

CLIENT-SIDE SCRIPTING: JAVASCRIPT, AND JQUERY

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JavaScript



LIMITATIONS OF HTML

- HTML by itself (or even with CSS) provides instructions to the browser on how to render content on the screen.
- This rendering is *static*.
- e.g. the page won't change until an action occurs that forces the browser to load a new page from the server.

PRIMITIVE ATTEMPTS

- Dynamic page refreshing:

```
<META http-equiv="Refresh" content="5;url=http://example.com/refresh.cgi">
```

-or, set an HTTP header-

```
Content-Type: text/html
```

```
Refresh: 5;url=http://example.com/refresh.cgi
```

WHAT IS DYNAMIC HTML?

- Def: umbrella term for a collection of technologies used together to create interactive websites. (source: [wikipedia.org](https://en.wikipedia.org/wiki/Dynamic_HTML))
 - HTML, CSS, Javascript, DOM
- Goal: improve web app usability by adding interactivity.

WHAT IS AJAX?

- Def: **A**synchronous **J**avascript and **X**ML: a group of interrelated web dev techniques used on the client-side in which data can be sent/retrieved to/from a server in the background without interfering with the display and behavior of the existing page. (source: [wikipedia.org](https://en.wikipedia.org/wiki/AJAX))

DYNAMIC HTML

- Differentiated from AJAX in that a DHTML page is still request/reload based.
- The term DHTML has fallen out of use in recent years as it was associated with practices and conventions that tended to not work across browsers. (DOM Scripting)
- Technologies like JQuery have eliminated much of the difficulties in cross-browser DOM manipulation.

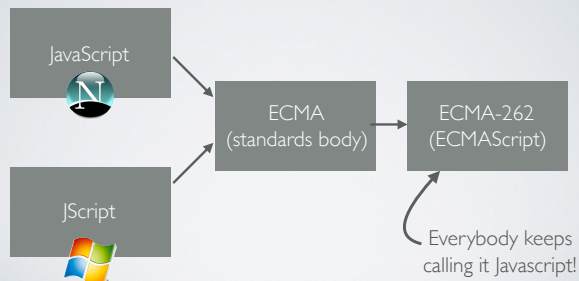
DOCUMENT OBJECT MODEL

- def: DOM is a cross-platform, language independent convention for representing and interacting with objects in HTML, XHTML, and XML.
- public DOM interface defined as an API.
- standardized by the W3C.

JAVASCRIPT

- Scripting language originally introduced by Netscape in 1995.
- Reference to “Java” is purely marketing related (Netscape bundled the Java run-time in their browser the same time they announced their scripting language.)
- Standardized version known as ECMAScript by the European Computer Manufacturing Association.

JAVASCRIPT HISTORY



“ECMAScript was always an unwanted trade name that sounds like a skin disease.”

Brendan Eich, creator of JavaScript

JAVASCRIPT: THE LANGUAGE

- Dynamic
- Multi-paradigms:
 - C pedigree
 - functional: first class functions, closures
 - Self: prototype-based

JAVASCRIPT: THE LANGUAGE

- Historically used in the context of web browsers to allow web content to programmatically alter the document content displayed via the DOM interface. (client-side scripting)
- In recent years, Node.js has also popularized JavaScript on the server side.

JAVASCRIPT SYNTAX

```
1 var x = 10;  
2 var y = "10";  
3 if ( x == y ) {  
4   // code goes here  
5 }  
6 if ( x === y ) {  
7   // code goes here  
8 }  
9  
10 var a = [ 1, 2, 3 ];  
11 for (var i in a) {  
12   alert(a[i]);  
13 }  
14  
15 function name(param1, param2)  
16 {  
17   // code goes here ...  
18 }
```

<https://jsfiddle.net/jengelsma/gq6b47ms/>

“ANONYMOUS” FUNCTIONS

```
1 var f = function(x) { alert(x); }  
2 var g = f;  
3  
4 g(3);  
5
```

<https://jsfiddle.net/jengelsma/hr2p1n85/>

JAVASCRIPT OBJECTS

```
1 var person= {};  
2 person.firstname="John";  
3 person.lastname="Doe";  
4 person.age=50;  
5 person.eyecolor="blue";  
6 document.write(person.firstname + " is " + person.age + " years old.");
```

<https://jsfiddle.net/jengelsma/zuxnb7uo/>

USING A CONSTRUCTOR

```
1 function person(firstname, lastname, age, eyecolor)
2 {
3     this.firstname=firstname;
4     this.lastname=lastname;
5     this.age=age;
6     this.eyecolor=eyecolor;
7 }
8
9 myFather=new person("John","Doe",50,"blue");
10
11 document.write(myFather.firstname + " is " + myFather.age + " years old.");
12
```

<https://jsfiddle.net/jengelsma/qq6fg9cp/>

ADDING JAVASCRIPT TO HTML

- Inline:

```
<script type="text/javascript">
```

```
// Javascript goes here.
```

```
</script>
```

- External

```
<script src="filename.js"></script>
```

TOP OR BOTTOM

- Common to put JavaScript in the <head> element.
- Can also place JavaScript at the very bottom of the body.
 - Faster page loads (scripts block parallel downloads)

JAVASCRIPT HELLO WORLD

```
1 <html>
2   <body>
3     <script type="text/javascript">
4       document.write("Hello, World");
5     </script>
6   </body>
7 </html>
```

<https://jsfiddle.net/jengelsma/6ep1vy4q/>

WORKING WITH THE DOM

- DOM: Document Object Model
- Represents the currently rendered HTML page as a tree structure.
- Allows navigation and updating of the document by navigating and updating the DOM tree.

FINDING ELEMENTS TO CHANGE

- `document.getElementById("someid")`
- `document.getElementsByTagName("a");`
- `document.getElementsByClassName("classname");`

CHANGING HTML CONTENT

```
1 <h1 id="intro">Hello</h1>
2
3 <script>
4   // This...
5   var i = document.getElementById("intro");
6   i.innerHTML = "World";
7
8   // or this..
9   document.getElementById("intro").innerHTML = "World";
10 </script>
```

<https://jsfiddle.net/jengelsma/jmygfjv8/>

HELLO WORLD V2

```
1 <html>
2 <head>
3   <script type="text/javascript">
4     function sayHello() {
5       document.getElementById("hi").innerHTML = "Hello, World";
6     }
7   </script>
8 </head>
9
10 <body onload="sayHello()">
11   <p id="hi"></p>
12 </body>
13 </html>
```

<https://jsfiddle.net/jengelsma/hjoko7oz/>

HELLO WORLD V3

```
1 <html>
2 <body>
3   <p id="hi"></p>
4 </body>
5 <script type="text/javascript">
6   document.getElementById("hi").innerHTML = "Hello, World";
7 </script>
8 </html>
```

<https://jsfiddle.net/jengelsma/rn2h6zda/>

CHANGING ATTRIBUTES

```
1 
2
3 <script>
4   document.getElementById("image").src=
5     "https://upload.wikimedia.org/wikipedia/en/a/a9/Example.jpg";
6 </script>
```

<https://jsfiddle.net/jengelsma/at2297pc/>

CHANGING STYLE

```
1 <p id="p2">Hello World!</p>
2
3 <script>
4   document.getElementById("p2").style.color = "blue";
5 </script>
```

<https://jsfiddle.net/jengelsma/fycnvqkn/>

EVENT HANDLERS

- onchange
- onclick
- onfocus
- onload
- onmouseover/onmouseout
- onsubmit

```
1 <h1 onclick="this.innerHTML='Thanks!'">
2 Click on this text!
3 </h1>
```

<https://jsfiddle.net/jengelsma/9b7fbj51/>

EVENT HANDLING FUNCTIONS

```
1 <h1 onclick="thanks(this)">
2 Click on this text!</h1>
3
4 <script>
5   function thanks(elem)
6   {
7     elem.innerHTML = "Thanks!";
8   }
9 </script>
```

<https://jsfiddle.net/jengelsma/85wpc60y/>

EVENT HANDLING FUNCTIONS

```
1 <h1 id="header">Click on this text!</h1>
2
3 <script>
4   function thanks(elem)
5   {
6     elem.innerHTML = "Thanks!";
7   }
8
9   document.getElementById("header").onclick = function() { thanks(this); }
10 </script>
```

<https://jsfiddle.net/jengelsma/j0yw4zrg/>

FORM VALIDATION

```
<html>
<body>

<form id="myForm">
  <p>
    <input type="text" id="name" />
    <span id="textMsg">?Required. Max 10
    characters.</span>
  </p>
  <p>
    <input type="text" id="phone" />
    <span id="phoneMsg">?7 numbers</span>
  </p>
  <input type="submit" value="Submit" />
</form>

<script type="text/javascript">

document.getElementById("myForm").onsubmit
= function() { return validate(); };

function validate() {
  var s1 = validateName();
  var s2 = validatePhone();
  return s1 && s2;
}

function validateName() {
  var eName = document.getElementById("name");
  eName.style.color = "black";
  if ( eName.value.length > 10 ||
    eName.value.length == 0 ) {
    eName.style.color = "red";
    eName.focus();
    return false;
  }
  return true;
}

function validatePhone() {
  var ePhone = document.getElementById("phone");
  ePhone.style.color = "black";
  if ( ePhone.value.length != 7 ) {
    ePhone.style.color = "red";
    ePhone.focus();
    return false;
  }
  return true;
}
</script>
</body>
</html>
```

<https://jsfiddle.net/jengelsma/00h1mLr1/>

ES6

Classes

```
1 class User {  
2   constructor(name) {  
3     this.name = name  
4   }  
5  
6   sayHi() {  
7     alert(this.name);  
8   }  
9 }  
10  
11 let user = new User("John");  
12 user.sayHi();
```

<https://jsfiddle.net/jengelsma/am511vj5/>

Arrow Functions

```
1 var nums = [1,2,3,5,10];  
2 var fives = [];  
3  
4 // ES5  
5 nums.forEach(function (v) {  
6   if (v % 5 === 0) {  
7     fives.push(v);  
8   }  
9 });  
10 fives = [];  
11  
12 // ES6  
13 nums.forEach(v => {  
14   if (v % 5 === 0) {  
15     fives.push(v);  
16   }  
17 });
```

<https://jsfiddle.net/jengelsma/zeqdf2yj/>

JQUERY

- A JavaScript library.
- Designed to make JavaScript development tasks much easier.
- Open source.



JQUERY FEATURES

- easy element selection
- cross browser support
- customizable plugins
- very popular / vibrant community

“INSTALLING” JQUERY

```
<script src="https://ajax.googleapis.com/ajax/
libs/jquery/3.3.1/jquery.min.js"></script>
```

```
<script>
  $(document).ready( function() {
    // jQuery code goes here
  } );
</script>
```

JQUERY SELECTORS

- Basic syntax is: `$(selector).action()`
 - selector is CSS selector
 - action() is some function to perform
- Examples:
 - `$(this)`
 - `$("p")`
 - `$(".someClass")`
 - `$("#someId")`
 - `$("p.someClass")`
 - `$("li a")`
- See <http://api.jquery.com/category/selectors/>

EVENTS

- Same as JavaScript events without the “on” prefix.
- ```
$("p").click(function() {
 alert("Click");
});
```
- See <http://api.jquery.com/category/events/>

<http://jsfiddle.net/jengelsma/nXgK3/>

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## EFFECTS

- `hide()`, `show()`, `toggle()`
- `fadeIn()`, `fadeOut()`, `fadeToggle()`
- `slideUp()`, `slideDown()`, `slideToggle()`

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## EFFECTS EXAMPLE (1)

`<p>If you click me I will disappear.</p>`

```
$(document).ready(function(){
 $("p").click(function(){
 $(this).hide();
 });
});
```

<http://jsfiddle.net/jengelsma/kHu9W/>

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## EFFECTS EXAMPLE (2)

`<p id="showme"> I'm hiding something ... click me to see it. </p>  
<p id="secret" style="display:none">Here's the secret I was hiding <p>`

```
$("#showme").click(function() {
 $("#secret").slideDown("slow");
});
```

<http://jsfiddle.net/jengelsma/9Gk53/>

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## ACCESSING CONTENT

- `text([str])` - gets/sets plain text content
- `html([str])` - gets/sets HTML markup content
- `val([str])` - gets/sets form input value
- `attr(attribute[, value])` - gets/sets attribute

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## CONTENT EXAMPLE

```
<button>Change content of all p elements</button>
<div id="replaceMe"><p>Boring HTML</p></div>

<script>
$(document).ready(function(){
 $("button").click(function(){
 $("#replaceMe").html("<p>Bold HTML</p>");
 });
});
</script>
```

<http://jsfiddle.net/jengelsma/r7B4s/>

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## FORM EXAMPLE

```
<p>Name: <input id="name" type="text" name="user"></p>
<p>Age: <input id="age" type="text" name="age"></p>
<button>Set form vals</button>

<script>
$(document).ready(function(){
 $("button").click(function(){
 $("input:text#name").val("Glenn Gould");
 $("input:text#age").val("35");
 });
});
</script>
```

<http://jsfiddle.net/jengelsma/4Ancc/>

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## ADDING NEW HTML CONTENT

- `append()` - inserts content at the end of the selected elements
- `prepend()` - inserts content at the beginning of the selected elements
- `after()` - inserts content after the selected elements
- `before()` - inserts content before the selected elements

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## ADDING CONTENT

```
<b id="something">Hello
```

```
$("#something").before("<i>Before</i>");
$("#something").after("<i>After</i>");
$("#something").prepend("Prepend");
$("#something").append("Append");
```

<http://jsfiddle.net/jengelsma/eaZ46/>

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## DELETING CONTENT

- `remove()` - removes an element and its children
- `empty()` - removes all child elements

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## CHANGING STYLE

- `addClass()` - sets a class attribute
- `removeClass()` - removes a class attribute.
- `toggleClass()` - toggles between adding/removing.
- `css()` - sets or returns the style attribute

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## SIZING

- `width()`
- `height()`
- `innerWidth()` - includes padding
- `innerHeight()`
- `outerWidth()` - includes margin
- `outerHeight()`

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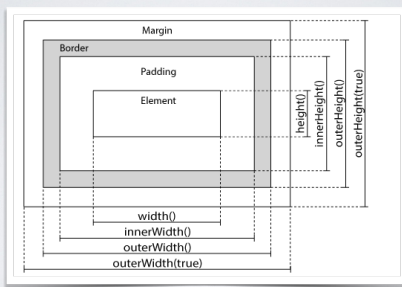
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## JQUERY DIMENSIONS



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## SIZING EXAMPLE

```
<div id="div1" style="height:10px;width:10px;background-
color:blue;"></div>

<button>Resize Box</button>

<script>
$(document).ready(function(){
 $("button").click(function(){
 $("#div1").width(200).height(200);
 });
});
</script>
```

<http://jsfiddle.net/jengelsma/Fa7NB/>

## READING ASSIGNMENT

- Complete online JavaScript/jQuery tutorials as needed.
- <https://www.w3schools.com/js/default.asp>
- <https://www.w3schools.com/jquery/default.asp>