Weekly Project Progress Log Sheet

Project Title: VENTURA

Year/Sem/Group: 2nd year / 1st sem / CE

Week: 9th week

Name of the Student	Roll Number
1.Aron Shrestha	42
2.Hritik Thapa	53
3.Kushal Manandhar	31
4.Ishar Maharjan	29

Task Accomplished this week	Task planned for next week	Remarks
1. Completed Level Design for Scene1, Scene2, Scene3, Scene4, Scene5.	 Design Scene- and add the designed traps. Search the audio effects for 	
2.Added characters on the designed scenes on the basis of story plot.	different levels and actions within the game. 3. Add the particle system	
3.Added designed traps and enemies on levels.	for refinement.	