

## Save the Grove intended Walkthrough

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### The Goblin Grove

You start the game in Goblin Grove inside your home. If cheat mode is activated get both of the items from the area and equip them. Equip them by typing USE [item name] the game will tell you if successful.

Go outside / "Gobbo dwellings" then optionally go talk to Broglin. Then go to "Gobbo Suburbs". From there go to the "Dojo" since the path to "Goblin Grove Centrum" is blocked by a monster you can't yet defeat (not the case if you've enabled cheat mode). At "Dojo entrance" talk to "Dojomaster" and he will give you a key. Use the key and go inside the dojo. Battle "Whitebelt" and after defeating him go to "Treasure room". Talk to "Lonely dweeb" and he will give you a weapon. Command "use training sword" and now you've equipped the sword to defeat the blocking enemy in "Path to goblin grove centrum".

Go back to "Gobbo suburbs". On your way is an enemy so battle and defeat it. From "Gobbo suburbs" go to "Goblin grove centrum" and defeat the enemy blocking the path. In centrum optionally go to "gobbo gauntlet". From centrum then go to "Plaza square". From there go to "Gobbo kampus". Then go to "Library" and talk to the "Librarian". He will give you a map. Backtrack to "Goblin Grove Centrum" and then go to the gates. Defeat your enemies and move forwards to "Outside Goblin Grove". Then use map and leave to marshlands.

(You can optionally buy the iron rapier from "plaza square – Grablins market".)

### Toxic Marshlands

You arrive from the Grove. Go to Witch Hut and talk to the witch. The witch tells you about the Marshlands being contaminated. Buy some items and go back. Now go to the Contaminated Swamp. Battle the wounded crussadder Huylem and pick up his vest from the ground. Talk to Urgui. He hints at there being more beavers.

Go to Moonfall River and talk to the fisher goblin. He'll warn you about the river being toxic and tells you to visit snowy summits and gift you an icepick. Go back to the swamp and from there to Toad Pond. Battle the bat and talk to Toadini. He tells you about the toads dying. Move into the Leaking Cave. Talk to Phullir, who'll tell you why everything's poisoned. Pick up at least the sulfuric acid and move(Cave->Toad Pond->Swamp->Marshlands->Catfish Cave).

Battle the catfish. After defeating it, move to Frozen Canyon.

### Snowy Summits

(1) You arrive to Frozen Canyon. Use the icepick to unlock the Summits. Move to the summits and talk to the goat. It tells you that you can't climb a mountain without snowshoes and hints that a pair

can be found in Eternum Forest. If you feel like you need items, go shop in Climbers' Tavern. Travel all the way back to Toxic Marshlands and into Eternum Forest (Summits->Frozen Canyon-> Catfish Cave-> Toxic Marshlands->Eternum Forest) and find the snowshoes (Skip to Eternum Forest on this document)

## Eternum Forest

Arrive at Eternum forest entrance and try to enter "deep inside forest" (optional). "You will eventually end up back at the start and get a hint to go talk to the local merchant. At "Eternum forest entrance" go to "Shop infinitum". Talk to "paranoid merchant". She will tell you that she lost her plushie near bushes inside the deep forest. She also tells you to go left and then you have 3 options to try. She also hints that she might sell important stuff. Correct path to the plushie is first left then middle. You end up in "Bushes". If you bought the axe from the merchant use it and it will reveal a new location. Go there and get the plushie. Then "Leave". Again, go to "Shop infinitum" and use plushie. The bedroom door opens. Go to the bedroom and talk to paranoid merchant. She will give you a shovel and tell you the location of the snowshoes. Go inside deep forest and take Right path and again right path. Battle a miniboss. If you "identify" this monster the game will tell you to use items because of high defense. Use damage items, weakening or strength-increasing item and defeat the boss. After defeating the boss go to "small clearing" and use shovel. A secret stash appears. Go there and get snowshoes then leave. Go to path to mountains and use axe to remove the blocking bushes. Go to "dead end by the mountain" and use icepick to reveal a path to snowy summits and go there.

## Snowy Summits

(2) You arrive to Snowy Summit. If you need items, shop in Climbers' Tavern. Use the snowshoes to unlock Eagle Mountain. Go to Eagle Mountain and battle the wolf. After defeating it go to Eagle's Nest. Talk to the eagle to receive an umbrella. Pick up the items and go back to the Summits via Eagle Mountain.

Next go to Heavens' Falls. Battle the bear and talk to the penguin, who hints at you to protect yourself from the water. Use the umbrella unlock Yeti's Hideout and go inside. Talk to the yeti. He gives you the beaver flute. Pick up the items. Go(Hideout->Heavens' Falls->Snowy Summits->Frozen Canyon->Catfish Cave->Toxic Marshlands->Contaminated Swamp->Moonfall River) and use the beaver flute to unlock Skull Shore. Go to Skull Shore.

## The Shadow Citadel

You arrive to Skull Shores. Go to Path of Lanterns and defeat the enemies. Go to Mole Hole Market. Talk to the mole and buy all you need for some difficult fights. Go back and enter the Shadow Citadel. Go to Crussadders' Armory. Defeat the enemies and pick up the items. Go back and to Dungeons of Hell. Defeat the bat and the warden(Needs to be defeated with spells, for example Earthquake or Slingshots) and pick up the items. Go to the prison cell and talk to the prisoner. Then go back to the dungeons and then to the Citadel.

Go to Throne Room Entrance. Defeat the knight and use the silver key to unlock the Pillars of Origin. Go to the Pillars of origin. Use the golden key to unlock the Throne Room. Go use the rest of your gold at the Mole Hole Market and go into the Throne Room. Step into the Circle of Eternity and defeat the Emperor of Darkness.