

**Elevator Pitch:**

“Thank you so much for your time! I just graduated from CodeWorks, a software development bootcamp, and over 13 weeks we developed a number of applications in JavaScript, Vue3, C#, HTML, CSS, and MySQL. If you have the time, I’d love to move forward in this company doing \_\_\_\_\_ and \_\_\_\_\_. I also have an interest in learning as much as I can about [a specific technology they work with?]? Could you perhaps tell me more about what it’s like at [company]?”

Before an interview, I usually just draw because it’s relaxing, so I’ll start doing that a couple hours beforehand and as the interview gets closer, I’ll start to do some last minute preparations, making sure my questions are solid etc. Before this, I haven’t really needed to do research into a company before an interview but I would likely look up what the company has done before, maybe read their Wikipedia article if it exists. That part is really out of my depth though.

**Whiteboard Questions:**

For the whiteboard questions, I asked Chris Curry and Alex Foster if they wanted to do a couple of whiteboard questions as a group on LeetCode. We attempted a few and looked at even more and said “No way.” but we managed to get settled on two that seemed doable. They were called House Robbers 2 and Pascal’s Triangle. We spent a while on HR2 and got about halfway done with it before moving on because it quickly spiraled to be much more difficult than we were anticipating. Pascal’s Triangle was more doable and we did actually complete that one.

**Interesting Employer Questions:**

1. What are the most important things you’re prioritizing or looking for in a candidate you hire?
2. What are some things that would make someone not a good fit for this role?
3. What is the most challenging aspect of the role?
4. What have people gone on to do in the company after taking this position?
5. What has been your best experience working here?