

1. OIL Pipeline: It flows in only 1 direction, therefore it's Simplex  
 River: flows (for most rivers) only one direction. Simplex  
 Walkie-talkie: Half-Duplex, only 1 user talk at a time.

4.

$$\begin{aligned}
 \text{Data rate} &= 60 \text{ img/sec} \times (3840 \times \frac{260}{200} \text{ pixels/img} \times 24 \text{ bits/pixel}) \\
 &= 60 \text{ bits/sec} \times 1.99 \times 10^8 \\
 &= 1.194 \times 10^{10} \text{ bits/sec} \\
 &= \underline{11.94 \text{ Gbps}}
 \end{aligned}$$

13. It applies for both copper wire & high-quality single-mode optical fiber. (Assuming the copper wire also has low noise).

14. Sample Rate =  $2 \times 6 \text{ MHz} = 12 \text{ samples/s} \times 10^6$ .  
 $\therefore$  four-level digital signal  
 $\therefore \sqrt{4} = 2 \text{ bits/sample}$   
 $\therefore 2 \times 12 \times 10^6 \text{ sample/s} \times \text{bits/sample} = \underline{24 \text{ Mbps}}$

47. Star topology :

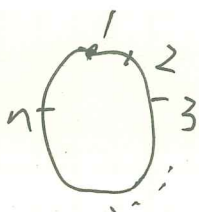


Best Case : 2 hops

Average Case : 2 hops

Worst Case : 2 hops

Bi-directional ring :



Best case : 1 hop (neighbour)

Average case :  $\frac{n}{4}$  hops

Worst case :  $\frac{n}{2}$  hops (opposite)

fully-interconnected :

Best case : 1 hop

Average case : 1 hop

Worst case : 1 hop

49. each transmission :  $P+h$  (bits)

Time for source to send all data :

$$T_{\text{Total transmission}} = \frac{X}{P} \cdot \frac{1}{b} \cdot (P+h) \quad (\text{for each hop})$$

$$= \frac{X}{b} + \frac{h}{pb} X$$

~~$T_{\text{Total}} = (k-1) T_{\text{Total transmission}}$~~

Hop time :

$$T_{\text{hop}} = (k-1) \cdot \frac{P+h}{b} = \frac{h}{b}(k-1) + \frac{(k-1)P}{b}$$

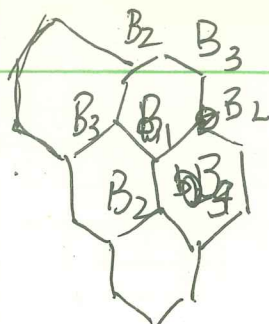
$\therefore \frac{X}{b}$  and  $\frac{h}{b}(k-1)$  are constant, ~~the best case is~~ the best case : the last packet finish transmission when ~~the~~ the second-to-last packet finishes 1st hop.

&&  $X \gg hP \therefore \frac{X}{b} \gg \frac{h}{b}(k-1)$

$\therefore$  when  $\frac{hX}{pb} = \frac{k-1}{b}P$  we have min delay

$$\therefore P^2 = \frac{h}{k-1} \quad \left[ P = \sqrt{\frac{hX}{k-1}} \right]$$

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$$B_1 \neq B_2$$

$$B_1 \neq B_3$$

$$B_1 \cap B_2 = \emptyset$$

$$B_1 \cap B_3 = \emptyset$$

$\therefore$  we can split 840 frequencies into 3 groups/sets

$$\therefore \text{each cell can use } \frac{840}{3} = \boxed{280} \text{ frequencies}$$

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Assuming max load on all customer at the same time).

$$\begin{aligned} \text{Total downstream} &= 2 \text{ Mbps} \times 5000 \\ &= 10^4 \text{ Mbps} \end{aligned}$$

$$\therefore \text{Cables needed} = 10^4 \text{ Mbps} / 100 \text{ Mbps} = 100 \text{ cables}$$

$$\therefore \text{Fiber rate} \approx 100 \text{ Gbps} > 10^4 \text{ Mbps}$$

$\therefore$  only need 1 fiber cable

$\therefore$  Connect 100 coaxial ~~cables~~ cables into 1 fiber cable.

Additional: HDLC:

Mechanisms:

Policies:

See next page.

HDLC : has flag seq :  $0x7E$

when under asynch : has ESC  $0x7D$

mechanism :

3 Types of 'PDU'/frames :

- ① I-frame : info frame. (first bit '0')
  - ② S-frame : supervisory frame (first bits '10')
  - ③ U-frame : un-numbered frame. (first bits '11')
- } of control frame.

send policies:

After sending the frame, the receiver can respond with RR to give positive acknowledgement to receive I frame with number  $N(R)$ .

Or if its buffer is full, it can send RNR (receiver not ready) to keep current frame but ~~pa~~ pause further transmission. It can also REJ (reject) the frame w/ number  $N(R)$ , which rejects frames starting from  $N(R)$ . Or a SREJ (selective reject) to pickout frame  $N(R)$  to be retransmitted.

The sender only send ~~frame~~ new/next frame when it got RR.