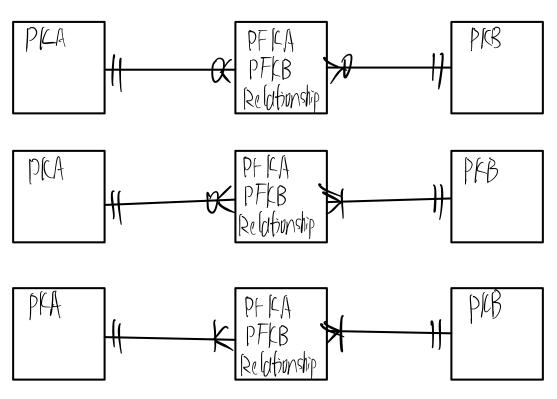
	weak on tity or not and constraints are decided by Scenario
Step 2: Resolve many-to-many rela	trionships by creating associative entity
	# <del>\( \alpha \)</del>
	<del>        </del>
	<del>                                      </del>
Step 3: Add foreign keys (at Cross aftributes to correct table	w's foot notation), place relationship
$\mathcal{R}_{\mathcal{U}}$ $\mathcal{L}_{\mathcal{U}}$ : One-to-one relationships are resolved by adding table that has mandatory participation in the relationships are resolved by adding table that has mandatory participation in the relationships.	a foreign key on either table, giving preference to the ionship if there is only one.
PKA FKB +0	Random choose
FKB refers to PKB  One-to-many relationships are resolved by adding a	foreign key on the one side of the relationship.
PKA 10 BE PKB FKA	Many side on crow's fort notat
PKA K PKB FKA	
PICA H PEB FICA	
FRA refers to PKA	

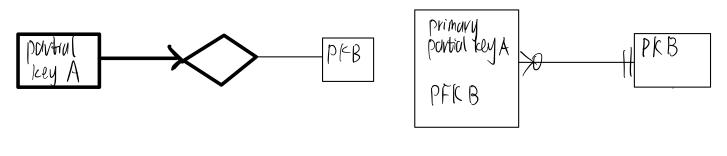
## Relationship attribute: placed in the same table as foreign keys

**Many-to-many** relationships are resolved by creating a new entity called an "associative entity". This entity contains primary foreign keys for each table in the relationship.



Note: relationship means the relationship attributes

Weak entity:



Physical design:

Stepl: Decide data types

## For data types:

- Go back to the business case and look for any ideas as to which data type should be used.
- Foreign key columns must have the same data type as the primary key column they refer to.
- If it is not clear which data type to use (for example, "model number"), pick any data type that seems reasonable. Different people might choose different data types for some columns.

Step 2: Decide Null/Not null

## For NULL/NOT NULL constraints:

- Primary key columns must always be NOT NULL.
- For foreign keys, look at the conceptual model, specifically the participation constraints. Is the table's participation in the relationship mandatory? If so, the foreign key must be NOT NULL. For example, every Screen must be located in a Cinema, so the CinemaID foreign key on the Screen table is NOT NULL. On the other hand, the ProjectorSerialNumber column on Screen is optional (may be NULL), because not every Screen is associated with a Projector.
- For other columns, think carefully about whether the data in that column is required or optional.