

CS 6316 Machine Learning

Clustering

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ENGINEERING

Clustering

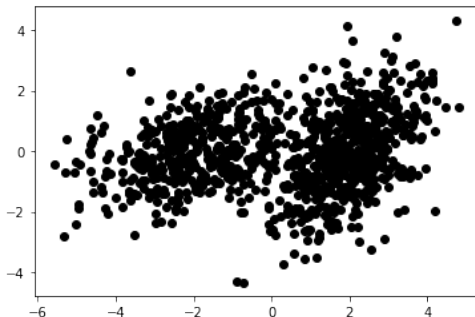
Clustering

Clustering is the task of grouping a set of objects such that **similar** objects end up in the same group and **dissimilar** objects are separated into different groups

[Shalev-Shwartz and Ben-David, 2014, Page 307]

Motivation

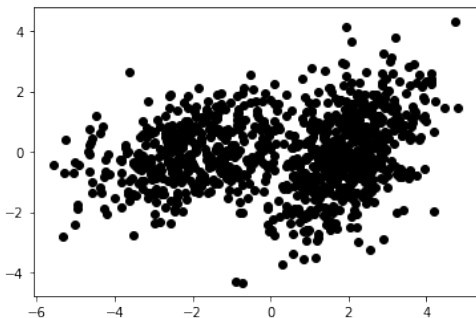
A good clustering can help us understand the data



[MacKay, 2003, Chap 20]

Movitation(II)

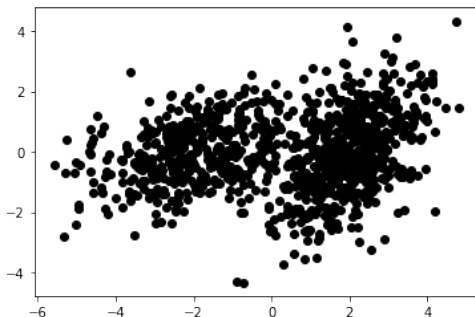
A good clustering has predictive power and can be useful to build better classifiers



[MacKay, 2003, Chap 20]

Motivation (III)

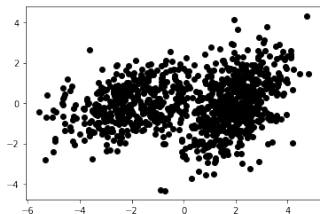
Failures of a cluster model may highlight interesting properties of data or a single data point



[MacKay, 2003, Chap 20]

Challenges

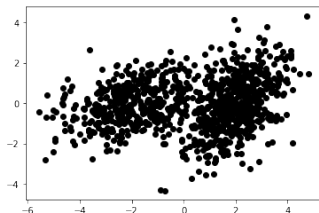
- ▶ Lack of *ground truth* — like any other unsupervised learning tasks



[Shalev-Shwartz and Ben-David, 2014, Page 307]

Challenges

- ▶ Lack of *ground truth* — like any other unsupervised learning tasks
- ▶ Definition of *similarity* measurement
 - ▶ Two images are similar
 - ▶ Two documents are similar

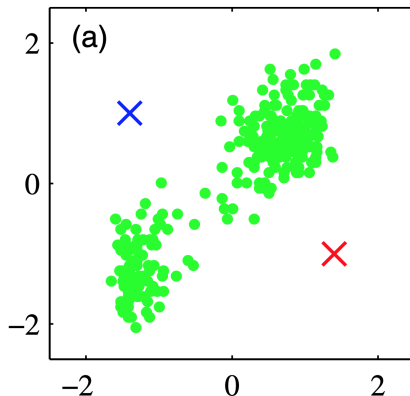


[Shalev-Shwartz and Ben-David, 2014, Page 307]

K-Means Clustering

K-Means Clustering

- ▶ A data set $S = \{x_1, \dots, x_m\}$ with $x_i \in \mathbb{R}^d$
- ▶ Partition the data set into some number K of clusters
- ▶ K is a hyper-parameter given before learning
- ▶ Another example task of unsupervised learning



Objective Function

- ▶ Introduce $r_i \in [K]$ for each data point \mathbf{x}_i , which is a deterministic variable
- ▶ The objective function of k -means clustering

$$J(\mathbf{r}, \boldsymbol{\mu}) = \sum_{i=1}^m \sum_{k=1}^K \delta(r_i = k) \|\mathbf{x}_i - \boldsymbol{\mu}_k\|_2^2 \quad (1)$$

where $\{\boldsymbol{\mu}_k\}_{k=1}^K \in \mathbb{R}^d$. Each $\boldsymbol{\mu}_k$ is called a *prototype* associated with the k -th cluster.

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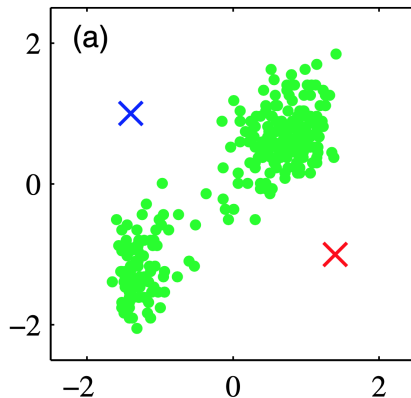
where $\{\boldsymbol{\mu}_k\}_{k=1}^K \in \mathbb{R}^d$. Each $\boldsymbol{\mu}_k$ is called a *prototype* associated with the k -th cluster.

- ▶ Learning: minimize equation 1

$$\underset{\mathbf{r}, \boldsymbol{\mu}}{\operatorname{argmin}} J(\mathbf{r}, \boldsymbol{\mu}) \quad (2)$$

Learning: Initialization

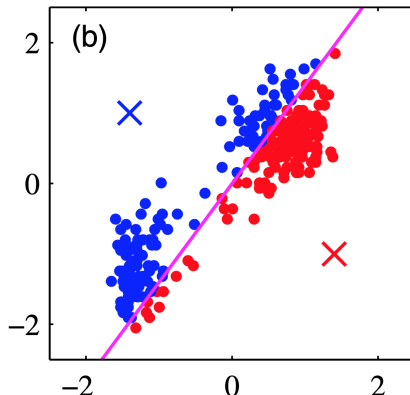
Randomly initialize $\{\mu_k\}_{k=1}^K$



Learning: Assignment Step

Given $\{\mu_k\}_{k=1}^K$, for each x_i , find the value of r_i is equivalent to assign the data point to a cluster

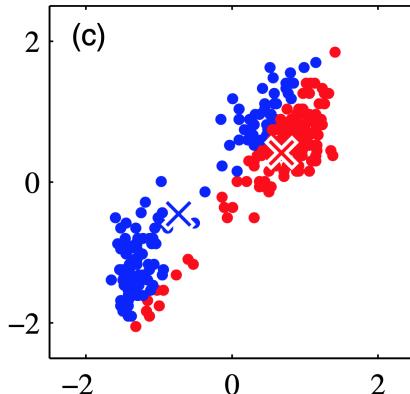
$$r_i \leftarrow \underset{k'}{\operatorname{argmin}} \|x_i - \mu_{k'}\|_2^2 \quad (3)$$



Learning: Update Step

Given $\{r_i\}_{i=1}^m$, the algorithm updates μ_k as

$$\mu_k = \frac{\sum_{i=1}^m \delta(r_i = k) x_i}{\sum_{i=1}^m \delta(r_i = k)} \quad (4)$$



Algorithm

With some randomly initialized $\{\mu_k\}_{k=1}^K$, iterate the following two steps until converge

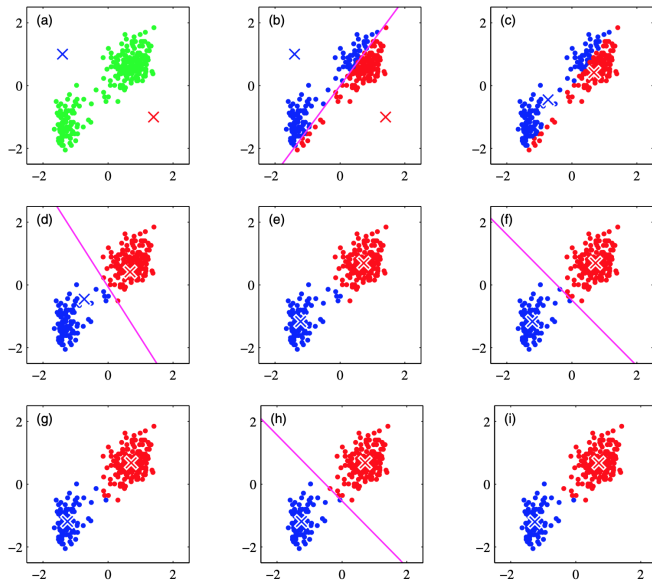
Assignment Step Assign r_i for each x_i

$$r_i \leftarrow \operatorname{argmin}_{k'} \|x_i - \mu_{k'}\|_2^2 \quad (5)$$

Update Step Updates μ_k with $\{r_i\}_{i=1}^m$

$$\mu_k = \frac{\sum_{i=1}^m \delta(r_i = k) x_i}{\sum_{i=1}^m \delta(r_i = k)} \quad (6)$$

Example (Cont.)



From GMMs to K -means

Gaussian Mixture Models

Consider a GMM with two components

$$\begin{aligned} q(\mathbf{x}, z) &= q(z)q(\mathbf{x} \mid z) \\ &= \alpha^{\delta(z=1)} \cdot \mathcal{N}(\mathbf{x}; \boldsymbol{\mu}_1, \boldsymbol{\Sigma}_1)^{\delta(z=1)} \\ &\quad \cdot (1 - \alpha)^{\delta(z=2)} \cdot \mathcal{N}(\mathbf{x}; \boldsymbol{\mu}_2, \boldsymbol{\Sigma}_2)^{\delta(z=2)} \end{aligned} \quad (7)$$

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And the marginal probability $p(\mathbf{x})$ is

$$\begin{aligned}q(\mathbf{x}) &= q(z = 1)q(\mathbf{x} \mid z = 1) + q(z = 2)q(\mathbf{x} \mid z = 2) \\&= \alpha \cdot \mathcal{N}(\mathbf{x}; \boldsymbol{\mu}_1, \boldsymbol{\Sigma}_1) + (1 - \alpha) \cdot \mathcal{N}(\mathbf{x}; \boldsymbol{\mu}_2, \boldsymbol{\Sigma}_2)\end{aligned}\tag{8}$$

A Special Case

Consider the first component in this GMM with parameters μ_1 and Σ_1

- ▶ Assume $\Sigma_1 = \epsilon I$, then

$$|\Sigma_1| = \epsilon^d \quad (9)$$

$$(x - \mu_1)^T \Sigma_1^{-1} (x - \mu) = \frac{1}{\epsilon} \|x - \mu\|_2^2 \quad (10)$$

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- ▶ A Gaussian component can be simplified as

$$\begin{aligned} q(x_i \mid z_i = 1) &= \frac{1}{(2\pi)^{\frac{d}{2}} |\Sigma_1|^{\frac{1}{2}}} \exp \left(-\frac{1}{2} (x_i - \mu_1)^\top \Sigma_1^{-1} (x_i - \mu) \right) \\ &= \frac{1}{(2\pi\epsilon)^{\frac{d}{2}}} \exp \left(-\frac{1}{2\epsilon} \|x_i - \mu_1\|_2^2 \right) \end{aligned} \quad (11)$$

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- ▶ Similar results with the second component with $\Sigma_2 = \epsilon I$

A Special Case (II)

From the previous discussion, we know that, given θ , $q(z_i | x_i)$ is computed as

$$\begin{aligned} q(z_i = 1 | x_i) &= \frac{\alpha \cdot \mathcal{N}(x_i; \mu_1, \Sigma_1)}{\alpha \cdot \mathcal{N}(x_i; \mu_1, \Sigma_1) + (1 - \alpha) \cdot \mathcal{N}(x_i; \mu_2, \Sigma_2)} \\ &= \frac{\alpha \exp(-\frac{1}{2\epsilon} \|x_i - \mu_1\|_2^2)}{\alpha \exp(-\frac{1}{2\epsilon} \|x_i - \mu_1\|_2^2) + (1 - \alpha) \exp(-\frac{1}{2\epsilon} \|x_i - \mu_2\|_2^2)} \end{aligned}$$

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► When $\epsilon \rightarrow 0$

$$q(z_i = 1 | \mathbf{x}_i) \rightarrow \begin{cases} 1 & \|\mathbf{x}_i - \boldsymbol{\mu}_1\|_2 < \|\mathbf{x}_i - \boldsymbol{\mu}_2\|_2 \\ 0 & \|\mathbf{x}_i - \boldsymbol{\mu}_1\|_2 > \|\mathbf{x}_i - \boldsymbol{\mu}_2\|_2 \end{cases} \quad (12)$$

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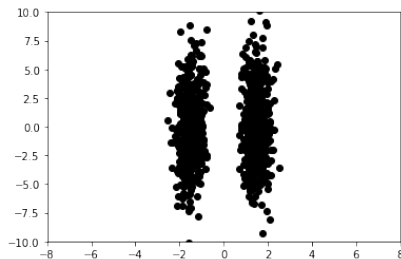
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► r_i in K -means is a very special case of z_i in GMM

When K -means Will Fail?

Recall that K -means is an extreme case of GMM with $\Sigma = \epsilon I$ and $\epsilon \rightarrow 0$

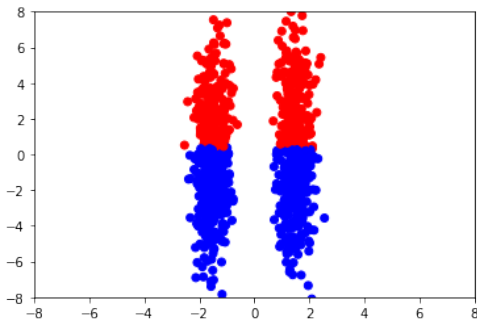


Parameters

$$\begin{aligned}\mu_1 &= [1.5, 0]^T & \mu_2 &= [-1.5, 0]^T \\ \Sigma_1 &= \Sigma_2 &= \text{diag}(0.1, 10.0)\end{aligned}\tag{13}$$

When K -means Will Fail? (II)

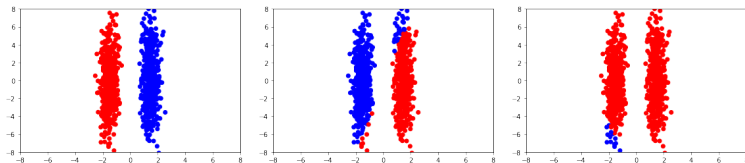
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How About GMM?

With the following setup¹

- ▶ Randomly initialize GMM parameters (instead of using K -means to initialize)
- ▶ Set covariance_type to be tied



¹Please refer to the demo code for more detail

Reference



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Pattern recognition and machine learning.
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MacKay, D. (2003).
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Cambridge university press.