Game Design Document

Fill up the following document

1. Write the title of your project.

Battle with the Aliens

1. What is the goal of the game?

To destroy all the aliens and save the galaxy

1. Write a brief story of your game.

I am Zoro I am the protecter of the galaxy my mission is to desyroy all the aliens that are trying to take over the galaxy.

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | The spaceship | The character can shoot the aliens and destroy them |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Alien1 | Can shoot the spaceship |
| 2 | Alien 2 | Can shoot the spaceship |
| 3 | Alien 3 | Can shoot the spaceship |
| 4 | Bullets | To shoot |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

By adding sound and adding the ability to move the character with a mouse creating the aliens from random poisitions and moving the background when the character moves.