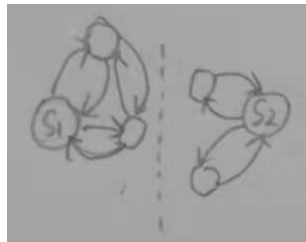


Part 10 Multiway Cut Problem

(Definition 1) (Multiway Cut Problem, MCP) Given an undirected graph $G=(V, E)$, cost $c_e \geq 0$ associated with each edge $e \in E$ and k **distinguished vertices** $\{s_1, s_2, \dots, s_k\}$. Our goal is to remove a minimum cost set of edges F such that no pair of distinguished vertices are in the same connected component of $(V, E-F)$.

Notes: We can solve the MCP for $k=2$ in **polynomial time**. In fact, we can reformulate this problem (with only 2 distinguished vertices $\{s_1, s_2\}$) to a **Minimum Cut Problem**. Concretely, let s_1 and s_2 be the source and sink vertex, respectively and construct a flow network. Note that in MCP, edges don't have the direction, but we can use two directed edges (with 2 different directions) to replace an undirected edge. In this case, MCP is equivalent to finding a **minimum cut** in the converted flow network.

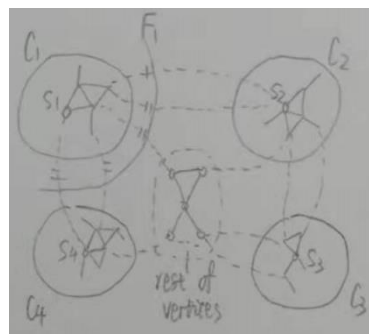


However, for $k \geq 3$, MCP is **NP-Complete**.

(Example 1) (Application in Distributed Computing) Let vertices V represent '**objects**' and c_e represent amount of **communication** between objects. We need to place '**objects**' on k different **machine** with **special 'object'** s_i residing on the i -th machine.

Our goal is to partition the '**objects**' into k machines, so as to minimize the communication between machines.

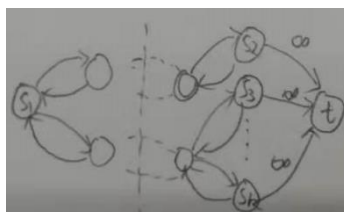
(Example 2) Consider a **feasible solution** F of MCP. Let C_i be the connected component containing s_i . Let $F_i = \delta(C_i)$ be the set of edges leaving component C_i . Note that F_i is a **cut** separating s_i from all other **distinguished vertices**. We call F_i an **isolating cut** as it isolate s_i from the other distinguished vertices.



Suppose we compute a **minimum isolating cut** for each distinguish vertices and then take the union of all these isolating cuts. Clearly, this would be a **feasible solution** to the MCP.

In particular, for vertex s_1 , we need to separate it from all other distinguished vertices $\{s_2, s_3, \dots, s_k\}$. We can construct a flow network with s_1 as the source vertex, while $\{s_2, s_3, \dots, s_k\}$ are

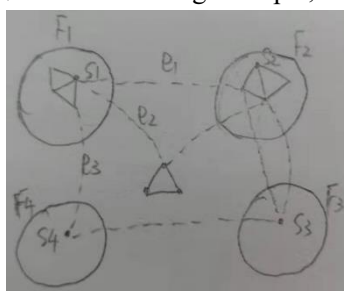
connected to an auxiliary sink vertex t with the capacities $c(s_i, t) = \infty$ ($i \geq 2$). To find F_i is equivalent to finding the **minimum s - t cut** of the converted flow network.



(Algorithm 1) (Approximation Algorithm of MCP) Compute an **isolating cut** with minimum cost for each **distinguished vertex** and take the **union** of all these isolating cuts.

(Theorem 1) The **approximation ratio** of **Algorithm 1** is 2.

Proof of Theorem 1. Let F^* be the **optimal solution**. Let F_i^* be the **isolating cut** in the optimal solution for distinguished vertex s_i . In the following example, we have $F_1^* = \{e_1, e_2, e_3\}$.



For the cost of F^* , since each edge in F_i^* contributes at most twice to F^* (e.g., e_1 in the above example), we have

$$\sum_{i=1}^k \text{cost}(F_i^*) \leq 2 \text{cost}(F^*) \cdot (1)$$

Let F denote the solution output by **Algorithm 1**. Let F_i be the **minimum isolating cut** for s_i as in **Algorithm 1**. Since in **Algorithm 1**, we have $F = F_1 \cup F_2 \cup \dots \cup F_k$, so we further have

$$\text{cost}(F) \leq \sum_{i=1}^k \text{cost}(F_i) \cdot (2)$$

In **Algorithm 1**, F_i is the **minimum isolating cut** for s_i , so we have

$$\text{cost}(F_i) \leq \text{cost}(F_i^*) \cdot (3)$$

By (1), (2), and (3), we have

$$\text{cost}(F) \leq \sum_{i=1}^k \text{cost}(F_i) \leq \sum_{i=1}^k \text{cost}(F_i^*) \leq 2 \text{cost}(F^*) \cdot$$

In summary, the **approximation ratio** of **Algorithm 1** is

$$\frac{\text{cost}(F)}{\text{cost}(F^*)} \leq \frac{2 \text{cost}(F^*)}{\text{cost}(F^*)} = 2 \cdot$$

(Theorem 2) We can further improve the analysis of **Theorem 1**, where we only need to find $(k-1)$ isolating cuts (w.r.t. $(k-1)$ distinguish vertices) in **Algorithm 1**. The remaining single

distinguished vertex must be isolated from other distinguished vertices.

Especially, we can leave the distinguished vertex with **most expensive isolating cut** and find the isolating cuts of the rest distinguished vertices. Then, the **approximation ratio** of **Algorithm 1** can be improved from 2 to $2(1-1/k)$.

Proof of Theorem 2. Without loss of generality, assume that s_k is with the most expensive isolating cut. Namely, we have $cost(F_k) \geq cost(F_i)$ for $1 \leq i \leq (k-1)$. Then, we have

$$\sum_{i=1}^k cost(F_i) \leq k \cdot cost(F_k) \Leftrightarrow \frac{1}{k} \sum_{i=1}^k cost(F_i) \leq cost(F_k).$$

Let F' be the result given by the improved version of **Algorithm 1**. Then, we have

$$\begin{aligned} cost(F') &= \sum_{i=1}^{k-1} cost(F_i) \\ &= \sum_{i=1}^k cost(F_i) - cost(F_k) \\ &\leq (1 - \frac{1}{k}) \sum_{i=1}^k cost(F_i) \end{aligned}$$

In **Theorem 1**, we have $\sum_{i=1}^k cost(F_i) \leq 2cost(F^*)$, thus we have

$$cost(F') \leq (1 - \frac{1}{k}) \sum_{i=1}^k cost(F_i) \leq 2(1 - \frac{1}{k}) cost(F^*).$$

In summary, the **approximation ratio** of the revised **Algorithm 1** is

$$\frac{cost(F')}{cost(F^*)} \leq \frac{2(1-1/k)cost(F^*)}{cost(F^*)} = 2(1 - \frac{1}{k}).$$

(Definition 2) (Reformulation of the Multiway Cut Problem) Let $\delta(C_i)$ be the set of edge leaving the vertex set C_i . Partition the set of vertices V into sets C_i , such that (1) $s_i \in C_i$ for $1 \leq i \leq k$ and (2) the cost of $F = \bigcup \delta(C_i)$ is minimized.

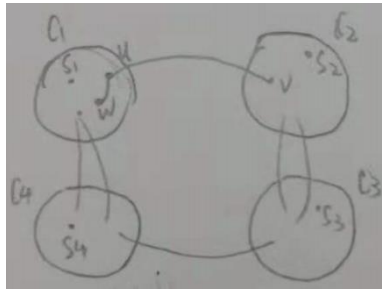
For each vertex $u \in V$, introduce k different variables $x_u^i \in \{0,1\}$, in which

$$x_u^i = \begin{cases} 1, & \text{if } u \in C_i. \\ 0, & \text{otherwise} \end{cases}$$

For each edge $e \in E$, introduce k variables $z_e^i \in \{0,1\}$, in which

$$z_e^i = \begin{cases} 1, & e \in \delta(C_i). \\ 0, & \text{otherwise} \end{cases}$$

Consider the following example with $k=4$.



We have $x_{s_1}^1 = 1$ and $x_{s_1}^2 = x_{s_1}^3 = x_{s_1}^4 = 0$. For edge $e=(u, v)$ across C_1 and C_2 , we have $z_{(u,v)}^1 = z_{(u,v)}^2 = 1$,

w.r.t. $x_u^1 = 1$ and $x_v^2 = 1$. For edge $e=(u, w)$ within C_1 , we have $z_{(u,w)}^1 = 0$ w.r.t. $x_u^1 = x_w^1 = 1$.

Since each vertex u can be partitioned only into one vertex set C_i , we have the constraint $\sum_{i=1}^k x_u^i = 1$. Since s_i can be partitioned only into set C_i , we have the constraint $x_{s_i}^i = 1$. For each edge $e=(u, v)$, by considering both the cases that (1) end points u and v are in the same set C_i or (2) u and v are in different set C_i and C_j , we have the constraint $z_e^i \geq |x_u^i - x_v^i|$, which can be rewritten as two constraints $z_e^i \geq x_u^i - x_v^i$ and $z_e^i \geq x_v^i - x_u^i$. Note that $z_e^i = 1$ w.r.t. edge $e=(u, v)$ across C_i and C_j contributes twice in $\sum_{i=1}^k z_e^i$. Thus, our goal is to minimize the objective function $\frac{1}{2} \sum_{e \in E} c_e \sum_{i=1}^k z_e^i$.

In summary, we can reformulate the MCP as the following **ILP**:

$$\begin{aligned} \min & \frac{1}{2} \sum_{e \in E} c_e \sum_{i=1}^k z_e^i \\ \text{s.t. } & \sum_{i=1}^k x_u^i = 1, \forall u \in V \\ & x_{s_i}^i = 1, i \in \{1, \dots, k\} \\ & z_e^i \geq x_u^i - x_v^i, \forall e = (u, v) \in E \\ & z_e^i \geq x_v^i - x_u^i, \forall e = (u, v) \in E \\ & x_u^i \in \{0, 1\}, \forall u \in V \end{aligned} .$$

We can relax the integral constraint $x_u^i \in \{0, 1\}$ as $x_u^i \geq 0$, because we already have the constraint that $\sum_{i=1}^k x_u^i = 1$, which indicates that we must have $x_u^i \leq 1$, i.e., we only consider $x_u^i \geq 0$ for the original relaxed constraint $0 \leq x_u^i \leq 1$. Thus, we have the following **LP-Relaxation**:

$$\begin{aligned} \min & \frac{1}{2} \sum_{e \in E} c_e \sum_{i=1}^k z_e^i \\ \text{s.t. } & \sum_{i=1}^k x_u^i = 1, \forall u \in V \\ & x_{s_i}^i = 1, i \in \{1, \dots, k\} \\ & z_e^i \geq x_u^i - x_v^i, \forall e = (u, v) \in E \\ & z_e^i \geq x_v^i - x_u^i, \forall e = (u, v) \in E \\ & x_{s_i}^i = 1, i \in \{1, \dots, k\} \\ & x_u^i \geq 0, \forall u \in V \end{aligned} .$$

(Definition 3) (Reformulation of LP-Relaxation for MCP) Think of \mathbf{x}_u as a point in a k -dimensional space with $\mathbf{x}_u = [x_u^1, x_u^2, \dots, x_u^k]$. Define a k -simplex as $\Delta_k = \{\mathbf{x} \in \Re^k : \sum_{i=1}^k x^i = 1, x^i \geq 0\}$.

For the constraint $z_e^i \geq |x_u^i - x_v^i|$ w.r.t. the edge $e=(u, v)$, since we aim to minimize the objective function, we can rewrite such a constrain as $z_e^i = |x_u^i - x_v^i|$. We further have

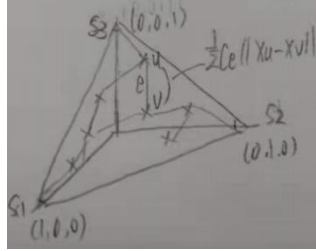
$$\sum_{i=1}^k z_e^i = \sum_{i=1}^k |x_u^i - x_v^i| = \|\mathbf{x}_u - \mathbf{x}_v\|,$$

where $\|\mathbf{x}_u - \mathbf{x}_v\|$ denotes the l_1 -distance between \mathbf{x}_u and \mathbf{x}_v . Thus, the **LP-Relaxation** in **Definition 2** is equivalent to

$$\begin{aligned} \min & \frac{1}{2} \sum_{e=(u,v) \in E} c_e \|\mathbf{x}_u - \mathbf{x}_v\| \\ \text{s.t. } & \mathbf{x}_u \in \Delta_k, \forall u \in V \\ & \mathbf{x}_{s_i} = \mathbf{e}_i, i \in \{1, \dots, k\} \end{aligned},$$

where \mathbf{e}_i is defined as the point with 1 in the i -th coordinate and 0 elsewhere.

For $k=3$, we have the following **3-simplex**:



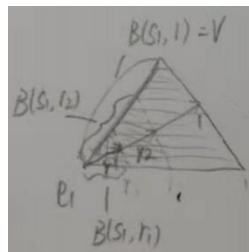
where the distinguished vertices $\{s_1, s_2, s_3\}$ are mapped to the 3 **corners** (1, 0, 0), (0, 1, 0), and (0, 0, 1) while other vertices are mapped to points on the 3-simplex.

Especially, we can **redraw** the **edges** in G on the 3-simplex, where the **cost** of each edge $e=(u, v)$ is **scaled** by half of the l_1 -distance between its two end points, i.e., $\|\mathbf{x}_u - \mathbf{x}_v\|/2$. The goal of the **LP-**

Relaxation is to minimize the sum of reweighted cost of all the edges by properly mapping the vertices to the 3-simplex. Intuitively, when $c_e=c_{(u, v)}$ is costly, u and v should be mapped closed to each other on the 3-simplex.

In contrast, for the original **ILP**, we can only map each vertex to 1 of the 3 corners of the 3-simplex, i.e., (1, 0, 0), (0, 1, 0), and (0, 0, 1). The **l_1 -distance** between two vertices u and v that are mapped to 2 different corners (e.g., (1, 0, 0) and (0, 0, 1)) is $(1+1)/2=1$.

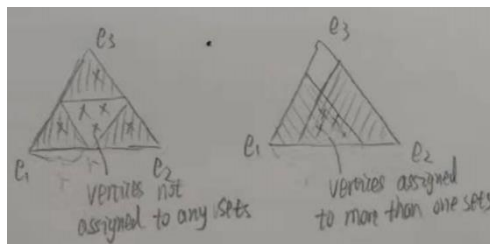
(Algorithm 2) (Randomized Rounding Algorithm) Define $B(s_i, r)$ be the set of vertices such that $\|\mathbf{e}_i - \mathbf{x}_u\|/2 \leq r$, i.e., with the **ball-distance** at most r . Consider the following example, where we assume $r_1 < r_2 < 1$:



Especially, we have $B(s_i, 1)=V$, i.e., the whole vertex set, since we have $\|\mathbf{e}_i - \mathbf{e}_j\|/2 = 1$.

- (1) Solve the **optimal solution** to the **LP-Relaxation**.
- (2) Select $r \in (0,1)$ uniformly at random.
- (3) Assign vertices within $B(s_i, r)$ to C_i .

Notes: **Algorithm 2** may **not** output a **feasible solution** to MCP, where (1) some vertices are not assigned to any set $\{C_1, \dots, C_k\}$ (w.r.t. small r value) or (2) some vertices are assigned to more than one sets.



(Algorithm 3) (Revised Randomized Rounding Algorithm)

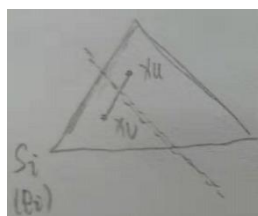
- (1) Solve the optimal solution to the **LP-Relaxation**.
- (2) Select $r \in (0, 1)$ uniformly at random.
- (3) Generate a **random permutation** Π of $\{1, 2, \dots, k\}$.
- (4) Examine the corners in the order given by the permutation Π , i.e., $s_{\Pi(1)}, s_{\Pi(2)}, \dots, s_{\Pi(k)}$.
- (5) For index $\Pi(i)$, assign all vertices not assigned so far in $B(s_{\Pi(i)}, r)$ to set $C_{\Pi(i)}$.
- (6) At the end of the order, i.e., $s_{\Pi(k)}$, assign all vertices not assigned so far to $C_{\Pi(k)}$.

(Lemma 1) Vertex $u \in B(s_i, r)$ iff $1 - x_u^i \leq r$.

Proof of Lemma 1. For any vertex $u \in V$, we have $\sum_{i=1}^k x_u^i = 1$. For the ball-distance between \mathbf{x}_u and \mathbf{e}_i , we have

$$\begin{aligned}
 \frac{1}{2} \|\mathbf{x}_u - \mathbf{e}_i\| &= \frac{1}{2} \sum_{j=1}^k |x_u^j - e_i^j| \\
 &= \frac{1}{2} [(1 - x_u^i) + (\sum_{j=1}^k x_u^j - x_u^i)] \\
 &= \frac{1}{2} [(1 - x_u^i) + (1 - x_u^i)] \\
 &= 1 - x_u^i
 \end{aligned}$$

(Definition 4) An index i **cuts** an edge (u, v) if exactly one of end points \mathbf{x}_u and \mathbf{x}_v lies in $B(s_i, r)$.

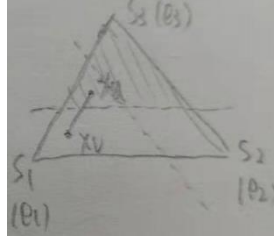


(Claim 2) If an edge (u, v) belongs to the **multiway cut**, then some index i must **cut** (u, v) .

Poor of Claim 2. Suppose that edge (u, v) belongs to the multiway cut, but no index i cut (u, v) . Since no index i cut the edge (u, v) , it must not contribute the final multiway cut in **Algorithm 3**,

which contradicts with our assumption.

Notes: Note that **Claim 2** is the **necessary condition**, but **not** the **sufficient condition** for MCP. Consider the following example, where s_3 cuts the edge (u, v) . However, suppose we consider s_1 before s_3 , then u and v are assigned to C_1 even though s_3 cuts (u, v) .



(Definition 5) An index i **settles** an edge (u, v) if i is the **first index** in the random permutation Π such that at least one of the end point u and v belong to $B(s_i, r)$.

(Claim 3) For each index i and an edge (u, v) , consider the quantity

$$\min\{\|\mathbf{e}_i - \mathbf{x}_u\|, \|\mathbf{e}_i - \mathbf{x}_v\|\}.$$

Let l be the index that minimize the above quantity, i.e., l is the index that minimizes the distance to the closer of the two end points u and v . Index $i \neq l$ cannot settle edge (u, v) if l is ordered before i in the random permutation.

Proof of Claim 3. Suppose that $i \neq l$ settles edge (u, v) and l is ordered before i in the random permutation. Since l is the index that minimizes the above quantity and it's ordered before i , l should settle edge (u, v) before checking index i . Thus, i must not settle edge (u, v) , which contradicts with our assumption.

(Claim 4) For any index $l \in \{1, \dots, k\}$ and an edge (u, v) , we have $|x_u^l - x_v^l| \leq \|\mathbf{x}_u - \mathbf{x}_v\|/2$.

Proof of Claim 4. Since \mathbf{x}_u and \mathbf{x}_v are on the k -simplex, we have

$$\sum_{i=1}^k x_u^i = \sum_{i=1}^k x_v^i = 1.$$

Consider $\sum_{i=1}^k x_u^i - \sum_{i=1}^k x_v^i = 0$, which can be rewritten as

$$(x_u^l - x_v^l) + \sum_{i \neq l} (x_u^i - x_v^i) = 0 \Leftrightarrow (x_u^l - x_v^l) = -\sum_{i \neq l} (x_u^i - x_v^i),$$

Consider the absolute value for both sides:

$$|x_u^l - x_v^l| = \left| \sum_{i \neq l} (x_u^i - x_v^i) \right|.$$

Since $x_u^j \geq 0$ and $x_v^j \geq 0$ for $j \in \{1, \dots, k\}$, we have

$$\begin{aligned} |x_u^l - x_v^l| &= \left| \sum_{i \neq l} (x_u^i - x_v^i) \right| \\ &\leq \sum_{i \neq l} |x_u^i - x_v^i| \end{aligned}$$

For both sides, we add $|x_u^l - x_v^l|$ and have

$$2|x'_u - x'_v| \leq \sum_{i=1}^k |x'_u - x'_v| = \|\mathbf{x}_u - \mathbf{x}_v\|.$$

Namely, we have

$$|x'_u - x'_v| \leq \frac{1}{2} \|\mathbf{x}_u - \mathbf{x}_v\|.$$

(Theorem 3) The approximation ratio of Algorithm 3 is 1.5.

Proof of Theorem 3. Let $OPT_{\text{MCP}}(I)$ be the **optimal cost** of **MCP** and $OPT_{\text{LP-R}}(I)$ be the **optimal value** of the **LP-Relaxation**. We have

$$OPT_{\text{MCP}}(I) \geq OPT_{\text{LP-R}}(I) = \frac{1}{2} \sum_{e=(u,v) \in E} c_e \|\mathbf{x}_u - \mathbf{x}_v\|.$$

Let F denote the **multiway cut** given by **Algorithm 3**. The expected cost of F is

$$\begin{aligned} E[\text{cost}(F)] &= \sum_{e=(u,v) \in E} c_e P((u,v) \in F) \\ &= \sum_{e=(u,v) \in E} c_e P(u \in C_i, v \in C_j, i \neq j) \end{aligned} \quad (1)$$

If an index i cut an edge (u, v) , we have (1) $u \in B(s_i, r)$ and $v \notin B(s_i, r)$, or (2) $u \notin B(s_i, r)$ and

$v \in B(s_i, r)$. By **Claim 1**, for the case (1) and (2), we have

$$1 - x_u^i \leq r \leq 1 - x_v^i \quad \text{and} \quad 1 - x_v^i \leq r \leq 1 - x_u^i.$$

For the probability that index i cut edge (u, v) , we have

$$\begin{aligned} P(\text{index } i \text{ cut } (u, v)) &= P(r \in [\min\{1 - x_u^i, 1 - x_v^i\}, \max\{1 - x_u^i, 1 - x_v^i\}]) \\ &= \frac{|(1 - x_u^i) - (1 - x_v^i)|}{1} \\ &= |x_u^i - x_v^i| \end{aligned} \quad (2)$$

For the probability that end point u and v are in different sets e.g., C_i and C_j ($i \neq j$), we have

$$\begin{aligned} P(u \in C_i, v \in C_j, i \neq j) &= P(\text{some index } i \text{ cuts } (u, v)) \\ &\leq \sum_{i=1}^k P(\text{index } i \text{ cuts } (u, v)) \\ &\leq \sum_{i=1}^k |x_u^i - x_v^i| \\ &= \|\mathbf{x}_u - \mathbf{x}_v\| \end{aligned} \quad (3)$$

By equation (2) and (3), we further have the **expected cost** of F such that

$$\begin{aligned} E[\text{cost}(F)] &= \sum_{e=(u,v) \in E} c_e P(u \in C_i, v \in C_j, i \neq j) \\ &\leq \sum_{e=(u,v) \in E} c_e \|\mathbf{x}_u - \mathbf{x}_v\| \end{aligned}$$

Combine with (1), we have

$$OPT_{\text{MCP}}(I) \geq \frac{1}{2} \sum_{e=(u,v) \in E} c_e \|\mathbf{x}_u - \mathbf{x}_v\| \geq \frac{1}{2} E[\text{cost}(F)],$$

namely we have

$$E[\text{cost}(F)] \leq 2OPT_{\text{MCP}}(I).$$

In this case, the **approximation ratio** of **Algorithm 3** is

$$\frac{E[\text{cost}(F)]}{OPT_{\text{MCP}}(I)} \leq \frac{2OPT_{\text{MCP}}(I)}{OPT_{\text{MCP}}(I)} = 2.$$

In fact, we can further improve the analysis by considering the order that the end points of an edges are partitioned.

Let X_i denote the event that index i **settles** edge (u, v) . Let Y_i denote the event that index i **cuts** edge (u, v) . Edge (u, v) is in the **multiway cut result** only if there's some index i that both **settles** and **cuts** edge (u, v) , i.e., $X_i \wedge Y_i$.

For any two indices $i \neq l$, suppose l is with the same definition as in **Claim 3** (l is the index that minimizes the distance to the closer of the two end points u and v , i.e., l is the index that minimize $\min\{\|e_i - \mathbf{x}_u\|, \|e_i - \mathbf{x}_v\|\}$). We have

$$P(i \text{ occurs before } l \text{ in } \Pi) = P(l \text{ occurs before } i \text{ in } \Pi) = 1/2.$$

By **Claim 3**, we further have

$$P(X_i \wedge Y_i | l \text{ occurs before } i) = 0.$$

For the probability that $X_i \wedge Y_i$, we have

$$\begin{aligned} P(X_i \wedge Y_i) &= P(i \text{ occurs before } l)P(X_i \wedge Y_i | i \text{ occurs before } l) \\ &\quad + P(l \text{ occurs before } i)P(X_i \wedge Y_i | l \text{ occurs before } i) \\ &= \frac{1}{2}P(X_i \wedge Y_i | i \text{ occurs before } l) \\ &\leq \frac{1}{2}P(Y_i) \end{aligned}$$

Further, by equation (2), we have

$$P(X_i \wedge Y_i) \leq \frac{1}{2}P(Y_i) = \frac{1}{2}|x_u^i - x_v^i|. \quad (4)$$

In contrast, for index l , we have

$$P(X_l \wedge Y_l) \leq P(Y_l) = |x_u^l - x_v^l|. \quad (5)$$

By equation (4) and (5), we have

$$\begin{aligned} P((u, v) \in F) &\leq \sum_{i=1}^k P(X_i \wedge Y_i) \\ &= \sum_{i=1, i \neq l}^k P(X_i \wedge Y_i) + P(X_l \wedge Y_l) \\ &\leq \frac{1}{2} \sum_{i=1, i \neq l}^k |x_u^i - x_v^i| + |x_u^l - x_v^l| \\ &= \frac{1}{2} \sum_{i=1, i \neq l}^k |x_u^i - x_v^i| + \frac{1}{2}|x_u^l - x_v^l| + \frac{1}{2}|x_u^l - x_v^l| \\ &= \frac{1}{2} \sum_{i=1}^k |x_u^i - x_v^i| + \frac{1}{2}|x_u^l - x_v^l| \\ &= \frac{1}{2}\|\mathbf{x}_u - \mathbf{x}_v\| + \frac{1}{2}|x_u^l - x_v^l| \end{aligned} \quad (6)$$

By **Claim 4** and equation (6), we have

$$\begin{aligned}
P((u, v) \in F) &\leq \frac{1}{2} \|\mathbf{x}_u - \mathbf{x}_v\| + \frac{1}{2} |x'_u - x'_v| \\
&\leq \frac{1}{2} \|\mathbf{x}_u - \mathbf{x}_v\| + \frac{1}{4} \|\mathbf{x}_u - \mathbf{x}_v\| \\
&= \frac{3}{4} \|\mathbf{x}_u - \mathbf{x}_v\|
\end{aligned} \tag{8}$$

Thus, the **expected cost** of F is

$$\begin{aligned}
E[\text{cost}(F)] &= \sum_{e=(u,v) \in E} c_e P((u, v) \in F) \\
&\leq \frac{3}{4} \sum_{e=(u,v) \in E} c_e \|\mathbf{x}_u - \mathbf{x}_v\| \\
&\leq \frac{3}{2} \cdot \frac{1}{2} \sum_{e=(u,v) \in E} c_e \|\mathbf{x}_u - \mathbf{x}_v\| \\
&\leq \frac{3}{2} OPT_{\text{MCP}}(I)
\end{aligned}$$

In summary, the **approximation ratio** of **Algorithm 3** is

$$\frac{E[\text{cost}(F)]}{OPT_{\text{MCP}}(I)} \leq \frac{3}{2} \cdot \frac{OPT_{\text{MCP}}(I)}{OPT_{\text{MCP}}(I)} = 1.5 \cdot$$