Programming Languages and Compilers (CS 421)



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Based in part on slides by Mattox Beckman, as updated by Vikram Adve, Gul Agha and Elsa Gunter



Type Declarations

- n *Type declarations*: explicit assignment of types to variables (signatures to functions) in the code of a program
 - Must be checked in a strongly typed language
 - Often not necessary for strong typing or even static typing (depends on the type system)



Type Inference

- n *Type inference*: A program analysis to assign a type to an expression from the program context of the expression
 - Fully static type inference first introduced by Robin Miller in ML
 - n Haskle, OCAML, SML all use type inference
 - Records are a problem for type inference

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Format of Type Judgments

n A type judgement has the form

$$\Gamma \mid -\exp : \tau$$

- Γ is a typing environment
 - Supplies the types of variables and functions
 - _n Γ is a list of the form $[x:\sigma,\ldots]$
- exp is a program expression
- τ is a type to be assigned to exp
- n |- pronounced "turnstyle", or "entails" (or "satisfies")



Example Valid Type Judgments

```
    n [] |- true or false : bool
    n [x : int] |- x + 3 : int
    n [p : int -> string] |- p(5) : string
```



Format of Typing Rules

Assumptions

$$\Gamma_1 \mid -\exp_1 : \tau_1 ... \Gamma_n \mid -\exp_n : \tau_n$$
 $\Gamma \mid -\exp : \tau$

Conclusion

- Idea: Type of expression determined by type of components
- n Rule without assumptions is called an axiom
- Γ may be omitted when not needed



Format of Typing Rules

Assumptions

$$\Gamma_1 - \exp_1 : \tau_1 ... \Gamma_n - \exp_n : \tau_n$$

$$\Gamma - \exp : \tau$$

Conclusion

n Γ, exp, τ are parameterized environments, expressions and types - i.e. may contain meta-variables



Axioms - Constants

|- n : int (assuming n is an integer constant)

|- true : bool

- false : bool

- These rules are true with any typing environment
- n n is a meta-variable



Axioms - Variables

Notation: Let $\Gamma(x) = \sigma$ if $x : \sigma \in \Gamma$ and

there is no $x : \tau$ to the left of $x : \sigma$ in Γ

Variable axiom:

$$\overline{\Gamma \mid - x : \sigma} \quad \text{if } \Gamma(x) = \sigma$$



Simple Rules - Arithmetic

Primitive operators (
$$\oplus \in \{+, -, *, ...\}$$
):
$$\frac{\Gamma \mid - e_1 : \text{int} \qquad \Gamma \mid - e_2 : \text{int}}{\Gamma \mid - e_1 \oplus e_2 : \text{int}}$$
 Relations ($\sim \in \{<, >, >, =, <=, >= \}$):
$$\frac{\Gamma \mid - e_1 : \text{int} \qquad \Gamma \mid - e_2 : \text{int}}{\Gamma \mid - e_1 \sim e_2 : \text{bool}}$$



Simple Rules - Booleans

Connectives

$$\Gamma$$
 | - e_1 : bool Γ | - e_2 : bool Γ | - e_1 && e_2 : bool

$$\Gamma \mid -e_1 : bool$$
 $\Gamma \mid -e_2 : bool$ $\Gamma \mid -e_1 \mid e_2 : bool$



- Let $\Gamma = [x:int; y:bool]$
- show Γ |- y || (x + 3 > 6) : bool
- Start building the proof tree from the bottom up

$$\Gamma \mid -y \mid | (x + 3 > 6) : bool$$



n Let $\Gamma = [x:int ; y:bool]$ n Show $\Gamma |- y| | (x + 3 > 6) : bool$ n Which rule has this as a conclusion?

?
$$\Gamma |-y| (x + 3 > 6) : bool$$



```
n Let \Gamma = [x:int ; y:bool]
n Show \Gamma |- y|| (x + 3 > 6) : bool
n Booleans: ||
```

$$\Gamma \mid -y : bool$$
 $\Gamma \mid -x + 3 > 6 : bool$ $\Gamma \mid -y \mid (x + 3 > 6) : bool$



n Let $\Gamma = [x:int ; y:bool]$ n Show $\Gamma |- y|| (x + 3 > 6) : bool$ n Pick an assumption to prove

 $\frac{?}{\Gamma \mid - y : bool}$ $\frac{\Gamma \mid - x + 3 > 6 : bool}{\Gamma \mid - y \mid | (x + 3 > 6) : bool}$



n Let $\Gamma = [x:int ; y:bool]$ n Show $\Gamma |- y|| (x + 3 > 6) : bool$ n Which rule has this as a conclusion?

 $\frac{?}{\Gamma \mid - y : bool}$ $\frac{\Gamma \mid - x + 3 > 6 : bool}{\Gamma \mid - y \mid \mid (x + 3 > 6) : bool}$



n Let $\Gamma = [x:int ; y:bool]$ n Show $\Gamma |- y|| (x + 3 > 6) : bool$ n Axiom for variables

$$\Gamma$$
 |- y : bool Γ |- x + 3 > 6 : bool Γ |- y || (x + 3 > 6) : bool



n Let $\Gamma = [x:int ; y:bool]$ n Show $\Gamma |- y|| (x + 3 > 6) : bool$ n Pick an assumption to prove



- n Let $\Gamma = [x:int; y:bool]$ n Show Γ |- y || (x + 3 > 6) : bool
- Which rule has this as a conclusion?

$$\frac{?}{\Gamma \mid - y : bool} = \frac{?}{\Gamma \mid - x + 3 > 6 : bool}$$



n Let $\Gamma = [x:int ; y:bool]$ n Show $\Gamma |- y|| (x + 3 > 6) : bool$ n Arithmetic relations



n Let $\Gamma = [x:int ; y:bool]$ n Show $\Gamma |- y|| (x + 3 > 6) : bool$ n Pick an assumption to prove

 $\frac{?}{\Gamma \mid -x+3: int} \frac{?}{\Gamma \mid -6: int}$ $\frac{\Gamma \mid -y: bool}{\Gamma \mid -x+3>6: bool}$ $\frac{\Gamma \mid -y: bool}{\Gamma \mid -y: bool}$



- n Let $\Gamma = [x:int ; y:bool]$
- n Show Γ |- y || (x + 3 > 6) : bool
- Which rule has this as a conclusion?



Let $\Gamma = [x:int ; y:bool]$ Show $\Gamma |- y|| (x + 3 > 6) : bool

Axiom for constants$



- n Let $\Gamma = [x:int ; y:bool]$ n Show $\Gamma |-y|| (x + 3 > 6) : bool$
- Pick an assumption to prove



- Let $\Gamma = [x:int ; y:bool]$
- n Show Γ |- y || (x + 3 > 6) : bool
- Which rule has this as a conclusion?



- Let $\Gamma = [x:int ; y:bool]$ Show $\Gamma |- y| | (x + 3 > 6) : bool

 Arithmetic operations$
 - $\frac{\Gamma \mid -x : int \quad \Gamma \mid -3 : int}{\Gamma \mid -x + 3 : int \quad \Gamma \mid -6 : int}$ $\frac{\Gamma \mid -y : bool}{\Gamma \mid -x + 3 > 6 : bool}$ $\frac{\Gamma \mid -y \mid (x + 3 > 6) : bool}{\Gamma \mid -x + 3 > 6 : bool}$



```
n Let \Gamma = [x:int; y:bool]
n Show \Gamma |- y || (x + 3 > 6) : bool
Pick an assumption to prove
              \Gamma \mid -x : int \Gamma \mid -3 : int
                      \Gamma \mid -x + 3 : int \quad \Gamma \mid -6 : int
                      \Gamma \mid -x + 3 > 6: bool
     \Gamma |- y : bool
            \Gamma - y \mid (x + 3 > 6) : bool
```



- n Let $\Gamma = [x:int ; y:bool]$ n Show $\Gamma |-y|| (x + 3 > 6) : bool$
- Which rule has this as a conclusion?



- n Let $\Gamma = [x:int ; y:bool]$ n Show $\Gamma |- y|| (x + 3 > 6) : bool$ n Axiom for constants



```
n Let \Gamma = [x:int; y:bool]
n Show \Gamma |- y || (x + 3 > 6) : bool
Pick an assumption to prove
             \Gamma \mid -x : int \Gamma \mid -3 : int
                       |-x+3:int \Gamma|-6:int
                    \Gamma \mid -x + 3 > 6: bool
    \Gamma |- y : bool
           \Gamma \mid -y \mid (x + 3 > 6): bool
```



n Let $\Gamma = [x:int; y:bool]$ n Show Γ |- y || (x + 3 > 6) : bool Which rule has this as a conclusion? $\Gamma \mid -x : int \Gamma \mid -3 : int$ $|-x+3:int \Gamma|-6:int$ $\Gamma \mid -x + 3 > 6$: bool Γ |- y : bool $\Gamma - y \mid (x + 3 > 6) : bool$



- n Let $\Gamma = [x:int ; y:bool]$ n Show $\Gamma |- y|| (x + 3 > 6) : bool$ n Axiom for variables
 - $\frac{\Gamma \mid -x : \text{int} \quad \Gamma \mid -3 : \text{int}}{\Gamma \mid -x + 3 : \text{int} \quad \Gamma \mid -6 : \text{int}}$ $\frac{\Gamma \mid -y : \text{bool}}{\Gamma \mid -x + 3 > 6 : \text{bool}}$ $\frac{\Gamma \mid -y \mid (x + 3 > 6) : \text{bool}}{\Gamma \mid -y \mid (x + 3 > 6) : \text{bool}}$



- Let $\Gamma = [x:int ; y:bool]$
- n Show Γ |- y || (x + 3 > 6) : bool
- No more assumptions! DONE!



Type Variables in Rules

n If_then_else rule:

$$\Gamma \mid -e_1 : \text{bool} \quad \Gamma \mid -e_2 : \tau \quad \Gamma \mid -e_3 : \tau$$
 $\Gamma \mid -(\text{if } e_1 \text{ then } e_2 \text{ else } e_3) : \tau$

- τ is a type variable (meta-variable)
- Can take any type at all
- All instances in a rule application must get same type
- Then branch, else branch and if_then_else must all have same type



Function Application

Application rule:

$$\Gamma \mid -e_1 : \tau_1 \to \tau_2 \quad \Gamma \mid -e_2 : \tau_1$$
 $\Gamma \mid -(e_1 e_2) : \tau_2$

If you have a function expression e_1 of type $\tau_1 \to \tau_2$ applied to an argument of type τ_1 , the resulting expression has type τ_2

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Application Examples

Fun Rule

- n Rules describe types, but also how the environment Γ may change
- n Can only do what rule allows!
- n fun rule:

$$[x:\tau_1] + \Gamma \mid -e:\tau_2$$

$$\Gamma \mid -\text{ fun } x -> e:\tau_1 \to \tau_2$$

Fun Examples

[y : int] +
$$\Gamma$$
 |- y + 3 : int
 Γ |- fun y -> y + 3 : int \rightarrow int

```
[f:int \rightarrow bool] + \Gamma |- f 2 :: [true] : bool list \Gamma |- (fun f -> f 2 :: [true]) : (int \rightarrow bool) \rightarrow bool list
```



Let and Let Rec

n let rule:

$$\Gamma \mid -e_1 : \tau_1 \quad [x : \tau_1] + \Gamma \mid -e_2 : \tau_2$$

$$\Gamma \mid -(\text{let } x = e_1 \text{ in } e_2) : \tau_2$$

n let rec rule:

$$[x: \tau_1] + \Gamma |-e_1:\tau_1[x: \tau_1] + \Gamma |-e_2:\tau_2$$

 $\Gamma |-(\text{let rec } x = e_1 \text{ in } e_2): \tau_2$



- The above system can't handle polymorphism as in OCAML
- No type variables in type language (only metavariable in the logic)
- n Would need:
 - Object level type variables and some kind of type quantification
 - n let and let rec rules to introduce polymorphism
 - Explicit rule to eliminate (instantiate) polymorphism

Example

Which rule do we apply?

?

```
|- (let rec one = 1 :: one in

let x = 2 in

fun y -> (x :: y :: one) ) : int → int

list
```

Example

```
(2) [one : int list] |-
Let rec rule:
                             (let x = 2 in
                        fun y -> (x :: y :: one)
[one : int list] |-
(1 :: one) : int list : int \rightarrow int list
 |- (let rec one = 1 :: one in
    let x = 2 in
      fun y -> (x :: y :: one)) : int \rightarrow int list
```

Mhich rule?

[one : int list] |- (1 :: one) : int list



Application

Constants Rule

Constants Rule

```
[one : int list] |-

(::): int \rightarrow int list \rightarrow int list 1 : int

[one : int list] |- ((::) 1): int list \rightarrow int list
```



n Rule for variables

[one: int list] |- one:int list

Pro

Proof of 2

n Constant

```
[one : int list] |-2:int : int \rightarrow int list
```

```
[one : int list] |- (let x = 2 in fun y \rightarrow (x :: y :: one)) : int \rightarrow int list
```

?

```
[x:int; one : int list] |- fun y -> (x :: y :: one))
: int \rightarrow int list
```

?

```
[y:int; x:int; one : int list] |-(x :: y :: one) : int list

[x:int; one : int list] |-fun y -> (x :: y :: one)

: int \rightarrow int list
```

```
[y:int; x:int; one : int list] |- [y:int; x:int; one : int list] |- ((::) x):int list \rightarrow int list (y :: one) : int list [y:int; x:int; one : int list] |- (x :: y :: one) : int list [x:int; one : int list] |- fun y -> (x :: y :: one)) : int \rightarrow int list
```



Constant

Variable

```
[...] \mid - (::)
: int \rightarrow int \ list \rightarrow int \ list \quad [...; \ x:int;...] \mid - \ x:int
[y:int; \ x:int; \ one : int \ list] \mid - ((::) \ x)
: int \ list \rightarrow int \ list
```

```
Pf of 6 [y/x] Variable

[y:int; ...] |- ((::) y) [...; one: int list] |-
:int list one: int list

[y:int; x:int; one: int list] |- (y:: one):
int list
```



Curry - Howard Isomorphism

- Type Systems are logics; logics are type systems
- Types are propositions; propositions are types
- Terms are proofs; proofs are terms
- Functions space arrow corresponds to implication; application corresponds to modus ponens



Curry - Howard Isomorphism

Modus Ponens

$$\frac{A \Rightarrow B \quad A}{B}$$

Application

$$\frac{\Gamma \mid -e_1: \alpha \rightarrow \beta \quad \Gamma \mid -e_2: \alpha}{\Gamma \mid -(e_1 e_2): \beta}$$