

Technical Skills

Languages: TypeScript, JavaScript, C++, Python, C#, Kotlin, HTML, CSS, SQL

Technologies/Frameworks: React, Redux, Unity, Toolkit, RTK Query, React Hook Forms, Zod, Auth0, React Testing Library, Material UI, Tailwind, Git, GitHub, JIRA, Chrome DevTools

Experience

JANA Corporation Aurora, ON

Junior Front-End Developer

May 2023 - Dec 2023

- Improved upon JANA's software product by integrating an export file API into the Front-End application using **RTK Query**, **React**, and **Typescript**
- Spearheaded the development of JANA's internal profit-sharing application to make it live within four months by effectively organizing the project with a team of interns
- Implemented user authentication on JANA's internal app resulting in a 100% increase to secuirty using Auth0
- Resolved numerous bugs leading to improved overall functionality and user experience by following methodical and continuous improvement software principals
- Wrote and maintained unit tests using React Testing Library leading to leading to increased app reliability and
 efficiency
- Worked in a collaborative team environment to come up with complete and efficient solutions by regularly coordinating with UI/UX and Back-End developers

University of Waterloo

Waterloo, ON

CS 241 Instructional Support Assistant

Jan 2023 - Pres

- Demonstrated proficiency in C++ by providing support to students in their programming projects by providing hands-on tutoring and debugging support
- Showed interpersonal prowess by teaching students advanced concepts such as **Maximal Munch Parsing**, Finite Automata, and MIPS programming

Personal Projects

Flappy Bird Oct 2023

• Implemented a functional Flappy Bird game with custom animations, sound effects and modifications using \mathbf{Unity} and $\mathbf{C}^{\#}$

PokéView Card App

June 2023

- Made a Pokémon Card application that paints 650 different Pokémon info cards using React alongside custom card flipping animations and a search feature
- Designed custom card layouts that populate using specific information from a RESTful API
- Implemented a custom dark mode with complimentary colours using CSS properties and JavaScript

Notetaking Application

Feb 2023

- Implemented a functional note taking application that is made for CS students by using Java FX and Kotlin
- Designed a custom Database manager that stores all user info locally by using SQLite
- Deployed a web service to store user info on the cloud using **Spring-Boot**

Connect 4 Nov 2022

• Created a custom Connect 4 game with a unique drag and drop user experience using Java FX and Kotlin

C++ compiler

Nov 2022

• Implemented a fully functional compiler that converts any C++ (WLP4) program into machine code by using parsing algorithms, Abstract Syntax Tree's, C++ and MIPS Assembly

Education

UNIVERSITY OF WATERLOO

Waterloo, ON