

Weekly Project

Progress Log Sheet

Project Title: VENTURA

Year/Sem/Group: 2nd year / 1st sem / CE

Week: 1st week

Name of the Student	Roll Number
1.Aron Shrestha	42
2.Hritik Thapa	53
3.Kushal Manandhar	31
4.Ishar Maharjan	29

Task Accomplished this week	Task planned for next week	Remarks
1.Research on which game engine to use. (Godot engine) 2. Discussed and finalized on the main plot of the game. 3. Planned on designing the game mostly on top view.	1.Start designing the characters and background. 2. Learn GDScript for coding. 3. Start coding for basic character movability.	