

**DATA STRUCTURES***Time Allowed: 3 Hours**Full Marks: 60***Answer the following questions from Group-A, B & C as directed.****GROUP -A**

1. Choose the correct alternative (Any 10) 1 x 10=10
- i) Which data structure is defined as a collection of similar data elements? a) Arrays b) Structs c) Trees d) Graphs.
- ii) Which function places an element on the stack? a) Pop b) Push c) Peek d) isEmpty.
- iii) How do you initialize an array in C? a) `int arr[3] = (1,2,3);`  
b) `int arr(3) = {1,2,3};` c) `int arr[3] = {1,2,3};` d) `int arr(3) = (1,2,3);`
- iv) Reverse polish notation is the other name of a) Infix expression b) Prefix Expression c) Postfix expression d) None of these.
- v) A normal queue, if implemented using an array of size MAX\_SIZE, gets full when- a) `Rear = MAX_SIZE - 1` b) `Front = (rear + 1) mod MAX_SIZE` c) `Front = rear + 1` d) `Rear = front`
- vi) What is the value of the postfix expression `6 3 2 4 + - *`? a) 1 b) 40 c) 74 d) -18
- vii) What is the maximum number of swaps that can be performed in the Selection Sort algorithm for 'n' number of elements? a) n-1 b) n c) 1 d)  $n^2$
- viii). If `TOP=MAX-1`, then the stack is a) full b) empty c) contains some data d) none of these
- ix) Which of the following traversal outputs the data in sorted order in a BST? A) Preorder b) Inorder c) Postorder d) Level order
- x) An array consists of n elements. We want to create a heap using the elements. The time complexity of building a heap will be in order of \_\_\_\_ a)  $O(n*n*\log n)$  b)  $O(n*\log n)$  c)  $O(n*n)$  d)  $O(n*\log n*\log n)$
- xi) Pushing an element into a stack already having five elements and a stack size of 5, then the stack becomes \_\_\_\_ a) Overflow, b) Crash, c) Underflow, d) User flow
- xii) In the given connected graph G, what is the value of `rad(G)` and `diam(G)`? a) 3, 2 b) 2, 2 c) 3, 3 d) 2, 3

2. Fill in the blanks (any ten):

1 x 10=10

- i) A tree is \_\_\_\_\_ data structure.
- ii) The `clrscr()` function is kept in \_\_\_\_\_ header file.
- iii) A tree node that has no children is called a \_\_\_\_\_ node
- iv) Breaking a program into several functions is called \_\_\_\_\_.
- v) The `#define pi 3.14` is a \_\_\_\_\_ statement.
- vi) Adding an element in a queue is called \_\_\_\_\_ operation.
- vii) The pointer without a data type is \_\_\_\_\_.
- viii) A loop inside another loop is called \_\_\_\_\_.
- ix) \_\_\_\_\_ stores the non-homogeneous data elements

- x) Process of removing an element from stack is called \_\_\_\_\_.
- xi) Circular Queue is also known as \_\_\_\_\_.
- xii) In the stack, if a user tries to remove an element from the empty stack, then it called \_\_\_\_\_.
- xiii) The complexity to delete a node from the end of the linked list is \_\_\_\_\_.
- xiv) \_\_\_\_\_ is the logical container of a data item.
- xv) The height of a binary tree is the maximum number of edges in any root to leaf path. The maximum number of nodes in a binary tree of height h is \_\_\_\_\_.
- xvi) The malloc function returns \_\_\_\_\_ when the allocation fails.

3. Answer the following questions (any ten) :

1 x 10 = 10

- i) What is FIFO?
- ii) What is a leaf node?
- iii) What is BST?
- iv) Memory space for an array is allocated in compile-time or in run time?
- v) Define De-Queue?
- vi) What is Backtracking?
- vii) Explain about dummy header.
- viii) Write the method of Bubble sort
- ix) What is the difference between a PUSH and a POP?
- x) What is a degree of a node of a tree?
- xi) Write the full form of MST.
- xii) What are the disadvantages of linked list?
- xiii) Define queue full condition.
- xiv) What is rear of a queue?.

#### GROUP -B

4. Answer the questions (any six) :

2x6=12

- i) What is complete binary tree?
- ii) Write prefix form of the expression:  $(A+B*C)-(D/E)$
- iii) What do you understand by radix sort?
- iv) Write two applications of queue.
- v) 10, 5, 1, 7, 40, 50 is given preorder traversal of a binary search tree. Find out the post-order traversal of the same tree?
- vi) What is doubly linked list?
- vii) What is hasing?
- viii) What is quick sort?
- ix) What sparx matrix?
- x) Give infix notation with an example.
- xi) What do you understand by stack underflow and stack overflow?
- xii) What is collision resolution technique?

#### GROUP -C

5. Answer the question (any one):

6x1

- a) What is Data Structure? Write down the differences between linear and nonlinear Data Structures?
- b) What is ADT? Explain with a suitable example.
- c) Define a graph. Explain different representation of graph.

6. Answer the question (any one):

6x1

- a) Explain Priority queue and its types. What will be the value of A (1,5) by using Ackerman function.
- b) Write an algorithm to insert a node in an AVL tree.

- c) Given the Pre-order and In-order traversal of binary tree. Draw the tree representation and write its Post-order traversal-

Pre-order:	A	B	D	I	E	J	C	F	G	K
In-order:	D	I	B	E	J	A	F	C	K	G

7. Answer the question (any one):

6x1

- Write pseudocode to implement a circular queue using an array
  - Explain the Polynomial equation of linked list:  $3x^3 + 2x^2 - 5x + 2 = 0$
  - Write a recursive algorithm for binary tree traversal with an example.
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