

# **Weekly Project Progress Log** **Sheet**

**Project Title:** VENTURA

**Year/Sem/Group:** 2<sup>nd</sup> year / 1<sup>st</sup> sem / CE

**Week:** 3rd week

<b>Name of the Student</b>	<b>Roll Number</b>
1.Aron Shrestha	<b>42</b>
2.Hritik Thapa	<b>53</b>
3.Kushal Manandhar	<b>31</b>
4.Ishar Maharjan	<b>29</b>

<b>Task Accomplished this week</b>	<b>Task planned for next week</b>	<b>Remarks</b>
1.Designed and implemented trap in xz-plane. 2. Implemented shooting and made simple enemy.	1.Refinement of core game.	

Problems occurred:

- Bullet used to collide with self while shooting in the opposite direction
- The movable traps wouldn't move while pushing