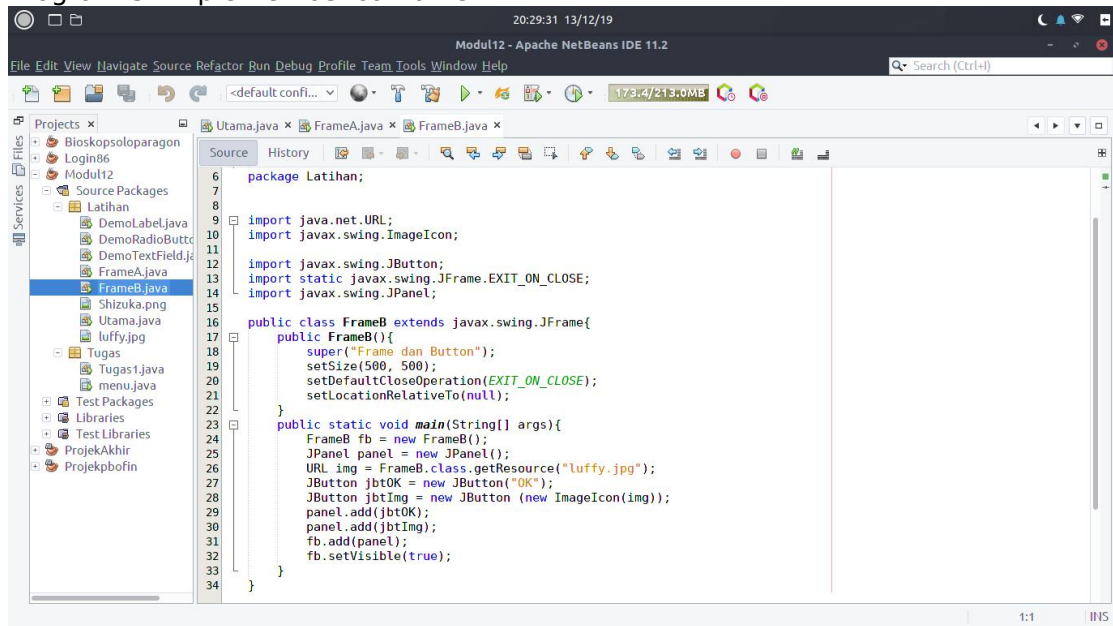


Program 2. Implementasi JButton

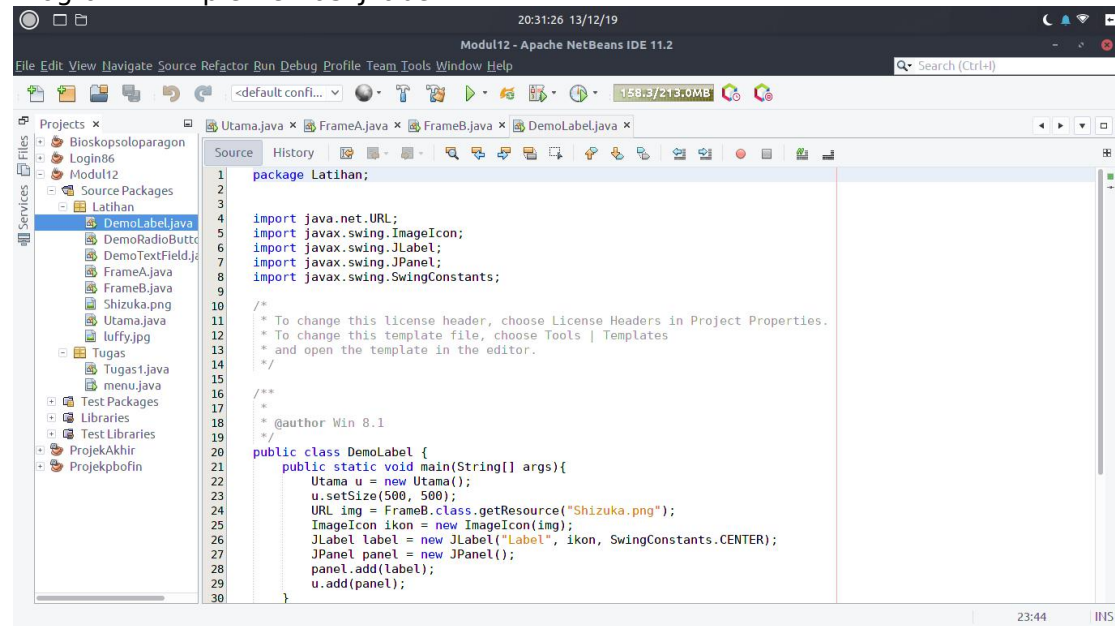




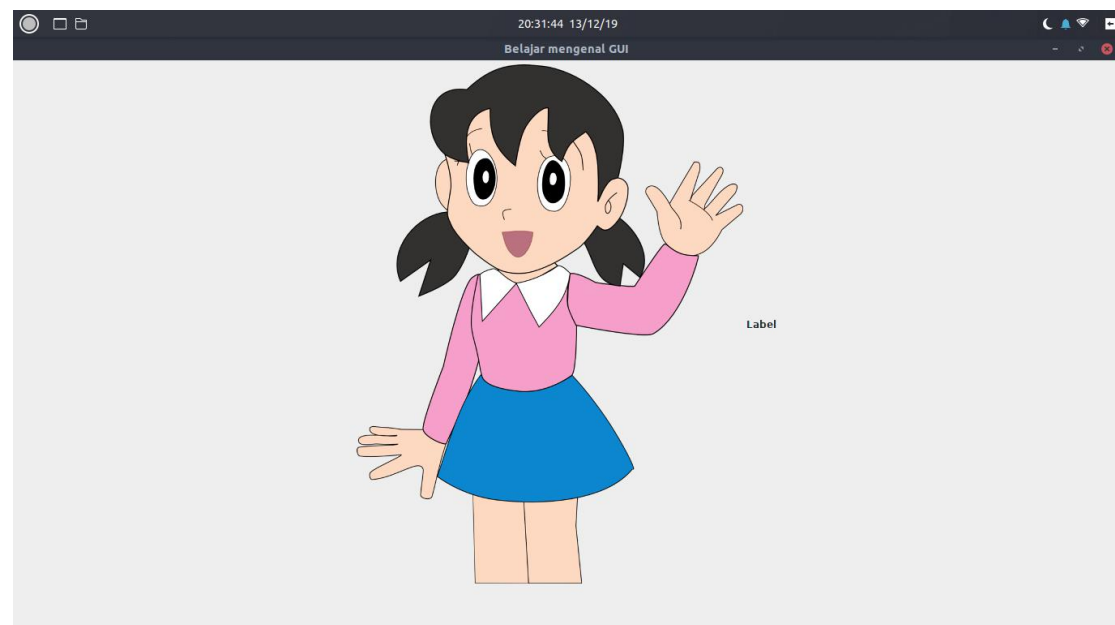
Program 3. Implementasi container



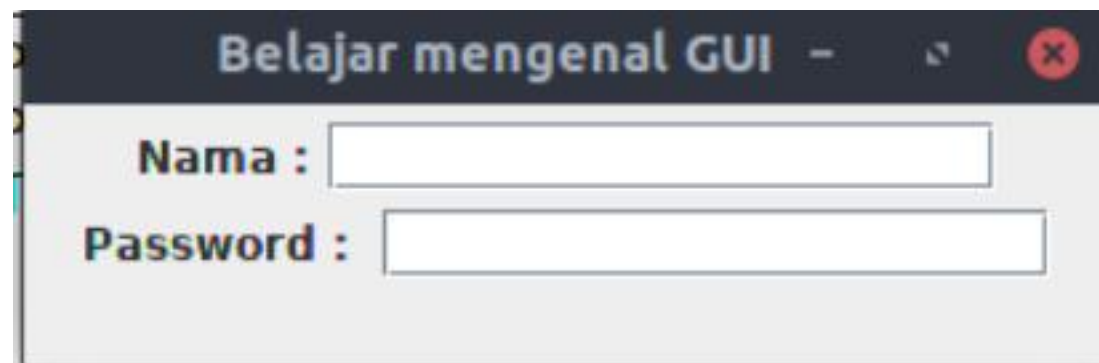
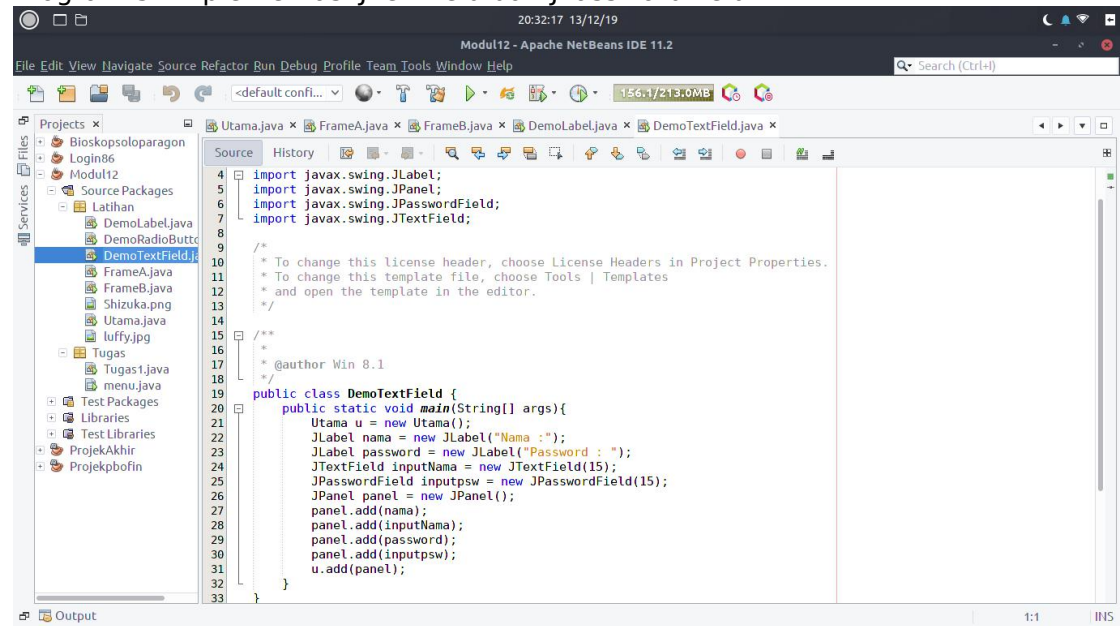
Program 4. Implementasi JLabel



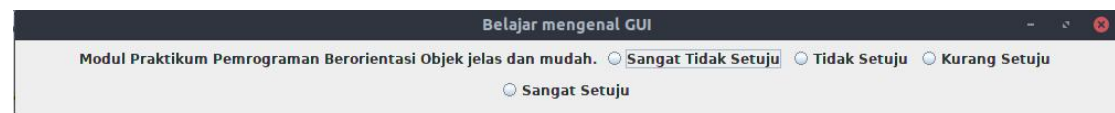
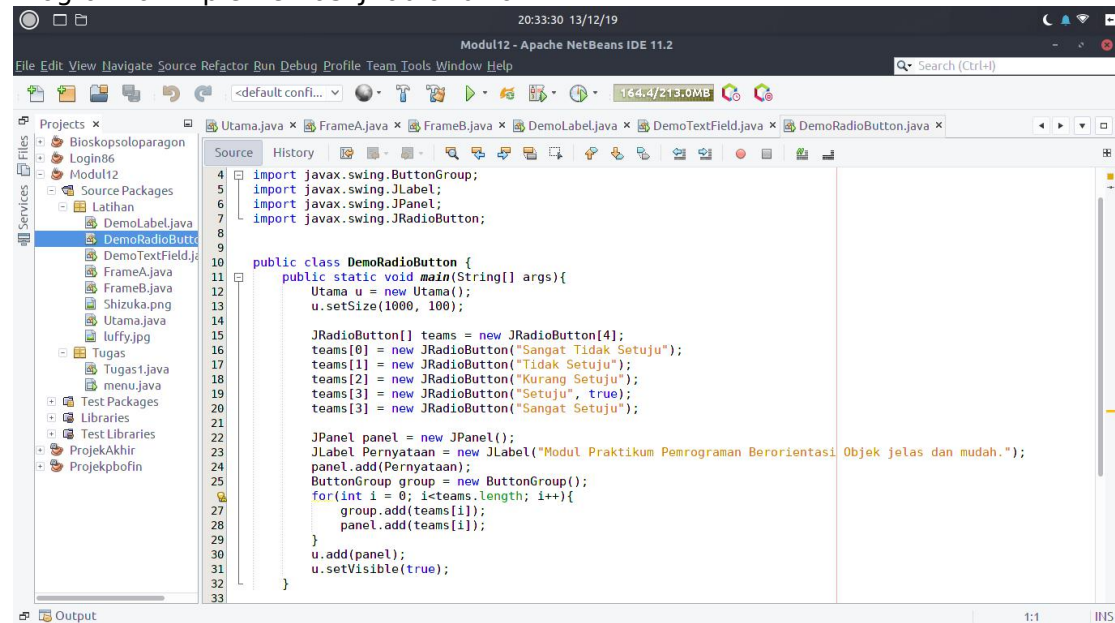
```
1 package Latihan;
2
3
4 import java.net.URL;
5 import javax.swing.ImageIcon;
6 import javax.swing.JLabel;
7 import javax.swing.JPanel;
8 import javax.swing.SwingConstants;
9
10
11 /*
12  * To change this license header, choose License Headers in Project Properties.
13  * To change this template file, choose Tools | Templates
14  * and open the template in the editor.
15  */
16
17 /**
18  *
19  * @author Win 8.1
20  */
21 public class DemoLabel {
22     public static void main(String[] args){
23         Utama u = new Utama();
24         u.setSize(500, 500);
25         URL img = FrameB.class.getResource("Shizuka.png");
26         ImageIcon ikon = new ImageIcon(img);
27         JLabel label = new JLabel("Label", ikon, SwingConstants.CENTER);
28         JPanel panel = new JPanel();
29         panel.add(label);
30         u.add(panel);
31     }
32 }
```



Program 5. Implementasi JTextField dan JPasswordField



Program 6. Implementasi JRadioButton



Tugas

