

# Kurosh Keyvani

14879 N. 93<sup>rd</sup> Way Scottsdale, Arizona, 85260 | (480)528-7536 | [Kuroshishere@gmail.com](mailto:Kuroshishere@gmail.com) | [github.com/Kurvani](https://github.com/Kurvani) | [kuroshis.me](http://kuroshis.me)

## Objective

To obtain an internship position where I can contribute and develop my game design skillset.

## Education

### Bachelor's of Science, December 2016, Arizona State University

- Major: Computer Science
- Minor: Game Design
- Scholarship/Rewards:
  - Dean's List
  - Regent High Honors Scholarship
- Related coursework:
  - Data Structure and Algorithms
  - Software Development
  - Artificial Intelligence
  - Game Design for Learning in Virtual Worlds
  - Web Design and Development
  - Digital Design Fundamentals
  - Software QA

## Skills & Abilities

### PROJECTS

- Photerras – Photerras.com, a website for photographers to share photos.
- A Walk Through History – A videogame developed in Unity.
- College Quest – A videogame developed in Gamemaker.

### TECHNICAL SKILLS

- Languages: C, C++, Java, HTML5, CSS3, JavaScript, Python
- Operating Systems: Windows, Mac OS X, Linux
- Software/Tools: Visual Studio, Codeblocks, Unity3d, Unreal Engine, MATLAB, Gamemaker, Git, Android Studio, Eclipse, Vagrant, VirtualBox, Aptana, Cloud9, SublimeText2, Bootstrap, Microsoft Office, FireBase, Bootstrap

## Experience

### Hackathons

- CalHacks 2014: Worked on a website for people to learn new languages through live video chat.
- DesertHacks 2015: Developed a prototype of a 2D sidescroller in Unity5 for mobile devices.

### Floor Representative | Target | April 2013 - August 2013

- Customer service, worked the cash register, kept track of stockroom, answered calls,

### Scottsdale Healthcare Outpatient Radiology Volunteer

- Signed in and escorted patients around the hospital, maintained the outpatient lobby and handled patient files.

### Chandler Cardiologist Volunteer

- Administrative and Office work such as digitizing patient files and storing them in a database.

References available upon request.