CS 115 Assignment - 2

Question 1.

- a) Can be accessed using dot (.) operators for objects as well as a pointer (->) to objects.
- b) Difference between public and private access

Public: can be accessed outside the class through objects and pointers.

Private: cannot be accessed outside the class and can only be accessed in the class itself.

c) It is used to initialize values, first called when object is created, the name of the constructor is same as of class name and has no return type.

3 main types:

- 1. Default: No parameters/arguments are passed
- 2. Parameterized (2 types): Any number of parameters/arguments are passed Implicit Call Explicit Call
- 3. Copy: In which we copy one's object to another Mandatory Copy object on another

Question 2.

```
▶ g++ Q2.cpp -o q2
                                                                        • ./q2
 1 #include <iostream>
                                                                       Name: John
2 using namespace std;
                                                                       Roll #: 2⊁
 5 public:
 6 string name;
7 int roll_no;
8 v Student() {
     name = "John";
roll_no = 2;
12 _{\vee} void display() {
cout << "Name: " << name << endl;</pre>
14
15 }
      cout << "Roll #: " << roll_no;</pre>
16 };
17
18 v int main() {
     Student s1;
20 s1.display();
21 return 0;
22 }
23
```

Question 3.

```
▶ g++ Q3.cpp -o q3
                                                                     ./q3
1 #include <cmath>
                                                                    ./q3
2 #include <iostream>
                                                                    Perimeter: 12
                                                                    Area: 6
                                                                    >
4 using namespace std;
6 √ class Traingle {
8
     double a = 3, b = 5, c = 4, s;
10
     double calcPerimeter() { return s = (a + b + c); }
11
12 v double calcArea() {
      s = (a + b + c) / 2;
      return sqrt(s * (s - a) * (s - b) * (s - c));
15
16 };
17
18 v int main() {
     Traingle T;
20
21
     cout << "Perimeter: " << T.calcPerimeter() << endl;</pre>
      cout << "Area: " << T.calcArea() << endl;</pre>
23
24
    return 0;
25 }
26
```

Question 4.

48

49

}

```
ş g++ Q4.cpp -o q4
                                                                 ./q4
Old car:
  1 #include <iostream>
                                                                 Company: Kia
Model: Soul
Year: 2012
                                                                  The new whip:
 6 v class Car {
                                                                 Company: Cadillac
Model: CT4 V BW
                                                                  Year: 2023
     string company;
     Car(string c, string m, int y) : company(c), model(m), year(y) {}
     string getComp() const { return company; }
     string getModel() const { return model; }
      int getYear() const { return year; }
     void setComp(string c) { company = c; }
     void setModel(string m) { model = m; }
      void setYear(int y) { year = y; }
28 v int main() {
        Car TheWhip("Kia", "Soul", 2012);
29
30
31
        cout << "Old car: " << endl;</pre>
32
        cout << "Company: " << TheWhip.getComp() << endl;</pre>
33
        cout << "Model: " << TheWhip.getModel() << endl;</pre>
34
        cout << "Year: " << TheWhip.getYear() << endl;</pre>
35
36
        TheWhip.setComp("Cadillac");
37
        TheWhip.setModel("CT4 V BW");
38
        TheWhip.setYear(2023);
39
40
        cout << endl;</pre>
41
42
        cout << "The new whip: " << endl;</pre>
43
        cout << "Company: " << TheWhip.getComp() << endl;</pre>
44
        cout << "Model: " << TheWhip.getModel() << endl;</pre>
45
        cout << "Year: " << TheWhip.getYear() << endl;</pre>
46
47
        return 0;
```