

```
#include "tdmrfplib.h"

/* #####
Modified in 2004/07/22
**outsyn **outdata -> outsyn[3][WSIZE] outdata[3][WSIZE]
Modified in 2004/07/23 Bug fixed
L809-813 Moment unit Nm
Because observed wave unit is cm,
m1,m2,m3,m4,m5 are devied by 10
Modified in 2004/07/26
L921-L931
Add a part of Caluculation for V.R at each station.
Modified in 2004/08/03
STNM 50 -> 100
Modified in 2004/08/04
STNM 100->200
##### */

#define STNM 100
#define DMY 256
#define WSIZE 7200

extern void exit_prg() ;
extern void splitc() ;
extern int check_fileline() ;
extern void dcp_() ;
extern void dcp2_() ;

struct INARGV inargv ;

struct WAVEDATA {
    int wavelength ;
    int cmpn[STNM] ;
    double data[STNM][3][WSIZE] ;
}waved ;

struct GREENFUN {
    int wavelength ;
    double gfnc[STNM][8][WSIZE] ;
}grenf ;

struct MATRIXA {
    int a,b ;
    double **mtxA ; /* mtxA[a][b] a>=b */
    double **mtxAT ; /* mtxAT[b][a] */
    double **mtxATA ; /* mtxATA[b][b] */
    double **mtxATAI ; /* mtxATAI[b][b] */
    double **mtxB ; /* mtxB[b][a]=ATAIAT */
    double *mtxW ; /* mtxW[a]=Weight[a][a] */
}strc ;

void usage(){
    static char *mes[] = {
        " PROGRAM NAME VAR by Y.Ito", /*1*/
        0
    } ;
    static int no_ln = 1 ;
    int i ;
    for( i=0 ; i< no_ln ; i++)
        fprintf( stderr, "%s\n", mes[i] ) ;
}
```

```
int get_waveform_data( int stnum, char *filename, struct WAVEDATA *strc ){
    FILE *fp ;
    int i, j, cpnum, dpnum ;
    char dmy[DMY] ;

    if((fp=fopen( filename, "r" ))==NULL){
        printf( "FILE NOT FOUND %s\n", filename ) ;
        return(-1) ;
    }

    fgets( dmy, sizeof(dmy), fp) ; // line 1
    sscanf( dmy, "%d", &strc->cmpn[stnum] ) ;
    cpnum=strc->cmpn[stnum] ;
    fgets( dmy, sizeof(dmy), fp) ; // line 2
    for(i=0; i< cpnum ; i++){
        fgets( dmy, sizeof(dmy), fp) ; // componet line 1
        fgets( dmy, sizeof(dmy), fp) ; // componet line 2
        sscanf( dmy, "%d", &dpnum ) ;
        //fprintf( stderr, "%d\n", dpnum ) ;
        for(j=0 ; j<dpnum ; j++){
            fscanf( fp, "%lf", &strc->data[stnum][i][j] ) ;
        }
        fgets(dmy, sizeof(dmy),fp) ;
    }
    fclose(fp) ;
    strc->wavelength=dpnum ;
    return(0) ;
}

int get_greenfunction( int stnum, char *filename, struct GREENFUN *strc ){
    FILE *fp ;
    int i, j, cpnum, dpnum, fflag ;
    char dmy[DMY], dmy2[DMY] ;

    if((fp=fopen( filename, "r" ))==NULL){
        printf( "FILE NOT FOUND %s\n", filename ) ;
        return(-1) ;
    }

    fgets( dmy, sizeof(dmy), fp) ; // line 1
    sscanf( dmy, "%d", &cpnum ) ;
    //printf( "COMPNUM %d\n", cpnum) ;
    fgets( dmy2, sizeof(dmy2), fp) ; // line 2
    //printf( "%s", dmy2) ;
    if( strncmp( dmy2, "(6e12.5)", 8)==0){
        //printf( "FORMAT TYPE 6e12.5 READ\n") ;
        for(i=0; i< cpnum ; i++){
            fgets( dmy, sizeof(dmy), fp) ; // componet line 1
            fgets( dmy, sizeof(dmy), fp) ; // componet line 2
            sscanf( dmy, "%d", &dpnum ) ;
            //printf( "DATA NUM %d\n", dpnum) ;
            //printf( "%d\n", dpnum ) ;
            //fprintf( stderr, "%d\n", dpnum ) ;
            for(j=0 ; j<dpnum ; j++){
                fscanf( fp, "%lf", &strc->gfnc[stnum][i][j] ) ;
                //if( j==0)
                //printf( "%1.5e\n", strc->gfnc[stnum][i][j]) ;
            }
            fgets(dmy, sizeof(dmy),fp) ;
        }
        //printf("Loop end\n");
        fclose(fp) ;
    }
```

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//printf("file close\n");
strc->wavelength=dpnum ;
}
else{
//printf( "FORMAT TYPE ELSE\n" ) ;
for(i=0; i< cpnum ; i++){
fgets( dmy, sizeof(dmy), fp) ; // componet line 1
fgets( dmy, sizeof(dmy), fp) ; // componet line 2
sscanf( dmy, "%d", &dpnum ) ;
//fprintf( stderr, "%d\n", dpnum ) ;
for(j=0 ; j<dpnum ; j++){
fscanf( fp, "%lf", &strc->gfnc[stnum][i][j] ) ;
}
fgets(dmy, sizeof(dmy),fp) ;
}
fclose(fp) ;
strc->wavelength=dpnum ;
}
//printf("before return\n");
return(0) ;
}

int gaussjordan_strc( strc )
struct MATRIXA *strc ;
{
int i,j,k,l,n,irow,icol,ll ;
/* int indxc[5], indxr[5],ipiv[5] ; */
int *indxc, *indxr, *ipiv ;
double s,big,pivinv,dum,temp,sum ;
/* double nv[5][5] ; */
double **nv ;
irow=icol=0 ;
indxc=calloc( strc->b, sizeof( int ) ) ;
indxr=calloc( strc->b, sizeof( int ) ) ;
ipiv =calloc( strc->b, sizeof( int ) ) ;
nv=calloc( strc->b,sizeof( double*)) ;
for(i=0 ; i<strc->b ; i++)
nv[i]=calloc(strc->b, sizeof(double)) ;
#ifdef DEBUG==1
fprintf(stderr,"matrix A\n");
for(i=0 ; i<strc->a ; i++){
for( j=0 ; j<strc->b ; j++){
if( j==0 )fprintf( stderr, "[" ) ;
fprintf( stderr, " %4.3e",strc->mtxA[i][j] ) ;
if( j==strc->b-1)fprintf( stderr, " ]\n" ) ;
}
}
#endif
// make AT matrix
for( i=0 ; i< strc->a ; i++){
for( j=0; j<strc->b ; j++){
strc->mtxAT[j][i]=strc->mtxA[i][j] ;
}
}

#ifdef DEBUG==1
fprintf(stderr,"matrix AT\n");
for(i=0 ; i<strc->b ; i++)
for( j=0 ; j<strc->a ; j++){
if( j==0 )fprintf( stderr, "[" ) ;
fprintf( stderr, " %4.3e",strc->mtxAT[i][j] ) ;
if( j==strc->a-1)fprintf( stderr, " ]\n" ) ;
}
}
#endif
}
```

```

// make ATA matrix
for(i=0 ; i<strc->b ; i++){
    for( j=0 ; j<strc->b ; j++){
        for( k=0,s=0.0 ; k<strc->a ; k++)
            s+=strc->mtxAT[i][k]*strc->mtxW[k]*strc->mtxA[k][j];
        strc->mtxATA[i][j]=s ;
    }
}

#if DEBUG==1
    fprintf(stderr,"matrix ATA\n");
    for(i=0 ; i<strc->b ; i++)
        for( j=0 ; j<strc->b ; j++){
            if( j==0 )fprintf( stderr, "[" ) ;
            fprintf( stderr, " %4.3e",strc->mtxATA[i][j] ) ;
            if( j==strc->b-1)fprintf( stderr, "]\n" ) ;
        }
#endif
    for(i=0; i<strc->b ; i++)
        for(j=0 ; j<strc->b ; j++)
            strc->mtxATAI[i][j]=strc->mtxATA[i][j] ;

n=strc->b ;
for(j=0; j<strc->b ; j++){
    ipiv[j]=0 ;
    indxc[j]=0 ;
    indxr[j]=0 ;
}
for(i=0 ; i<strc->b ; i++){
    big=0.0 ;
    for(j=0 ; j<strc->b ; j++)
        if(ipiv[j]!=1)
            for(k=0 ; k<strc->b ; k++){
                if(ipiv[k]==0){
                    if( fabs( strc->mtxATAI[j][k]) >=big ){
                        big=fabs( strc->mtxATAI[j][k]) ;
                        irow=j ;
                        icol=k ;
                    }
                }
            }
            else if( ipiv[k]>1){
                fprintf( stderr, "gaussj: Singular Matrix-1\n" ) ;
                exit_prg( 2, "calculate inverse matrix" ) ;
            }
        }
    ++(ipiv[icol]) ;
    if( irow != icol){
        for(l=0 ; l<strc->b ; l++)
            SWAP(strc->mtxATAI[irow][l], strc->mtxATAI[icol][l]);
    }
    indxr[i]=irow ;
    indxc[i]=icol ;
    if( strc->mtxATAI[icol][icol]==0.0){
        fprintf( stderr, "gaussj: Singular Matrix-2\n" ) ;
        exit_prg( 3, "calculate inverse matrix" ) ;
    }
    pivinv=1.0/strc->mtxATAI[icol][icol] ;
#if DEBUG==1
    fprintf( stderr, "pivinv= %e\n", pivinv ) ;
#endif
    strc->mtxATAI[icol][icol]=1.0 ;

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    for(l=0 ; l<strc->b ; l++)
        strc->mtxATAI[icol][l]*= pivinv ;
    for(ll=0 ; ll<strc->b;ll++)
        if( ll != icol){
            dum=strc->mtxATAI[ll][icol] ;
            strc->mtxATAI[ll][icol]=0.0 ;
            for( l=0 ; l<strc->b ; l++)
                strc->mtxATAI[ll][l] -= strc->mtxATAI[icol][l]*dum ;
        }
}

for(l=strc->b-1 ; l>=0 ; l--){
    if( indxr[l] != indxc[l] )
        for(k=0 ; k<strc->b ; k++)
            SWAP( strc->mtxATAI[k][indxr[l]], strc->mtxATAI[k][indxc[l]] ) ;
}
/* make ATAI*AT */
for( i=0 ; i<strc->b ; i++ )
    for( j=0 ; j< strc->a ; j++){
        for(k=0, sum=0.0 ; k< strc->b ; k++)
            sum+=strc->mtxATAI[i][k]*strc->mtxAT[k][j] ;
        strc->mtxB[i][j]=sum ;
    }

#ifdef DEBUG==1
    fprintf( stderr, "Matrix ATAI*AT\n" ) ;
    for(i=0 ; i<strc->b ; i++)
        for( j=0 ; j<strc->a ; j++){
            if( j==0 )fprintf( stderr, "[" ) ;
            fprintf( stderr, " %4.3e",strc->mtxB[i][j] ) ;
            if( j==strc->a-1)fprintf( stderr, " ]\n" ) ;
        }
    fprintf( stderr,"Matrix ATAI(invert ATA)\n" ) ;
    for(i=0 ; i<strc->b ; i++)
        for( j=0 ; j<strc->b ; j++){
            if( j==0 )fprintf( stderr, "[" ) ;
            fprintf( stderr, " %4.3e",strc->mtxATAI[i][j] ) ;
            if( j==strc->b-1)fprintf( stderr, " ]\n" ) ;
        }

    for(i=0 ; i< strc->b ; i++)
        for(j=0 ; j< strc->b ; j++){
            for(k=0, sum=0.0 ; k < strc->b ; k++ )
                sum+=strc->mtxATAI[i][k]*strc->mtxATA[k][j] ;
            nv[i][j]=sum ;
        }
    fprintf(stderr,"matrix N=ATAI*ATA\n");
    for(i=0 ; i<strc->b ; i++)
        for( j=0 ; j<strc->b ; j++){
            if( j==0 )fprintf( stderr, "[" ) ;
            fprintf( stderr, " %4.3lf",nv[i][j] ) ;
            if( j==strc->b-1)fprintf( stderr, " ]\n" ) ;
        }
#endif
    free(indxc) ;
    free(indxr) ;
    free(ipiv) ;
    free( nv ) ;
    return(0) ;
}

int mtrx_memory_alloc2( a, b, strc )

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```

    int a, b ;
    struct MATRIXA *strc ;
{
    int i;
    strc->a = a ;
    strc->b = b ;

    strc->mtxA = calloc( a, sizeof( double*)) ;
    strc->mtxW = calloc( a, sizeof( double )) ;
    for(i=0 ; i<a ; i++){
        strc->mtxA[i] = calloc( b, sizeof( double)) ;
        strc->mtxW[i] = 1.0 ;
    }
    strc->mtxATA = calloc( b, sizeof( double*)) ;
    strc->mtxATAI= calloc( b, sizeof( double*)) ;
    strc->mtxAT = calloc( b, sizeof( double*)) ;
    strc->mtxB = calloc( b, sizeof( double*)) ;
    for(i=0 ; i<b ; i++){
        strc->mtxAT[i] = calloc( a, sizeof( double)) ;
        strc->mtxATA[i] = calloc( b, sizeof( double)) ;
        strc->mtxATAI[i]= calloc( b, sizeof( double)) ;
        strc->mtxB[i] = calloc( a, sizeof(double)) ;
    }
    return(0) ;
}

int mtrx_memory_free2( strc )
    struct MATRIXA *strc ;
{
    int i,a,b;

    a=strc->a ;
    b=strc->b ;
    free( strc->mtxW ) ;
    for(i=0 ; i<a ; i++)
        free( strc->mtxA[i]);

    free( strc->mtxA );

    for(i=0 ; i<b ; i++){
        free(strc->mtxAT[i]) ;
        free(strc->mtxATA[i]) ;
        free(strc->mtxATAI[i]) ;
        free(strc->mtxB[i]) ;
    }

    free( strc->mtxATA ) ;
    free( strc->mtxATAI ) ;
    free( strc->mtxAT ) ;
    free( strc->mtxB ) ;

    return(0) ;
}

int main( int argc, char *argv[] ){
    /*****/
    FILE *fp,*fp2,*fpout ;
    int i,j,k,ret,n ;
    char dmy[200], infname[200], *buffer ;
    /***** USER *****/
    int stnum ,allnum, nm, cnt1,cnt2,cnt3,np,z,tsp,smoothline ;

```

```

int maxdnum, dz, itrnum, digsys, nn ;
char obsfname[STNM][DMY], gfcfname[DMY][STNM][DMY] ;
char evlab[7][DMY], deps[DMY][DMY] ;
double delta[STNM], azimuth[STNM] ;
double **smooth ;
double *obs, *cals, *mtn, outdata[3][WSIZE], outsyn[3][WSIZE] ;
double mindist, cormax, dx, var, vr, pw, smoval ;
double maxamp, maxvr ;
int zcor[STNM], obsleng[STNM] ;
int gzc[STNM], gfc[STNM] ;
int digit[STNM], **zmat, bzc[STNM] ;
int deplabn, dtime, maxtime ;
int gfnum, depitr, tst ;
/*****/
float m1, m2, m3, m4, m5, m6, mm[3], mmmmax, mmmmin ;
float sm1, sm2, sm3, sm4, sm5, sm6 ;
float mrr, mtt, mff, mrt, mrf, mtf ;
float fstr[2], fdip[2], frak[2], fmo[2], fdmo[2] ;
double mw ;
/*****/

static char *param[]={
    "-h", /* 0:help */
    NULL, /* 1 */
} ;
static int no_param=1 ;
/* DEFAULT */

/* SET PARAMETER */
for( i=1 ; i<argc ; i++ ){
    if( argv[i][0]!='-'){
        strcpy( infname, argv[i] ) ;
    }
    else{
        buffer=calloc( 100, sizeof(char) ) ;
        for( j=0 ; j<no_param ; j++){
            if( strncmp( param[j], argv[i], 2 )==0){
                k=0 ;
                while(argv[i][k+2]!='\0'){
                    buffer[k]=argv[i][k+2] ;
                    k++ ;
                }
                buffer[k]='\0' ;
                break ;
            }
        }

        switch( j ){
            case 0:
                usage() ; exit_prg( 0, "main()" ) ; exit(1) ;
                /***** SWITCH OPTION *****/

                /*****/
            default:
                usage() ;
                exit_prg( 2, "main()[main .c]" ) ;
        }
        free(buffer) ;
    }
}

/* check input argument */
/***** MAIN PART *****/
/**** get inversion param ****/

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if( (fp=fopen( infname, "r" ))==NULL){
    printf( "%s NOT FOUND\n", infname ) ;
    exit_prg(-1, "main()" ) ;
}

fgets(dmy,sizeof(dmy),fp) ;
//sscanf(dmy, "%d %lf\n",&stnum, &sdep ) ;
sscanf(dmy, "%d %d %d %d %s %s %s %s %s %s",&stnum, &deplabn, &dtime, &maxtime,
        evlab[0],evlab[1],evlab[2],evlab[3],evlab[4],evlab[5],evlab[6]) ;
//printf( "%d %d %d %d %s %s %s %s %s %s\n",stnum,deplabn, dtime, maxtime,
//        evlab[0],evlab[1],evlab[2],evlab[3],evlab[4],evlab[5],evlab[6] ) ;
//////////
for(i=0, mindist=100000.0 ; i<stnum ; i++){
    fgets(dmy,sizeof(dmy), fp ) ;
    sscanf( dmy, "%s %lf %lf %d %d", obsfname[i], &delta[i], &azimuth[i], &zcor[i], &ob
sleng[i]) ;
    if( delta[i] < mindist )
        mindist=delta[i] ;
    azimuth[i]/=PD ;
}

for(j=0 ; j<deplabn ; j++){
    for(i=0 ; i<stnum ; i++){
        fgets(dmy, sizeof(dmy), fp) ;
        sscanf( dmy, "%s %d %d %s\n", gfcfname[j][i], &gzcor[i], &gfcleng[i],deps[j]) ;
    }
}

//sscanf( dmy, "%d %d %lf", &maxdnum, &tsp, &smoval ) ;
//sscanf( dmy, "%d", &dz) ; // allowable time shift width
//fclose(fp) ;
// For multiple source
maxdnum=1 ;
tsp=10 ;
smoval=5e-13 ;
dz=0 ;
//////////
/**** get waveform data ****/
for(i=0; i<stnum ; i++){
    //printf( "FILENAME %s\n", obsfname[i] ) ;
    ret=get_waveform_data( i, obsfname[i], &waved ) ;
    if( ret!=0 )
        exit_prg( -1, "GET WAVEFORM DATA" ) ;
}

//for(i=0; i<waved.wavelength ;i++ ){
//    printf( "%d %1.5e %1.5e %1.5e\n",i,
//        waved.data[2][0][i], waved.data[2][1][i],waved.data[2][2][i] ) ;
//}
/**** Memory Allocate ****/
for(i=0, allnum=0 ; i<stnum; i++){
    //printf( "St. %d %d x %d\n", i,obsleng[i], waved.cmpn[i]) ;
    allnum+=obsleng[i]*waved.cmpn[i] ;
}
//printf( "ALLNUM %d\n",allnum ) ;

if( maxdnum > 2 ){
    nm=5*maxdnum ;
    smoothline=5*maxdnum ;
}
else{

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```

    nm=5 ;
    smoothline=0 ;
    maxdnum = 1 ;
}
mtrx_memory_alloc2( allnum+smoothline, nm, &strc) ;

obs=calloc( allnum+smoothline, sizeof( double)) ;
cals=calloc( allnum+smoothline, sizeof( double)) ;
mtn=calloc( nm, sizeof( double )) ;
//printf( "Memalloc end\n" ) ;
////////////////////////////////////

// fpout=fopen( "grid_tdmrf_inv.out","w" ) ;
fpout=fopen( "grid_tdmrf_inv.out","a" ) ;
/**** get Green Function ****/
gfnum=0 ;
for(gfnum=0 ; gfnum < deplabn ; gfnum++){
    for(i=0; i<stnum ; i++){
        //printf( "%s\n", gfcfname[gfnum][i]) ;
        ret=get_greenfunction( i, gfcfname[gfnum][i], &grenf ) ;
        if( ret!=0 )
            exit_prg( -1, "GET GREEN FUNCTION" ) ;
        for( j=0; j<grenf.wavelength ; j++){
            // After Dreger's code
            grenf.gfnc[i][5][j]*=-1.0 ; // DREGER: Note the vertical GF's are
            grenf.gfnc[i][6][j]*=-1.0 ; // DREGER: flipped in earqt1.f and TW's
            grenf.gfnc[i][7][j]*=-1.0 ; // DREGER: Blackbox.f DVH conv. z + down
        }
    }

    //for(i=0; i<grenf.wavelength ;i++ ){
    // printf( "%d %1.5e %1.5e %1.5e %1.5e %1.5e %1.5e %1.5e\n",
    //      i,grenf.gfnc[1][0][i], grenf.gfnc[1][1][i],grenf.gfnc[1][2][i], grenf.gfnc[1]
[3][i],
    //      grenf.gfnc[1][4][i], grenf.gfnc[1][5][i],grenf.gfnc[1][6][i], grenf.gfnc[1][7]
[i]) ;
    // }

    /**** Memory Allocate ****/
    //for(i=0, allnum=0 ; i<stnum; i++){
    // printf( "St. %d %d x %d\n", i,obsleng[i], waved.cmpn[i]) ;
    // allnum+=obsleng[i]*waved.cmpn[i] ;
    //
    /// }
    //printf( "ALLNUM %d\n",allnum ) ;
    //
    //if( maxdnum > 2 ){
    // nm=5*maxdnum ;
    // smoothline=5*maxdnum ;
    //}
    //else{
    // nm=5 ;
    // smoothline=0 ;
    // maxdnum = 1 ;
    //}
    //mtrx_memory_alloc2( allnum+smoothline, nm, &strc) ;

    //obs=calloc( allnum+smoothline, sizeof( double)) ;
    //cals=calloc( allnum+smoothline, sizeof( double)) ;
    //mtn=calloc( nm, sizeof( double )) ;
    //printf( "Memalloc end\n" ) ;

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```

/** MAKE MATRIX ***/

for( n=0 ; n< maxdnum ; n++ ){
    cnt1=cnt2=cnt3=0 ;
    for( i=0 ; i<stnum ; i++ ){
        np=obsleng[i] ;
        z=gzcor[i] ;
        cnt1=cnt2=cnt3 ;
        if( waved.cmpn[i] == 3 ){
            cnt2+=np ;
            cnt3+=2*np ;
        }
        else{
            cnt2+=np ;
            cnt3+=np ;
        }
        cormax = delta[i]/mindist ;
        //distw[i]=cormax ;

        for(j=z,k=0 ; j<z+np; j++,k++){
            if( k< tsp*n ){
                strc.mtxA[cnt1][0+5*n]=0 ;
                strc.mtxA[cnt1][1+5*n]=0 ;
                strc.mtxA[cnt1][2+5*n]=0 ;
                strc.mtxA[cnt1][3+5*n]=0 ;
                strc.mtxA[cnt1][4+5*n]=0 ;

                strc.mtxA[cnt2][0+5*n]=0 ;
                strc.mtxA[cnt2][1+5*n]=0 ;
                strc.mtxA[cnt2][2+5*n]=0 ;
                strc.mtxA[cnt2][3+5*n]=0 ;
                strc.mtxA[cnt2][4+5*n]=0 ;

                if( waved.cmpn[i] == 3 ){
                    strc.mtxA[cnt3][0+5*n]=0 ;
                    strc.mtxA[cnt3][1+5*n]=0 ;
                    strc.mtxA[cnt3][2+5*n]=0 ;
                    strc.mtxA[cnt3][3+5*n]=0 ;
                    strc.mtxA[cnt3][4+5*n]=0 ;
                }
            }
            else{
                // Transverse
                strc.mtxA[cnt1][0+5*n] = 0.5*sin(2.0*azimuth[i])* grenf.gfnc[i][0][j-tsp*n]
;            // T Mxx
                strc.mtxA[cnt1][1+5*n] = (-0.5)*sin(2.0*azimuth[i])* grenf.gfnc[i][0][j-tsp
*n]; // T Myy
                strc.mtxA[cnt1][2+5*n] = (-1.0)*cos(2.0*azimuth[i])* grenf.gfnc[i][0][j-tsp
*n]; // T Mxy
                strc.mtxA[cnt1][3+5*n] = (-1.0)*sin(azimuth[i])*grenf.gfnc[i][1][j-tsp*n] ;
                // T Mxz
                strc.mtxA[cnt1][4+5*n] = cos(azimuth[i])*grenf.gfnc[i][1][j-tsp*n] ;
                // T Myz

                // Radial
                strc.mtxA[cnt2][0+5*n] = 0.5*(grenf.gfnc[i][4][j-tsp*n]
- cos(2.0*azimuth[i])*grenf.gfnc[i][2][j-tsp*
n]) ; // R Mxx
                strc.mtxA[cnt2][1+5*n] = 0.5*(grenf.gfnc[i][4][j-tsp*n]
+ cos(2.0*azimuth[i])*grenf.gfnc[i][2][j-tsp*
n]) ; // R Myy
                strc.mtxA[cnt2][2+5*n] = (-1.0)*sin(2.0*azimuth[i])* grenf.gfnc[i][2][j-tsp

```

```

*n]; // R Mxy
    strc.mtxA[cnt2][3+5*n] =          cos(azimuth[i])*grenf.gfnc[i][3][j-tsp*n] ;
// R Mxz
    strc.mtxA[cnt2][4+5*n] =          sin(azimuth[i])*grenf.gfnc[i][3][j-tsp*n] ;
// R Myz

    if( waved.cmpn[i] == 3 ){
        // Zcomp
        strc.mtxA[cnt3][0+5*n] = 0.5*(grenf.gfnc[i][7][j-tsp*n]
                                         - cos(2.0*azimuth[i])*grenf.gfnc[i][5][j-ts
p*n]) ; // Z Mxx
        strc.mtxA[cnt3][1+5*n] = 0.5*(grenf.gfnc[i][7][j-tsp*n]
                                         + cos(2.0*azimuth[i])*grenf.gfnc[i][5][j-ts
p*n]) ; // Z Myy
        strc.mtxA[cnt3][2+5*n] = (-1.0)*sin(2.0*azimuth[i])* grenf.gfnc[i][5][j-t
sp*n]; // Z Mxy
        strc.mtxA[cnt3][3+5*n] =          cos(azimuth[i])*grenf.gfnc[i][6][j-tsp*n]
;        // Z Mxz
        strc.mtxA[cnt3][4+5*n] =          sin(azimuth[i])*grenf.gfnc[i][6][j-tsp*n]
;        // Z Myz
        }
    }
    //weight for distance
    strc.mtxW[cnt1]=cormax ;
    strc.mtxW[cnt2]=cormax ;
    if( waved.cmpn[i] == 3 )
        strc.mtxW[cnt3]=cormax ;

    //if( cormax != 1.0 )
    //printf( "Cormax > 1 \n" ) ;

    cnt1++;
    cnt2++;
    cnt3++;
}
}
}

//printf( "MAKE MATRIX Asize %d x %d\n",nm, cnt3 ) ;

/* */

/* make smooth matrix */
//if( maxdnum > 2){
// smooth=calloc( smoothline, sizeof( double* ) ) ;
// for( i=0 ; i < smoothline ; i++){
//     smooth[i]=calloc( nm, sizeof( double ) ) ;
//     for(j=0 ; j< nm ; j++ ){
//         smooth[i][j]=0.0 ;
//     }
// }
//
// cnt1=0 ;
// for( j=0; j< 5 ;j++){
//     for(k=0 ; k< maxdnum ; k++){
//         if( k==0 ){
//             smooth[cnt1][j]=-2 ;
//             smooth[cnt1][5+j]=1 ;
//         }
//         else if( k==maxdnum - 1){
//             smooth[cnt1][(k-1)*5+j]=1 ;
//             smooth[cnt1][k*5+j]=-2 ;

```

```

// }
// else{
//     smooth[cnt1][(k-1)*5+j]=1 ;
//     smooth[cnt1][k*5+j]=-2 ;
//     smooth[cnt1][(k+1)*5+j]=1 ;
// }
// ++cnt1 ;
// }
// }
//
//     for( i=0 ; i< smoothline ; i++){
//         for(j=0 ; j < nm ; j++){
//             strc.mtxA[i+allnum][j]=smooth[i][j] ;
//         }
//     }

// /* make smooth part */
// for( i= 0 ; i< smoothline ; i++){
//     obs[i+allnum]=0.0 ;
//     strc.mtxW[i+allnum]=smoval ;
// }
// }

//if( dz > 0 ){
//     digsys=2*dz+1 ;
//     printf( "Allowable +- dz %d\n", dz ) ;
//     printf( "Allowable size %d\n", digsys ) ;
//     itrnum=(int)pow((double)digsys, (double)stnum) ;
//     printf( "Iteration %d\n", itrnum ) ;
//     zmat=calloc( itrnum, sizeof(int*)) ;
//
//     digit[0]=-1 ;
//     for(i=0 ; i<itrnum ; i++){
//         zmat[i]=calloc( stnum, sizeof(int)) ;
//         for(j=0 ; j<stnum ; j++){
//             zmat[i][j]=0 ;
//         }
//         digit[0]++ ;
//         k=0 ;
//         while(digit[k]==digsys){
//             if( digit[k]== digsys ){
//                 digit[k]=0 ;
//                 digit[k+1]++ ;
//             }
//         }
//         k++ ;
//     }
//     for(j=0 ; j< stnum; j++){
//         zmat[i][j]=digit[j]-dz ;
//     }
// }
//}
//else{
itrnum=1 ;
//}
//for(i=0 ; i< itrnum ; i++){
//for(j=0 ; j< stnum ; j++){
//     printf( "%d ", zmat[i][j] ) ;
// }
// printf( "\n" ) ;
//}

```

```
// make observation data
//if( itrnum > 1 ){
//  for(nn=0,maxvr=0.0 ; nn < itrnum ; nn++){
//    printf("%d (%d) ", nn,itrnum) ;
//    cnt1=cnt2=cnt3=0 ;
//    for(i=0; i < stnum ; i++){
//      z=zcor[i]+zmat[nn][i] ;
//      np=obslen[i];
//      //printf( "OBSLENG %d\n", obslen[i] ) ;
//      cnt1=cnt2 = cnt3;
//      if( waved.cmpn[i]== 3){
//        cnt2 += np;
//        cnt3 += 2*np;
//      }
//      else{
//        cnt2+=np ;
//        cnt3+=np ;
//      }
//      printf("%d %d ",z,np ) ;
//      for( j=z ; j < z+np ; j++){
//        obs[cnt1] = waved.data[i][0][j] ;
//        obs[cnt2] = waved.data[i][1][j] ;
//        if(waved.cmpn[i]==3)
//          obs[cnt3] = waved.data[i][2][j] ;
//        cnt1++;
//        cnt2++;
//        cnt3++;
//      }
//    }
//    /** INVERSE MATRIX ***/
//    gaussjordan_strc( &strc ) ;
//    /** RESULT OUT ***/
//    for(i=0 ; i<nm ; i++){
//      for(j=0, mtn[i]=0 ; j<allnum+smoothline ; j++){
//        mtn[i]+=strc.mtxB[i][j]*obs[j]*strc.mtxW[j] ;
//      }
//      /** Make synthetic wave ****/
//      for(i=0,var=0.0,pw=0.0 ; i<allnum ; i++){
//        for(j=0,cals[i]=0.0 ; j<nm ; j++){
//          cals[i]+=strc.mtxA[i][j]*mtn[j] ;
//        }
//        dx=cals[i]-obs[i] ;
//        dx*=dx ;
//        var+=dx ;
//        pw+=obs[i]*obs[i] ;
//      }
//      vr = (1-var/pw)*100.0 ;
//      printf( " Var.Red %1.2f\n" ,vr) ;
//      if( maxvr < vr ){
//        maxvr=vr ;
//      }
//      for(j=0 ; j< stnum ; j++){
//        bzc[j]=zcor[j]+zmat[nn][j] ;
//      }
//    }
//  }
//  printf( "Max Var.Red = %1.2f\n", vr ) ;
//  for(i=0 ; i<stnum ; i++){
```

```

//  printf( "station %d Zcor %d\n", i, bzcor[i]) ;
// }
//}
//else{
for(j=0 ; j< stnum ; j++){
    bzcor[j]=zcor[j] ;
}
//}
/**** INVERSE MATRIX ****/
gaussjordan_strc( &strc ) ;
//////////

```

```

// Re_Calculate Best Zcor
for(tst=0 ; tst<=maxtime ;tst+=dtime){
    cnt1=cnt2=cnt3=0 ;
    for(i=0; i < stnum ; i++){
        z=bzcor[i]+tst;
        //printf( "%d\n", z ) ;
        np=obsleng[i];
        //printf( "OBSLENG %d\n", obsleng[i] ) ;
        cnt1=cnt2 = cnt3;
        if( waved.cmpn[i]==3 ){
            cnt2 += np;
            cnt3 += 2*np;
        }
        else{
            cnt2 +=np ;
            cnt3 +=np ;
        }
        //printf( "%d %d ",z,np ) ;
        for( j=z ; j < z+np ; j++){
            obs[cnt1] = waved.data[i][0][j] ;
            obs[cnt2] = waved.data[i][1][j] ;
            if( waved.cmpn[i]==3){
                obs[cnt3] = waved.data[i][2][j] ;
            }
            cnt1++;
            cnt2++;
            cnt3++;
        }
    }
    /**** RESULT OUT ****/
    for(i=0 ; i<nm ; i++){
        for(j=0, mtn[i]=0 ; j<allnum+smoothline ; j++){
            mtn[i]+=strc.mtxB[i][j]*obs[j]*strc.mtxW[j] ;
        }
        /**** Make synthetic wave ****/
        for(i=0,var=0.0,pw=0.0 ; i<allnum ; i++){
            for(j=0,cals[i]=0.0 ; j<nm ; j++){
                cals[i]+=strc.mtxA[i][j]*mtn[j] ;
            }
            dx=cals[i]-obs[i] ;
            dx*=dx ;
            var+=dx ;
            pw+=obs[i]*obs[i] ;
        }
        vr = (1-var/pw)*100.0 ;
        /* END MT INVERSION */

        /* Result Out Put */
        sm1=sm2=sm3=sm4=sm5=0.0 ;
        /*****

```

```

//fp=fopen( "tdmrf_inv.out", "w" ) ;
//fprintf( fp, "Moment tensor %d %d %1.1e\n", maxdnum, tsp, smoval ) ;
//fprintf( fp, "Num Mxx Mxy Mxz Myy Myz Mzz Mo CLVD strike dip rake\n" ) ;

for(n=0 ; n<maxdnum ; n++){
    m1= -(float)mtn[2+5*n]; // Basis tensor 1 Mxy
    m2= (float)mtn[1+5*n]; // Basis tensor 2
    m3= -(float)mtn[4+5*n]; // Basis tensor 3 Myz
    m4= -(float)mtn[3+5*n]; // Basis tensor 4 Mxz
    m5= (float)mtn[0+5*n]+(float)mtn[1+5*n]; // Basis tensor 5
    m6= 0 ;
    sm1+=m1 ; sm2+=m2 ; sm3+=m3 ; sm4+=m4 ; sm5+=m5 ;
    dcp_( &m1,&m2,&m3,&m4,&m5,&m6,&fstr[0],&fdip[0],&frak[0],&fmo[0],&fdmo[0],&mm[0]
],&mm[1],&mm[2] ) ;
    dcp2_( &m1,&m2,&m3,&m4,&m5,&m6,&fstr[1],&fdip[1],&frak[1],&fmo[1],&fdmo[1]) ;
    mw=(log10((double)fmo[0]*1.0e13)-9.1)/1.5;
    for(i=0,mmmax=0, mmmmin=1.0e+30 ; i<3 ; i++){
        if( mmmmax < fabs(mm[i]))
            mmmmax=fabs(mm[i]) ;
        if( mmmmin > fabs(mm[i]))
            mmmmin=fabs(mm[i]) ;
    }
    //printf( "Moment tensor %d\n", n ) ;
    //printf( " Mxx = %f\n", -mtn[0+5*n] ) ;
    //printf( " Mxy = %f\n", -mtn[2+5*n] ) ;
    //printf( " Mxz = %f\n", -mtn[3+5*n] ) ;
    //printf( " Myy = %f\n", -mtn[1+5*n] ) ;
    //printf( " Myz = %f\n", -mtn[4+5*n] ) ;
    //printf( " Mzz = %f\n", mtn[0+5*n]+mtn[1+5*n] ) ;
    //printf( " CLVD= %f\n", 200.0*mmmin/mmmax ) ;
    //printf( " Mw %1.1f\n", mw ) ;
    //printf( " Moment %1.3e\n", (double)fmo[0]*1.0e13 ) ;
    //printf( "str1 %3.1f dip1 %2.1f rak1 %4.1f\n",
    //      fstr[0],fdip[0],frak[0]) ;
    //printf( "str2 %3.1f dip2 %2.1f rak2 %4.1f\n",
    //      fstr[1],fdip[1],frak[1]) ;

    //fprintf( fp, "%d      %1.5e %1.5e %1.5e %1.5e %1.5e %1.5e %1.4e %1.1f %1.1f %1
.1f %1.1f\n",
    //      n+1, -mtn[0+5*n]*1.0e13, -mtn[2+5*n]*1.0e13, -mtn[3+5*n]*1.0e13,
    //      -mtn[1+5*n]*1.0e13,
    //      -mtn[4+5*n]*1.0e13, (mtn[0+5*n]+mtn[1+5*n])*1.0e13, fmo[0]*1.0e13,
    //      200.0*mmmin/mmmax, fstr[0],fdip[0],frak[0]) ;

}

sm6=0.0 ;
dcp_( &sm1,&sm2,&sm3,&sm4,&sm5,&sm6,&fstr[0],&fdip[0],&frak[0],&fmo[0],&fdmo[0],&
mm[0],&mm[1],&mm[2] ) ;
dcp2_( &sm1,&sm2,&sm3,&sm4,&sm5,&sm6,&fstr[1],&fdip[1],&frak[1],&fmo[1],&fdmo[1])
;

mw=(log10((double)fmo[0]*1.0e13)-9.1)/1.5;
for(i=0,mmmax=0, mmmmin=1.0e+30 ; i<3 ; i++){
    if( mmmmax < fabs(mm[i]))
        mmmmax=fabs(mm[i]) ;
    if( mmmmin > fabs(mm[i]))
        mmmmin=fabs(mm[i]) ;
}

//printf( "TOTAL\n" );
//printf( " CLVD= %f\n", 200.0*mmmin/mmmax ) ;
//printf( "Var.Red = %1.2f\n", vr ) ;
//printf( "str1 %3.1f dip1 %2.1f rak1 %4.1f\n",

```

```

    //          fstr[0],fdip[0],frak[0]) ;
    //printf( "str2 %3.1f dip2 %2.1f rak2 %4.1f\n",
    //          fstr[1],fdip[1],frak[1]) ;
    //printf( "Mw %1.1f\n", mw ) ;
    //printf( "Moment %1.3e\n",fmo[0]*(float)1.0e13 ) ;
    //fprintf( fp, "TOTAL %1.5e %1.5e %1.5e %1.5e %1.5e %1.5e %1.4e %1.1f %1.1f %1.1f
%1.1f\n",
    //          (-sm5+sm2)*1.0e13,sm1*1.0e13,sm4*1.0e13,-sm2*1.0e13,sm3*1.0e13,sm5*1.0e13,
fmo[0]*1.0e13,
    //          200.0*mmmin/mmmax, fstr[0],fdip[0],frak[0]) ;
    //fprintf( fp, "VR %1.2f\n",vr ) ;
    //fprintf( fp, "Best Zcor " ) ;

    //for(i=0 ;i<stnum ; i++){
    //  fprintf( fp, "%d ", bzcor[i] ) ;
    //}
    //fprintf( fp, "\n" ) ;
    //mrr=sm5 ;
    //mtt=(-sm5+sm2) ;
    //mff=-sm2 ;
    //mrt=sm4 ;
    //mrf=-sm3 ;
    //mtf=-sm1 ;
    //// Mxx Mxy Mxz Myy Myz Mzz
    fprintf( fpout, "%s %s %s %s %s %d %s %s %s ",
              evlab[0],evlab[1],evlab[2],evlab[3],evlab[4],z,evlab[5],evlab[6],deps[gf
num]) ;
    fprintf( fpout, "%1.1f %1.2f %1.1f %1.1f %1.1f ", mw, vr, fstr[0],fdip[0],frak[0]
) ;
    //// Mxx Mxy Mxz Myy Myz Mzz
    fprintf( fpout, "%1.5e %1.5e %1.5e %1.5e %1.5e %1.5e %1.4e %1.2lf\n",
              (-sm5+sm2)*1.0e13,sm1*1.0e13,sm4*1.0e13,-sm2*1.0e13,sm3*1.0e13,sm5*1.0e1
3,fmo[0]*1.0e13,
              200.0*mmmin/mmmax ) ;

    ///fprintf( fpout, "%1.2f %1.2f %1.2f %1.2f %1.2f %1.2f 1.0e+13 %1.2lf\n",
    ///          mrr,mtt,mff,mrt,mrf,mtf, 200.0*mmmin/mmmax ) ;

}
// No use following part in the SPA system
//fprintf( fp, "L.V.R " ) ;
///* out put data for GMT */
//for(i=0,cnt1=0 ; i<stnum ; i++){
//  np=obsleng[i] ;
//  //printf( "NP %d\n",np) ;
//  for(j=0,maxamp=0.0 ; j<np ; j++){
//    // Trans
//    outdata[0][j]=obs[j+cnt1] ;
//    outsyn[0][j]=cals[j+cnt1] ;
//    // Radial
//    outdata[1][j]=obs[j+np+cnt1] ;
//    outsyn[1][j]=cals[j+np+cnt1] ;
//    if( waved.cmpn[i]==3){
//      /// Z
//      outdata[2][j]=obs[j+np+np+cnt1] ;
//      outsyn[2][j]=cals[j+np+np+cnt1] ;
//    }
//  }
//  // Trans
//  if( maxamp < fabs(outdata[0][j]) )
//    maxamp= fabs( outdata[0][j]) ;
//  if( maxamp < fabs(outsyn[0][j]) )
//    maxamp= fabs( outsyn[0][j]) ;

```



```

// // Radial
// if( maxamp < fabs(outdata[1][j]))
//maxamp=fabs(outdata[1][j]) ;
// if( maxamp < fabs(outsyn[1][j]))
//maxamp=fabs(outsyn[1][j]) ;
// if( waved.cmpn[i]==3 ){
//// Z
//if( maxamp < fabs(outdata[2][j]))
// maxamp=fabs(outdata[2][j]) ;
//if( maxamp < fabs(outsyn[2][j]))
// maxamp=fabs(outsyn[2][j]) ;
// }
//
//}
//// Calculation Local Var.Red.
////for(j=0,var=0.0,pw=0.0 ; j<waved.cmpn[i]; j++){
//for(k=0 ;k<np ; k++){
//dx=outdata[j][k]-outsyn[j][k] ;
//dx*=dx ;
//var+=dx ;
//pw+=outdata[j][k]*outdata[j][k] ;
// }
//}
//vr=(1-var/pw)*100 ;
//fprintf( fp, "%1.1lf ", vr ) ;
////////////////////////////////////
//cnt1+=waved.cmpn[i]*np ;

//buffer=calloc(100,sizeof(char)) ;
//sprintf(buffer, "%s_gmt.out", obsfname[i] ) ;
//printf( "OUTFNAME %s\n", buffer ) ;
//printf( "MAXAMP %lf\n",maxamp) ;

//fp2=fopen( buffer, "w" ) ;
//fprintf( fp2, "%1.4e\n",maxamp ) ;

//for(j=0 ; j<np ; j++){
// if( waved.cmpn[i]==3){
//fprintf( fp2, "%1.4f %1.4f %1.4f %1.4f %1.4f %1.4f\n",
// -outdata[0][j]/maxamp, -outsyn[0][j]/maxamp,
// -outdata[1][j]/maxamp, -outsyn[1][j]/maxamp,
// -outdata[2][j]/maxamp, -outsyn[2][j]/maxamp ) ;
// }
// else{
//fprintf( fp2, "%1.4f %1.4f %1.4f %1.4f\n",
// -outdata[0][j]/maxamp, -outsyn[0][j]/maxamp,
// -outdata[1][j]/maxamp, -outsyn[1][j]/maxamp ) ;
// }
//}

//fclose(fp2) ;
//}

// close mtinv.out
//fprintf( fp, "\n" ) ;
//fclose(fp) ;
}
fclose(fpout) ;
/***** Free memory *****/
return(0) ;
}

```