

# ASHMITA SAHANI

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## OBJECTIVE

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Energetic and driven Computer Science student with a passion for AI, robotics, and real world problem solving. I've built and deployed multiple interactive AI projects, including a Streamlit based movie recommendation app and a computer vision paint app controlled by hand gestures. Always eager to learn, I thrive in collaborative environments and love creating tech that surprises and helps people. Skilled in Python, OpenCV, Streamlit, and GitHub deployment.

## EDUCATION

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**BTECH in CSE AI&ML**, Galgotias University

2023 - 2027

**Lucknow Public School**

2021

## SKILLS

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### Technical Skills

Python  
Java  
HTML  
CSS  
JavaScript  
OpenCV  
Mediapipe  
Streamlit  
Git & GitHub  
Real-time Video Processing  
Python based GUI logic  
Adobe Photoshop  
SQL  
Krita

### Soft Skills

Curiosity-driven learning  
Creative problem solving  
Resilience  
Self motivation  
Cross-disciplinary thinking  
Global mindset

## HACKATHONS

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### Smart India Hackathon

2025

*Participant*

- Project: **Indian Heritage and Culture** – Redesigned the Indian Culture Portal with a modern, user-friendly UI.
- Integrated **Bharat AI**, a chatbot focused exclusively on India-related queries, powered by **Groq Cloud API** and **DeepSeek-R1**.
- Built using **HTML**, **CSS**, **JavaScript (frontend)**, **Python (FastAPI backend)**, and AI integration for real-time responses.
- Covered features like cuisine, music, states of India, and untold cultural stories.

### Hackamania 2025 – Microsoft Office, Gurugram

May 2025

*Semi-Finalist*

- Team Nexus developed **"Vision"** – an AI-powered assistive system for visually impaired individuals.

- Leveraged **Python, OpenCV, and Mediapipe** for real-time object detection and accessibility solutions.
- Advanced to the Semi-Finals out of dozens of innovative projects, gaining recognition from industry experts and the **Azure Developer Community**.

## PROJECTS

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### Rock-Paper-Scissors AI Game

*Personal Project*

- Built a **Python + Streamlit** game with AI that predicts player moves based on history.
- Enhanced UI with emojis, score tracking, and reset functionality; deployed on Streamlit Cloud.

### Text Summarizer Web App

*Personal Project*

- Developed a text summarizer using **Hugging Face Transformers + Streamlit**.
- Deployed on Streamlit Cloud with improved handling of text limits and UI.

### Movie Recommender System

*Personal Project*

- Created a movie recommender using **Python, Cosine Similarity, and Streamlit**.
- Deployed live with GitHub integration; planned future improvements.