Gian Higino O. Fungo

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EXPERIENCE

Psalm23-Cafe, Cafe Management   **2024**
https://github.com/'Torehpies/Psalm-23-Cafe-Web-App-UI
Website Frontend Developer
- Facilitated direct communication with clients regarding the development of a website system.
- Partially responsible for creating and updating the website frontend, ensuring accurate content and functionality.
- Adapted and overcame new technologies and tools rapidly to support the evolving needs of the website
- Being part of a programming team in creating a system made for cafe business.
- Used **MongoDB, Express, Angular and Node.js**

Sage AI, AI Text Driven Adventure Website   **2024**
https://github.com/Genrei123/Text-Adventure
Website Lead Frontend Developer
- Led two frontend developers to develop a full-stack console using **React JS-Tailwind**
- Frontend team leader of the system
- Making the development using Git and GitHub for efficient version control of the system
- Responsible for ensuring the system design and updating the website frontend and its endpoints

PROJECTS

Veloryders, Cycling website team
Website Lead Full Stack Developer   **2023**
- Led a team of 4 to develop a full-stack web application using **HTML, CSS, JAVASCRIPT**
- Managed all aspects of project development, from design to deployment, ensuring the project was completed ahead of schedule.
- Integrated REST APIs and a database schema to support a user-friendly interface and efficient backend functionality.

Tales of Rizal, Book Viewing System   **2024**
https://github.com/zychowho/Tales-of-Rizal
Console Lead Full Stack Developer
- Led a team of 5 to develop a full-stack console using **Visual Basic**
- Analyze and design a business solution along with a real-world client to improve operational efficiency with the use of digital tools.
- Oversee the development using Git and GitHub for efficient version control and collaboration within.

EDUCATION, LEADERSHIP & AFFILIATIONS

Technical Head of Program Committee
2024
BS Computer Science Council   *Caloocan, NCR*
- Managed two successful webinars for the BS Computer Science department, demonstrating strong technical adaptability and proficiency with diverse streaming platforms and tools.
- Organized and led technical events and workshops such as **Github** and **IoT** Webinar
- Coordinated with Organization Heads, Alumni's and Experts

CERTIFICATIONS, SKILLS & INTERESTS

- **Certifications:** Solo Learn (HTML, CSS, JS), UCC Computer Science GitGoing Webinar(Technical cert), UC Computer Science IoT Webinar(Technical cert).
- **Interests:** PC tech and components, PC building, Action movies, Real time-strategy games, Web Developing.
- **Skills:** Basic Computer knowledge, OBS studio streaming, Web Programming, Designing and Video Editing.
- **Programming Language:** HTML, CSS, Javascript, Node, React, Angular, SQL Typescript