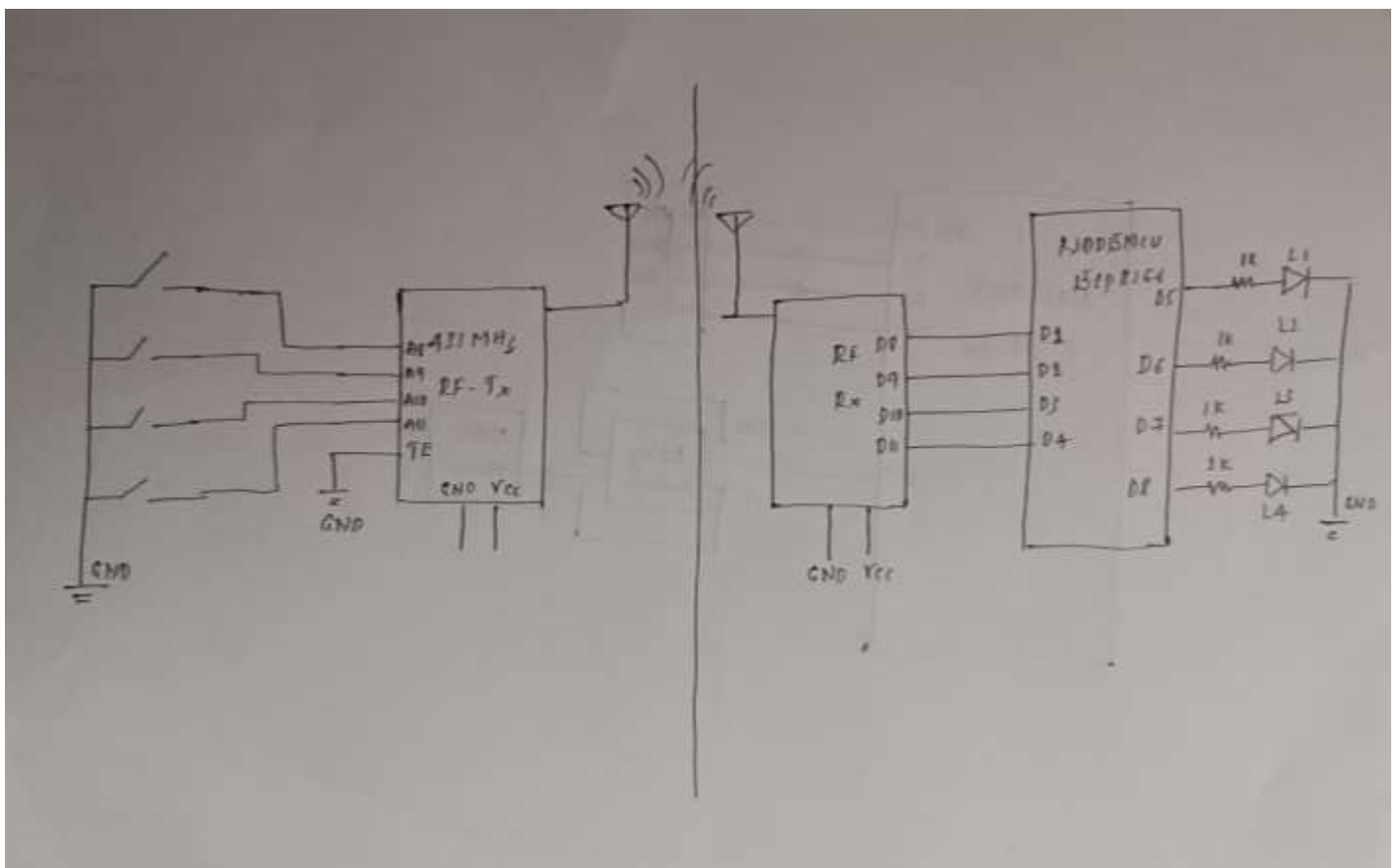


9. Device Status Monitoring By Using Nearfield Communication (NFC)

REQUIREMENTS:

- A. NODEMCU ESP8266 + USB Type-A To USB Micro
- B. RF Transmitter + 4 switches
- C. RF Receiver + 4 LEDs
- D. Arduino IDE
- E. Blynk IoT Cloud
- F. Blynk IoT App.

BLOCK DIAGRAM:



CODE:

```
#define BLYNK_TEMPLATE_ID "TMPLrcn6_X38"
#define BLYNK_DEVICE_NAME "BTESP"
#define BLYNK_AUTH_TOKEN "TYU5k00UTq9PwldnU2ICXG-csyjGHKZs"
#define BLYNK_PRINT Serial
#include <ESP8266WiFi.h>
#include <BlynkSimpleEsp8266.h>
```

```
char auth[] = BLYNK_AUTH_TOKEN;  
char ssid[] = "TVN";  
char pass[] = "ndtv@1234";
```

```
int r1=D1;  
int r2=D2;  
int r3=D3;  
int r4=D4;
```

```
int led1=D4;  
int led2=D5;  
int led3=D6;  
int led4=D7;
```

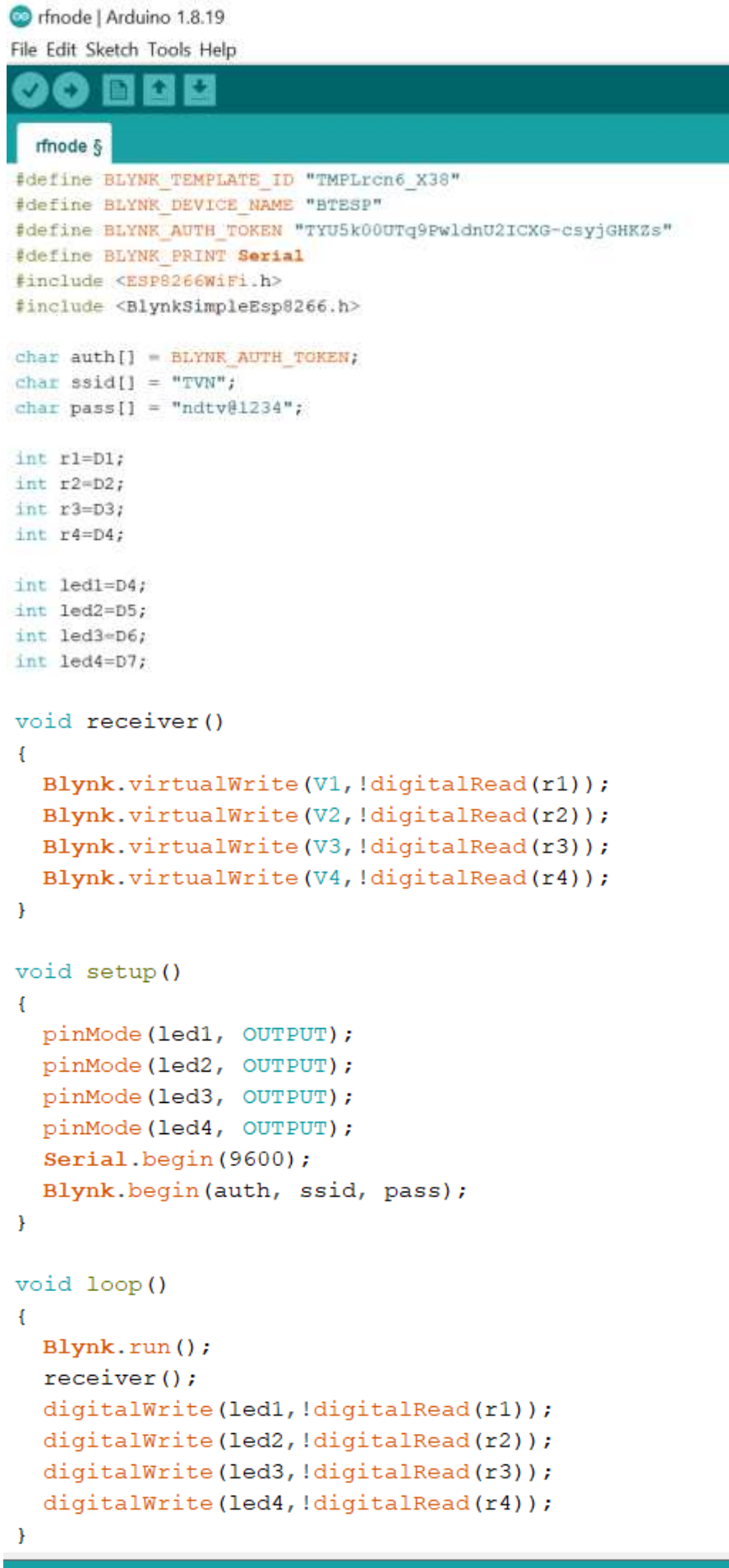
```
void receiver()  
{  
  Blynk.virtualWrite(V1,!digitalRead(r1));  
  Blynk.virtualWrite(V2,!digitalRead(r2));  
  Blynk.virtualWrite(V3,!digitalRead(r3));  
  Blynk.virtualWrite(V4,!digitalRead(r4));  
}
```

```
void setup()  
{  
  pinMode(led1, OUTPUT);  
  pinMode(led2, OUTPUT);  
  pinMode(led3, OUTPUT);  
  pinMode(led4, OUTPUT);  
  Serial.begin(9600);  
  Blynk.begin(auth, ssid, pass);  
}
```

```
void loop()  
{  
  Blynk.run();  
  receiver();  
  digitalWrite(led1,!digitalRead(r1));  
  digitalWrite(led2,!digitalRead(r2));  
  digitalWrite(led3,!digitalRead(r3));  
}
```

digitalWrite(led4,!digitalRead(r4));

}



```
rfnode | Arduino 1.8.19
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rfnode $

#define BLYNK_TEMPLATE_ID "TMPLrcn6_X38"
#define BLYNK_DEVICE_NAME "BTESP"
#define BLYNK_AUTH_TOKEN "TYU5k00UTq9PwldnU2ICXG-csyjGHKZs"
#define BLYNK_PRINT Serial
#include <ESP8266WiFi.h>
#include <BlynkSimpleEsp8266.h>

char auth[] = BLYNK_AUTH_TOKEN;
char ssid[] = "TVN";
char pass[] = "ndtv@1234";

int r1=D1;
int r2=D2;
int r3=D3;
int r4=D4;

int led1=D4;
int led2=D5;
int led3=D6;
int led4=D7;

void receiver()
{
  Blynk.virtualWrite(V1,!digitalRead(r1));
  Blynk.virtualWrite(V2,!digitalRead(r2));
  Blynk.virtualWrite(V3,!digitalRead(r3));
  Blynk.virtualWrite(V4,!digitalRead(r4));
}

void setup()
{
  pinMode(led1, OUTPUT);
  pinMode(led2, OUTPUT);
  pinMode(led3, OUTPUT);
  pinMode(led4, OUTPUT);
  Serial.begin(9600);
  Blynk.begin(auth, ssid, pass);
}

void loop()
{
  Blynk.run();
  receiver();
  digitalWrite(led1,!digitalRead(r1));
  digitalWrite(led2,!digitalRead(r2));
  digitalWrite(led3,!digitalRead(r3));
  digitalWrite(led4,!digitalRead(r4));
}
```

